

A Note on the Post-Quantum Security of Identity-Based Encryption on Isogenous Pairing Groups

Cryptanalysis of a "Quantum-Annoying" IBE

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His current research is focused on the fields of post-quantum cryptography and (classical) cryptanalysis, with a special emphasis on identity-based encryption and signatures as well as cryptography using isogenies.

Aims and Contributions

Pre-Challenge Quantum Security or "Quantum Annoyance"

Identity-Based Encryption

IBE on Isogenous Pairing Groups

Main Results

Conclusion

Aims and Contributions

Aims and Contributions of this Paper

Aims:

- Investigation of encryption algorithms relevant to migrating to quantum secure cryptography
- Identify weaknesses in newly proposed Identity-based encryption (IBE) schemes

Contributions:

- Show the vulnerability of a proposed IBE scheme, supposedly resistant against early quantum computers
- Evaluate the applicability of Koshihara and Takashima's IPG framework to PQ-scenarios

Pre-Challenge Quantum Security or "Quantum Annoyance"

Assumption: The introduction of CRQC will be slow, and operations will be expensive.

Idea:

- For a transitional period, it is infeasible to perform a large amount of QC operations
- Systems should withstand quantum attacks that enable classical breaks afterward
- In the context of PKE: QC may break individual messages, but not generate keys so that messages can be decrypted classically

Identity-Based Encryption

Identity-Based Encryption

IBE is a class of PKE schemes, using a unique identifier (e.g., bob@example.com) directly as the Entity's Public Key [1], thus eliminating the need for certificate management.

- A trusted authority, the **Private Key Generator (PKG)**, generates User Secret Keys
- Users obtain their Secret Keys after authentication

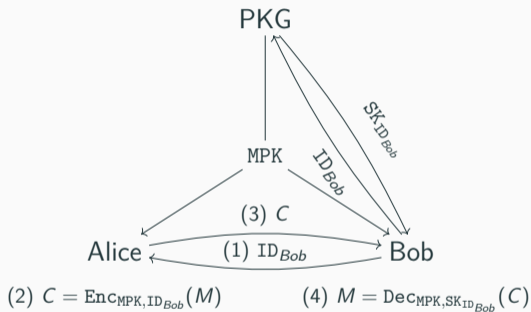


Figure 1: IBE Network Setup and Communication Example.

IBE uses a set of four algorithms:

setup

- Input: Security Parameter 1^κ
- Output: MPK, MSK

extract

- Input: MPK, MSK, ID
- Output: SK_{ID}

encrypt

- Input: MPK, ID, message M
- Output: Ciphertext C

decrypt

- Input: MPK, SK_{ID} , C
- Output: Plaintext M

Algorithm 1 Classical OW-ID $_{\mathcal{A}, \Pi}^{cpa}(\kappa)$ game

Require: 1^κ the security parameter

- 1: $\text{extIDs} := \emptyset$
 - 2: $\text{MPK}, \text{MSK} \leftarrow \Pi.\text{setup}(1^\kappa)$
 - 3: $\text{ID}^* \leftarrow \mathcal{A}^{\text{O}^{\text{ext}}(\cdot)}(\text{ask}, 1^\kappa, \text{MPK})$
 - 4: $M \xleftarrow{\$} \mathcal{M}$
 - 5: $C_{\text{ID}^*} \leftarrow \Pi.\text{encrypt}(\text{MPK}, \text{ID}^*, M)$
 - 6: $M' \leftarrow \mathcal{A}^{\text{O}^{\text{ext}}(\cdot)}(\text{guess}, \text{MPK}, \text{ID}^*, C_{\text{ID}^*})$
 - 7: **if** $\text{ID}^* \in \text{extIDs}$ **then**
 - 8: **return** \perp
 - 9: **end if**
 - 10: **return** 1 iff $M' == M$
-

Following the IND-ID-CPA games described in [2].

- $\Pi = (\text{setup}, \text{extract}, \text{encrypt}, \text{decrypt})$ is the IBE scheme
- \mathcal{A} is a stateful **classical** PPT adversary
- \mathcal{A} has **two phases**:
 - **ask**: \mathcal{A} receives public parameters and selects a challenge Identity ID^*
 - **guess**: \mathcal{A} receives the challenge ciphertext C^* and guesses the corresponding plaintext
- \mathcal{A} is not allowed to extract the Secret Key SK_{ID^*} for its chosen challenge Identity ID^*
- \mathcal{A} wins, iff it can find the encrypted plaintext
- The scheme Π is secure iff \mathcal{A} can only win with negligible probability

Algorithm 2 Pre-Challenge Quantum

OW-ID $_{\mathcal{A}, \Pi}^{cpa}(\kappa)$ game

Require: 1^κ the security parameter

- 1: $\text{extIDs} := \emptyset$
 - 2: $\text{MPK}, \text{MSK} \leftarrow \Pi.\text{setup}(1^\kappa)$
 - 3: $\text{ID}^* \leftarrow \mathcal{A}_{\mathbf{Q}}^{\text{ext}(\cdot)}(1^\kappa, \text{MPK})$
 - 4: $M \xleftarrow{\$} \mathcal{M}$
 - 5: $C_{\text{ID}^*} \leftarrow \Pi.\text{encrypt}(\text{MPK}, \text{ID}^*, M)$
 - 6: $M' \leftarrow \mathcal{A}_{\mathbf{C}}^{\text{ext}(\cdot)}(\text{MPK}, \text{ID}^*, C_{\text{ID}^*})$
 - 7: **if** $\text{ID}^* \in \text{extIDs}$ **then**
 - 8: **return** \perp
 - 9: **end if**
 - 10: **return** 1 iff $M' == M$
-

- $\Pi = (\text{setup}, \text{extract}, \text{encrypt}, \text{decrypt})$ is the IBE scheme
- \mathcal{A} is a stateful **hybrid** PPT adversary
- $\mathcal{A} = (\mathcal{A}_{\mathbf{Q}}, \mathcal{A}_{\mathbf{C}})$ consists of **two algorithms**:
 - $\mathcal{A}_{\mathbf{Q}}$: **Quantum** algorithm selecting a challenge Identity ID^*
 - $\mathcal{A}_{\mathbf{C}}$: **Classical** algorithm receiving some **state** from $\mathcal{A}_{\mathbf{Q}}$ and C^* and guessing the corresponding plaintext
- \mathcal{A} is not allowed to extract the Secret Key SK_{ID^*} for its chosen challenge Identity ID^*
- \mathcal{A} wins, iff it can find the encrypted plaintext
- The scheme Π is secure iff \mathcal{A} can only win with negligible probability

IBE on Isogenous Pairing Groups

Elliptic Curves [3]

Let E be an elliptic curve over the finite field \mathbb{F}_{p^m} for p prime and an integer $m \geq 1$, given by a Weierstrass equation $E : y^2 = x^3 + ax + b$, $a, b \in \mathbb{F}_{p^m}$. The set of \mathbb{F}_{p^m} -rational points on E is

$$E(\mathbb{F}_{p^m}) = \{(x, y) \in \mathbb{F}_{p^m}^2 : y^2 = x^3 + ax + b\} \cup \{\mathcal{O}\},$$

where \mathcal{O} denotes the point at infinity. Equipped with the chord-and-tangent addition law, $E(\mathbb{F}_{p^m})$ forms a finite abelian group with \mathcal{O} as the neutral element.

Takeaways:

- $(E(\mathbb{F}_{p^m}), +)$ is an abelian group, points have coordinates in $\mathbb{F}_{p^m}^2$
- \mathcal{O} is a point at infinity, functioning as the neutral element

Isogeny [4]

Let K be a field and \bar{K} its algebraic closure. Let E_1 and E_2 be elliptic curves over \bar{K} , with respective points at infinity \mathcal{O}_{E_1} and \mathcal{O}_{E_2} . Then, an **isogeny** is a finite, non-constant morphism $\phi : E_1 \rightarrow E_2$ defined over \bar{K} such that $\phi(\mathcal{O}_{E_1}) = \mathcal{O}_{E_2}$. If this morphism is also defined over K , we say that ϕ is an isogeny over K .

General Isogeny Problem [5]

Given two elliptic curves E_1 and E_2 defined over a finite field K , with $\#E_1 = \#E_2$, where $\#E$ denotes the number of points on the curve E , find an isogeny $\phi : E_1 \rightarrow E_2$ defined over K .

The **General Isogeny Problem** for supersingular elliptic curves is considered to be intractable even for quantum adversaries [6].

Isogenous Pairing Groups

Bilinear Pairings

Let $\mathbb{G}, \hat{\mathbb{G}}$ be cyclic groups on elliptic curves and \mathbb{G}_T another cyclic group. A **Pairing** is a map

$$e : \mathbb{G} \times \hat{\mathbb{G}} \rightarrow \mathbb{G}_T,$$

satisfying (among others) the following properties:

- **Bilinearity:** $e(aP, bQ) = e(P, Q)^{ab}$ for all $a, b \in \mathbb{Z}, (P, Q) \in \mathbb{G} \times \hat{\mathbb{G}}$,
- **Non-degeneracy:** $\forall P \in \mathbb{G} : e(P, Q) = 1 \implies P = \mathcal{O}$.

Isogenous Pairing Groups [7]

IPGs are an array of length $t \geq 0$ of tuples $(\mathbb{G}_t, \hat{\mathbb{G}}_t, g_t, \hat{g}_t, e_t, \phi_t)$ with a target group \mathbb{G}_T , where $(\mathbb{G}_t, \hat{\mathbb{G}}_t, e_t, \mathbb{G}_T)$ are asymmetric pairing groups of prime order q with pairings

$$e_t : \mathbb{G}_t \times \hat{\mathbb{G}}_t \rightarrow \mathbb{G}_T,$$

an isogeny $\phi_t : \mathbb{G}_0 \rightarrow \mathbb{G}_t$ and elements $\hat{g}_t \in \hat{\mathbb{G}}_t$, $g_t = \phi_t(g_0) \in \mathbb{G}_t$.

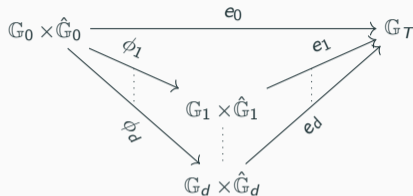


Figure 2: Compatibility of IPGs

Compatibility: for all $t \in [1, d]$:

$$g_T := e_0(g_0, \hat{g}_0) = e_t(g_t, \hat{g}_t) = e_t(\phi_t(g_0), \hat{g}_t)$$

Generator:

$$\text{Gen}^{\text{IPG}}(1^\kappa, d) \rightarrow$$

$$(\text{pk}^{\text{IPG}} := ((\mathbb{G}_t, \hat{\mathbb{G}}_t, g_t, \hat{g}_t, e_t)_{t \in [0, d]}, \mathbb{G}_T),$$

$$\text{sk}^{\text{IPG}} := (\phi_t)_{t \in [d]}).$$

The Koshiha-Takashima IBE on IPGs [7]

setup(1^κ) \rightarrow (MPK, MSK):

1. Generate IPG parameters:

$$\begin{aligned}(\text{pk}^{\text{IPG}} &:= ((G_t, \hat{G}_t, g_t, \hat{g}_t, e_t)_{t=0,1}, G_T), \\ \text{sk}^{\text{IPG}} &:= \phi_1) \leftarrow \text{Gen}^{\text{IPG}}(1^\kappa, 1).\end{aligned}$$

2. Generate a random hash function $H : \mathbb{F}_q \rightarrow \mathbb{G}_0$ with \mathbb{F}_q being the space of all possible Identities
3. Output MPK := (pk^{IPG}, H), MSK := sk^{IPG}

extract(MPK, MSK, ID) \rightarrow SK_{ID}:

1. Calculate $h_0 := H(\text{ID}) \in \mathbb{G}_0$ and $h_1 := \phi_1(h_0)$
2. Output SK_{ID} := h_1

encrypt(MPK, ID, M) \rightarrow C_{ID}:

1. Calculate $h_0 := H(\text{ID})$
2. Generate a random exponent $\zeta \xleftarrow{\$} \mathbb{F}_q^\times$
3. Calculate $C := \hat{g}_1^\zeta$ and $z := e_0(h_0, \hat{g}_0)^\zeta$
4. Encrypt the plaintext as $C_T := z \cdot M$
5. Output C_{ID} := (C, C_T)

decrypt(MPK, SK_{ID}, C_{ID}') \rightarrow M:

1. Calculate $z' := e_1(h_1, C)$
2. Obtain the plaintext as $M' := C_T \cdot (z')^{-1}$
3. Output $M := M'$

Correctness: $z' = e_1(h_1, C) = e_1(\phi_1(h_0), \hat{g}_1^\zeta) = e_1(\phi_1(h_0), \hat{g}_1)^\zeta = e_0(h_0, \hat{g}_0)^\zeta = z$

Main Results

Core Observation

- In an IBE, the hash function $H(\cdot)$ is well-defined and public information
- We thus always have access to $\text{PK}_{\text{ID}} = H(\text{ID}) = h^{\text{ID}}$ for every ID
- As User U with Identity ID_U , we have access to private key $\text{SK}_{\text{ID}_U} = \phi_1(h^U)$
- Isogenies ϕ are homomorphisms of points on elliptic curves
- Groups in IPGs are cyclic of prime order
- For any attacked identity ID^* :

$$\text{ECDLP}(\text{PK}_{\text{ID}^*}, \text{PK}_{\text{ID}_U}) = \text{ECDLP}(h^*, h^U) \cong \text{ECDLP}(\phi_1(h^*), \phi_1(h^U)) = \text{ECDLP}(\text{SK}_{\text{ID}^*}, \text{SK}_U)$$

- In the quantum setting, the classical DLP can be solved using an algorithm proposed by Shor in [8]
- The algorithm can be adjusted to solve the Elliptic Curve DLP in polynomial time
- The full algorithm runs in $O(\log^2(q))$
- This attack cannot be executed in the authors' PH-PQ security model; as they disallow access to $H(\cdot)$
 - However, in a real scenario public access to the hash function H enables it

Algorithm 3 Pre-Challenge Quantum \mathcal{A}_Q

Require: $1^\kappa, \text{MPK}, \mathcal{O}^{\text{ext}}(\cdot)$

- 1: $\text{ID}^* \xleftarrow{\$} \mathbb{F}_q$
 - 2: $h^* := H(\text{ID}^*)$
 - 3: $d \leftarrow \mathbf{ECDLPShor}(\mathbb{G}_0, g_0, h^*)$
 - 4: $\text{SK}_{\text{ID}} := g_1$
 - 5: $\text{SK}_{\text{ID}^*} := [d]\text{SK}_{\text{ID}}$
 - 6: **return** ID^*
-

Algorithm 4 Post-Challenge Classical \mathcal{A}_C

Require: $\text{MPK}, \mathcal{O}^{\text{ext}}(\cdot), \text{ID}^*, C_{\text{ID}^*}$

- 1: $M \leftarrow \Pi.\text{decrypt}(\text{MPK}, \text{SK}_{\text{ID}^*}, C_{\text{ID}^*})$
 - 2: **return** M
-

Note: This attack requires us to have access to $H(\cdot)$ in the Pre-Challenge Phase

- ECDLP is usually considered to be difficult in the classical setting
- Best algorithms for ECDLP are collision algorithms, which run in $O(\sqrt{q})$
- However, for supersingular elliptic curves, the embedding degree is always small, making them prone to the MOV attack [9]
 - They present a method of reducing the **supersingular elliptic curves DLP** to the **DLP in $\mathbb{F}_{p^{2k}}$**
 - There we can use more effective techniques like the Number Field Sieve [10]
- The full algorithm runs in $L_{q^{2k}}\left(1/3, \sqrt[3]{64/9}\right)$, which is subexponential in the size of κ for small embedding degrees

Algorithm 5 Classical \mathcal{A} , **ask**-Phase

Require: $1^\kappa, \text{MPK}, \mathcal{O}^{\text{ext}}(\cdot)$

- 1: $\text{ID}^* \xleftarrow{\$} \mathbb{F}_q$
 - 2: **return** ID^*
-

Note: We move the DLP into the Post-Challenge Phase to show that this attack even works with restricted access to $H(\cdot)$

Algorithm 6 Classical \mathcal{A} **guess**-Phase

Require: $\text{MPK}, \mathcal{O}^{\text{ext}}(\cdot), \text{ID}^*, C_{\text{ID}^*}$

- 1: $h^* := H(\text{ID}^*)$
 - 2: $d \leftarrow \mathbf{MOV-DLP}(\mathbb{G}_0, g_0, h^*)$
 - 3: $\text{SK}_{\text{ID}} := g_1$
 - 4: $\text{SK}_{\text{ID}^*} := [d]\text{SK}_{\text{ID}}$
 - 5: $M \leftarrow \Pi.\text{decrypt}(\text{MPK}, \text{SK}_{\text{ID}^*}, C_{\text{ID}^*})$
 - 6: **return** M
-

Conclusion

- Scheme is vulnerable to **key-recovery attacks** for individual Users
- **Pre-Challenge Quantum** adversary breaks the scheme in polynomial time
 $O(\log^2(q)) = O(\kappa^2)$
- **Classical** Adversary breaks the scheme in subexponential time
 $L_{q^{2k}}[1/3, \sqrt[3]{64/9}], k \leq 6$ for $q \in O(2^\kappa)$
- Fundamental weakness of explicit points in isogeny-based schemes further proven
- Classical weakness of supersingular EC for the ECDLP further proven

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