UNIVERSIDAD DE CÓRDOBA



Using the Monte Carlo Method to Estimate Student Motivation in Scientific Computing

Isaac Caicedo-Castro, Oswaldo Vélez-Langs, and Rubby Castro-Púche



Patterns 2025 University of Córdoba in Colombia: Striving for Quality, Innovation, and Inclusivity to Transform Our Region.

Who am I?



- Isaac Caicedo-Castro
- Full Professor in the Department of Systems Engineering at the University of Córdoba in Colombia
- Ph.D. in Informatics University of Grenoble Alpes in France
- Ph.D. in Systems and Computing Engineering -National University of Colombia
- Corresponding author: isacaic@correo.unicordoba.edu.co

My team mates 1/2



- Oswaldo Vélez-Langs
- Full Professor in the Department of Systems Engineering at the University of Córdoba in Colombia
- Ph.D. in software engineering, systems, and languages - Polytechnic University of Madrid in Spain

My team mates 2/2



- Rubby Castro-Púche
- Full Professor in the Department of Social Science at the University of Córdoba in Colombia
- M.Sc. in Education La Salle University in Colombia

Agenda

- Collecting and Preprocessing the Dataset
- Finding the Functional Relation Among Variables
- Calculating the Probability of Each Motivation Level
- Reducing the Dimensionality of the Input Space
- **Results and Discussion**
- Conclusion and Future Work
- Question and Answer Session

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Scientific Computing Courses:

Numerical Methods

- Numerical Methods
- Linear Programming (aka, Linear Optimization)

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- Simulation
- Machine Learning (optional course)

What's Scientific Computing after all?

"Numerical analysis is concerned with the design and analysis of algorithms for solving mathematical problems that arise in many fields, especially science and engineering. For this reason, **numerical analysis** has more recently also become known as **scientific computing**. **Scientific computing** is distinguished from most other parts of **computer science** in that it deals with quantities that are **continuous**, as opposed to discrete." [Heath, 2018]

Learning Scientific Computing is challenging!!

► Research → aimed at predicting which students are at risk of failing these courses [Caicedo-Castro et al., 2023, Caicedo-Castro, 2023, Caicedo-Castro, 2024b, Caicedo-Castro, 2024a]

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- mathematics
- programming skills, and

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- mathematics
- programming skills, and
- knowledge of science (e.g., physics) for application purposes

Studying the factors influencing the learning of mathematics has been a subject of interest in prior research:

 Basic educational levels [Ayebale et al., 2020, Gómez-García et al., 2020, Trujillo-Torres et al., 2020, Maamin et al., 2022]

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- Doctoral levels [Wijaya et al., 2023]

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- Doctoral levels [Wijaya et al., 2023]
- ► Colombia → algebra courses (engineering curricula) [Martinez-Villarraga et al., 2021]

Problem
$$\rightarrow g(x_i) \approx y_i = k$$



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 $g:\mathcal{X}
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 $g: \mathcal{X} \to \mathcal{Y} \implies P(y_i = k) = \int_{\mathcal{X}} P(g(x_i) = k | x_i) P(x_i) dx_i$

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- Target variable \rightarrow motivation level (1 to 10)

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- The extent to which the course has been encouraged students to study with classmates

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- The extent to which the student considers it wrong not to study the course

▶
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- ▶ $y_i \in \mathcal{Y} \subset \mathbb{R} \rightarrow i$ th student's course motivation level
- ► $D = \{(x_i, y_i) | x_i \in X \land y_i \in Y, i = 1, ..., N\} = \{(x_i, y_i)\}_{i=1}^N$

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Mathematical notation:

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Problem definition:

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- $\min_{w} f(w) = ||Xw y||^2 + \lambda ||w||^2$
- $X_{ij} = 1$ if j = 1, and $X_{ij} = \hat{x}_{i,j-1}$ for j = 2, ..., D + 1• $w = (X^T X + \lambda I)^{-1} X^T y$

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$$x_{ij} \sim U(1,5)$$
 for $j = 1, ..., D$

We adopted the Monte Carlo numerical method [Metropolis and Ulam, 1949]

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$$SE = \frac{\sigma}{\sqrt{N}}$$

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Reducing the Dimensionality

We adopted Principal Component Analysis [Bishop, 2006]

$$\blacktriangleright z_{i1} = u_1^T x_i, \ u_1^T u_1 = 1$$
•
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•
$$\operatorname{var}(z_{i1}) = u_1^T S u_1$$

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►
$$S \in \mathbb{R}^{D \times D}$$

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• $var(z_{i1}) = u_1^T S u_1$

►
$$S \in \mathbb{R}^{D \times D}$$

$$\blacktriangleright \quad S = \frac{1}{N} \sum_{i=1}^{N} (x_i - \bar{x}) (x_i - \bar{x})^T$$

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► $\lambda_2 = u_2^T S u_2 = var(z_{i2})$
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$$\blacktriangleright \rho = 100 \cdot \frac{\sum_{j=1}^{d} \lambda_j}{\sum_{k=1}^{D} \lambda_k} \%$$

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 $g(x_i) = 0.0220 + 0.1678x_{i,1} + 0.1751x_{i,2} + 0.1992x_{i,3} + \dots$ $\dots + 0.1989x_{i,4} + 0.1018x_{i,5} + 0.1111x_{i,6} + \dots$ $\dots + 0.1592x_{i,7} + 0.1157x_{i,8} + 0.1597x_{i,9} + \dots$ $\dots + 0.1557x_{i,10} + 0.1765x_{i,11} + \dots$ $\dots + 0.0895x_{i,12} - 0.0049x_{i,13} + \dots$ $\dots + 0.0744x_{i,14} + 0.0749x_{i,15}$

(1)

$$g(x_i) = 0.0220 + 0.1678x_{i,1} + 0.1751x_{i,2} + 0.1992x_{i,3} + \dots$$

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$$\dots + 0.1557x_{i,10} + 0.1765x_{i,11} + \dots$$

$$\dots + 0.0895x_{i,12} - 0.0049x_{i,13} + \dots$$

$$\dots + 0.0744x_{i,14} + 0.0749x_{i,15}$$

(1)

- The *i*th student's satisfaction (*x_{i,4}*) with the scientific computing course
- The *i*th student's enjoyment (x_{i,3}) with the scientific computing course

 $g(x_i) = 0.0220 + 0.1678x_{i,1} + 0.1751x_{i,2} + 0.1992x_{i,3} + \dots$ $\dots + 0.1989x_{i,4} + 0.1018x_{i,5} + 0.1111x_{i,6} + \dots$ $\dots + 0.1592x_{i,7} + 0.1157x_{i,8} + 0.1597x_{i,9} + \dots$ $\dots + 0.1557x_{i,10} + 0.1765x_{i,11} + \dots$ $\dots + 0.0895x_{i,12} - 0.0049x_{i,13} + \dots$ $\dots + 0.0744x_{i,14} + 0.0749x_{i,15}$

A negative weight for $x_{i,13}$ indicates that students who perceive mathematics courses as more useful for their careers tend to have slightly lower motivation levels in scientific computing courses

(1)

• Coefficient of determination (R^2) : 0.37

- ► Coefficient of determination (*R*²): 0.37
- ▶ root-mean-squared-error: 1.62

Coefficient of determination (R²): 0.37

root-mean-squared-error: 1.62

RMSE vs. $\ln \lambda$



► The most probable level according to the Monte Carlo method is 4.908 with a standard error of 6.8 × 10⁻⁴

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Probability of Every Motivation Level Calculated with the Monte Carlo Method

Level	Probability
1	$P(y = 1.0) = 5.49 \times 10^{-4}\%$
2	$P(y = 2.0) = 1.34 \times 10^{-1}\%$
3	P(y = 3.0) = 4.17%
4	P(y = 4.0) = 26.86%
5	P(y = 5.0) = 45.03%
6	P(y = 6.0) = 21.21%
7	P(y = 7.0) = 2.55%
8	$P(y = 8.0) = 5.57 \times 10^{-2}\%$
9	$P(y = 9.0) = 6.10 \times 10^{-5}$ %



Probability of Every Motivation Level Calculated with the Monte Carlo Method from the Best Simulation Setting

Level	Probability
6	$P(y = 6.0) = 2.5 \times 10^{-1}\%$
7	P(y = 7.0) = 36.98%
8	P(y = 8.0) = 61.03%
9	P(y = 9.0) = 1.74%



► The most probable level according to the Monte Carlo method is 7.642 with a standard error of 8.1 × 10⁻⁴

- ► The most probable level according to the Monte Carlo method is 7.642 with a standard error of 8.1 × 10⁻⁴
- This outcome was obtained with 95% confidence (alpha = 0.05), within the interval (7.641, 7.643)

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- This outcome was obtained with 95% confidence (alpha = 0.05), within the interval (7.641, 7.643)
- We performed rounding to the nearest even number for halfway cases

- ► The most probable level according to the Monte Carlo method is 7.642 with a standard error of 8.1 × 10⁻⁴
- This outcome was obtained with 95% confidence (alpha = 0.05), within the interval (7.641, 7.643)
- We performed rounding to the nearest even number for halfway cases



Variance Retained by the Principal Components 1/2

Number of Principal Components	Retained Variance (%)
1	44.84%
2	55.43%
3	64.22%
4	71.16%
5	76.19%
6	80.51%
7	84.30%
8	87.74%
9	90.69%
10	92.92%
11	94.77%

Variance Retained by the Principal Components 2/2

Number of Principal Components	Retained Variance (%)
12	96.50%
13	97.99%
14	99.15%
15	100.00%

Regression applied on a two-dimensional space
 ▶ Coefficient of determination (*R*²): 0.33

Regression applied on a two-dimensional space

- Coefficient of determination (R²): 0.33
- ▶ root-mean-squared-error: 1.67
Regression applied on a two-dimensional space

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► The most probable level according to the Monte Carlo method is 3.84 with a standard error of 1.46 × 10⁻³

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- This outcome is within (3.83, 3.84) with a 95% (alpha = 0.05) confidence interval.

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- This outcome is within (3.83, 3.84) with a 95% (alpha = 0.05) confidence interval.
- We performed rounding to the nearest even number for halfway cases

- The most probable level according to the Monte Carlo method is 3.84 with a standard error of 1.46×10^{-3}
- ▶ This outcome is within (3.83, 3.84) with a 95% (alpha = 0.05) confidence interval.
- We performed rounding to the nearest even number for halfway cases



Standard Error vs. In N

Probability of Every Motivation Level Calculated with the Monte Carlo Method Taking into Account Two Principal Components

Level	Probability
1	P(y = 1.0) = 13.62%
2	P(y = 2.0) = 15.61%
3	P(y = 3.0) = 15.64%
4	P(y = 4.0) = 15.59%
5	P(y = 5.0) = 15.62%
6	P(y = 6.0) = 15.59%
7	P(y = 7.0) = 8.32%



Visualization of the latent factors derived from the regression model. The contour lines show the lower probability of obtaining the higher motivation levels.



Agenda

Introduction

- Collecting and Preprocessing the Dataset
- Finding the Functional Relation Among Variables
- Calculating the Probability of Each Motivation Level
- Reducing the Dimensionality of the Input Space
- **Results and Discussion**
- Conclusion and Future Work

Question and Answer Session

We found that engineering students enrolled in scientific computing courses at the University of Córdoba exhibit a moderate level of motivation.

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- This suggests that these students find it challenging to grasp the concepts, foundations, and methods taught in these courses

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- This suggests that these students find it challenging to grasp the concepts, foundations, and methods taught in these courses
- It is essential for lecturers to develop effective motivation strategies tailored to the unique challenges of scientific computing courses

Expanding the dataset to include students from other universities or fields of study could provide a more comprehensive understanding of the factors influencing student motivation.

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- We'll explore nonlinear regression models such as Gaussian processes, Kernel Ridge Regression, and Random Forests, which might uncover more nuanced relationships between the variables

- Expanding the dataset to include students from other universities or fields of study could provide a more comprehensive understanding of the factors influencing student motivation.
- We'll explore nonlinear regression models such as Gaussian processes, Kernel Ridge Regression, and Random Forests, which might uncover more nuanced relationships between the variables
- We'll also evaluate alternative models for dimensionality reduction

Agenda

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The end

That's all folks

Now starts the Q 'n' A session

Praise the name of God forever and ever, for he has all wisdom and power. He controls the course of world events; he removes kings and sets up other kings. He gives wisdom to the wise and knowledge to the scholars. He reveals deep and mysterious things... (Daniel 2:20-22)

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