

### PANEL #4

# Theme AIMEDIA Business Innovation

IARIA Congress 2025 & DigiTech 2025



### PANEL #4

**VENICE** 2025

#### **Moderator**

Prof. Dr. Stephan Böhm, RheinMain University of Applied Sciences, Germany

#### **Panelists**

Prof. Dr. Júlio Monteiro Teixeira, Federal University of Santa Catarina (UFSC),
Brazil

Prof. Dr. Florian Allwein, IU International University of Applied Sciences, Germany

Prof. Dr. Petra Ahrweiler, TISSS Lab, Johannes Gutenberg University Mainz, Germany

Prof. Dr. Thomas Zoeller, IU International University of Applied Sciences, Germany



# Chair Introduction

#### VENICE 2025

Selected topic currently discussed in the AI Media Business ...

- Al-driven potential for <u>product and service innovations</u> through synthetic media and room for differentiation in a situation of Al-driven convergence of content quality and creative patterns.
- Need for <u>novel monetization strategies</u> and paths to sustainable business models for AI based businesses and platforms.
- Emergence and <u>handling of cost pressure</u> by established service providers (e.g. media and digital agencies) and long-term <u>willingness to pay</u> for AI or HAIC content.
- "Consumerization of AI" how is the value add of professional human work perceived by business clients affected when compared with high-quality content generated by prompting with consumer AI solutions?



Stephan Böhm RheinMain University of Applied Sciences



# Chair Introduction

#### VENICE 2025

Selected topic currently discussed in the AI Media Business (continued) ...

- Influence, necessity, and availability of <u>AI-based special solutions</u> in media companies to supplement or substitute use of generic AI tools from the mass market (e.g., ChatGPT).
- How to deal with <u>copyright infringements by AI and compensation payments</u> for infringed or exploited intellectual property incorporated in GenAI models.
- Threat of credibility loss of news media content in general and a potential (further) loss of customers for traditional mass media offerings due to an AI-based damage to media trust.
- Increasing costs for training and maintaining larger models and the resulting <u>impact</u>
   <u>on structures and market power relations</u> in media markets.



Stephan Böhm RheinMain University of Applied Sciences



# Chair Introduction

# **VENICE** 2025

Selected topic currently discussed in the AI Media Business (continued) ...

- Impact of AI on the media value chain and the media workforce, and the necessity and types of <u>future skills</u> and training.
- Necessary <u>new management skills</u> for dealing with the effects of transformation in media companies in relation to AI-based productivity gains and job substitution effects
- Standards for <u>transparency</u> when using AI-generated media content (labeling) and possibilities for <u>identification of AI content</u> and quality assurance in news media and journalistic processes



Stephan Böhm RheinMain University of Applied Sciences



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#### **Data-Driven GenAl:**

Are We Mass-Producing Personalization... or Just Selling the Illusion of Personalization?

- The Paradox of Scale and Uniqueness:
  - Creative industries risk aesthetic convergence: Everyone 'different', but in exactly the same way.





Julio Teixeira
UFSC - Brazil





VENICE 2025

#### **Data-Driven GenAl**

**How to Overcome the Aesthetic Convergence Paradox?** 

#### **Placing Creatives at the Center of the Solution**

• [Way 1]: Acting Outside the Al Black Box: Creatives guiding Al for authentic differentiation

Example: Using AI as a Copilot — Antonio Borja (AAU/USA)

https://www.linkedin.com/feed/update/urn:li:activity:7341882304379699203/







#### VENICE 2025

#### **Data-Driven GenAl**

**How to Overcome the Aesthetic Convergence Paradox?** 

#### **Placing Creatives at the Center of the Solution**

- [Way 2]: Acting Inside the AI Black Box: Creatives co-developing AIs:
  - In Engineering: Creatives training and influencing AI models

#### [Co-designing specialized models]:

Creatives and engineers working together to train small models focused on specific styles, organizations, or cultures — avoiding the trap of building oversized, generic models.

#### [Participating in data curation processes]

Selecting, refining, and incorporating diverse cultural references and human experiences into the datasets for generic models.



Julio Teixeira
UFSC - Brazil







# VENICE 2025

#### **Data-Driven GenAl**

**How to Overcome the Aesthetic Convergence Paradox?** 

**Placing Creatives at the Center of the Solution** 

- [Way 2]: Acting Inside the Al Black Box: Creatives co-developing Als:
  - In UX Design: Al's Real Potential Depends on Creatives Making It Intuitive

[From Prompt Engineering to Human-Centered AI]

In the 90s, computers became easy and popular when UX designers simplified them.

Al is powerful, but without good design, it's like pushing a Ferrari through the mud.



Julio Teixeira
UFSC - Brazil

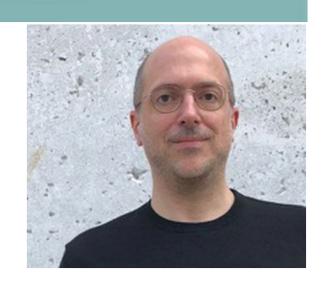






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- CAREFUL WHEN AUTOMATING CREATIVE TASKS (writing, music, art, SW development...)
  - Al is as good as its data: bias, lack of creativity...
  - It lacks memory, creativity, intelligence
  - It often creates good enough, not good content
  - We need to find ways to collaborate with AI without losing human expertise

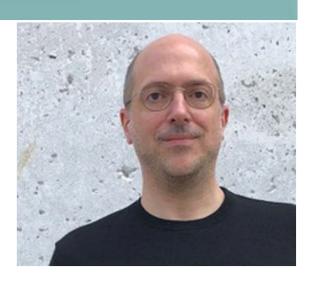


Florian Allwein, IU International University of Applied Sciences



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- BUSINESS MODELS/ ECONOMICS OF GENERATIVE MEDIA
  - Producing output may be cheaper, but at what cost?
  - Digital services have a tendency to push marginal cost down e.g.,
     Google
  - genAl is different: OpenAl loses money on every user who pays them



Florian Allwein, IU International University of Applied Sciences

tante (Jürgen Geuter). (2025, April 15). These are not the same. *Smashing Frames*. <a href="https://tante.cc/2025/04/15/these-are-not-the-same/">https://tante.cc/2025/04/15/these-are-not-the-same/</a>



# **VENICE 2025**

- Participatory AI: Strategic Co-Creation for Trustworthy and Innovative Media Futures
- Trusted design, audience co-creation, ethical differentiation, regulatory resilience, and business sustainability
- Participatory AI is not just ethical—it's strategic!

#### It helps media companies to

- build trusted AI products that align with compliance expectations (e.g., AI Act)
- co-create with users and creators for richer, brand-safe synthetic media
- ensure long-term audience loyalty and legitimacy through inclusion
- navigate complex IP and data rights with transparency and community buy-in
- avoid "participation-washing" that can backfire reputationally and legally



Petra Ahrweiler
TISSS Lab
Johannes Gutenberg
University Mainz



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The "Authenticity-as-a-Service" model will supersede
 "Content-as-a-Service" in the generative media economy.



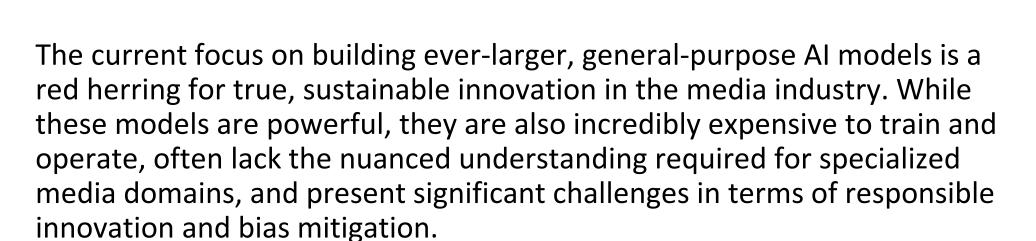
Thomas Zöller
IU - International
University of Applied
Sciences

In an environment where generative AI can produce high-quality content at near-zero marginal cost, the intrinsic value of the content itself is rapidly diminishing. The new scarcity, and therefore the new value proposition, is not the media itself, but the verifiable authenticity and the trusted human element behind it.



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 The future of media innovation lies not in massive, generalpurpose AI models, but in a thriving ecosystem of smaller, domain-specific, and even personalized AI.





Thomas Zöller
IU - International
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Sciences



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 We must move beyond the "AI as a tool" metaphor and embrace "Human-AI Symbiosis" to unlock true creative and business potential.



Thomas Zöller
IU - International
University of Applied
Sciences

The prevailing narrative of "AI as a tool" is limiting and ultimately misleading. It suggests a passive relationship where the human is always in complete control, and the AI is a simple instrument. My experience in machine learning suggests a more dynamic and powerful paradigm: Human-AI Symbiosis. In this model, humans and AI systems act as cocreators in a deeply integrated and iterative process.





# THE STAGE IS YOURS