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- Completed my M.A.Sc degree in Electrical and Computer Engineering at the University of British Columbia (UBC) in Vancouver, Canada.
- Currently, I hold the position of Scientific Engineer at UBC, where I oversee research initiatives at the Digital Multimedia Lab and provides supervision to a significant cohort of graduate students.
- My research interests lie in the dynamic field of Artificial Intelligence, with a specific focus on advancing Video Driven Information Applications. My contributions extend across various domains, including Smart Cities, Intelligent Transportation, Digital Health, and Entertainment.







# **Traffic Congestion**

In metropolitan cities, a major contri

the lack of street parking availability

It is estimated that 30-50% of traffic congestion is caused by drivers searching for parking spots during peak hours in metropolitan cities

n to traffic congestion is



# **Our Objective**

- Automatic detection and recognition of street parking
- Notify drivers of available parking spaces ahead, thus significantly alleviating traffic congestion







# Previous Work – Detection of Street Parking Spaces

- Several methods rely on aerial views of street parking spots captured by surveillance cameras
- Limited detection area due to obstructions caused by trees
- Cannot clearly identify spaces between parked cars
- Impractical solutions









parking and sign detection

Available parking shown in navigation screen

Edge sends information of free parking to cars within a radius of 3-4km

0 W 12th Ave

W 13th Ave

W 12th Ave

W-14th Ave O Dolly Jean Did That - Nails

W-12th A

W 13th Ave

n Lodge



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## Labeling is Everything!

A simple but naïve approach



A parking spot behind a parked car

One parking spot

Another parking spot





### Parking Spot: empty space as one spot!





## We want to identify all free parking spaces











#### Scenario 1:

Single parking spot behind a parked car



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x,y coordinates: size of the parking spot.

Red line demonstrates the size of the parking spot being 6 meters



#### Case 1:

Single parking spot behind a parked car







Scenario 1: Single parking spot behind a parked car Scenario 2: More than one empty parking spot in a frame



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## Labeling is Everything!

**x,y** coordinates: size of the parking spot.

Red line demonstrates the size of the parking spot being 6 meters



Scenario 1: Single parking spot behind a parked car Scenario 2: More than one empty parking spot in a frame





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### Labeling is Everything!



### Scenario 1:

Scenario 2:

#### Scenario 3:

Single parking spot behind a parked car

More than one empty parking spot in a frame

Parking spot in a frame is between two parked vehicles





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### Labeling is Everything!

x,y coordinates

Red line 6 meters



Scenario 1: Single parking spot behind a parked car Scenario 2:

More than one empty parking spot in a frame

Scenario 3:

Parking spot in a frame is between two parked vehicles





We tested 4 different networks: YOLOv4, Swin, YOLOv7 and YOLOv7-x



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#### We tested 4 different networks: YOLOv4, Swin, YOLOv7 and YOLOv7-x

#### **TESTING RESULTS OF THE NETWORKS**

Model	mAP @ 0.5	Precision	Recall	F1 Score
YOLOv4	83.3%	0.84	0.81	0.82
SWIN	81.6%	0.81	0.74	0.77
YOLOv7	85.5%	0.89	0.77	0.83
YOLOv7-x	90.9%	0.92	0.82	0.87





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mAP: Mean Average Precision



Accuracy of predicting the bounding box





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 $Recall = \frac{True \ Positives}{True \ Positives + False \ Negatives}$ 

 $Precision = \frac{True \ Positives}{True \ Positives + False \ Positives}$ 





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#### F1 score:

Measures precisely the network's ability to avoid misclassifying non-vacant spots and ensure that no free parking spaces are missed





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• We base our approach on the **global motion vector** for each frame:

$$GMV = \frac{\sum_{i=1}^{N} s_i m v_i}{\sum_{i=1}^{N} s_i}$$





Motion Vectors





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Motion Vectors showing car movement



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Global vector





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Motion vectors of blocks used for global estimation in blue







Motion vectors of blocks used for global estimation in blue



This will give us distance in pixels!





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## Translating MV (pixels) into distance (meters)



Cones placed at distances of 0.5 meters (11.5 m total)





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# Translating MV (pixels) into distance (meters)



Cones placed at distances of 0.5 meters

Recorded different video sequences while driving across these cones at various speeds ranging from 5 to 50 km/h.





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THE CORRELATION BETWEEN SPEED AND GLOBAL MOTION

Speed	Global Vector
5	9.5
6	9.9
9	17.1
10	14.4
12	21.1
14	26.2
22	35.8
24	43.7
29	46
30	56.9
37	65.9
47	70.8
51	103.4





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## Translating MV (pixels) into distance (meters)



Cones placed at distances of 0.5 meters



Linear relationship between speed and global vector




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## Translating MV (pixels) into distance (meters)

Cones placed at distances of 0.5 meters



Linear relationship between speed and global vector

Now we can compute the number of meters the car moved per frame: 
$$d_m = \frac{1}{\frac{30 \text{ frames}}{\text{second}} * \frac{\text{second}}{\text{meter}}}$$





#### **Experimental Results**

• Accuracy of measuring parking size: **91.4%** 

Speed (km/h)	Ground Truth Distance (meters)	Accumulated Distance using Motion (meters)	Accuracy (%)
5	11.5	13.2	85.22
6	11.5	13.1	86.09
9	11.5	12.9	87.83
10	11.5	12.4	92.17
12	11.5	10.9	94.78
14	11.5	11.9	96.52
22	11.5	12.1	94.78
24	11.5	10.2	88.70
29	11.5	10.9	94.78
30	11.5	12.4	92.17
37	11.5	11.7	98.26
47	11.5	10.2	88.70
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			Average: 91.4%

• Overall accuracy of detecting available street parking space: **87.5%** 







## Combining Parking Detection with Parking Sign Recognition







#### Detecting Parking Signs on a Test Video









A video frame captured by car camera in the streets.

Ρ

**P** 

Reference

database



The sign is detected in the frame.

in

WITH



Parking sign detection and identification pipline.







Parking Sign Detection & Identification Pipeline Training Phase







A video frame captured by car camera in the streets.

The reference dataset

parking signs that can be

should have all the

found in Vancouver



The sign is detected in the frame.



Parking sign detection and identification pipline.

WITH

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Reference

database









A video frame captured by car camera in the streets.

It should also include

visual quality for best

matching

different view angles and



The sign is detected in the frame.



Parking sign detection and identification pipline.

WITH

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Reference

database









A video frame captured by car camera in the streets.

Reference database

**116 sample** images

contains

43 classes



The sign is detected in the frame.



Parking sign detection and identification pipline.

WITH

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Reference

database







81%

#### Parking Sign Detection & Identification Pipeline



Parking sign detection and identification pipline.



"n" consecutive frames showing the same sign captured by a car camera

Detected signs in the frames.







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## Sign Identification: Text Detection

We used MMOCR framework for text detection























# Thank you!!

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