



# APPLICATION OF RANDOM WALKS TO BAYESIAN CLASSIFICATION AND BUSINESS DECISION MAKING

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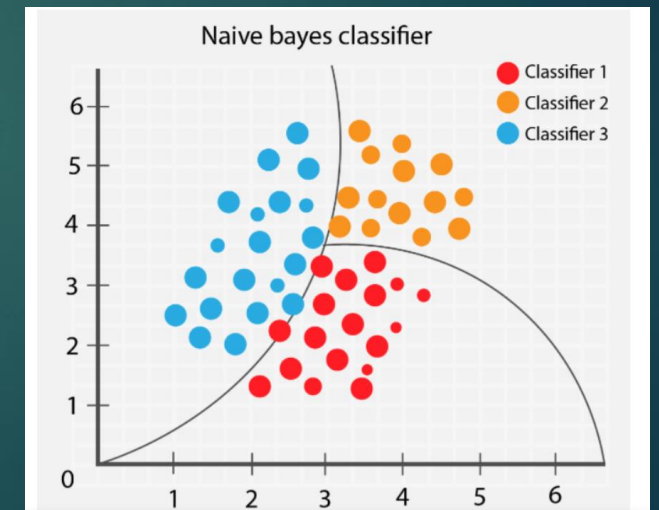
- FULL PROFESSORSHIPS at
  - University of London, UK; National University of Singapore; Chinese University of Hong Kong, Shenzhen, China; Hong Kong Baptist University; Victoria University, Australia
- Two US patents, five books and over 150 research articles
- Program Chair, Keynote Speaker, Panel Expert of major International Conferences
- Editorial Board of ten International Journals
- Listed in Who's Who in the World and Great Minds of the 21st Century
- Fellow of the British Computer Society, Fellow of the Royal Society of Arts, and Fellow of the International Academy, Research, and Industry Association



# Classification Problems are Ubiquitous

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- ▶ Many classifiers are applied to the same object
- ▶ Many objects are being classified



# Classification Problems are Pervasive in Business

- ▶ Should we adopt this advertising channel or not?
- ▶ Should we include this particular product in our promotion this month?
- ▶ Should we offer employment to this applicant?

# Employee Performance Appraisal: multiple assessors of multiple employees

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	Manager 1	Manager 2	Manager 3
Employee 1	Acceptable	Not Acceptable	Acceptable
Employee 2	Acceptable	.....	
.....			
Employee N	Not Acceptable	Acceptable	.....

# Medical Treatment: multiple physicians assessing multiple patients

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	Physician 1	Physician 2	Physician 3
Patient 1	Invasive operation	No surgery	No surgery
Patient 2	Invasive operation	.....	
.....			
Patient N	No Surgery	No surgery	.....



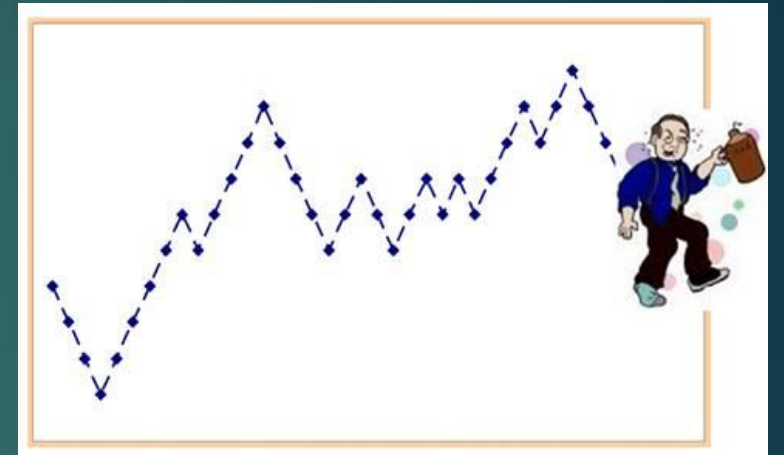
# One-Dimension Random Walk

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- Task  $i$ 
  - corresponds to object  $i$
- Predictor  $j$ 
  - corresponds to classifier  $j$
- A set of classification labels  $Z_{ij}$ , where

$$Z_{ij} = \begin{cases} -1 \\ +1 \end{cases}$$

- is a binary label taking on the values +1 or -1.
- A +1 classification label can be regarded as taking a step to the right, while a -1 label can be regarded as taking a step to the left



# Displacement of the Random Walk

From the set of independent identically distributed random variables  $\{Z_{ij}\}_{j>0}$  with

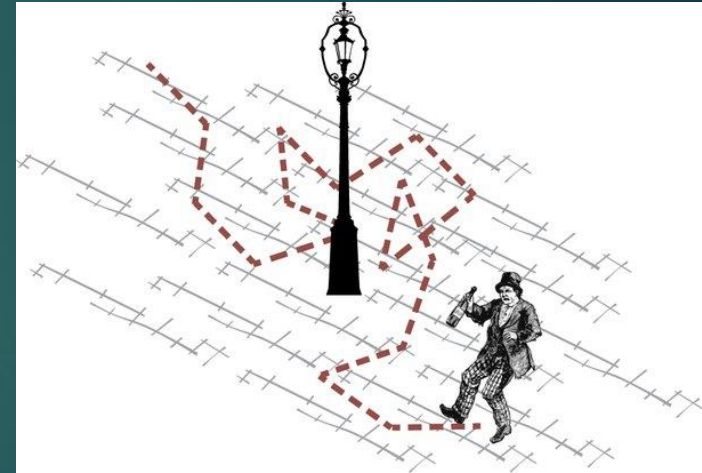
$$\mathbb{P}[Z_{ij} = +1] = p_j$$

$$\mathbb{P}[Z_{ij} = -1] = q_j$$

where  $p_j + q_j = 1$ , the displacement of the random walk after  $n$  steps, which corresponds to the outcome of  $n$  cumulative classification results, for a given task  $i$  is given by

$$X_{in} = \sum_{j=1}^n Z_{ij}$$

where it is assumed that  $X_{i0} = 0$ .





# Ground Truth

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- For a total of  $M$  tasks ( $M$  random walks), we want to determine the error of the ground truth vector of the problem

$$\mathbf{g} = \begin{pmatrix} g_1 \\ g_2 \\ \dots \\ g_M \end{pmatrix}$$

where the elements  $g_i$  can take on the value +1 or -1



# Naïve Bayes

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- We adopt the Naïve Bayes property that the predictors are independent



# Predicted Class

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- For task  $i$ , we assume that a fixed number of classifiers  $n_i$  are used to complete the classification task, after which majority voting determines the class
  - $n_i$  is normally assumed to be odd to avoid an equal number of votes for each class being received
- $n_i$  steps are taken
  - $n_i$  can be regarded as a constraint placed on the budget
  - the total budget for the  $M$  tasks is  $n_1 + n_2 + \dots + n_M$
- Denote by  $\hat{g}_i$  the predicted class for task  $i$ , and by

$$\hat{\mathbf{g}} = \begin{pmatrix} \hat{g}_1 \\ \hat{g}_2 \\ \dots \\ \dots \\ \hat{g}_M \end{pmatrix}$$

the predicted class vector

# Majority Vote as Random Walk Displacement

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For any given task  $i$ ,

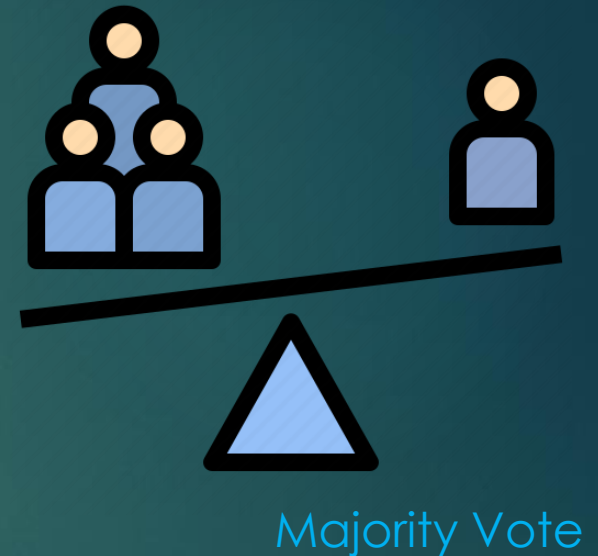
- (i) the ground truth for the task is  $-1$  when  $q_i > p_i$ , and
- (ii) the ground truth for the task is  $+1$  when  $p_i > q_i$ .

Proof:

Taking expectations of the net displacement

$$E(X_{in}) = \sum_{j=1}^n E(Z_{ij}) = \sum_{j=1}^n (p_i - q_i) = n(p_i - q_i)$$

As  $n \rightarrow \infty$ , when  $q_i > p_i$ , the mean displacement will drift to  $-\infty$ , indicating the majority of the votes are for the class  $-1$ , which completes the proof of (i). Similar argument applies to the case  $q_i < p_i$ , resulting in the majority of the votes are for the class  $+1$ .



# Displacement Properties

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Denoting  $X_{in_i}$  by  $X_{n_i}$ , since  $X_{n_i}$  is sufficient to indicate that the task in question is task  $i$ , it can be shown that

(i) For  $k$  an even integer,

$$\mathbb{P}[X_{n_i} = k] = 0.$$

(ii) For  $k$  an odd integer,

$$\mathbb{P}[X_{n_i} = k] = \binom{n_i}{\frac{n_i+k}{2}} p_i^{\frac{n_i+k}{2}} q_i^{\frac{n_i-k}{2}}$$



# Prediction Error

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- A prediction error will result if  $p_i > q_i$ , yet the final position of the walk lands in the negative axis
  - In the long run, if  $p_i > q_i$ , the net drift will be to the right and so the ground truth should be +1
- A prediction error will result if  $q_i > p_i$ , yet the final position of the walk lands in the positive axis
  - In the long run, if  $q_i > p_i$ , the net drift will be to the left and so the ground truth should be -1





# Probability of Prediction Error

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By analyzing the random walk behaviour, the error probability can be shown to be

$$\mathbb{P}[\hat{\mathbf{g}} \neq \mathbf{g}] = 1 - \prod_{j \in P} \left\{ 1 - \sum_{k \in \Omega^-} \binom{n_j}{\frac{n_j + |k|}{2}} p_j^{\frac{n_j - |k|}{2}} q_j^{\frac{n_j + |k|}{2}} \right\} \prod_{i \in Q} \left\{ 1 - \sum_{k \in \Omega^+} \binom{n_i}{\frac{n_i + k}{2}} p_i^{\frac{n_i + k}{2}} q_i^{\frac{n_i - k}{2}} \right\}.$$

where,

$P$  is the set of indexes of tasks with ground truth equalled to +1,

$Q$  is the set of indexes of tasks with ground truth equalled to -1,

$\Omega^+ = \{2n - 1\}_{n=1}^{\frac{n_i-1}{2}}$  is the set of positive odd integers from 1 to  $n_i$  (inclusive of 1 and  $n_i$ ),

$\Omega^- = \{1 - 2n\}_{n=1}^{\frac{n_i-1}{2}}$  is the set of negative odd integers from -1 to  $-n_j$  (inclusive of -1 and  $-n_j$ ).

# Exact and Approximate Error Bounds for Ground Truth Class -1

For any task  $i$  with a ground truth class of  $-1$ , we have

$$\mathbb{P}[\hat{g}_i \neq g_i] \leq \left\lceil \frac{n_i}{2} \right\rceil \binom{n_i}{\frac{n_i + \lfloor (n_i+1)p_i \rfloor}{2}} p_i^{\frac{n_i + \lfloor (n_i+1)p_i \rfloor}{2}} q_i^{\frac{n_i - \lfloor (n_i+1)p_i \rfloor}{2}}$$

and to simplify the above calculations, we can use the approximation

$$\mathbb{P}[\hat{g}_i \neq g_i] \lesssim \frac{\Gamma(n_i + 2)}{2\Gamma(\frac{n_i(1+p_i)}{2} + 1)\Gamma(\frac{n_i q_i}{2} + 1)} p_i^{\frac{n_i(1+p_i)}{2}} q_i^{\frac{n_i q_i}{2}}$$

where  $\Gamma(\cdot)$  is the gamma function.

# Exact and Approximate Bounds for Ground Truth Class +1

For any task  $j$  with a ground truth class of +1, we have

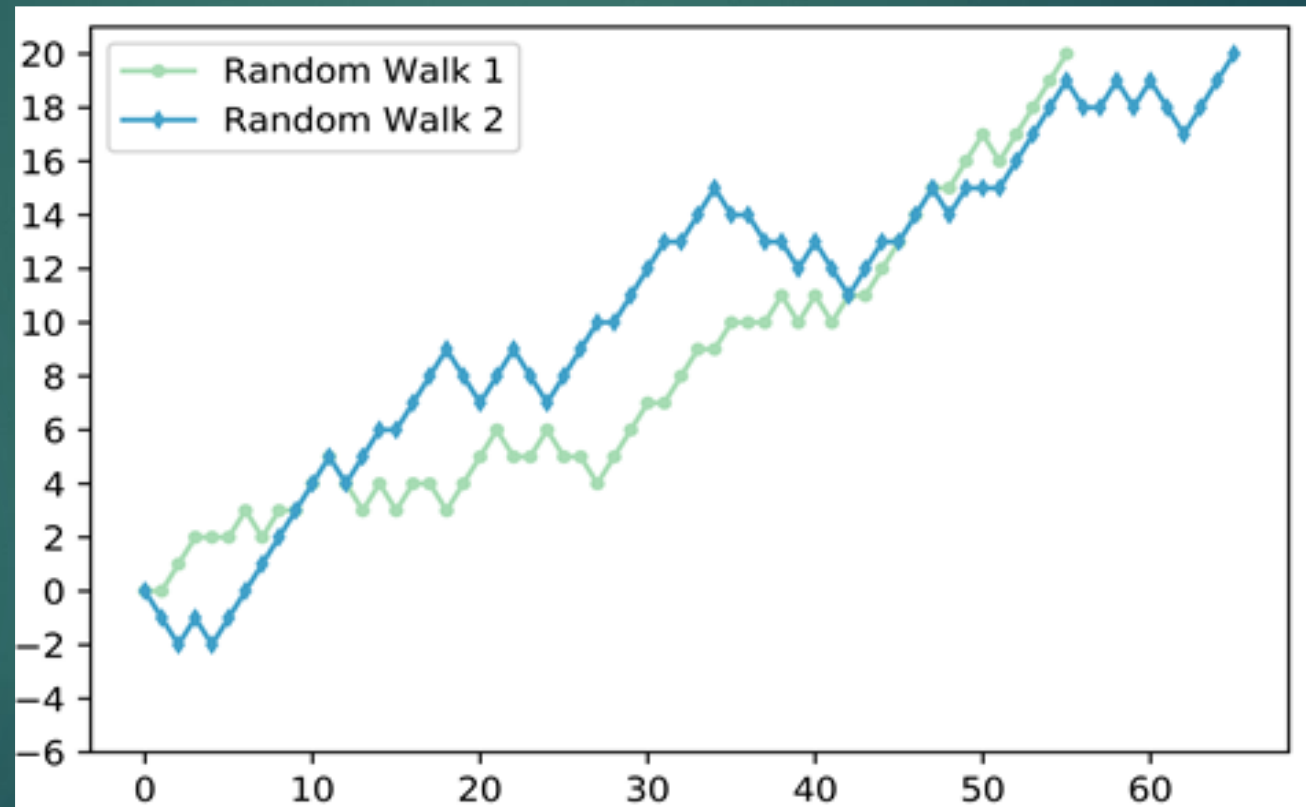
$$\mathbb{P}[\hat{g}_j \neq g_j] \leq \left\lceil \frac{n_j}{2} \right\rceil \binom{n_j}{\frac{n_j + \lfloor (n_j+1)q_j \rfloor}{2}} p_j^{\frac{n_j - \lfloor (n_j+1)q_j \rfloor}{2}} q_j^{\frac{n_j + \lfloor (n_j+1)q_j \rfloor}{2}}$$

and the corresponding approximation is

$$\mathbb{P}[\hat{g}_j \neq g_j] \lesssim \frac{\Gamma(n_j + 2)}{2\Gamma(\frac{n_j(1+q_j)}{2} + 1)\Gamma(\frac{n_j p_j}{2} + 1)} p_j^{\frac{n_j p_j}{2}} q_j^{\frac{n_j(1+q_j)}{2}}$$

# Random Walk Simulation Experiments

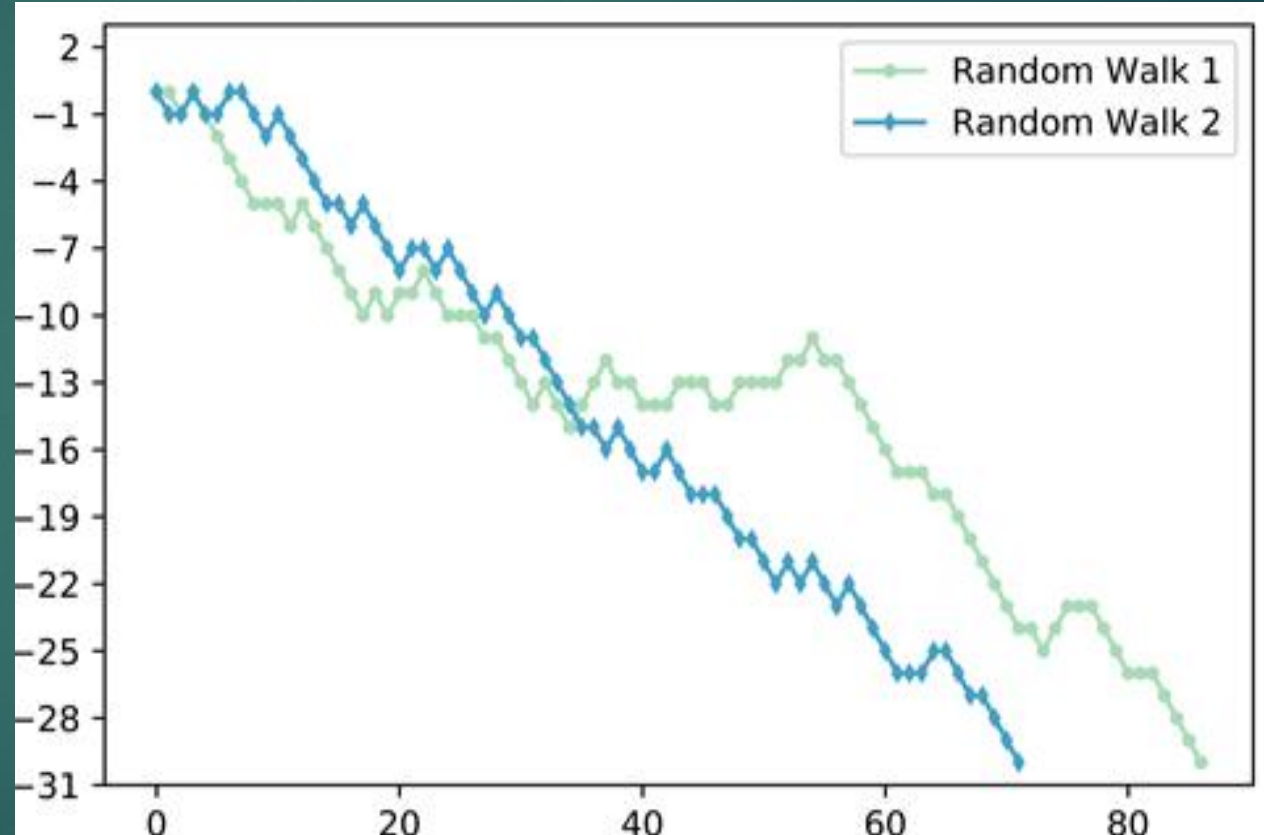
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Random Walks with Net Positive Drift

# Random Walk Simulation Experiments

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Random Walks with Net Negative Drift

# Comparison of Theoretical and Experimental Results

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Each set of parameter settings are run 100,000 times.

Observed absolute errors are < 2%

$q$	$p$	No. of classifiers $n$	No. of times landing on +ve axis	Obs Freq of Error	Th Freq of Error	% Error Between Th & Obs
0.6	0.4	1	40100	0.401	0.400	0.25
0.6	0.4	3	35159	0.35159	0.352	-0.12
0.6	0.4	5	31720	0.3172	0.317	-0.08
0.6	0.4	7	28753	0.28753	0.290	-0.79
0.6	0.4	9	26883	0.26883	0.267	0.84
0.6	0.4	11	24391	0.24391	0.247	-1.06
0.6	0.4	13	22896	0.22896	0.229	0.05
0.6	0.4	15	21138	0.21138	0.213	-0.80
0.7	0.3	1	29874	0.29874	0.300	-0.42
0.7	0.3	3	21481	0.21481	0.216	-0.55
0.7	0.3	5	16362	0.16362	0.163	0.33
0.7	0.3	7	12620	0.1262	0.126	0.13
0.7	0.3	9	9886	0.09886	0.099	0.05
0.7	0.3	11	7909	0.07909	0.078	1.09
0.7	0.3	13	6328	0.06328	0.062	1.43



# Summary and Conclusion

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- ▶ Multiple classification problems are ubiquitous in business decision making
- ▶ Classification errors are unavoidable and cannot always be eliminated
  - ▶ the occurrences of false positives and false negatives are common due to limited accuracies in the underlying classifiers
- ▶ In many practical situations, it is unrealistic to assume that absolute and objective ground truth classes are available
  - ▶ the multiple classification problem is studied using the Naïve Bayes approach, where the ground truth is not absolute and is determined by the view of the majority of classifiers.

# Summary and Conclusion

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- ▶ The penalty of misclassification is substantial and cannot be disregarded
  - ▶ Ideally, all classifiers should be applied to obtain a classification decision, but resource and time constraints often make this impractical, and classification decisions will have to be made within finite time points prior to fully exhaustive classification
- ▶ We make use of a random walk model to study the situation and have derived closed-form expressions for the probability of error as well as useful error bounds as a function of the budget constraint.

# Summary and Conclusion

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- ▶ We find that by raising the budget, the probability of error in classification can be lowered
  - ▶ the extent of the improvement can be suitably quantified and controlled
- ▶ Extensive experiments have been performed
  - ▶ the results of which show good agreement with the theoretical results

Thank you!