

Deep Learning for Billboard Classification



By

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About Me: Sayali



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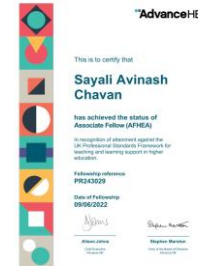
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PG: MSc in Advanced Computer Science Loughborough University, UK

- British Council Ambassador - Full Scholarship
- Dissertation : Machine Learning for Wildlife Conservation



Associate Fellowship by Advance HE

- Level 7 Postgraduate CPD Framework UK
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UG: Bachelors of Engineering in Electronics & Telecommunication

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Introduction



Advertising is essential to increase product awareness and foster a positive outlook, which in turn helps sales.



The purpose of this study is to create a classifier for Billboard images using CNN model that can accurately categories billboards amidst other types of images in natural environments.



The goal is to train 5 CNN architecture using billboard images merged with subset of CIFAR10 dataset, evaluate their effectiveness and determine the most efficient deep learning model.

Dataset

CIFAR10 In total - 60,000 colour images 30*30 pixels : Airplane, Automobile, Bird, Cat, Deer, Dog, Frog, Horse, Ship, and Truck. (700/class)

Billboard images (778) were pre-processed to match the CIFAR10 standards, creating two separate datasets:



CIFAR11: Billboard class combined with all 10 classes of CIFAR10 - 6188 images used for the training set, 1546 images for validation set and 220 images for the testing set.

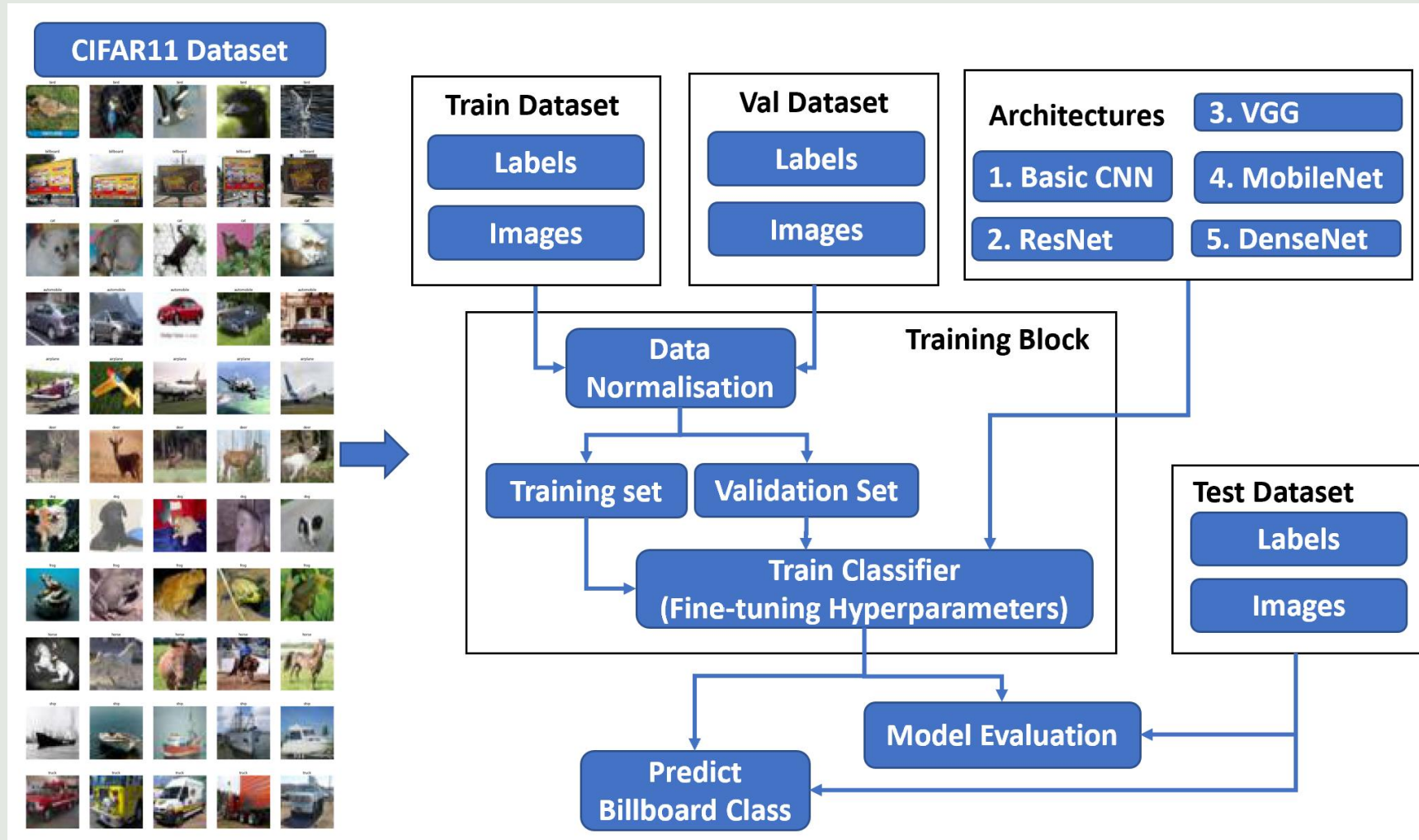
Total : 7,954



CIFAR2: Based on the outcomes of CIFAR11, the 'Billboard' class was merged with only 'Ship' class from CIFAR10 - 1230 images used for the training set, 306 images for the validation set and 40 images for the testing set.

Total: 1,576

Billboard Classifier

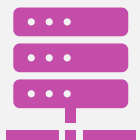


Network Architectures:

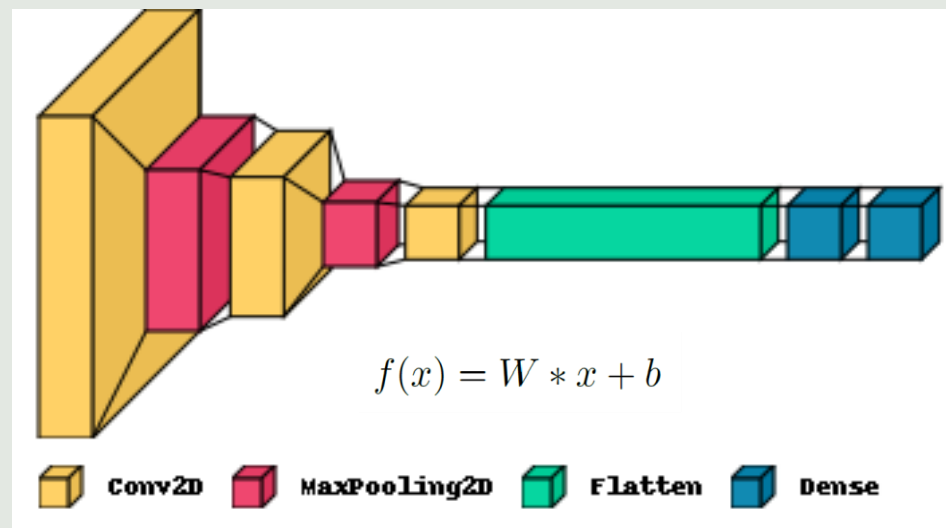
1. Basic CNN



A basic CNN is a simple feed-forward network that is designed to provide a foundation for understanding more complex models



The basic structure of a CNN for training on the dataset involves several key components: the input layer, convolutional layers, pooling layers, fully connected layers, and an output layer with an activation function.



2. *ResNet*



ResNet is a deep residual learning framework designed to address vanishing gradient problem by adding shortcut connections to bypass layers.

$$Y = F(x, W_i) + x$$

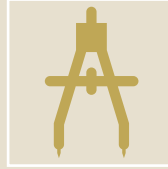


ResNet is known for its high accuracy and ability to handle large datasets.



We have employed the ResNet 50 model, chosen for its remarkable depth, skip connections, and advanced architecture, which collectively enhance its ability to capture intricate features within the images.

3. VGG

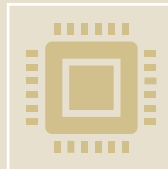


Visual Geometry Group. It is known for its use of small convolutional filters and deep network architecture, which helps to capture fine-grained details in images

$$f(x) = W_2 \cdot (W_1 \cdot (W_1 \cdot x + b_1) + b_2) + b_3$$



VGG differs from a basic CNN by having more layers and using smaller filter sizes of 3×3 pixels. This allows VGG to learn more complex features from the input image but also makes it more computationally expensive to train and run.



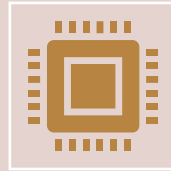
To mitigate this issue, VGG typically uses max pooling layers after every two or three convolutional layers to reduce the spatial dimensions of the output.

4. *MobileNet*

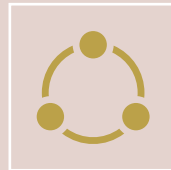


MobileNet is a lightweight CNN architecture

$$f(x) = (W_1 * x)W_2 + b$$

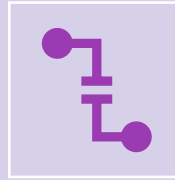


MobileNet is a computationally efficient version of the CNN that uses 'depthwise separable convolutions' to reduce the computational complexity while maintaining accuracy.



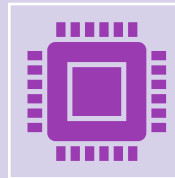
Its lightweight architecture helps to reduce computation time and energy consumption.

5. *DenseNet*



DenseNet is a convolutional neural network, known for its dense connectivity pattern, where each layer is connected to all previous layers, which helps to reduce the number of parameters and mitigate overfitting.

$$f(x) = [f_1(x), f_2(x), \dots, f_k(x)]$$



The dense blocks allow for a more efficient flow of information and have been shown to improve accuracy and convergence speed for image classification tasks.

Training Details: Architecture Enhancement

TABLE I
ARCHITECTURE COMPARISON OF THE LAYER STRUCTURE¹

Basic CNN	ResNet	VGG	MobileNet	DenseNet
conv2d (Conv2D)	resnet50 (Functional)	input_2 (InputLayer)	mobilenetv2_1.00_224 (Functional)	densenet201 (Functional)
max_pooling2d (MaxPooling2D)	flatten (Flatten)	block1_conv1 (Conv2D)	global_max_pooling2d_1 (GlobalMaxPooling2D)	flatten_1 (Flatten)
conv2d_1 (Conv2D)		block1_conv2 (Conv2D)	dense (Dense)	batch_normalization_2 (BatchNormalization)
max_pooling2d_1 (MaxPooling2D)		block1_pool (MaxPooling2D)		dense_3 (Dense)
conv2d_2 (Conv2D)		block1_conv2 (Conv2D)		dropout_2 (Dropout)
flatten (Flatten)		block1_pool (MaxPooling2D)		batch_normalization_3 (BatchNormalization)
dense (Dense)		block2_conv1 (Conv2D)		dense_4 (Dense)
dense_1 (Dense)		block2_conv2 (Conv2D)		dropout_3 (Dropout)
flatten_1 (Flatten)		block2_pool (MaxPooling2D)		dense_5 (Dense)
dense_2 (Dense)		block3_conv1 (Conv2D)		
dense_3 (Dense)		block3_conv2 (Conv2D)		
		block3_conv3 (Conv2D)		
		block3_conv4 (Conv2D)		
		block3_pool (MaxPooling2D)		
		*		
		flatten_1 (Flatten)		
		dense_1 (Dense)		

Layers:



Conv2D: this layer performs a convolution operation on the input data to extract relevant features



MaxPooling2D: this layer applies max pooling to reduce the spatial dimensions of the input, preserving the most important features



Flatten: this layer reshapes the input data into a 1- dimensional vector, preparing it for the fully connected layers



Dense: these layers are fully connected layers that perform a linear transformation on the input data, followed by an activation function, to generate class predictions



Batch Normalization: this layer normalises the input data, helping with training stability and improving the learning process



Dropout: this layer randomly sets a fraction of input units to 0 during training, which helps prevent overfitting



GlobalMaxPooling2D: this layer applies max pooling across the entire feature map, reducing the spatial dimensions to a single value for each feature map.

Hyperparameter Optimisation

TABLE II
HYPER-PARAMETER TUNING

Model Name	Basic CNN	ResNet	VGG	MobileNet	DenseNet
Optimizer	Adam	SGD	Adam	Adam	Adam
Epochs (CIFAR11)	20	10	3	15	5
Epochs (CIFAR2)	3	3	3	5	3
Activation Function	ReLU	SoftMax	SoftMax	SoftMax	SoftMax
Batch Size	16	32	16	32	32

Specific measures were taken to address overfitting in the ResNet model: Initially, the model was trained using a learning rate of 0.001, and further fine-tuning was performed by employing SGD with a momentum value of 0.9, potentially improving its performance and convergence.

Result and Analysis: CIFAR11

$$F1 = 2 * \frac{Precision * Recall}{Precision + Recall}$$

TABLE III
COMPARATIVE MODEL SUMMARY OF 5 NETWORK ARCHITECTURES OF CIFAR-11

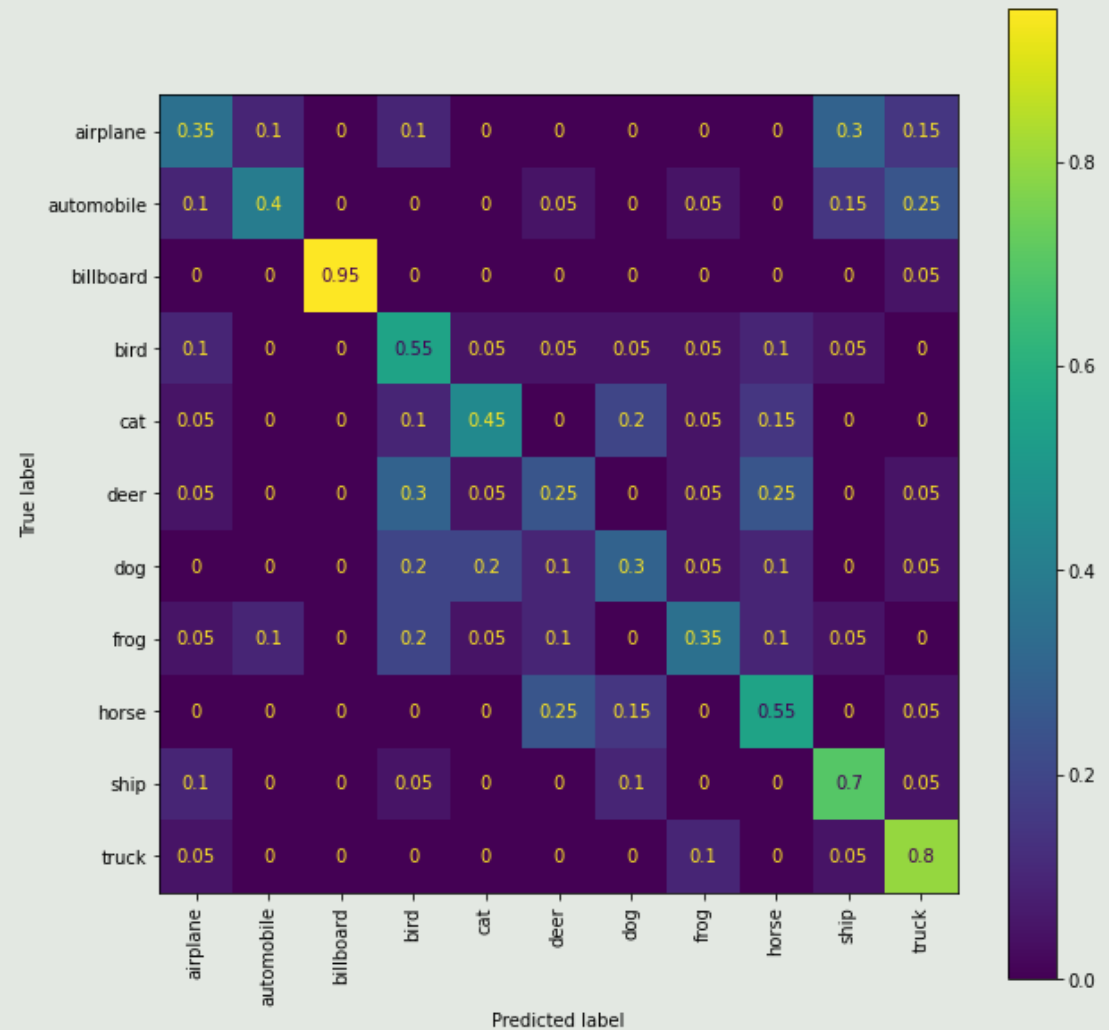
Class Name	CNN			ResNet			VGG			MobileNet			DenseNet		
	Precision	Recall	F1-Score	Precision	Recall	F1-Score	Precision	Recall	F1-Score	Precision	Recall	F1-Score	Precision	Recall	F1-Score
Airplane	0.41	0.35	0.38	0.55	0.80	0.65	0.57	0.65	0.6	0.60	0.45	0.51	0.58	0.75	0.65
Automobile	0.67	0.40	0.50	0.60	0.45	0.51	0.40	0.70	0.51	0.78	0.35	0.48	0.60	0.45	0.51
Billboard	1.00	0.95	0.97	0.79	0.95	0.86	0.86	0.90	0.88	1.00	0.05	0.10	1.00	0.85	0.92
Bird	0.37	0.55	0.44	0.38	0.50	0.43	0.29	0.35	0.32	0.27	0.60	0.37	0.41	0.45	0.43
Cat	0.56	0.45	0.50	0.35	0.30	0.32	0.28	0.25	0.26	0.16	0.55	0.25	0.40	0.40	0.40
Deer	0.31	0.25	0.28	0.32	0.55	0.41	0.43	0.50	0.47	0.08	0.15	0.11	0.44	0.60	0.51
Dog	0.38	0.30	0.33	0.67	0.40	0.50	0.50	0.35	0.41	0.50	0.35	0.41	0.63	0.60	0.62
Frog	0.50	0.35	0.41	0.59	0.50	0.54	0.44	0.35	0.39	0.43	0.30	0.35	0.45	0.25	0.32
Horse	0.44	0.55	0.49	0.64	0.45	0.53	0.44	0.40	0.42	0.67	0.10	0.17	0.56	0.50	0.53
Ship	0.54	0.70	0.61	0.55	0.55	0.55	0.60	0.45	0.51	0.50	0.25	0.33	0.48	0.50	0.49
Truck	0.55	0.80	0.65	0.92	0.55	0.69	0.85	0.55	0.67	0.57	0.20	0.30	0.50	0.60	0.55

The 'Billboard' class consistently performs well across architectures; the performance of other classes varies. Some classes, such as 'Airplane' and 'Truck' tend to achieve relatively high scores, while others, like 'Cat' and 'Deer' show lower scores.

ResNet Confusion Matrix: CIFAR11

Using CIFAR11, the testing accuracy results:

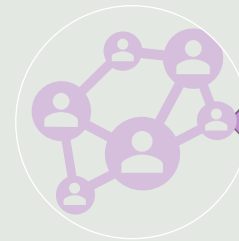
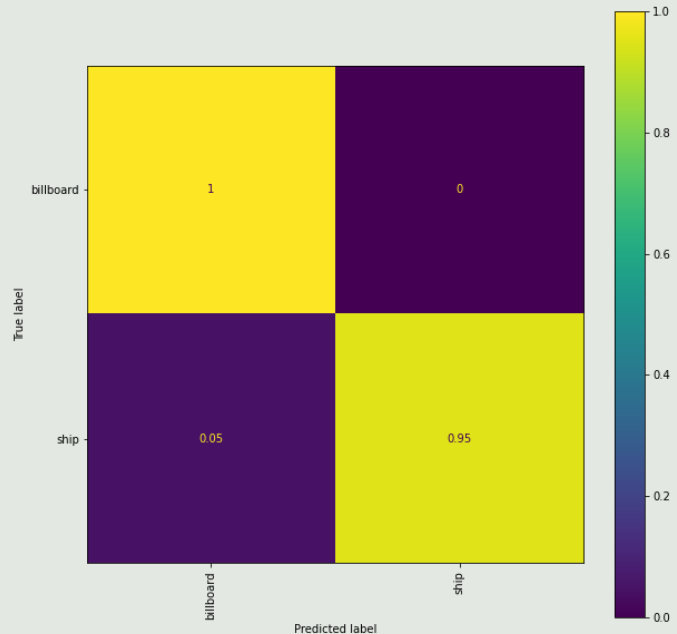
- Basic CNN 51.36%
- ResNet 54.55%
- VGG 49.55%
- MobileNet 30.45%
- DenseNet 54.09%.



Result and Analysis: CIFAR2

TABLE IV
COMPARATIVE RESULT OF 5 NETWORK ARCHITECTURES OF CIFAR-2

Class Name	CNN			ResNet			VGG			MobileNet			DenseNet		
	Precision	Recall	F1-Score	Precision	Recall	F1-Score	Precision	Recall	F1-Score	Precision	Recall	F1-Score	Precision	Recall	F1-Score
Billboard	0.94	0.85	0.89	0.51	1.00	0.68	0.86	0.95	0.90	0.83	1.00	0.91	0.95	1.00	0.98
Ship	0.86	0.95	0.90	1.00	0.05	0.10	0.94	0.85	0.89	1.00	0.80	0.89	1.00	0.95	0.97



The precision and recall values for the DenseNet architecture are close to 1.0 which indicates good performance

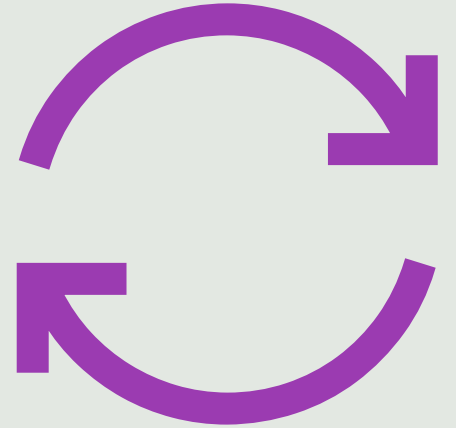
Figure: CIFAR2 DenseNet Confusion Matrix

Conclusion

ResNet (CIFAR11) and DenseNet (CIFAR2) are strong candidates compared with the other 3 CNN for Billboard Classification.

It is important to note that the choice of architecture depends on the specific requirements of the image classification task at hand,

Computational complexity and deployment environment may also influence the final choice of architecture.



Questions?



Thank You!