

Lodewijk Arntzen

29 juni 2023



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Overview

Review on Quantum

- Quantum Secure Communication
- Hardware and Software
- ► Applications





- ▶ 1925 Quantum: First Understanding Stability of Atoms
- ▶ 1935 Einstein, Podolsky, Rosen
- 1935 Verschränkung (Entanglement)
- > 1935 Von Neumann: Mathematische Grundlagen der Quantenmechanik
- > 1936 The Logic of Quantum Mechanics, Birkhoff, Von Neumann
- ▶ 1964 John Bell: Inequalities, Local Realism
- ▶ 1982 Feynman: Simulating Physics with Computers
- 2017 Landsman: (New) Mathematical Foundation of Quantum Mechanics
- 2022 Nobel Prize, Aspect, Clauser and Zeilinger







Highlights

- > 1947 Creating the Basic Building Blocks of Modern Classical Computers
- 1982 Feynman: Simulating Physics with a Computer
- 2019 Google Claims Quantum Supremacy using Sycamore (53 qubits)
- 2021 IBM claims a Functional 127 quantum bit processor 'IBM Eagle'
- 2023 Quantum Volume of 128 reached



Basics of Quantum Mechanics

- Superposition
- Entanglement
- Collapse of the Wave Function





In general, in quantum mechanics, we may have a coherent superposition

$$|\psi\rangle = c_0 |0\rangle + c_1 |1\rangle.$$
 (1)

for the complex numbers c_0 and c_1 we require

$$|c_0|^2 + |c_1|^2 = 1.$$
 (2)



A system of two (or more) qubits can be found in an entangled state. This means that the state of one qubit depends on another qubit

$$|\psi(1,2)\rangle = \frac{1}{\sqrt{2}} (|0_1,1_2\rangle + |1_1,0_2\rangle)$$
 (3)

and this state cannot be written in a separable way

$$|\psi(1,2)\rangle \neq |\psi(1)\rangle |\psi(2)\rangle.$$
 (4)

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The quantum state of two qubits can now be written as

$$\frac{1}{2} \left(c_0 \ket{0,0} + c_1 \ket{0,1} + c_2 \ket{1,0} + c_3 \ket{1,1} \right) \tag{5}$$

which implies that this is a superposition of $2^2 = 4$ states. So a two-qubit quantum computer can already store four complex numbers.



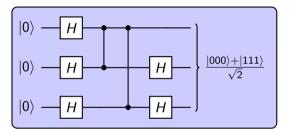
The state of 4 qubits can now be written as

 $\frac{1}{4} \left(c_0 \left| 0,0,0,0 \right\rangle + c_1 \left| 0,0,0,1 \right\rangle + c_2 \left| 0,0,1,0 \right\rangle + c_3 \left| 0,0,1,1 \right\rangle \dots c_{15} \left| 1,1,1,1 \right\rangle \right)$ (6)

which implies that this is a superposition of $2^4 = 16$ states simultaneously.

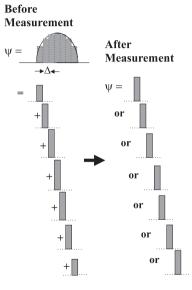
- > a four-qubit quantum computer can already store 16 complex numbers.
- Generalizing we conclude that a N-qubit quantum computer can store 2^N numbers.
- ▶ How many numbers can a 256 qubit computer store?







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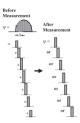


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$$\psi = \sum_{n=1}^{n=7} a_n \phi_n$$

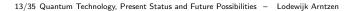
The chance of measuring
$$a_n$$
 is

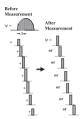
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$$P(a_n) = |a_n^2| \tag{8}$$

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(7





Chance on measuring a_n is

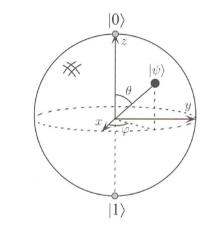
$$P(a_n) = |a_n^2| \tag{9}$$

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directly after the measurement, the wavefunction is $\psi = \phi_n$ and the system follows the time evolution according to the time-dependent Schrödinger equation again.

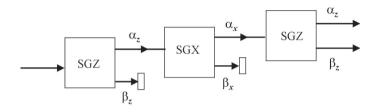




$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$







Qubit 1: Spin Qubit Spin $\frac{1}{2}$ particle has eigenvalue $\pm \frac{1}{2}\hbar$ with eigenstates α_z en β_z

$$\alpha_x = \frac{1}{\sqrt{2}} \left(\alpha_z + \beta_z \right) \tag{11}$$

$$\beta_x = \frac{1}{\sqrt{2}} \left(\alpha_z - \beta_z \right) \tag{12}$$

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Qubit 2: A polarized photon:

- ▶ horizontal/vertical α_z en β_z
- ▶ ±45 degrees: α_x en β_x

We write

$$\alpha_{x} = \frac{1}{\sqrt{2}} (\alpha_{z} + \beta_{z})$$
(13)
$$\beta_{x} = \frac{1}{\sqrt{2}} (\alpha_{z} - \beta_{z})$$
(14)

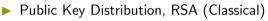
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Quantum Secure Communication

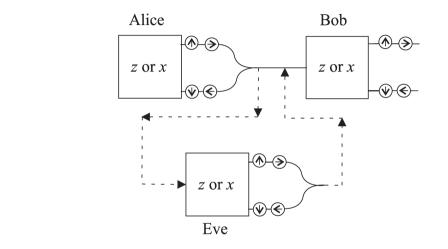


- Bennet-Brassard 84 (BB-84)
- Bennet-92 Protocol





Quantum Secure Communication



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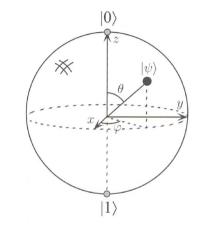


Quantum Secure Communication

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	A	lice		E	Eve inactief				ve	Eve actief	
(0	S	Μ	0	R	a/r	Κ	0	R/S	R K'	
			0			~		X	α	β	
			1					х	β	α	
			0					z	β	β	
	Z	β	1	х				x	α	α	
	х	α	0	X				x	α	α	
÷.,	x	β	1	Z				x	β	β	
	Z	β	1	x				Z	β	β	
	x	β	1					z	β	β	
	x	α	0					х	α	α	
	x	α	0					. <i>Z</i> .	α	α	
1	ζ	α	0					x	α	β	
	2	β	1					z	β	β	







$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$







The DiVincenzo Criteria for Qubits. Qbits should

- be well-defined and scalable
- have sufficiently long coherence time
- be reliably initializable
- be connected to a universal gate set
- ▶ be measurable at the end of the program (it should be possible to distinguish between 0 and 1)





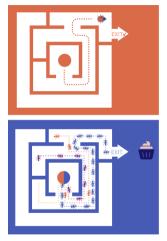


Many different Qubit approaches possible, specialized and suitable depending on the application

- Superconducting Qubits
- Spin Qubits
- ► Topological Qubits
- Atoms in Optical Tweezer
- Trapped lons
- Photons (suitable for exchanging quantum information)







▶ From: Quantum Computing: From Hardware to Society, TU Delft [1].

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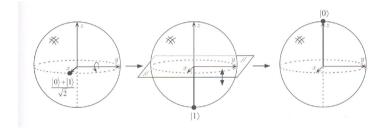
▶ From: Quantum Computing: From Hardware to Society, TU Delft







Hadamard gate





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Example 1: Shell game: Quantum Searching Tool



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Imagine a shell game using four cups and one pea.

Question: Is it possible to find the pea in one try, with certainty every time?





Imagine a shell game using four cups and one pea. We represent our database as follows

$$|S\rangle = \frac{1}{2} [|0_1, 0_2\rangle + |0_1, 1_2\rangle + |1_1, 0_2\rangle + |1_1, 1_2\rangle].$$
 (16)

Each term represents a shell, and all amplitudes are equal to $\frac{1}{2}$. Suppose someone (without us knowing) changes the state into

$$|F\rangle = \frac{1}{2} [|0_1, 0_2\rangle + |0_1, 1_2\rangle - |1_1, 0_2\rangle + |1_1, 1_2\rangle].$$
 (17)

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- Is it possible to find the position of the sign-change with just one measurement? The answer is Yes - this is possible.
- Inversion about the mean value of the amplitude (which due the flip has become ¹/₄) brings the amplitude of all the states to zero, except for the flipped state: This amplitude becomes one.

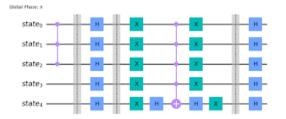


Example 1: Grover's algorithm: Powerful Searching Tool The following sequence of operations does exactly this

$$N = H_1 H_2 Q_\pi H_1 H_2 X_1 X_2.$$
(18)

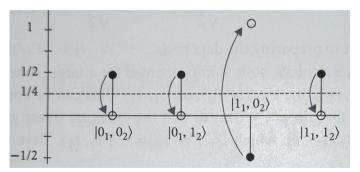
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Example 1: Grover's algorithm: Powerful Searching Tool (Image from M. Suhail Zubairy, Quantum Mechanics for Beginners [2]))

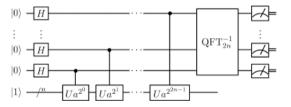




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Example 2: Shor's algorithm: Factorization and Encryption





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Future of Quantum

- Simulations (Analog, Hybrid)
- Optimization
- Searching
- Factorization
- Encrypting
- Forecasting
- AI





Future of Quantum

- Prototype Logical Qubit
- Real Logical Qubit
- Specialised Computers
- ▶ Improving Fault Tolerance
- Combining Qubits
- Distributed Computing
- Quantum Internet



References

- Vermaas, Pieter, Wimmer, Michael, Lomas, Derek, Almudever, Carmen G., Scappucci, Giordano (2022) Quantum Computing: From Hardware to Society. TU Delft. https://doi.org/10.4233/uuid:144218f9-7b7a-4208-8242-dc19fb14164b.
- 2. M. Suhail Zubairy, Quantum Mechanics for Beginners, Oxford University Press, ISBN 978-0-19-885422-7.
- 3. M.A. Nielsen, I.L. Chuang, Quantum Computation and Quantum Information, Cambridge University Press, ISBN 978-1-107-00217-3
- 4. K. Landsman, Foundations of Quantum Theory, From Classical Concepts to Operater Algebras, Springer Open, ISBN978-3-319-51777-3

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