

**The Eighteenth International Conference on Autonomic and Autonomous Systems
ICAS 2022**
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Agility and Semantic Structures to Scaffold Modern Academic Education

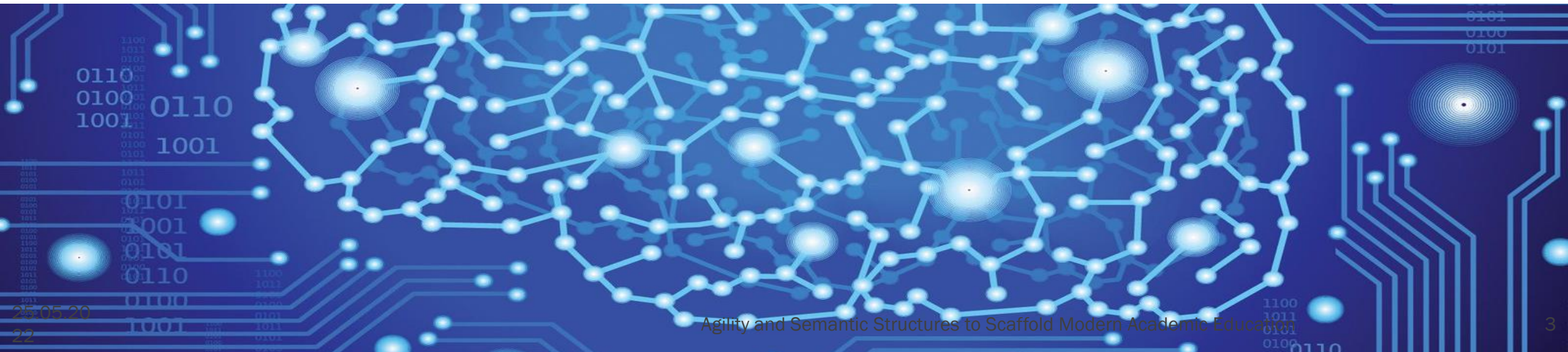
Supporting the Digital Transformation in Higher Education Institutions

Prof. (FH) Karsten Böhm, Keynote at ICAS 2022, 25th May 2022


Agenda

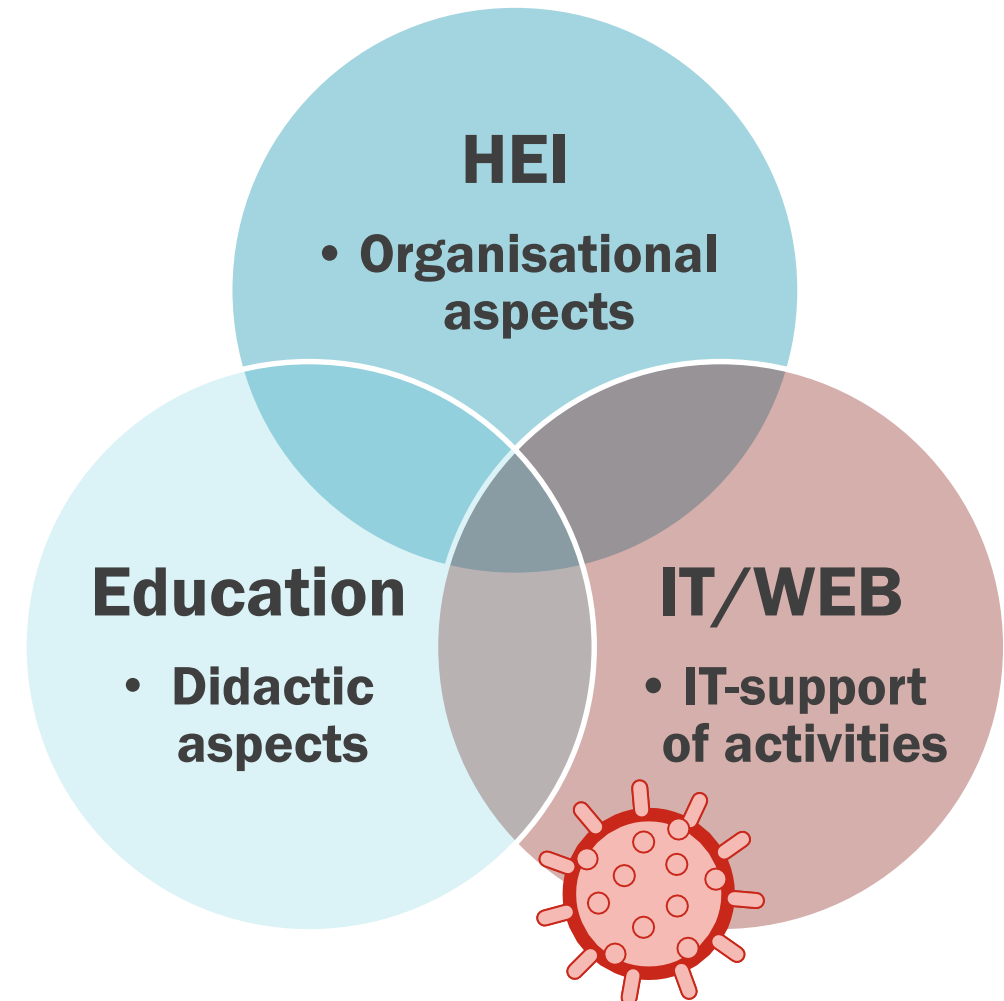
- The current situation of HEI in a VUCA world
- Agility in the execution of education programs in HEI
- Structural agility for increased ability to adapt
- Conclusion and next steps

The current situation of HEI in a VUCA world



Introduction & Context of this Research

- Coming from the context of a lecturer, program designer and researcher in the field of IT-based KM
-  During 2020 as a result of the COVID-19 pandemic the importance of IT-supported teaching became SUDENTLY prominent & mission critical
- Challenges and problems became MUCH MORE evident.
- Question arose how to support HEIs in a better way by IT-supported Knowledge Management (in the future).



VUCA as a way to describe the world

- (V) – Volatility in HEI
 - changing topics that are concerned relevant and/or interesting by stakeholders (students, companies),
 - volatile group sizes with diverse backgrounds
 - programs are designed and funded in the long run – adaptations difficult

- (U) – Uncertainty in HEI
 - external drivers like the digital transformation, the lasting effects of the COVID pandemic
 - changing expectations of future generation of students, working students, lifelong learning
 - topics and education profiles are changing and new job profiles are emerging
 - development and financing phased is not designed for such an uncertain environment

VUCA as a way to describe the world (continued)

■ (C) – Complexity in HEI

- In most engineering programs increasing complexity of the fields in terms of subjects becoming broader
- subjects having a deeper level of knowledge that is needed to master it.
- educating students becomes a challenge, as the time for education remains the same. Lecturers need to select and curate content and moderate the learning process more carefully.

■ (A) – Ambiguity in HEI

- fast-evolving knowledge domain in many [new] subjects.
- [new] Concepts like Digital Transformation, Artificial Intelligence and the Cloud technologies with multiple meanings and require different levels of knowledge to become actionable.
- Understanding those concepts and applying them in real-life scenarios is often the requirement

VUCA as a solution space (continued)

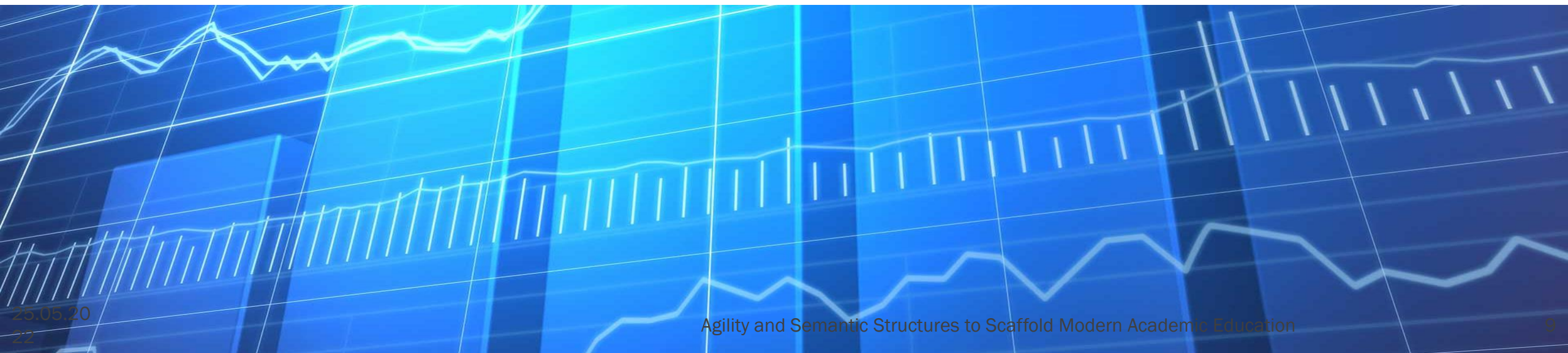
- (V) – vision to address volatility in HEI
 - guidance as USP is needed to navigate through changing topics
 - important to develop applicable knowledge, or to employ a guiding attitude to the education
 - vision needs to be employed in practice – need to become a cultural value in the HEI.

- (U) – understanding to address uncertainty in HEI
 - active and ongoing reflection process on the requirements of the application domain
 - Understanding expectations and requirements of the current and next generations of students
 - interplay and a communication of values between different generations: lecturers (“older generations”) and students (“newer generations”).
 - in a VUCA world this process is being accelerated and in the sense of a dialogue more important

- (C) – clarity to address complexity in HEI
 - by building on existing knowledge and by employing scientific methods
 - objective view of the world help students to provide orientation in a complex and changing world
 - convey important tool-sets to navigate in that world at topics that they are faced later in their life.

- (A) – agility to address ambiguity in HEI
 - important on the strategic level (for the development and adaptation of programs)
 - Important at operational level (the execution of programs).
 - tailored to the specified group of students and even towards the individual using learning analytics and digitization of learning environments to provide additional or alternative learning paths.

Agility in the execution of education programs in HEI



- Learning is not a straight path and requires loops to reflect and learn from past experience, even failures.
- Learning's an individual journey.
- Learning and Teaching in Higher Education is often carried out in a one-size-fits-all manner and assumes to be a straight line from the first lecture to the final exam.



Image Source from PXHERE: <https://pxhere.com/de/photo/1088522>

Learning in the Technology Domain, mostly Information Technology

- Challenges and Drivers to Learning in the Technology Domain
 - Highly Dynamic – new technologies emerge all the time
 - Increasing Complexity – technologies become more powerful but also more complex (and thus hard to teach)

“Learning to learn” becomes as important as “knowing what is known today”

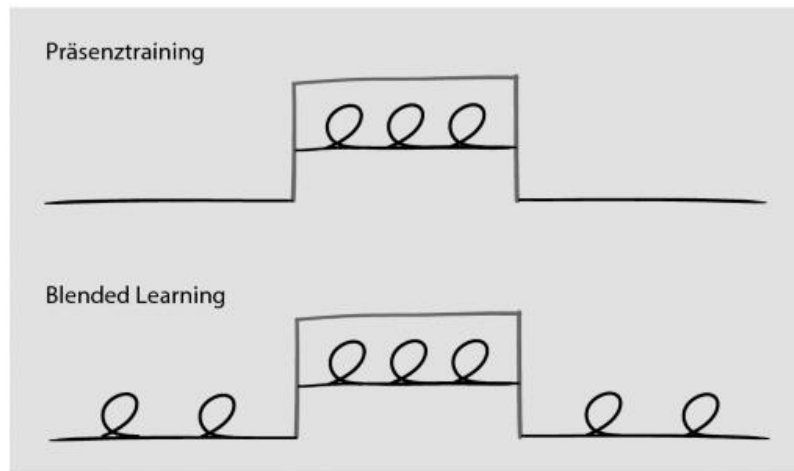
- One way of approaching those challenge is Problem Based Learning (PBL): self guided learning in which the solution of a problem is in the primary focus.

Image Source from PXHERE: <https://pxhere.com/de/photo/140>



Core Idea: Combining Iterative Learning & Agile Development Processes

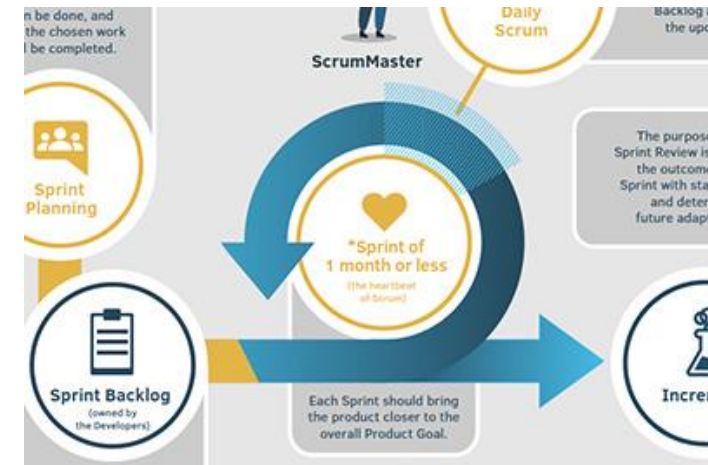
Learning Loops in the field of
(adult) education
(German „Lernschleifen“)



Source: Sammet, J; Wolf, J.: "Vom Trainer zum agilen Lernbegleiter", Springer, 2019 (in German)

The SCRUM process in the field of
agile software development

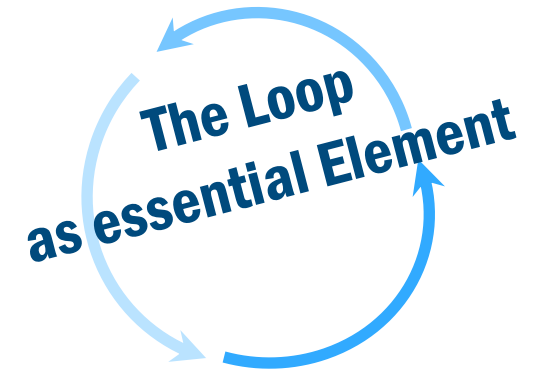
**The Loop
as essential Element**



Source: The Scrum Alliance, 2021,
<https://www.scrumalliance.org/about-scrum/framework>

The Core Theory: Loop Style Learning Methods

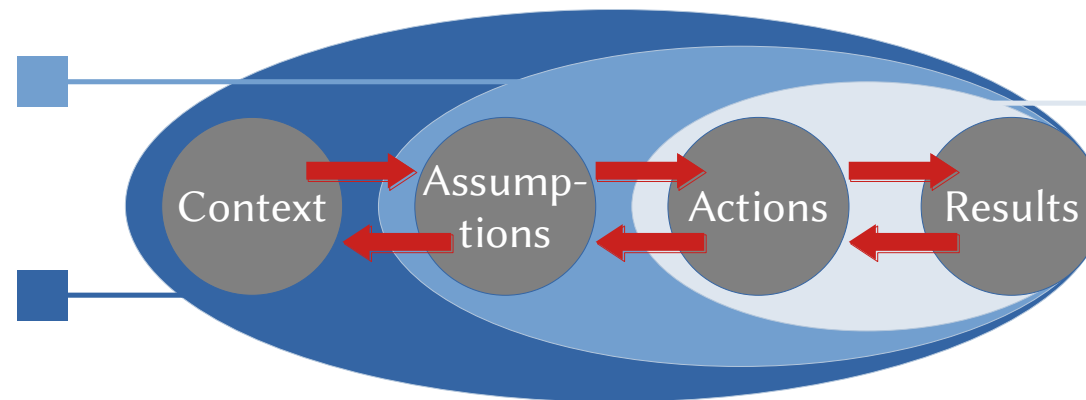
- Defined by Chris Argyris to describe learning in organizations
- Later adopted in the education domain
- Especially suitable for PBL (SLL) and beyond (DLL,TLL)
- TLL as the ultimate goal for higher education



(DLL) Double Loop Learning
challenging underlying norms

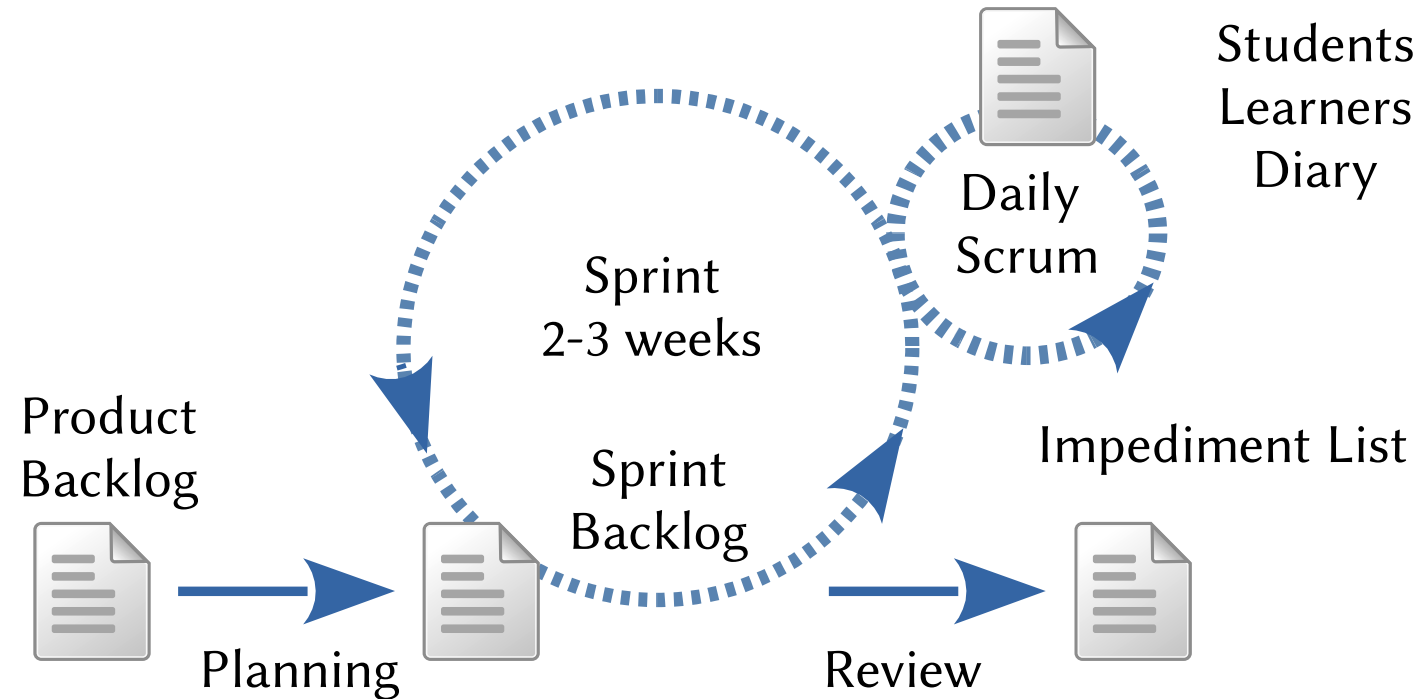
(SLL) Single Loop Learning
solving specific problems

(TLL) Triple Loop Learning
transformational learning



Idea for Agile Learning Loops – ALL: a combination of both worlds

The Sprint – iterative Learning from experiences



Two Current Application of ALL

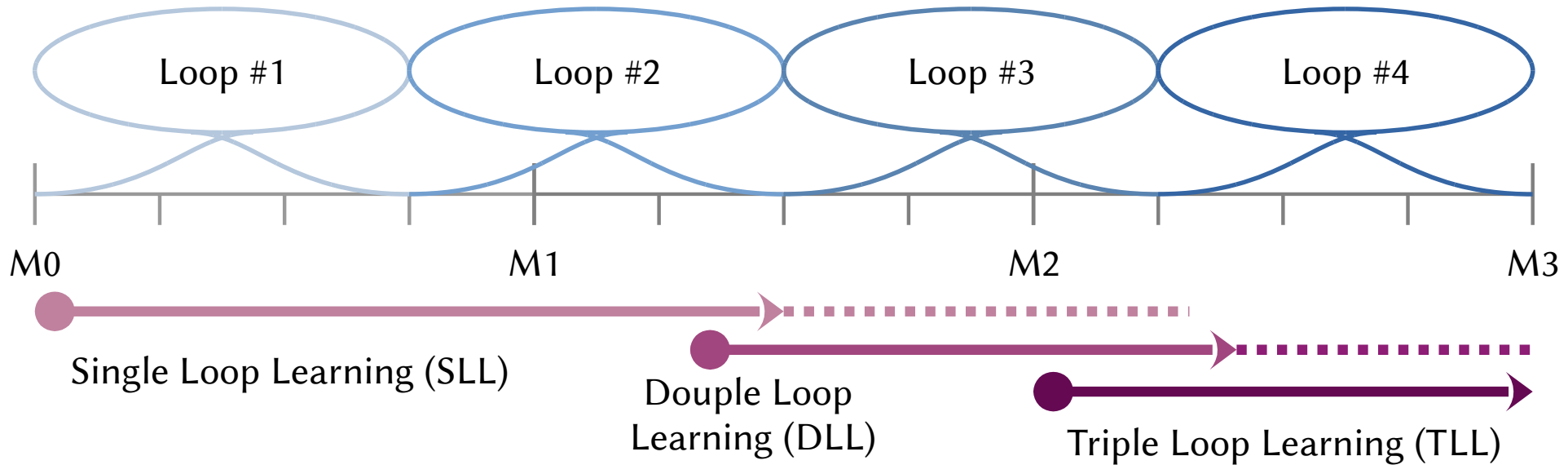
■ Individual Practical Projects

- Aiming to stimulate self-guided learning for students during their early studies
- Leaving their learning comfort zone – brave on trying new projects
- Providing ‘topical freedom’ in a structured curricula
- Individualization of Studies
- **Aiming to learn**, including failure with respect to the original goals

■ Theses at Bachelors/Masters Level

- Aiming to deliver the final and most complex research work of the student during her or his studies
- Guided by Supervisor
- Student driven activity
- Problem based learning activity
- **Aiming to succeed** (in time and scope)

ALL in the Higher Education in the course of a Semester



ALL – Technology Support Examples

WEBTA-INTERN » **ALL EXAMPLE PROJECT**

OVERVIEW ACTIVITY ISSUES **AGILE** CALENDAR NEWS WIKI FILES SETTINGS

AGILE LIGHT FREE VERSION

UPGRADE TO PRO
PRO VERSION LIVE DEMO
FIND MORE REDMINEUP PLUGINS

ISSUES

VIEW ALL ISSUES
SUMMARY
CALENDAR
AGILE BOARD
MEMBERS

JOHN DOE
KARSTEN BOHM

Agile board search by subject

FILTERS
OPTIONS

FEEDBACK (2)

Activity #1295
Check project resources
Karsten Böhm

Activity #1294
Review Topic Proposal
Karsten Böhm

PROJECTBACKLOG (4)

Activity #1292
scan available scientific methods
John Doe

Activity #1296
Evaluate project results
John Doe

Activity #1297
Execute first experiment
John Doe

Activity #1298
Write publication

SPRINTBACKLOG (1)

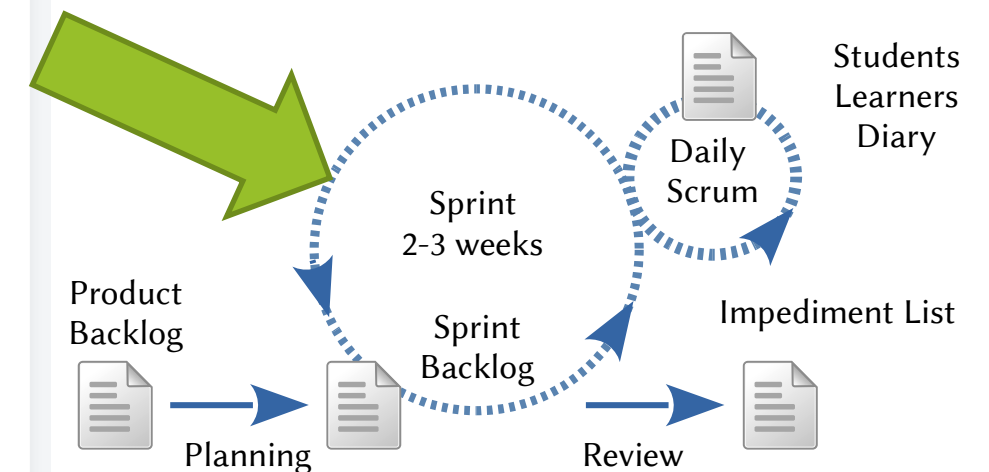
Activity #1291
Outline the research question
John Doe

INPROGRESS (2)

Activity #1290
Develop project Idea
John Doe

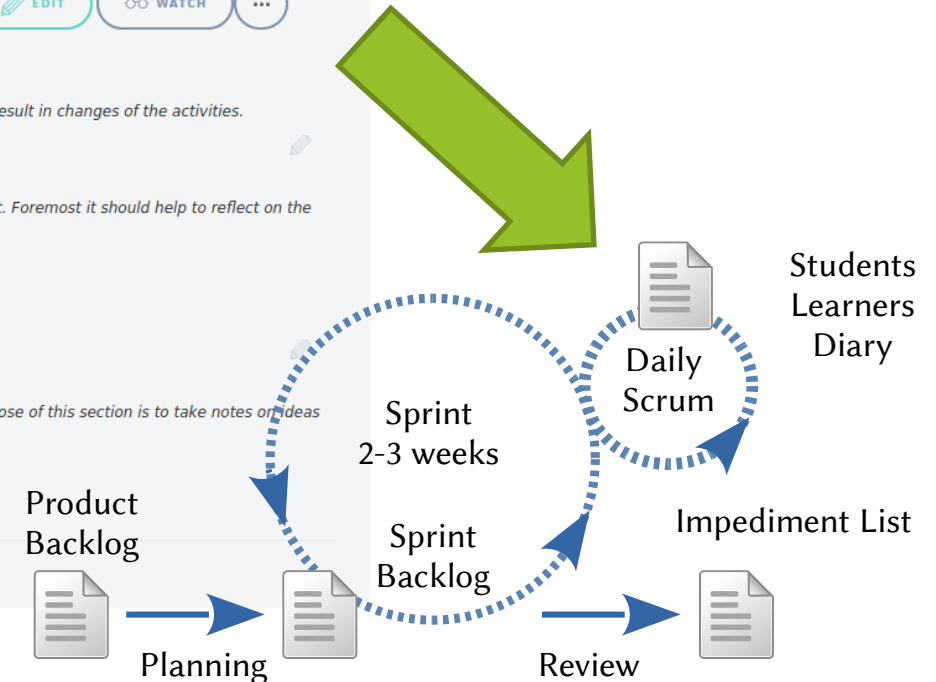
Activity #1293
Develop a project outline
John Doe

25.05.2022

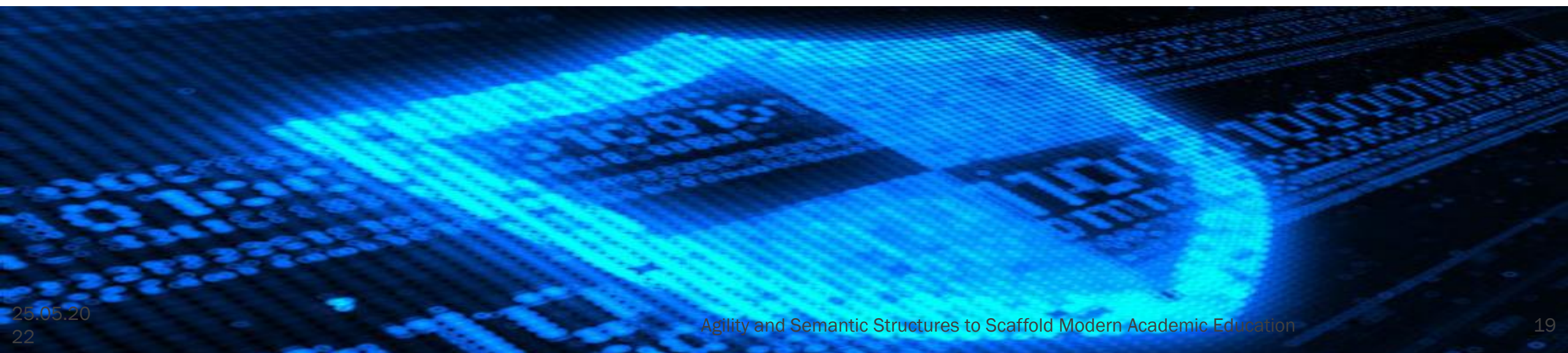


ALL – Technology Support Examples (continued)

The screenshot shows a web application for project management. The top navigation bar includes icons for home, projects, settings, and help, along with the user name 'KARSTEN.BOEHM'. The main header displays 'WEBTA-INTERN » ALL EXAMPLE PROJECT' with a search bar. Below this is a menu with options: OVERVIEW, ACTIVITY, ISSUES, AGILE, CALENDAR, NEWS, WIKI, FILES, and SETTINGS. The left sidebar contains a 'WIKI' section with links to 'START PAGE', 'INDEX BY TITLE', and 'INDEX BY DATE'. The main content area is titled 'Project Workbook' and includes a description: 'The work book provides a light weight way of taking notes and tracking the activities on the research, even if they do not result in changes of the activities.' It features two main sections: 'RESEARCH DIARY' and 'RANDOM IDEAS'. The 'RESEARCH DIARY' section contains a list of activities: '02.09.2020: Checking on the project structure', '05.09.2020: Visiting the library to identify relevant literature', '10.10.2020: Setting up the lab environment for the experiment', and '11.10.2020: Getting feedback from the supervisor on experiment design'. The 'RANDOM IDEAS' section contains a description and a list of ideas: 'Check the idea in the IEEE-Journals: <https://ieeexplore.ieee.org/>' and 'Follow the book recommendation on Learning Loops by Max'. At the bottom, it shows 'FILES (0)' and 'Updated by John Doe about 1 hour ago · 12 revisions'.



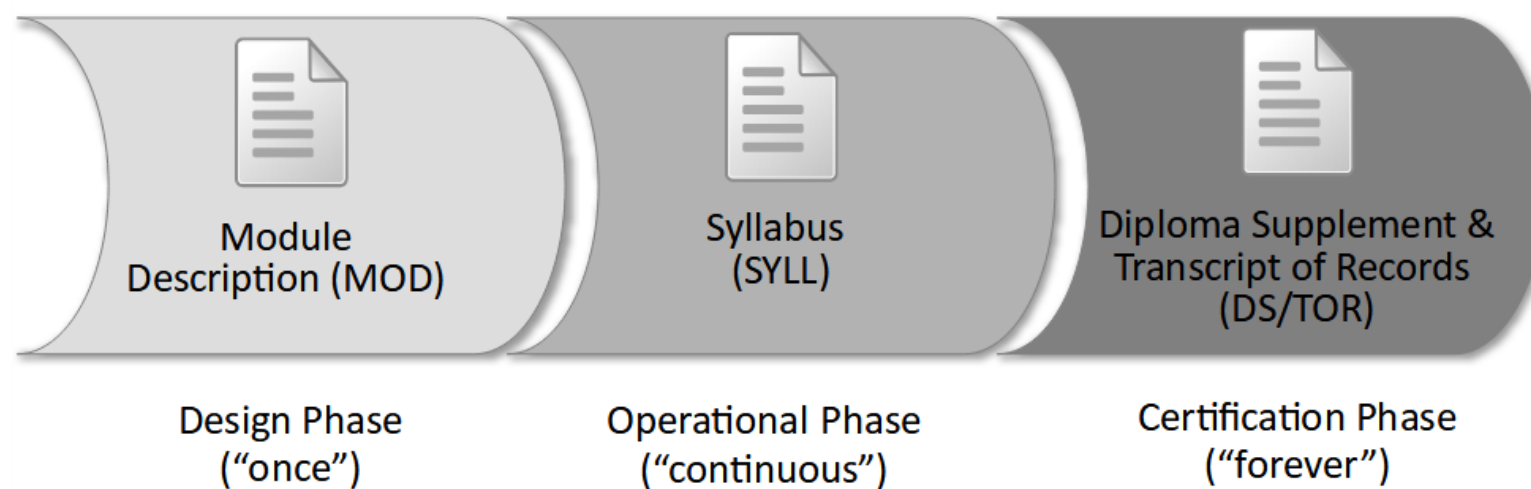
Structural agility for increased ability to adapt



- Study programmes in Higher Education Institutions (HEI) offer qualification programs in a number of different domains
 - From a KM perspective that's Knowledge Transfer and Knowledge Sharing from the HEI to the students and Knowledge Creation by students
 - Knowledge intensive by nature and orchestrated by the study programmes
 - Defined by a bunch of defining documents (curricula, program specifications etc.) that represent externalized knowledge
- Current challenges are the increasing dynamics of the sector and the digital transformation of education
 - Different levels of abstraction in the definition – trend towards competence oriented teaching
 - Different stakeholders at design time and execution time – with often little knowledge sharing between different lectures/lecturers leading to inconsistencies
 - New support structured needed, e.g. for e-Learning courses and integrated learning analytics

Defining documents & Phases of Study Programs in HEI

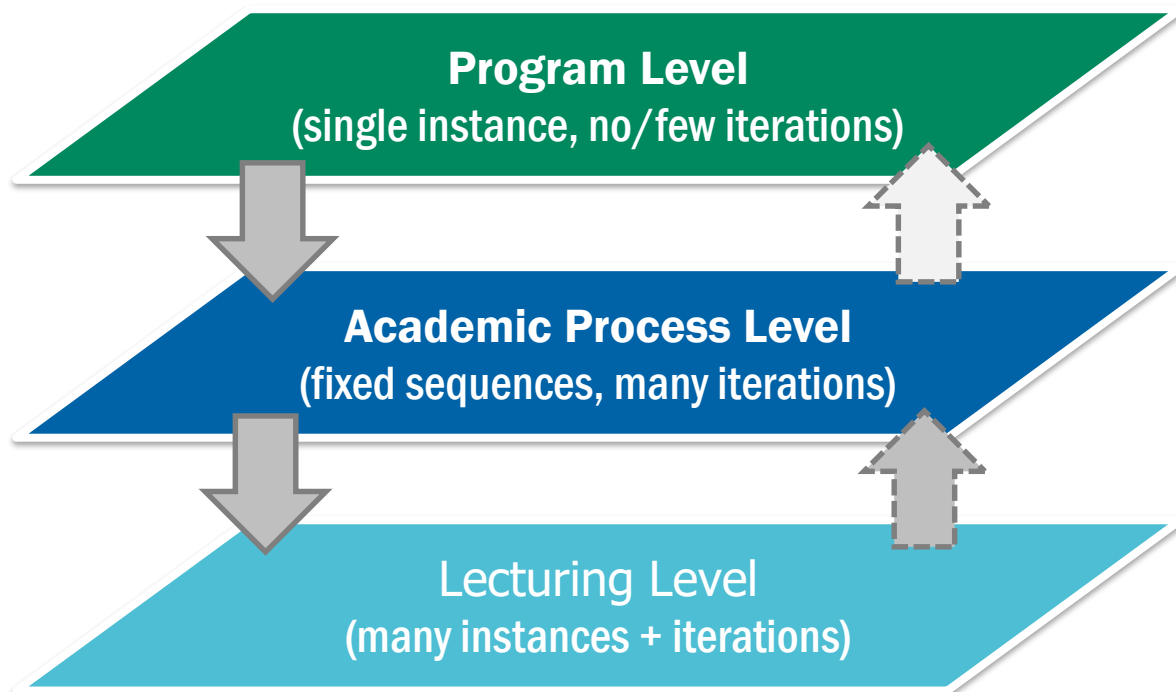
- Analysis of (Austrian) study programs shows
 - A number of important specification documents and
 - Three phases that occur during the lifetime of a program



- Noteworthy to mention that all activities are document based often without any systematic structure or IT-system support
 - leading to unconnected concepts, duplicates and inconsistencies

Overview on the Potential of Semantic Web Technologies in HEI

- Important: Most documents in HEI are semi-structured and suitable for the support with Semantic Web representations, but this potential is NOT used widely
- HEI world from a more abstract view:



Design-Time (Scope: Academic program): focussing on competences, learning objectives, market requirements – the “Big Picture”

Output: [unstructured] Documents/Web-Pages

Planning-Time/Scope: Semester: focussing on timing & resources (persons, rooms, tools)

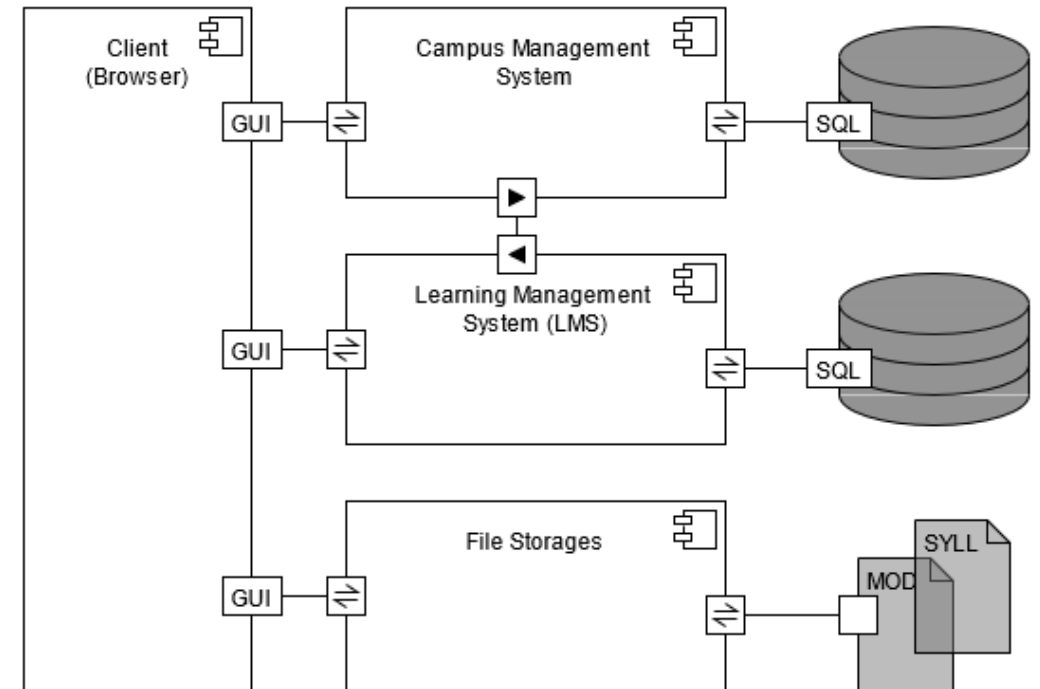
Output: artefacts in different systems (appointments, mails campus systems, ...)

Execution-Time/Scope: Individual lecture: focussing on content, assessment, didactic methods

Output: wide range of digital and often unconnected digital artefacts (e.g. learning materials, grades, video-resources)

Current Approaches & Solutions

- Typical setup of a IT landscape in a HEI
- different systems for various purposes and stakeholders
- integrated in Browser-based clients

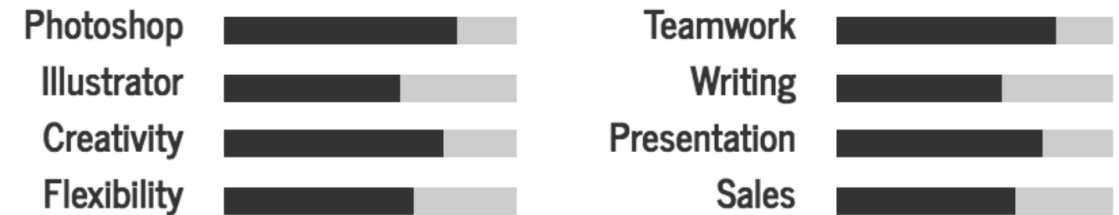


Competence Matrices as a Common Structure

- Structural description of programs are built around learning outcomes
- Usually encoded in text and less formalized
- CVs often use competence matrices (CM) to visualize type and level of skills in an easy to comprehend structure
- Similar approach with Blooms taxonomy (remember – understand- apply-analyse – evaluate – create)
- → could be used for programs combining Bloom and CM

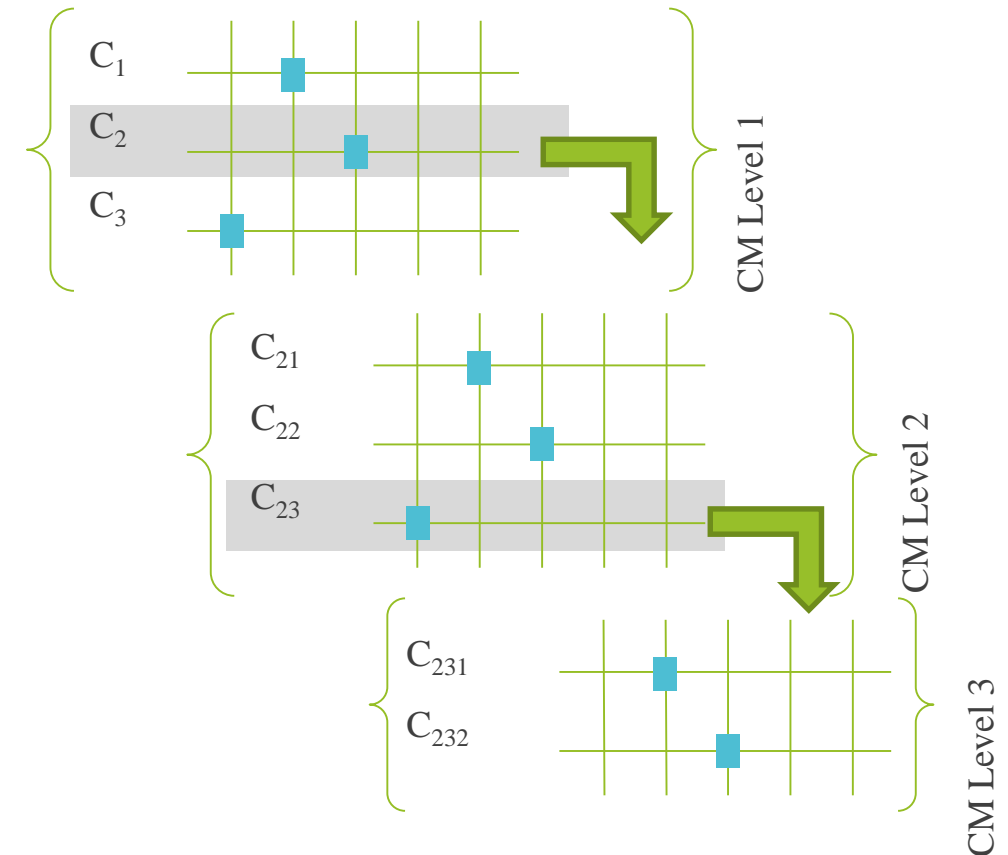


SKILLS & EXPERTISE



Hierarchical Concept Matrices (HCM)

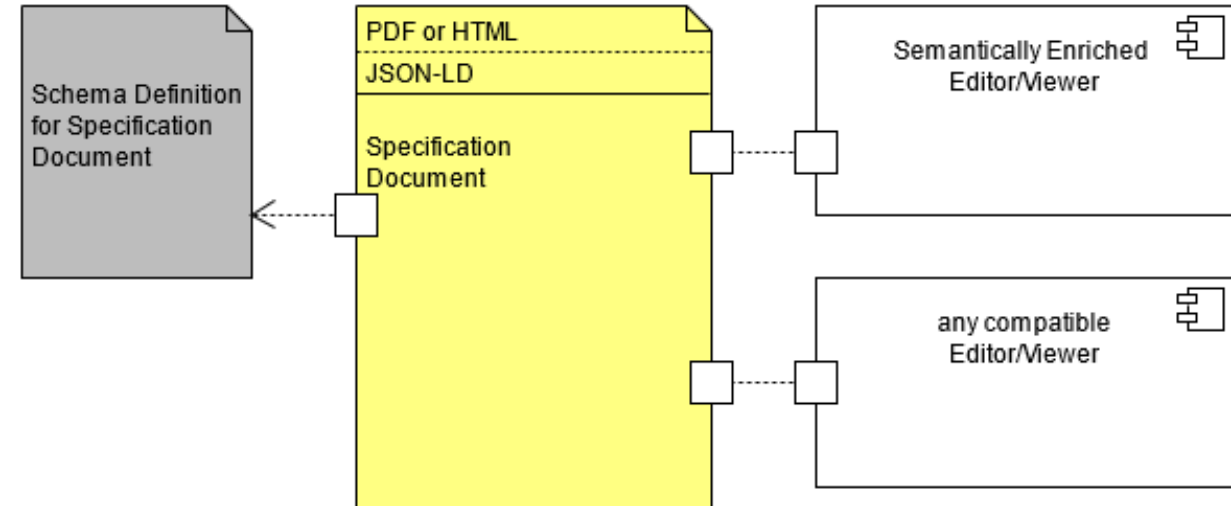
- Building on the CM approach we realize that learning outcome are usually organized in a hierarhcicak way
- Module – Lecture – Unit
- Could be used to build an hierarchy of connected CMs → HCM
- Leads to a consistent backbone structure over all levels that supports modelling and execution



PreBuilt Information Spaces for education – Step I: Robust Web-based semantic documents

■ Concept of a Semantic Specification Document (SSD)

- Self-contained (content + semantic information)
- Agnostic to semantic tooling
- Robust local edits (only client needed)
- Ease of use & low entry barrier (Browser-only, no Semantic Web knowledge needed)
- Instances only, Schemas predefined



■ A SSD contain a single description of a MOD or SYL

- Local information on the instance level
- Can easily be shared (as any other document)

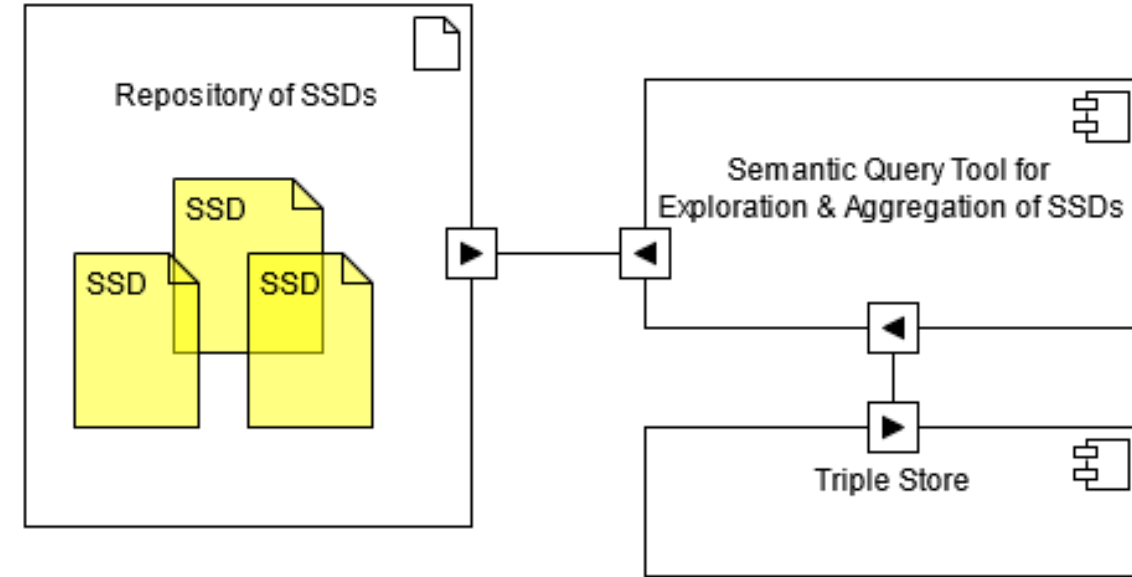
Eigenschaft	Wert
Bild-ID	5184 x 2592
Abmessungen	5184 Pixel
Breite	2592 Pixel
Höhe	72 dpi
Horizontale Auflösung	72 dpi
Vertikale Auflösung	24
Bittiefe	
Komprimierung	2
Auflösungseinheit	sRGB
Farbdarstellung	
Komprimierte Bits/Pixel	
Kamera	
Kamerahersteller	OnePlus
Kameramodell	ONEPLUS A5010
Blendenzahl	F/1.7
Belichtungszeit	1/33 Sek.
ISO-Empfindlichkeit	ISO-1000

Similar usage pattern: a digital photo



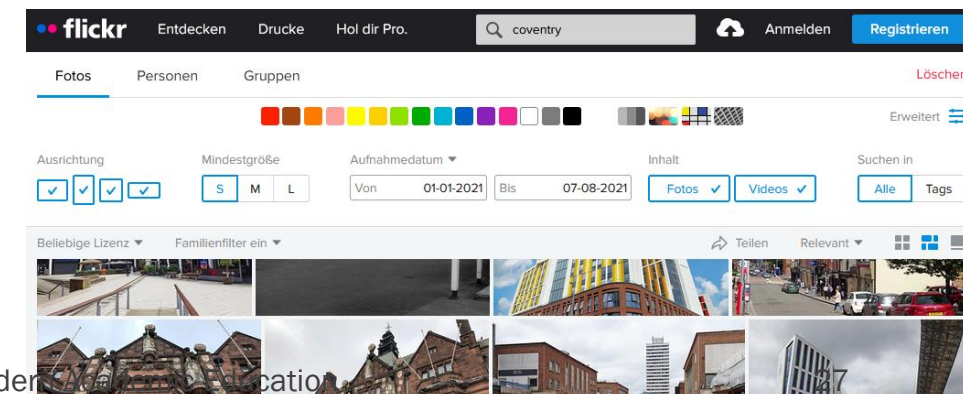
PreBuilt Information Spaces for education – Step II: Aggregation of documents

- In order to go beyond instance view, an aggregation of the SSDs is needed (the notion of Linked Data)
 - Connects the semantic information of the individual SSDs in a common place
 - Enables aggregated queries and view as well as consistency checks
 - Web-based Client/Server-system but still agnostic to a specific system → open to integration in existing systems via data transformation & filtering

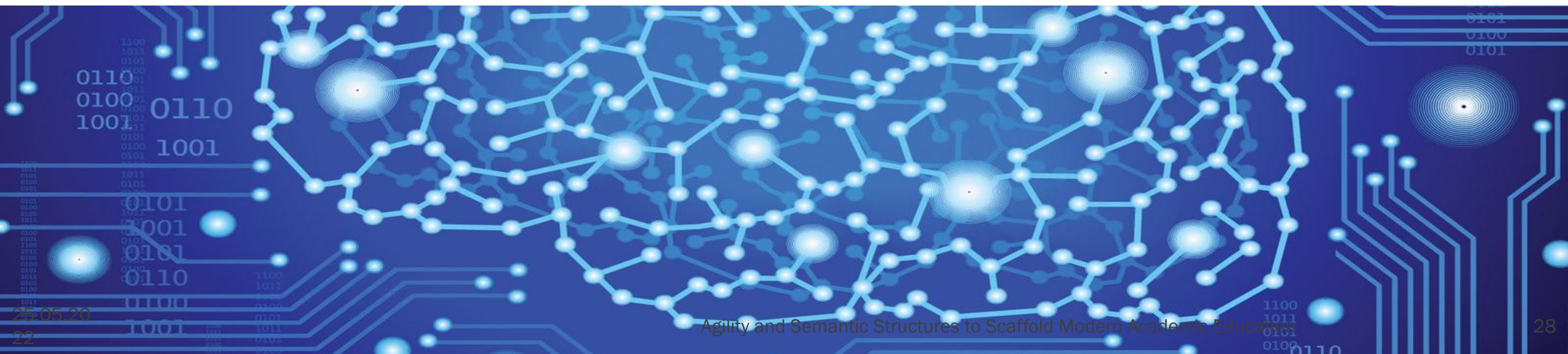


- Aggregation results in a in prebuilt information space that is supporting knowledge structuring in a HEI

Similar usage pattern: Flickr as platform



Conclusion and next steps



- **Summary:** Outlined a proposal for scaffolding modern education in HEI to address the VUCA properties of the environment, focusing on agility on the execution level and the structural level.
- **Outlook:** Research is continued into three dimensions:
 1. Empirical research on the impact on ALL on student performance
 2. Realisation of the PreBuilt Learning Environments using HCM
 3. Application in the own HEI and lecturing activities
- **Get in touch** if you like:
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 - LinkedIn-Profile: <https://www.linkedin.com/in/karstenboehm/>
 - ResearchGate: <https://www.researchgate.net/profile/Karsten-Boehm>

