Usage of Iterated Local Search to improve Firewall Evolvability

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Geert Haerens holds a degree in industrial engineering (electricity and automation) and civil engineering (computer science and mechatronics). After having worked for 4 years at the NMBS and 8 years at AB Inbev, he started working for Engie/Electrabel as an IT Architect. In his pursuit for professionalizing the work of the IT Architect, he became a certified EA at the University of Carnegie Mellon and got his Master in Enterprise IT Architect at the Antwerp Management School. In addition to his job at Engie, he is currently doing research at the University of Antwerp on the applicability of the Normalized Systems theory on IT Infrastructure systems.

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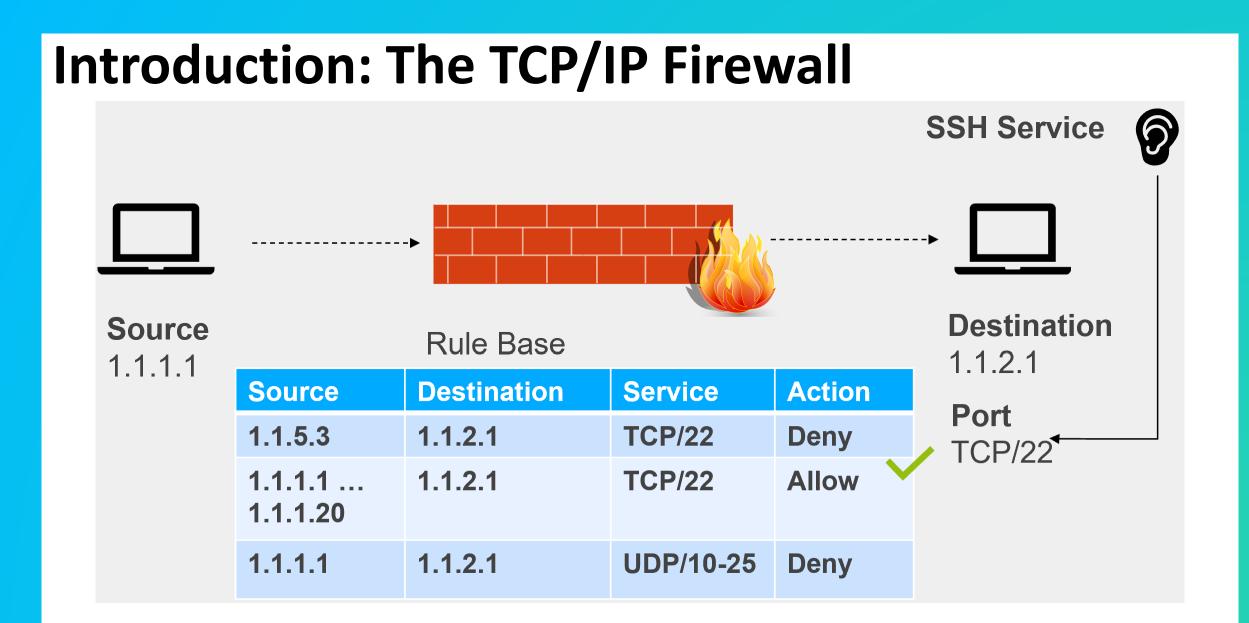
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Introduction





Introducing Normalized Systems What is it about?

- Studies the evolvability of modular software systems.
- Defines 4 theorems as the necessary conditions a modular structure must adhere to, for evolvability.
- A systems is considered evolvable when it is stable under change.
- Stable under changes = Bounded input leads to Bounded output.
- A limited functional change (bounded input) must lead to a limited change in software modules (bounded output).
- If not, a Combinatorial Effect is observed: change is proportional to the system itself.



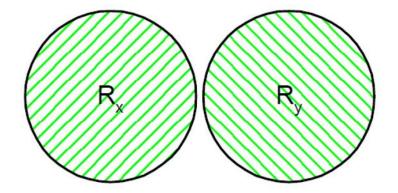




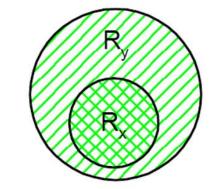
The Problem



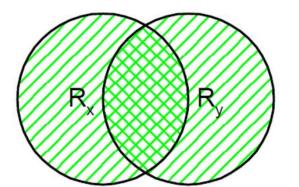
Problem: Relationships between rules



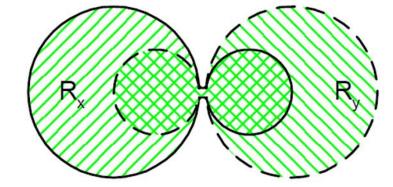
Completely disjoint rules



Inclusively matched rules



Partially disjoint (or partially matched) rules



Correlated rules



The Artifact



Artifact: Previous work and requirements

A "Green Field" Artifact:

Enforce disjointness of service definitions – use destination definitions that represent host/service combinations. Provides and evolvable rule base with respect to anticipated changes.

ADD	RESULT
a rule	no CE
new service	no CE
new host with existing service	no CE
new host with new service	no CE
a client	no CE

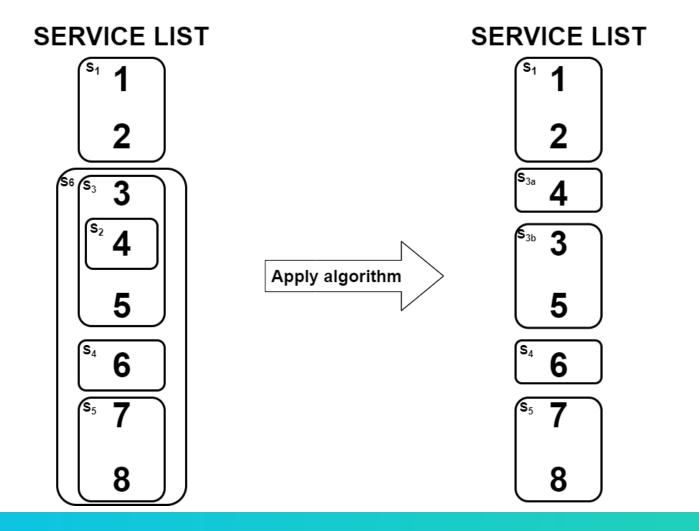
REMOVE	RESULT
a rule	no CE
a service	no CE
a host	no CE
service from a host	no CE
a client	CE at client level

A "Brown Field" Artifact:

Convert an existing rule base into an evolvale rule base Necessary condition (not sufficient): disjoint Service Definitions

Artifact: Previous work and requirements

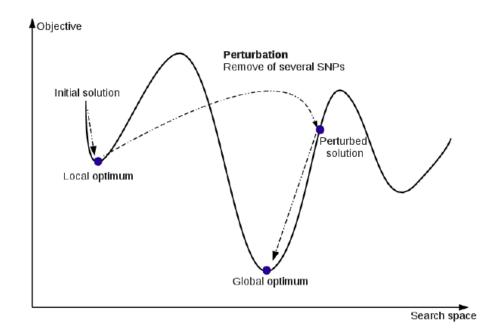
Break Relationships - Disentangling Services



Artifact: Iterated Local Search Metaheuristic

REPEAT:

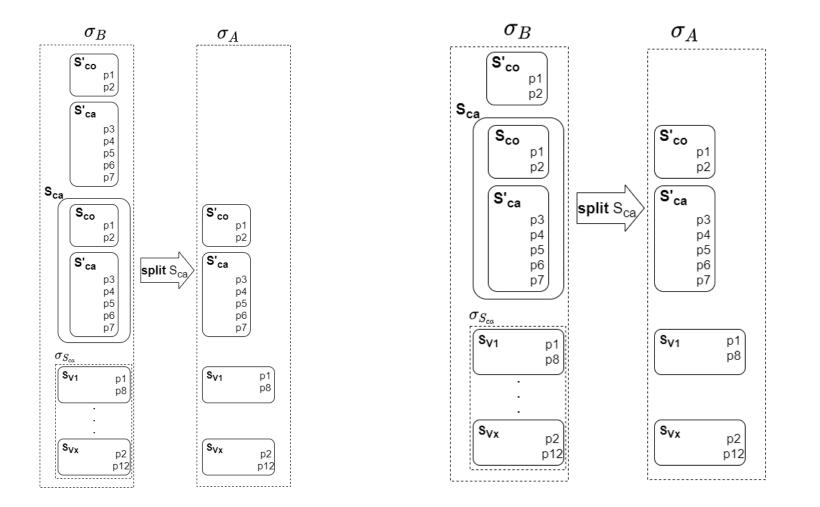
Do a local search until a local optimum is reached Perform a perturbation UNTILL (Stop Condition)



Artifact: Algorithm components

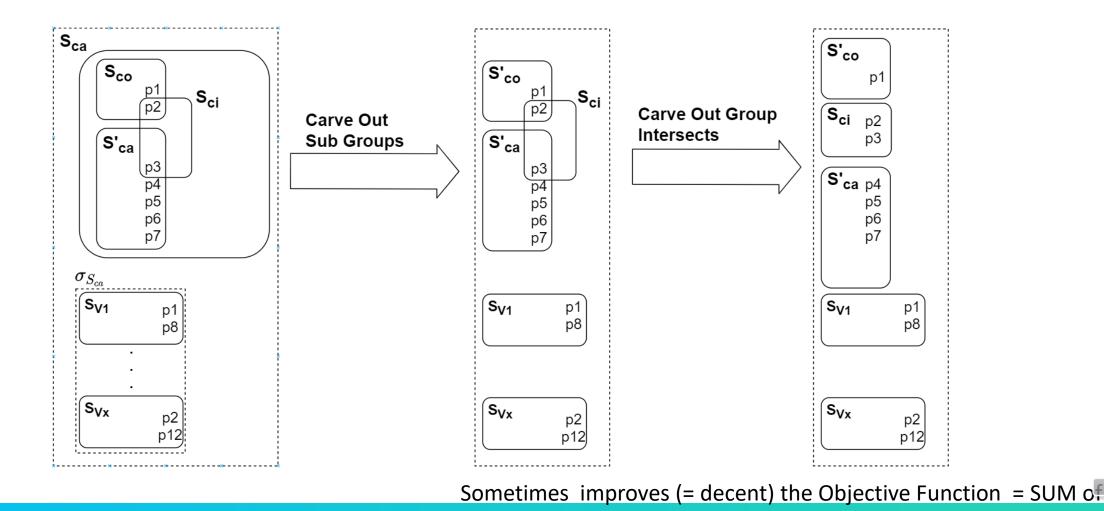
- Port Frequencies: how many times is a port used in service definitions.
- **Disjointness Index:** sum of all Port Frequencies of a service definition, divided by the number of ports.
- Initial Solution: a give rule base the service definitions
- Neighbourhood: DI of all service definitions
- **Objective Function:** Sum of the DI's of all service definitions in the solution
- **Move Type:** Split a service carve out all existing subgroups
- Move Strategy: Split service with highest DI
- **Perturbation:** Split service according to overlap
- Stop Conditions: full neighbourhood searched, full disjointness reached

Artifact: Move – subgroup carve out



Always improves (= decent) the Objective Function = SUM of DI

Artifact: Perturbation – intersect carve out



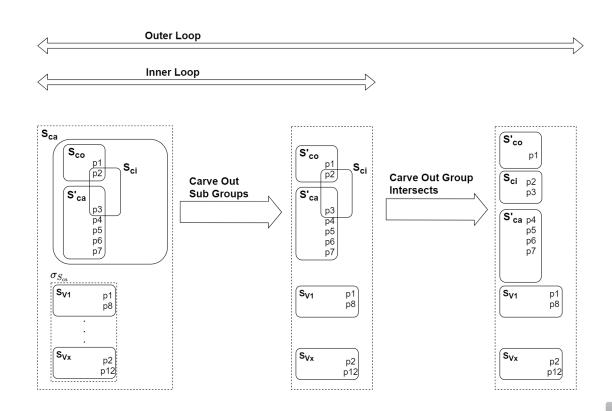
Artifact: Iterated Local Search

Algorithm 1: Iterated Local Search for service list normalization

 $sl = load_initial_solution(filename);$ pfl = portfrequencies_list_constructor(sl).get_portfrequencies_list(); sdil = service_di_list_creator(sl, pfl).get_service_di_list(); of = service_di_list.get_objective_function(); fully_disjoint = FALSE: end_of_neighbourhood = FALSE; $objective_function_improvement = FALSE;$ while NOT full_disjoint AND NOT end_of_neighbourhood do neighbourhood = sdil.sort; neighbourhood_pointer = 1 (top of list) $objective_function_improvement = FALSE;$ while NOT improvement_objective_function AND NOT fully_disjoint AND NOT end_of_neighbourhood do $servicer_to_split =$ neighbourhood.get_element(neighbourhood_pointer); service_split_evaluator(service_to_split, sdil, pfl); $objective_function_improvement =$ service_split_evaluator.get_objective_function_improved(); if $objective_function_improvement = TRUE$ then sl = service_split_evaluator.get_service_list(); pfl = service_split_evaluator.get_portfrequencies_list(); sdil = service_split_evaluator.get_service_di_list(); fully_disjoint = service_di_list_is_fully_disjoint_check(); elseneighbourhood_pointer ++ \mathbf{end} $end_of_neighbourhood =$ sdil.end_of_list_check(nieghbourhood_pointer); end if end_of_neighbourhood then service_perturbation_exists = service_perturbation.perturbation exists(sl,pfl); if *service_perturbation_exists* then sl= service_split_evaluator.get_service_list(); pfl = service_split_evaluator.get_portfrequencies_list(); sdil = service_split_evaluator.get_service_di_list(); fully_disjoint = service_di_list.is_fully_disjoint_check(); end_of_neighbourhood = FALSE; else $end_of_eighbourhood = TRUE;$ \mathbf{end} end end if *fully_disjoint* then PRINT "Probably the Global Optimum has been found"; else PRINT "Local Optimum found"; end **PRINT** "Solution = " + sl.get_overview();

While (end conditions not reached) While (there are still subgroups) Do a full cave out Make a perturbation

result





Demonstration



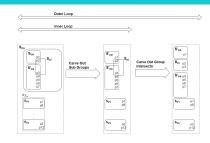
Demonstration

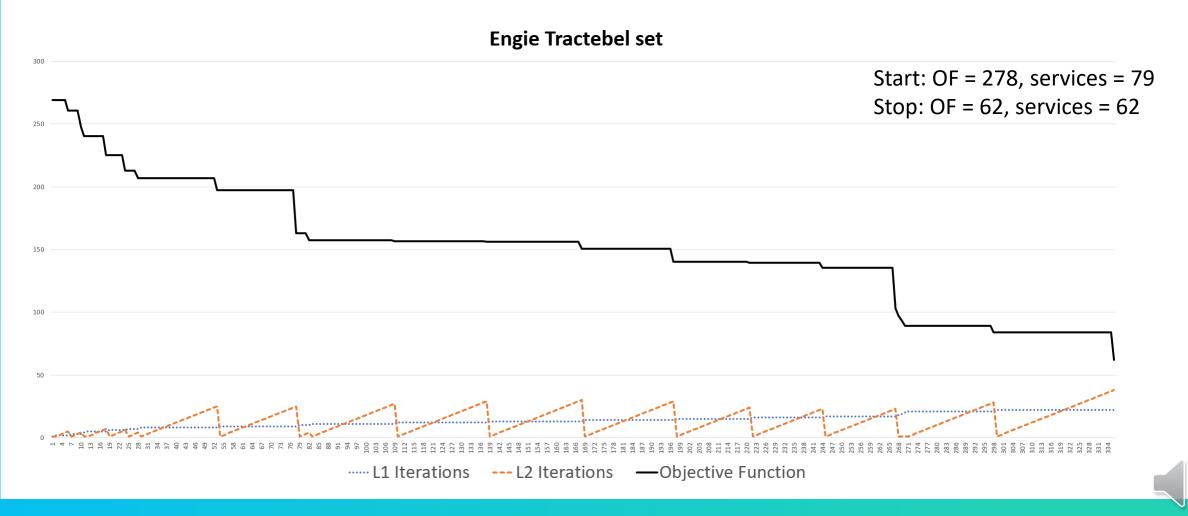
3 Data sets are used:

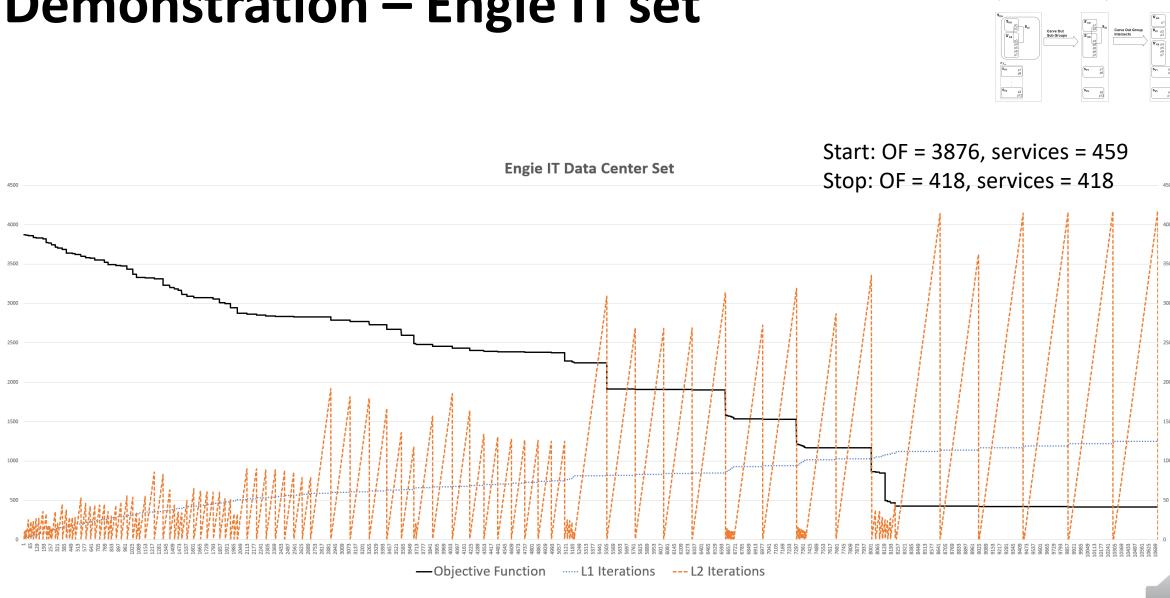
- A Demo set: including a lot of exceptions
- A Tractebel set: operational firewall connecting a branch office to the company network
- A Engie IT DC set: operational firewall connecting tooling and management systems to client systems

Demonstration – demo set Demo set 120 Start: OF = 110, services = 28 Stop: OF = 34, services = 34 100 80 L1 Iterations --- L2 Iterations --- Objective Function

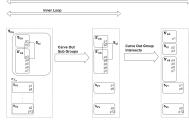
Demonstration – Tractebel set







Demonstration – Engie IT set





Evaluation



Evaluation

- Big $O = n^3$
- Splitting services = impacting rules \rightarrow how much extra rules?
- Essential building block for evolvable rule base creator
 - Destination splitting to be developed.
- Potential Improvement
 - Memory, performance optimizations.
- Global Optimum?



Conclusion



Conclusion

- Splitting Services = applying SoC.
- Resulting in fine grained rule base fine grained modular structure with low coupling.
- The algorithm works
- The algorithm needs extension:
 - adjust rules \rightarrow already done rule base increases with an order of magnitude
 - Redefine destinations \rightarrow to be done

THANK YOU



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