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Friction Invariant Object Reconstruction Using a Vibrissa-inspired Tactile Sensor Concept

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Short Resume of the Presenter



Lukas Merker received the B.Sc. degree (2015) and the M.Sc. degree (2017) in Mechanical Engineering from Technische Universität Ilmenau. Since 2017, he has been working as a Ph.D student at the Department of Mechanical Engineering at Technische Universität Ilmenau. His research interests include the development of biologically inspired tactile sensors for object shape recognition.







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1. Introduction – Future Goal



biological paragon



- vibrissae enable animals to determine different object features: size, orientation, shape, surface texture
- sensing information only in follicle/support of each vibrissa

technical application example



highly flexible tactile sensors (complementing optical sensors)

- for object shape scanning and reconstruction
- path planning for rovers







biological paragon



mechanical model





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technical vibrissa (probe)

mechanical model

- nonlinear Euler-Bernoulli bending rod
- length L
- one-sided clamped at x₀
- isotropic, homogeneous Hooke's material
- constant Young's modulus E and second moment of area I_z



dimensionless treatment

- introducing the following units of measure:
 - \circ [length] := L,
 - \circ [force] := $\frac{EI_z}{L^2}$,
 - $\circ \quad [moment] \coloneqq \frac{EI_z}{L}$





object

mechanical model

- rigid body
- strictly convex profile contour function, parameterized by angle $\tilde{\alpha} \in \left(-\frac{\pi}{2}, \frac{\pi}{2}\right) \mapsto \left(\xi(\tilde{\alpha}), \eta(\tilde{\alpha})\right)$
- here: circular object contour (only for example)



contact

- strict convexity \Rightarrow only one contact point
- Coulomb friction:

$$\vec{f} = \vec{f}_n + \vec{f}_t$$

= $f \cdot [\sin(\alpha) \vec{e}_x - \cos(\alpha) \vec{e}_y]$

$$\mu = \frac{\left|\vec{f_t}\right|}{\left|\vec{f_n}\right|} = \tan(\zeta)$$





scanning process

mechanical model

- plane scanning sweep
- quasi-static process
- translational displacement of the clamping position x₀ (input variable)









deformation of the rod

mechanical model

$$x'(s) = \cos(\varphi(s))$$

$$y'(s) = \sin(\varphi(s))$$

$$\varphi'(s) = \kappa(s)$$

$$\kappa'(s) = f \cdot \cos(\varphi(s) - \alpha)$$

- system of nonlinear ordinary differential equations (ODE) of first order
- used in two steps... in the following





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reaction forces (known from Step 1 or from measurements):

known quantities: $x_0, \varphi_0, f_x, f_y, m_z$

$$f = \sqrt{f_x^2 + f_y^2}, \qquad \alpha = -\arctan\left(\frac{f_x}{f_y}\right)$$

initial-value problem (IVP)

$x'(s) = \cos(\varphi(s))$	$x(0) = x_0$
$y'(s) = \sin(\varphi(s))$	y(0)=0
$\varphi'(s) = \kappa(s)$	$\varphi(0) = \varphi_0$
$\kappa'(s) = \mathbf{f} \cdot \cos(\varphi(s) - \alpha)$	$\kappa(0) = -m_z$

[Scholz and Rahn 2004]:

- numerical integration of the IVP
- using an event function
 - > cancels further computation if $\kappa(s_1) = 0$ (termination condition)

[Will et. al. 2018]:

- analytical integration of the IVP
- using an analytic expression

$$s_1 = -\frac{1}{\sqrt{f}} \int_{\frac{\pi}{2}}^{\tilde{\alpha}} \frac{1}{\sqrt{\sin(t-\tilde{\alpha})}} dt$$





3. Simulation Results – Step 1















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3. Simulation Results – Step 1



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- all support reactions are affected by friction
- increasing friction coeffictient results in a longer contact phase
- the friction coefficient has little impact on the transitions between tip and tangential contacts



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3. Simulation Results – Step 2







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3. Simulation Results – Step 2

[Scholz and Rahn 2004]:



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- regardless of the friction coefficient, the reconstruction error lies within numerical boundaries
- large reconstruction errors, resulting from errors of the contact position s_1

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[Will et. al. 2018]:

4. Reconstructing Friction Parameters







$$\kappa'(s) = f \cdot \cos(\varphi(s) - \alpha)$$

$$\kappa(0) = -m_{0z}$$

$$\kappa(s_1) = 0$$

$$\varphi(0) = \frac{\pi}{2}$$

$$\varphi(s_1) = \varphi_1$$

$$\varphi_1 = \alpha - \arcsin\left(\frac{m_{0z}^2 - 2f_{0y}}{2f}\right) = \tilde{\alpha} + \zeta - \beta$$

tangential contact:

$$\zeta = \beta = \arcsin\left(\frac{m_{0z}^2 - 2f_{0y}}{2f}\right)$$





4. Reconstructing Friction Parameters







$$\varphi_1 = \alpha - \arcsin\left(\frac{m_{0z}^2 - 2f_{0y}}{2f}\right) = \tilde{\alpha} + \zeta - \beta$$

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$$\zeta = \beta = \arcsin\left(\frac{m_{0z}^2 - 2f_{0y}}{2f}\right)$$



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5. Summary & Outlook



Summary

- adapting a vibrissa-inspired sensor model for object contour scanning and reconstruction including Coulomb's friction
- friction affects the support reactions during ٠ scanning
- the recontruction error is invariant against friction
- analytical condition: reconstructing friction parameters during tangential contact

Outlook

- using different kinds of objects and distances
- validating the mentioned findings in experiments
- adapting the model for spatial problems ٠
- conical and pre-curved rods



+ - + - Breaking News - + - + -

Latest biological observations show that animals misuse other body-parts as tactile sensors.





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6. References



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