Knowledge Graph – Enrich the Results in Search Engine and Recommender System DBKDA - InfoSys 2021

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Dr. Yan WANG



Current	Research Project Manager
2020	Computer Science Postdocs
2019	Computer Science Postdocs
2018	Enterprise Engineering PhD degree
2014	Enterprise Engineering Master
2014	Software Engineering Master
2012	Computer Science Bachelor

Research interests :

- Discrete Event Modeling and Simulation
- Process Mining
- Fuzzy Logic
- Constraint Programming
- Reinforcement Learning
- NLP
- Knowledge Graph
- Recommender System.
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DRI, Capgemini Engineering LIP6, Sorbonne University CRI, Paris 1 Panthéon-Sorbonne University IMS, University of Bordeaux IMS, University of Bordeaux Harbin Institute of Technology Harbin Institute of Technology



Research and Development Project TNT

TNT (Talent Needs Trends) is a research and development project of the program Future of Engineering. The objective of this project is to propose a competence management system advanced and adapted to Capgemini. The purpose is to improve the synergy between skills, resources and customers, simplify the process of HR-Analytics.

TNT is launched from 2014 with a lot of propositions and development tools. This year, we focus on the matching tool with three parts – search engine, recommender system and constraint solver.







Context of Project TNT

- The rapid evolution of the competences of the candidates
 - The continuing evolution of candidate experience and technology
- The rapid evolution of the requirements of the clients
- HR adaptation and treatment time is getting longer and longer





Knowledge Graph (KG)

Knowledge Graph (KG) has been proposed to discover the relation information with the property of powerful language understanding and rapid data analysis. It is first proposed in 2012 by Google, a theory of semantic structure combining applied mathematics, computer graphics, information visualization and machine learning. Knowledge Graph is constructed based on "Entity-Relation-Entity" with the associated property on entity.



1.KG in ML

Typical Knowledge Graph



Application Scenarios of the Knowledge Graph



Search Engine in history

Google









Recommender System in History

- 1998 Amazon item-to-item recommendation
- 2004-Now Special sessions in recommender system in several important conferences & journals: AI Communications ; IEEE Intelligent Systems; International Journal of Electronic Commerce; International
- Journal of Computer Science and Applications; ACM Transactions on Computer-Human Interaction; ACM Transactions on Information Systems
- 2007 First ACM RecSys conference
- 2008 Netflix online services (& innovative HMI)
- 2008-09 Netflix RS prize
- 2010-Now RS become essential : YouTube, Netflix, Tripadvisor, Last.fm, IMDb, etc...







Why Knowledge Graph?

With the help of KG, users can get a more accurate recommendation as well as the explanations for recommended items. (Q. Guo, F. Zhuang, C. Qin, H. Zhu, X. Xie, H. Xiong, and Q. He. A survey on knowledge graph-based recommender systems. IEEE Transactions on Knowledge and Data Engineering. 2020)





Typical Knowledge Graph



K. Bollacker, C. Evans, P. Paritosh, T. Sturge, and J. Taylor, "Freebase: a collaboratively created graph database for structuring human knowledge," in Proceedings of the 2008 ACM SIGMOD international conference on Management of data. AcM, 2008, pp. 1247–1250.

J. Lehmann, R. Isele, M. Jakob, A. Jentzsch, D. Kontokostas, P. N. Mendes, S. Hellmann, M. Morsey, P. Van Kleef, S. Auer et al., "Dbpedia-a large-scale, multilingual knowledge base extracted from wikipedia," Semantic Web, vol. 6, no. 2, pp. 167–195, 2015.

F. M. Suchanek, G. Kasneci, and G. Weikum, "Yago: a core of semantic knowledge," in Proceedings of the 16th international conference on World Wide Web. ACM, 2007, pp. 697-706.

A. Singhal, "Introducing the knowledge graph: things, not strings," 2012, https://googleblog.blogspot.com/2012/05/introducing-knowledge-graph-thingsnot.html.



2. Things, not Strings

Knowledge Representation Knowledge Modeling



Knowledge Representation

- Scope of the knowledge ٠
- Compatible for machine ٠
- Structural for scale .



Marie Curie Marie Skłodowska-Curie was a French-Polish physicist and chemist famous for her pioneering research on radioactivity. She was the first person honored with two Nobel Prizes-in physics and chemistry. Wikipedia Born: November 7, 1867, Warsaw Died: July 4, 1934, Sancellemoz Spouse: Pierre Curie (m. 1895-1906) Children: Irène Joliot-Curie, Éve Curie es.wikipedia.org Discovered: Radium, Polonium Education: École Supérieure de Physique et de Chimie Industrielles de la Ville de Paris. University of Paris

Louis

Pasteur

Pierre Curie

Ernest

Rutherford



John Dalton

Report a problem

Knowledge Modeling

RDF = Resource Description Framework Purpose : to provide a structure for describing identified things

OWL = Web Ontology Language Purpose : to develop ontologies that are compatible with the World Wide Web



3. Processing

Knowledge Mining Knowledge Storage Knowledge Query Knowledge Analytics





Tools for Knowledge Storage

Orient**DB**[®]

















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Neo4j

The Neo4j Graph Platform is an example of a tightly integrated graph database and algorithm-centric processing, optimized for graphs. It is popular for building graphbased applications and includes a graph algorithms library tuned for its native graph database.





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Proposed Knowledge Graph

Label - part of a group:

- Competence Keywords Relationship type:
- Has
- Is a

Scale-free network - a scale-free network is produced when there are power-law distributions and a hub-and-spoke architecture is preserved regardless of scale, such as in the World Wide Web.

Flavors of Graphs:

- Disconnected
- Unweighted
- Tree
- Sparse
- Bipartite function and specialty





Graph Search Algorithms

Graph Search Algorithms





Depth First Search Walks down each branch first



Pathfinding Algorithms





of hops





All-Pairs Shortest Paths



Minimum Spanning Tree

Shortest path connecting all nodes

(A start shown) Traverses to the next unvisited node via the

lowest weight from any visited node

Single Source Shortest Path

Shortest path from a root node (A shown) to all other nodes

Traverses to the next unvisited node via the lowest cumulative weight from the root

Random Pathfinding Algorithm



Provides a set of random, connected nodes by following any relationship, selected somewhat randomly

Also called the drunkard's walk



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Overview of Pathfinding and Graph Search Algorithms

Algorithm type	What it does	Spark example	Neo4j example
Breadth First Search	Traverses a tree structure by fanning out to explore the nearest neighbors and then their sublevel neighbors	Yes	No
Depth First Search	Traverses a tree structure by exploring as far as possible down each branch before backtracking	No	No
Shortest Path	Calculates the shortest path between a pair of nodes	Yes	Yes
All Pairs Shortest Path	Calculates the shortest path between all pairs of nodes in the graph	Yes	Yes
Single Source Shortest Path	Calculates the shorest path between a single root node and all other nodes	Yes	Yes
Minimum Spanning Tree	Calculates the path in a connected tree structure with the smallest cost for visiting all nodes	No	Yes
Random Walk	Returns a list of nodes along a path of specified size by randomly choosing relationships to traverse	No	Yes
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The State of the Art for KG Embedding Methods

Entity embedding + Textual embedding + Visual embedding	Fuzheng Zhang, Nicholas Jing Yuan, Defu Lian, Xing Xie, and Wei-Ying Ma. Collaborative knowledge base embedding for recommender systems. In Proceedings of the 22nd ACM SIGKDD international conference on knowledge discovery and data mining, pages 353–362. ACM, 2016.
CNN + entity embedding + context embedding	Hongwei Wang, Fuzheng Zhang, Xing Xie, and Minyi Guo. Dkn: Deep knowledge-aware network for news recommendation. In Proceedings of the 2018 World Wide Web Conference on World Wide Web, pages 1835–1844. International World Wide Web Conferences Steering Committee, 2018
Three hop + entity embedding	Hongwei Wang, Fuzheng Zhang, Jialin Wang, Miao Zhao, Wenjie Li, Xing Xie, and Minyi Guo. Ripplenet: Propagating user preferences on the knowledge graph for recommender systems. In Proceedings of the 27th ACM International Conference on Information and Knowledge Management, pages 417–426. ACM, 2018
Meta-path + Bayesian	Xiao Yu, Xiang Ren, Yizhou Sun, Quanquan Gu, Bradley Sturt, Urvashi Khandelwal, Brandon Norick, and Jiawei Han. Personalized entity recommendation: A heterogeneous information network approach. In Proceedings of the 7th ACM international conference on Web search and data mining, pages 283–292. ACM, 2014
Meta-path + Bayesian + matrix factorization (MF) + factorization machine (FM)	Huan Zhao, Quanming Yao, Jianda Li, Yangqiu Song, and Dik Lun Lee. Meta-graph based recommendation fusion over heterogeneous information networks. In Proceedings of the 23rd ACM SIGKDD International Conference on Knowledge Discovery and Data Mining, pages 635–644. ACM, 2017
Meta-path + CNN + Co-Attention Model	Binbin Hu, Chuan Shi, Wayne Xin Zhao, and Philip S Yu. Leveraging meta-path based context for top-n recommendation with a neural co- attention model. In Proceedings of the 24th ACM SIGKDD International Conference on Knowledge Discovery & Data Mining, pages 1531– 1540. ACM, 2018
Meta-path + RNN	Zhu Sun, Jie Yang, Jie Zhang, Alessandro Bozzon, Long-Kai Huang, and Chi Xu. Recurrent knowledge graph embedding for effective recommendation. In Proceedings of the 12th ACM Conference on Recommender Systems, pages 297–305. ACM, 2018
Meta-path + LSTM	Xiang Wang, Dingxian Wang, Canran Xu, Xiangnan He, Yixin Cao, and Tat-Seng Chua. Explainable reasoning over knowledge graphs for recommendation. arXiv preprint arXiv:1811.04540, 2018
Embedding + user preference = Joint Model	Cao Y, Wang X, He X, et al. Unifying Knowledge Graph Learning and Recommendation: Towards a Better Understanding of User Preferences[J]. arXiv preprint arXiv:1902.06236, 2019
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4. Propositions

Search Engine (DBKDA paper 2021) Recommender System



Proposed Approach of Search Engine

In the search engine, we take two kinds of files as input – CV and clients inquiries. We make a pre-processing to remove the ambiguous (for example, "JS" is "Java Script"). Then we use NER tool based on DistilBERT-base-multilingual-case to extract the competence keywords and TF-IDF to calculate the score of the competence keywords. We also use Weight Average Method (WAM) to calculate a global score. The scores are stored in Redis with index and inverted index. We select a list of candidates with high score as well as the related competence keywords from the Knowledge Graph.



Proposed Approach of Recommender System

In the recommender system, we take two kinds of files as input – CV and mission. We make a pre-processing to remove the ambiguous (for example, "JS" is "Java Script"). Then we use NER tool based on DistilBERT-base-multilingual-case to extract the competence keywords and TF-IDF to calculate the score of the competence keywords. We also use Weight Average Method (WAM) to calculate a global score. The scores are stored in Redis with index and inverted index. We need to propose an adapted KGE method in order to choose a list of missions with high score.



Perspectives of the Knowledge Graph

Dynamic Recommendation	It is natural to integrate other types of side information and build a KG for dynamic recommendation
Multi-task Learning	It would be interesting to exploit transferring knowledge from other KG- related tasks, such as entity classification and resolution, for better recommendation performance
Cross-Domain Recommendation	It could be promising to follow works by incorporating different types of user and item side information in the user-item interaction graph for better cross- domain recommendation performance
Knowledge Enhanced Language Representation	It is promising to apply the strategy of knowledge-enhanced text representation in the new recommendation task and other text-based recommendation tasks for better representation learning to achieve more accurate recommendation results
Knowledge Graph Embedding Method	Another research direction lies in comparing the advantages of different KGE methods under various conditions
User Side Information	Considering user side information in the KG could be another research direction



Thank you for your attention !

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