



# The Dictionary Game

## Toward a Characterization of Lexical Primitives Using Graph Theory and Relational Concept Analysis

Presented by  
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link for interactive presentation : <http://bit.ly/COG20-WAI-prez>

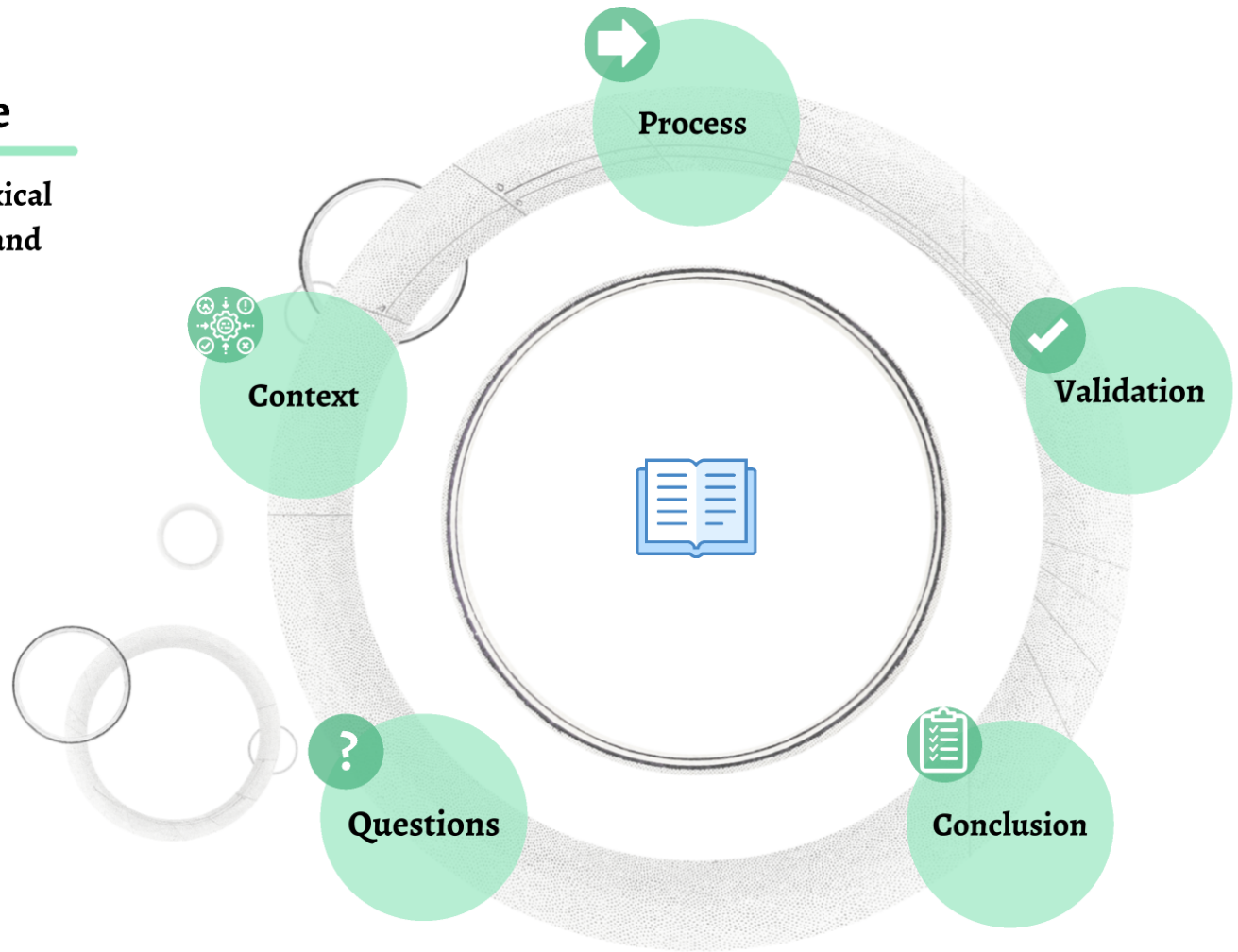
# About the presenter :

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Mickael Wajnberg is a student, currently enrolled in a PhD at University of Quebec at Montreal (Québec, Canada) and at Université de Lorraine (France), he currently works on Relational Concept Analysis and knowledge extraction. He did a Math and Physics Prepa before he got an Engineering Degree (M. Sc equivalent) at Telecom Nancy (France) and a M. Sc at University of Quebec at Chicoutimi (Québec, Canada) in Computer Science, he specialized in algorithms and theory for computer science.

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Primitives Using Graph Theory and  
Relational Concept Analysis



# Symbol Grounding Problem



Learning a new language



Using only a dictionary



Linking with known words



Expand to full dictionary

Is there an optimal set  
of words to link first ?



## Lexical Primitives



Set of words expanding to dictionary  
by relation of definition



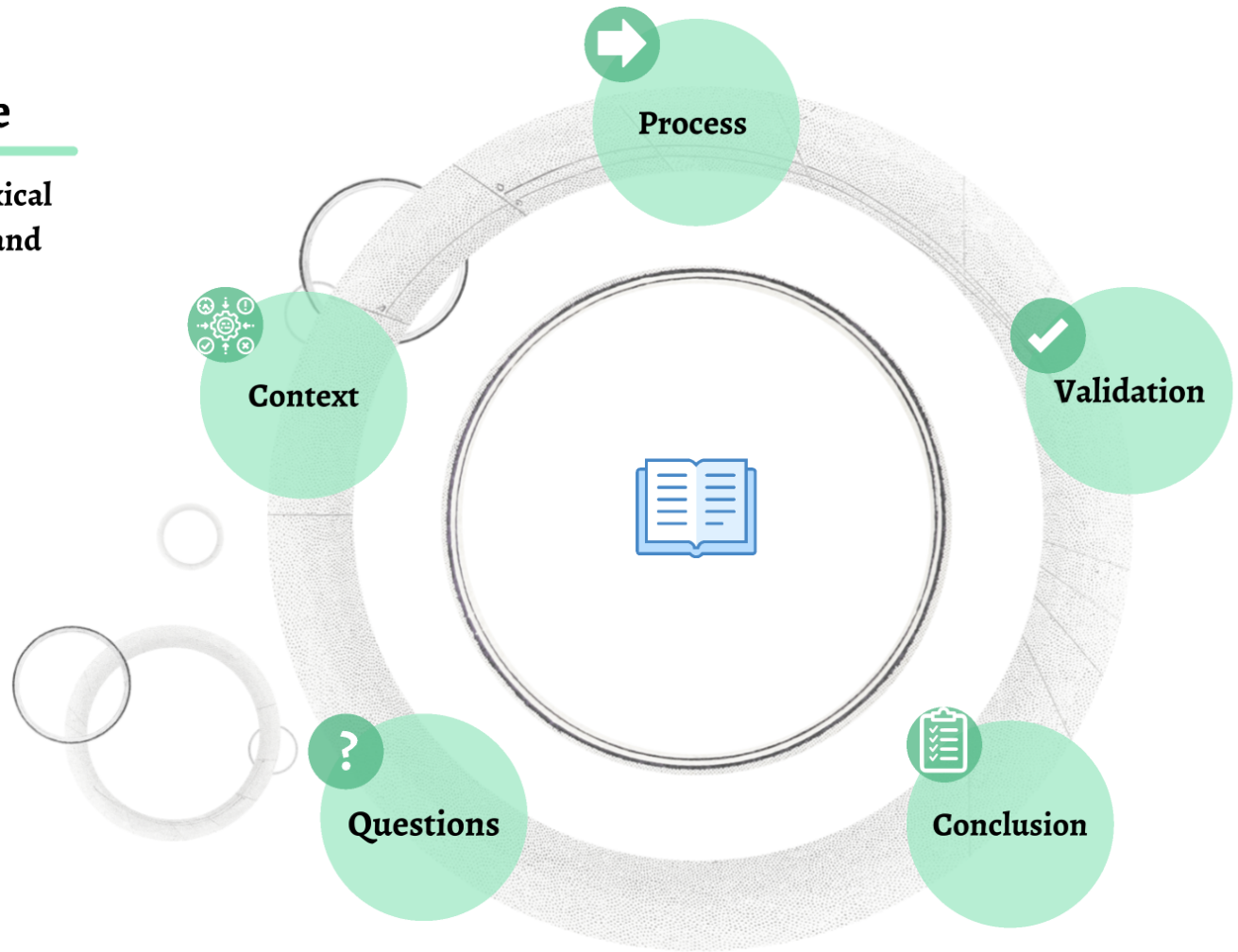
Minimal Grounding Set (MGS)



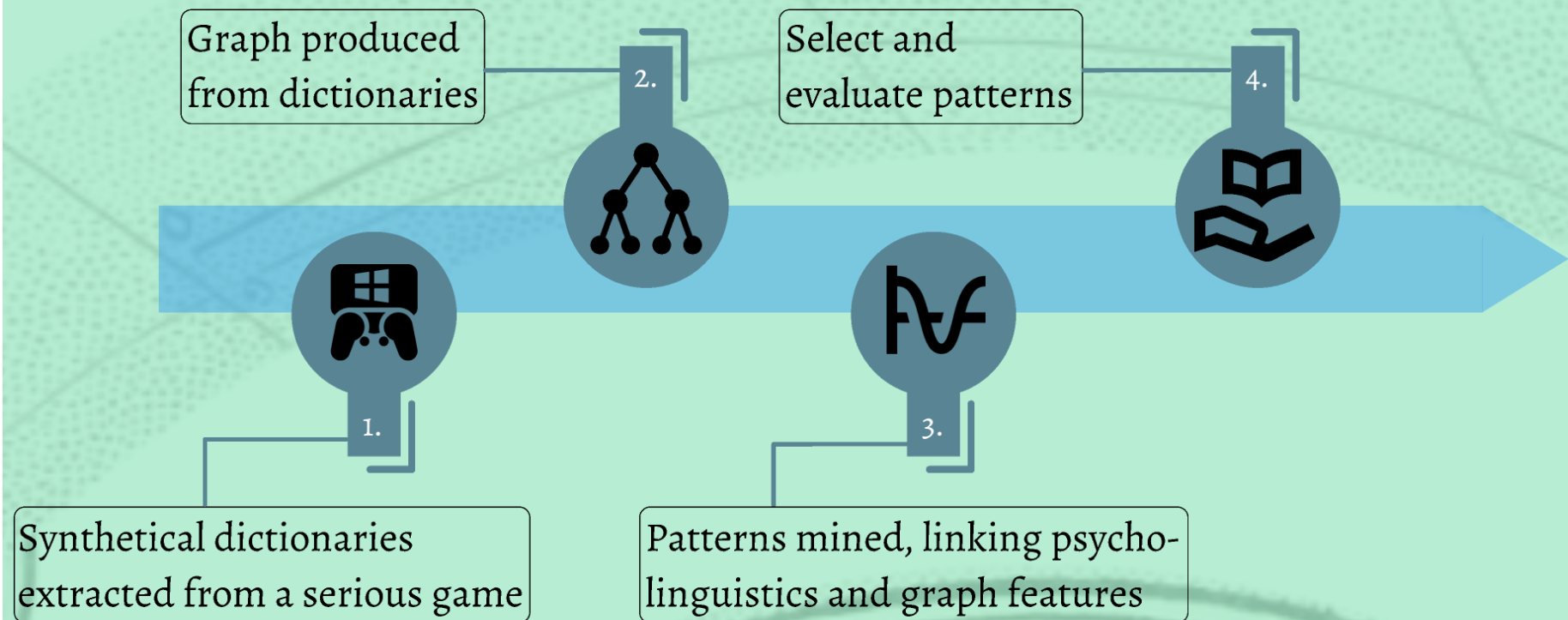
MGS words share psycholinguistics  
characteristics

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# Process



# The dictionary game

[Instructions](#) [New game](#) [Quit](#) [Undo](#)

Definition submitted successfully !

1 Choose a word to define living (adjective)

Write your definition here

2

Submit definition

## STATISTICS

Player : IbzMinstrel

Defined word(s) : 5

Word(s) to define : 9

4

animal (noun) : living and moving object

human (adjective) : abstract thinking animal

individual (noun) : instance of an animal specie

person (noun) : instance of human specie

specie (noun) : set of individuals that can reproduce

3

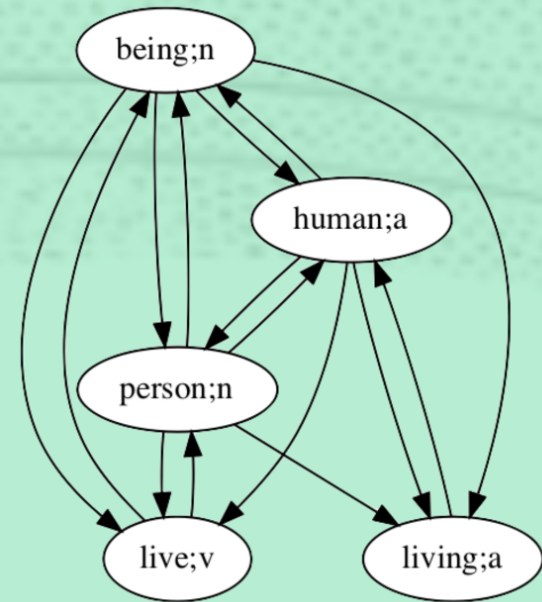
4 root words available :

- clock
- horse
- person
- thing

# Graph Representation

Given a set of definitions,  
a graph is given as an ordered pair  $(V, E)$  where :

- $V$  : the set of words
- $E : (x, y) \text{ in } E, \text{ if and only if } x \text{ occurs in the definition of } y$





# Association Rules

Information format

**Template :**

**$A \longrightarrow B$**

**Example :**

A = {Large Diameter, >70% abstract words}

B = {Few Strongly Connected Components}

**Support : # objects with A & B**

**Confidence : % of objects having B  
among these verifying A**

**Why ?**



**Understandability**



**Quantifiable**



**No label required**



**Relational data compatible**

# Association Rules

Extraction

## Formal Concept Analysis :

- **Groups objects sharing common features**  
Ex : Concrete and frequent words
- **Organize the groups in a lattice hierarchy**  
Ex : Subset of concrete words
- **Representation base can be extracted**  
Ex : Frequent  $\longrightarrow$  Concrete

# Association Rules

Extraction

## Relational Concept Analysis :

- **Extends FCA to relational data**  
Ex : Dictionaries(T), Words(T), Contain(R)
- **Propositionalize groups into attributes**  
Ex : contains "at least one of" Member(concrete words)
- **Multiple propositionalization operators available**  
Ex : "at least one of", "all", "at least p% of"...



# Validation

Application to the dictionary game data

**~ 100 Dictionaries**

6 structural features

**~ 2500 Words**

5 psycholinguistic metrics

**Contains Relation**

~125 word/dictionary



Results

# Results

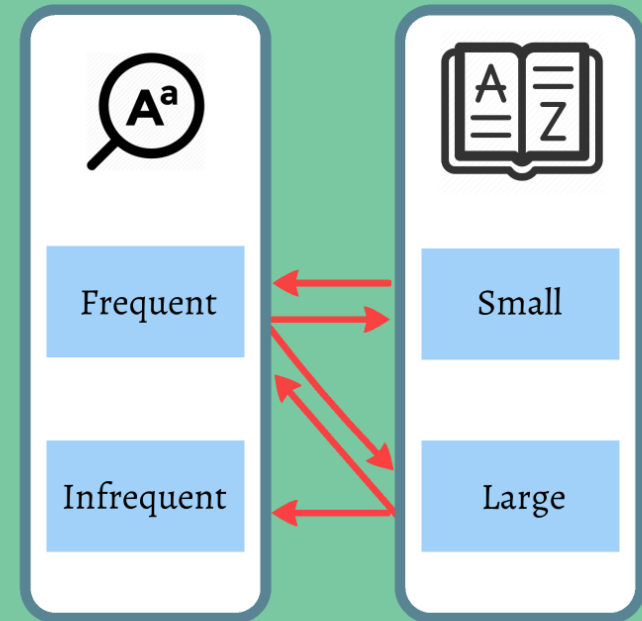
## Association Rules interpretation

### Observations

- Frequent words are used in every dictionaries
- Small dictionaries are limited to these words
- Large dictionaries also include infrequent

### Conclusions

- For each root words there is an ideal set of words to build the dictionary
- When faced to unknown/hard definitions, two phenomena can occur :
  - A synonym is used
  - Unprecise definitions generate noise



# Validation

Application to the dictionary game data

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Results

## Conclusion



Ideal set per root



Higher density



Players strategies



No association with age of acquisition



Minimize dict. size



Especially in the largest SCC



No association with concreteness



Number of words is a limited metric

Perspectives

# Perspectives

Future developments

