

# Developing Positive Attitudes Towards Cooperative Problem Solving by Linking Socio-emotional and Cognitive Intentions

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  - Specialty: Conversational Informatics

- Today, agents are developed to cooperate for solving problems.
  - if people think alone, their view is narrow
  - others opinions are inspiring
- situation in which self-disclosure and intimacy with collaborators  
→precondition for a sense of community (Kwon 2014)

## Final Goal :

### **good, satisfactory problem solving**

- through a process in which people recognize agents as effective partners and actively cooperate with them



- We focus on social interaction in collaborative learning situations
- **Cognitive interaction**••  
Discussions related to the task itself or the metacognition of the collaborators  
→ positive impressions about the **competence** of the other learner
- **Socio-emotional interaction**••  
Shared emotions about the task and pronounced expressions of positive and negative emotions  
→ positive impressions about the **familiarity** of the other learner  
→ induce smooth and low-resistance interaction

- In the case of people, it is obvious that they have emotions in addition to their abilities  
→not for agent
- **"intentional stance" (Dennett 1989)**
  - the idea that agents have intentions when people interact with them
  - people do not usually think that agents have intentions
- emotions and abilities of an agent are often understood by people separately  
→people cannot perceive an agent's intention consistently

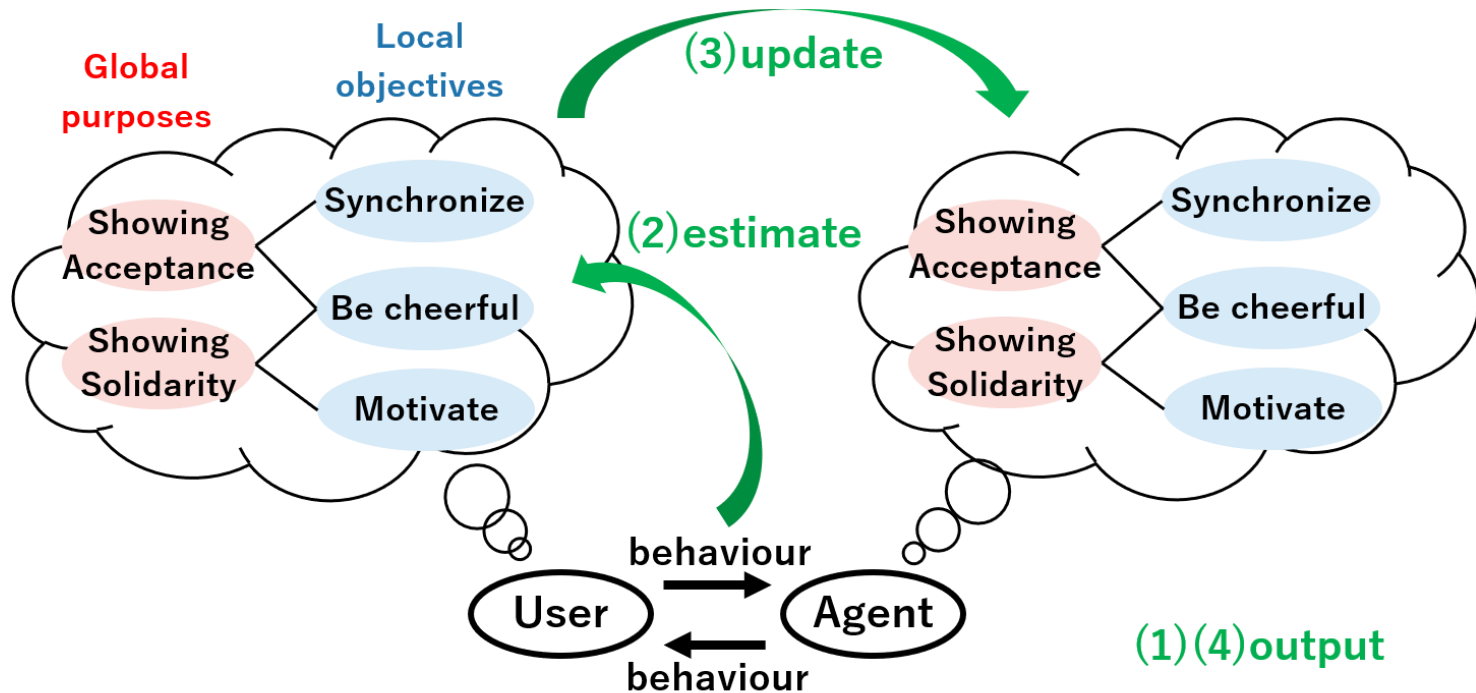


## **Our Purpose:**

- **We represent the cognitive and socio-emotional intentions of the agents**
  - **We update both intentions with consistency**
- facilitate people to feel that it is easy to talk to and be familiar with the agents.

# 3. Proposed Model

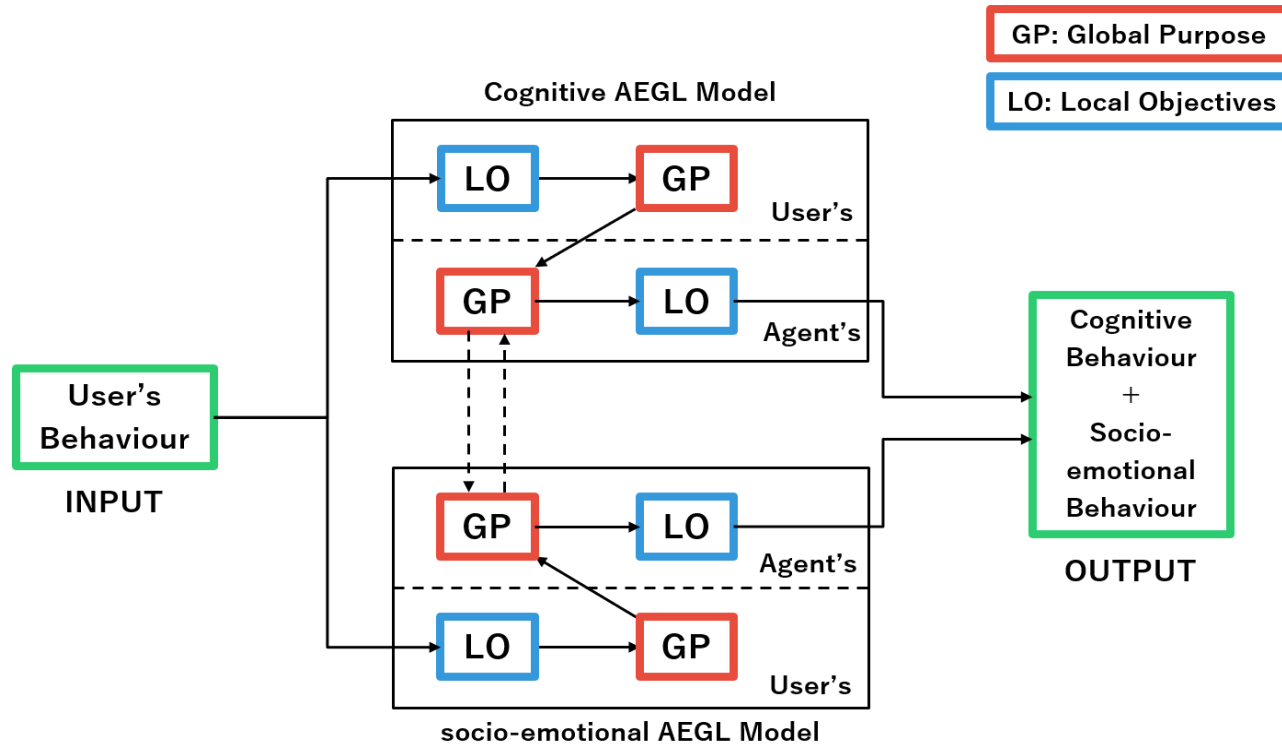
- We use **AEGL Model (Ohmoto 2018)** for agent's cognitive, socio-emotional behaviors
  - the intention of the people is inferred from their verbal and nonverbal behaviors.



# 3. Proposed Model

- **Agent model in this study**

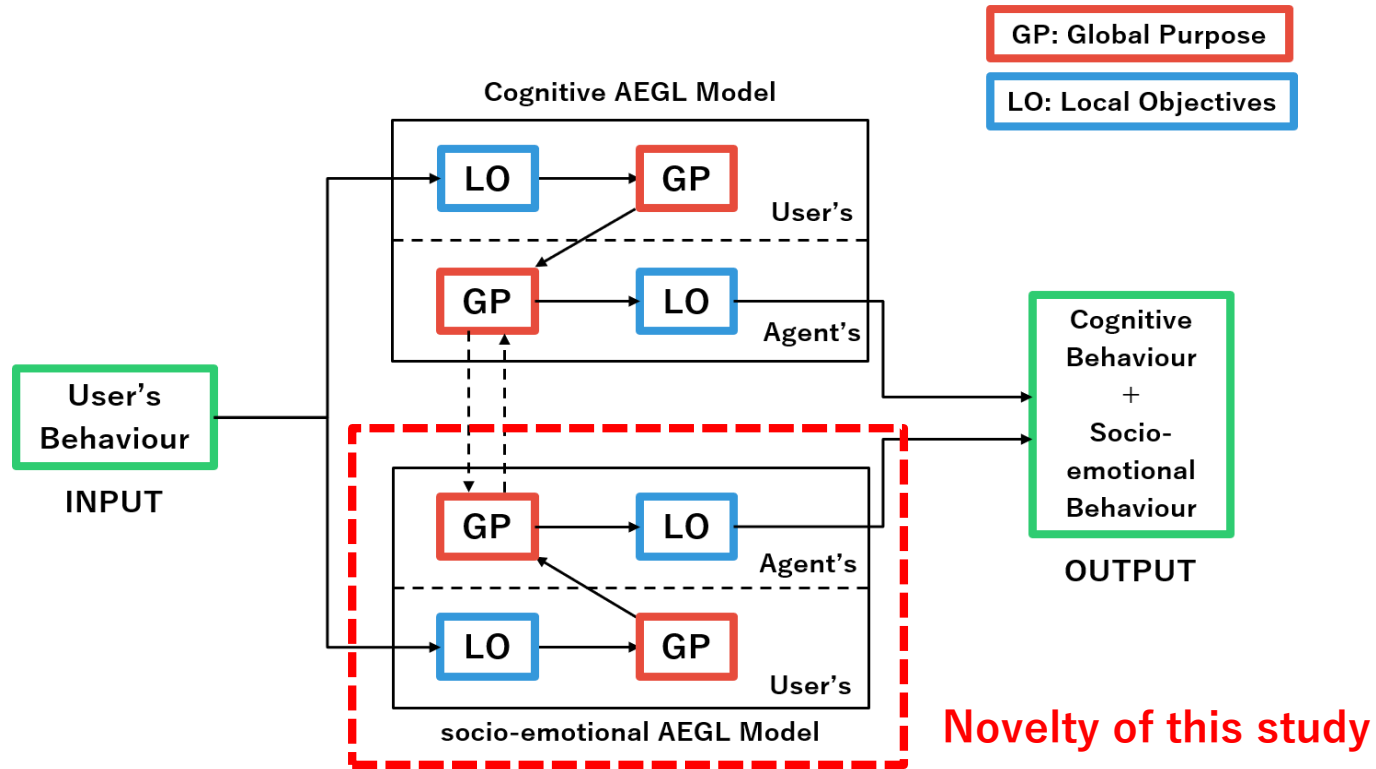
- agents infer people’s intentions, and determine next cognitive and socio-emotional behaviour in parallel



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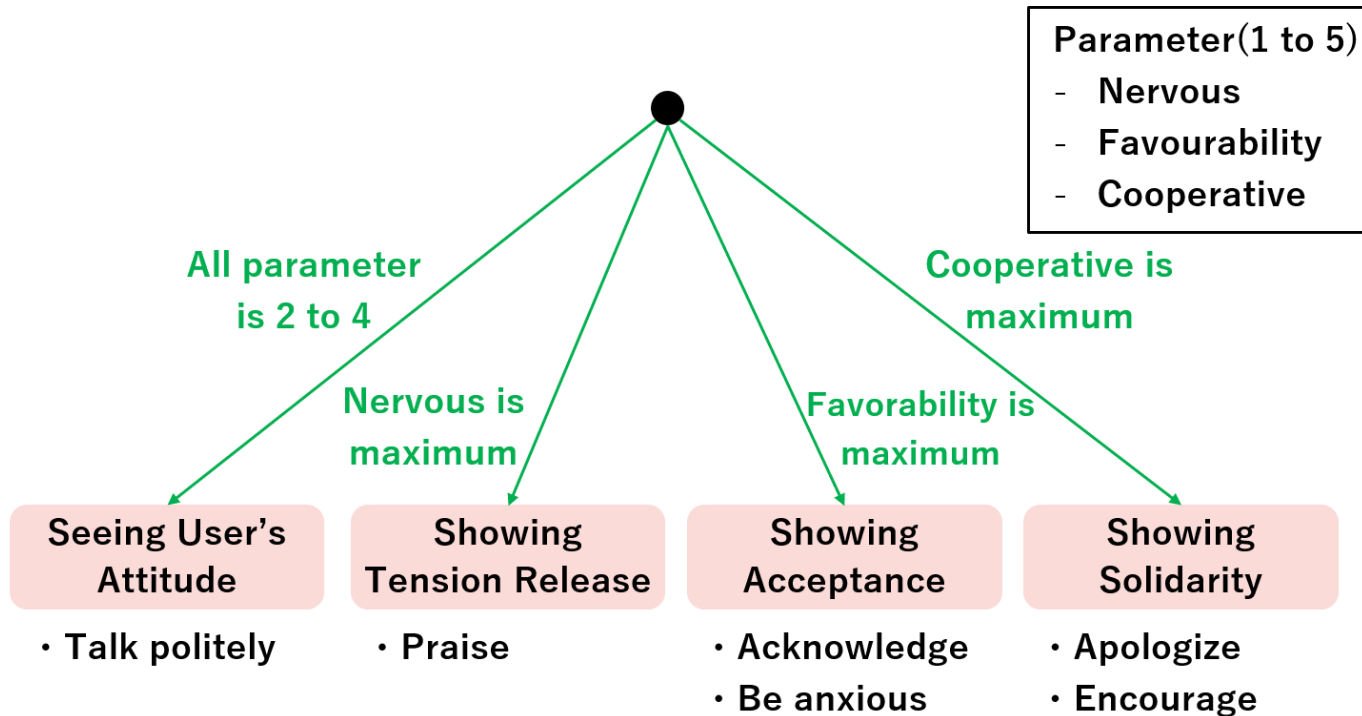




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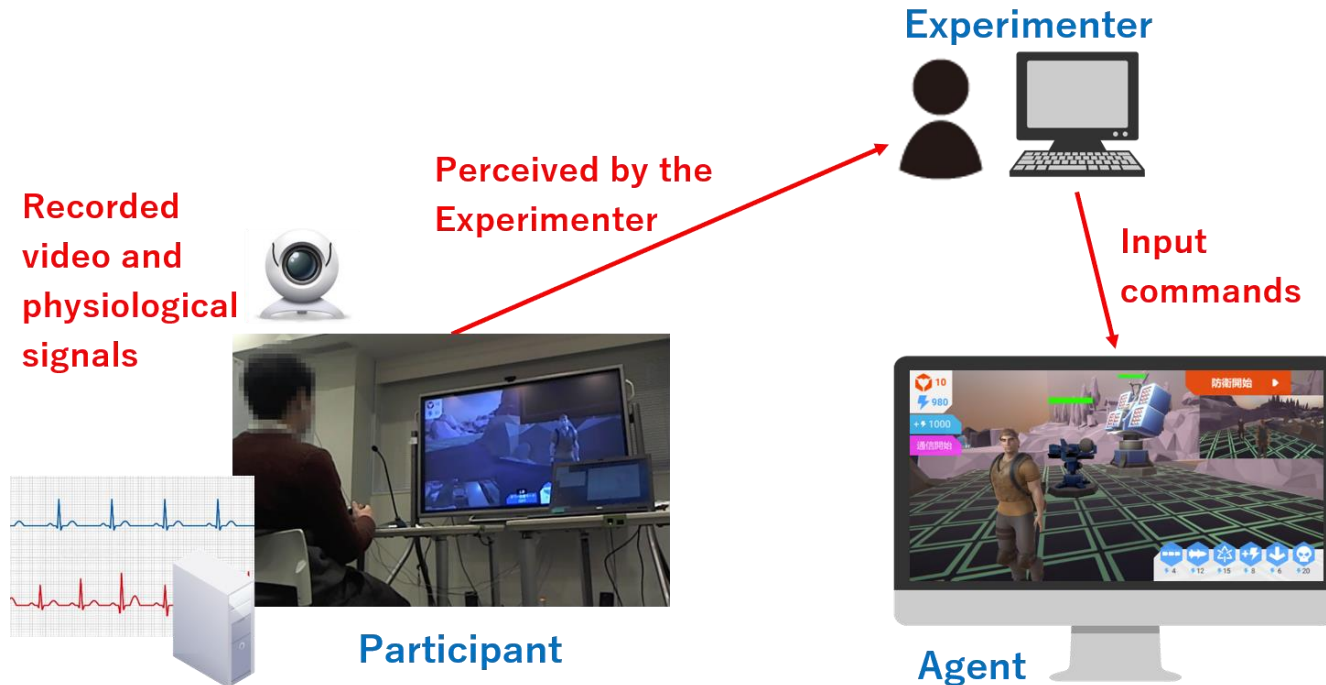
- **Experimental Socio-emotional Behaviour Generation Model**

- only the agent’s intention model is assumed
- local objective layer does not exist



## • Task : Tower Defense Game

- The player and agent communicate with each other to place a tower in position to prevent an enemy attack.



- **Task : Tower Defense Game**

- Players need to discuss the placement of towers, considering tradeoffs, such as the tower attack power versus cost.

- To succeed in this task, the player and agent must work well together



- When socio-emotional behaviors are displayed (such as **thank, praise, apologize**), we believe that the player will become

- more familiar with the agent

- more willing to interact and cooperate more actively

- **Task : Tower Defense Game**

- **Experimental group:** agent displays socio-emotional behaviors using experimental Socio-emotional Behaviour Generation Model
- **Control group:** agent doesn't display socio-emotional behaviors

- < **participants** >

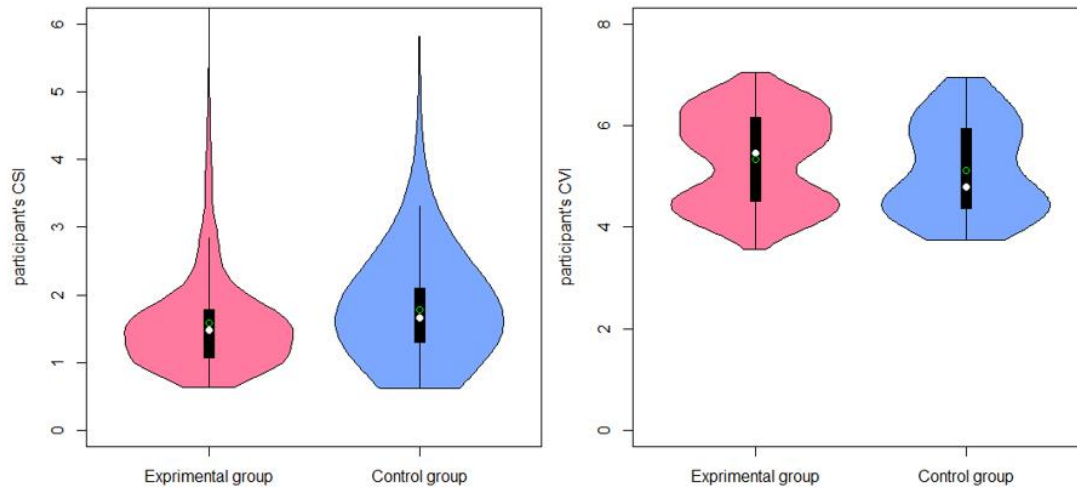
- 12 males and 3 females
- average age: 22.53 (variance: 10.65)

- < **evaluation** >

- Player's behaviour (number of speech, speech latency)
- Physiological indices (heart rate, skin conductance response)
- Questionnaire

- **Cardiac Sympathetic Index(CSI) and Cardiac Vagal Index(CVI)**

< CSI, CVI average for 30 seconds after cooperative agent's speech for the entire task >



- CSI...sympathetic nerves (stress state)
- CVI...parasympathetic nerves (relax state)

< Welch's t-test >

- CSI between group (p=**1.29e-05\*\*\***, t=-4.38)
- CVI between group (p=**0.00025\*\*\***, t=3.67)

- **participants' Skin Conductance Response**

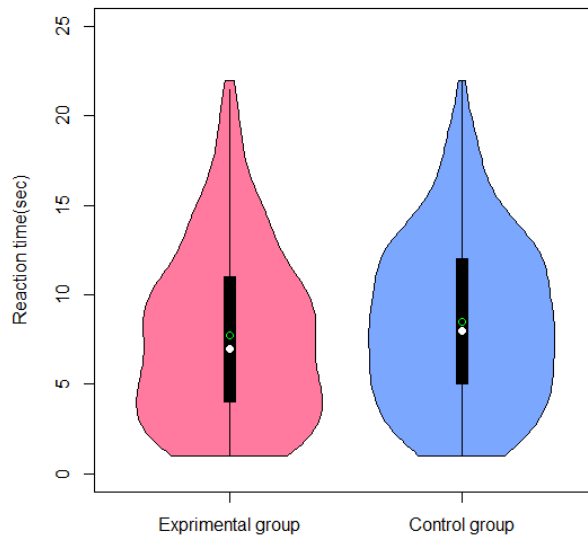
- electrical measure of sweating caused by mental tension and excitement
- rate of SCR values exceeding the threshold within 30 seconds of speech

	positive	negative
Experimental	330	91
Control	364	77

- no significant differences in the response rates

## • participants' Skin Conductance Response

- focused on the speech with positive SCR response
- number of seconds that the SCR value exceeded the threshold within 30 seconds after agent's speech



<Welch's t-test>

- control group having a significantly longer time  
( $p=0.045^*$ ,  $t=-2.01$ )
- In the control group, participants tend to be overly nervous about the agent's speech

- **participants' socio-emotional speech**

- we measured five types of speech:

- "acknowledge", "apologies", "be anxious", "encourage", "praise"

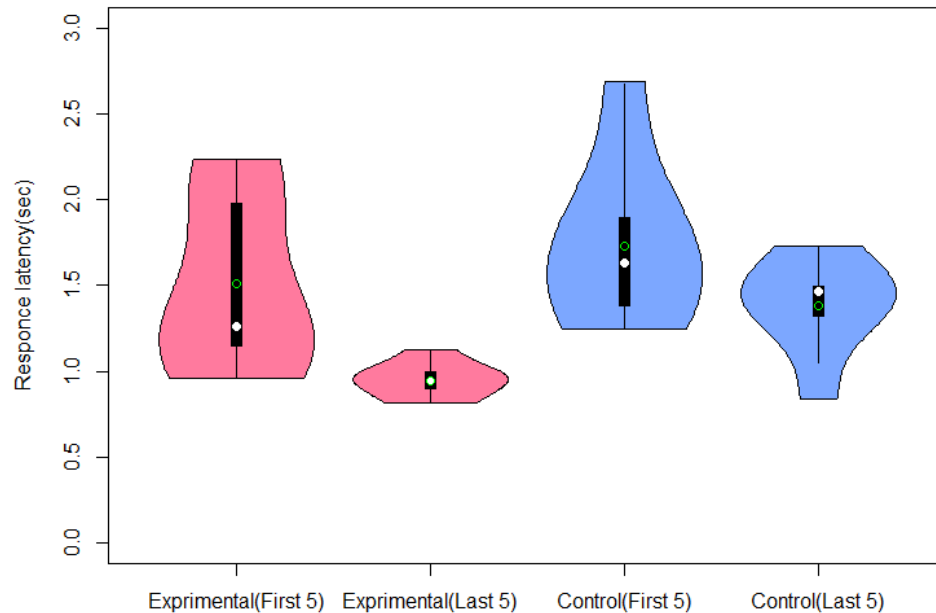
	Socio-emotional	cognitive
Experimental	40	538
Control	7	381

<  $\chi^2$  test >

- significant differences  
( $p=0.00052^{***}$ ,  $\chi^2=12.05$ )



- participants' speech latency



- long speech latency  
→ participants found it challenging to communicate with the agent

<two-way ANOVA >

- significant differences ( $p=0.0498^*$ ,  $F=4.68$ )
- significant differences between first 5 minutes and last 5 minutes ( $p=0.0039^{**}$ ,  $F=12.27$ )

- Questionnaire

**Q1. I took a liking to the agent.**

**Q2. The agent was reliable.**

Q3. I felt easy to talk with the agent.

Q4. The behavior of the agent was natural.

**Q5. I found the agent's behaviour human-like.**

Q6. I felt the value of the cooperation with the agent.

**Q7. I was willing to the cooperation with the agent.**

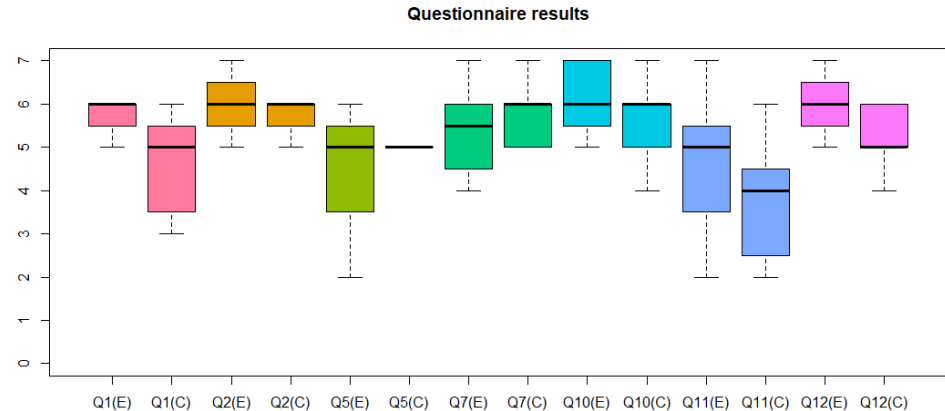
Q8. I could understand the way of thinking of the agent.

Q9. The agent understands my way of thinking.

**Q10. I felt accepted by the agent.**

**Q11. I felt relieved by the agent.**

**Q12. I felt solidarity with the agent.**



< Mann-Whitney U test >

- significant difference in Q1

( $p=0.046^*$ ,  $W=45$ )

- The other items are not significantly different.

- **CSI, CVI, SCR**

- participants in experimental group tend to be less tense and more relaxed in response to the cooperative agents' speech.
- no significant difference in physiological indices, between agent's cognitive speech and socio-emotional speech
- socio-emotional speech of agents did not directly affect participants

 agent's cognitive speech based on socio-emotional speech, was effective in reducing the participants' tension.

- **Player's behaviour**

- Shortening of participants' speech latency, Increase in socio-emotional speech


 participants became less stressed when interacting with the cooperative agent

## <To Construct an Ideal Proposal Model>

- According to the questionnaire results, the participants in the experimental group more strongly perceived the socio-emotional intentions (showing tension release, acceptance, and solidarity)

 the types of adopted intentions in experimental model were relatively appropriate

- we could not induce the participants' trust in the cooperative agent and strong positive attitudes towards it.

 there is room to devise more effective ways to link the cognitive and socio-emotional behaviors of the cooperative agents

- **This study's goal:**

facilitate people to feel that it is easy to talk to and be familiar with the agents

- **Proposed method:**

output cognitive and socio-emotional behaviors in parallel using the AEGLE model.

- **Task:**

Tower defense game

- **Results:**

people became less nervous and feel more comfortable talking to the agents.

- **Future Work:**

further consistency between cognitive and socio-emotional intentions in the model