



International Academy, Research, and Industry Association

Best Paper Award

Mapping on the Use of Games for Programming Teaching with an
Emphasis on Software Reuse

By

Diego Cardoso, Cláudia Werner

Presented during SOFTENG 2020, The Sixth International Conference on Advances and Trends in Software
Engineering, held in Lisbon, Portugal during February 23 - 27, 2020

IARIA Board

