Important deadlines:

<table>
<thead>
<tr>
<th>Deadline</th>
<th>Date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Submission deadline</td>
<td>August 5, 2020</td>
</tr>
<tr>
<td>Notification</td>
<td>September 5, 2020</td>
</tr>
<tr>
<td>Registration</td>
<td>September 19, 2020</td>
</tr>
<tr>
<td>Camera ready</td>
<td>September 30, 2020</td>
</tr>
</tbody>
</table>

Tracks:

- INTER: Interfaces
- SUSTAIN-CHI: CHI and sustainability
- HUM-IND4.0: Human-centered industrial technologies
- OUI: Organic user interfaces
- HAPTIC: Haptic interfaces
- SYSTEMS: Interactive systems
- DEVICES: Interaction devices
- DESIGN & EVAL: Interaction & interface design & evaluation
- MODELS: Principles, theories, and models
- USER: User modeling and user focus
- CHILDREN: Children-computer interaction
- ELDERLY: Designing for an aging population
- PARADIGMS: Traditional and emerging paradigms
- ACCESS: Usability and universal accessibility
- HUMANWEB: Human-Web Interaction
- HUM-ROBOTS: Human-robot interaction
- HUM-AGENTS: Agents and human interaction
- SOCIAL: Social aspects of human-computer interaction
- GAMES: Computer games and gaming
- EDUCATION: Human-computer interaction in education and training
- MED APPS: Applications in medicine
- TELECONF: Teleconferencing
- APPLICATIONS: Other domain applications