



Federated Access to High-Performance Computing and Big Data Resources

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Outline

- Jülich Supercomputing Centre
- Example use cases
- Solutions for Federated Access
 - UNICORE : services suite
 - Unity : user authentication and identity management
 - UFTP : high-performance data transfer
 - Clients
 - RESTful APIs



Forschungszentrum Jülich and Jülich Supercomputing Centre (JSC)





JUQUEEN

- IBM Blue Gene/Q
- 28 racks, 458,752 cores
- PowerPC A2 1.6 GHz,
- 16 cores per node
- 5.8 Petaflop/s peak
- 460 TByte main memory
- 5D network





JUST: Juelich Storage Cluster

- IBM-GPFS (General Parallel File System)
- 19.2 PB online storage (15.1 PB net)
- 14,296 disks, MTBF 3 disks per week
- 9.2 PB GPFS Storage System
- Native RAID
- 4,640 NL-SAS + 120 SSD
- Fileserver for
 - HPC systems: JUQUEEN, JUROPA
 - Clusters: JUDGE, JUVIS (visualisation)
 - DEEP (Dynamical Exascale Entry Platform)
 - Big Data collaborations





Tape Libraries

- Automated cartridge systems
- 45 PB (upgrade to 80 PetaByte)
- Used for
 - Backup
 - Long term archive
 - Migration of active (online) data to less expensive storage media
- 2 libraries
 - 16,600 tapes
 - 48 tape drives



Data centric view





Compute centric view







Federated Systems and Data



Focus on applications and their requirements in federated environments:

- Data Management investigates the data life cycle of applications and strategies, methods, tools and services required for all processing steps.
- Data Analytics addresses techniques and methods for analysing Big Data sets.
- Application Support deals directly with applications and their integration into distributed environments.
- Federations provide a basis for distributed environments by developing the necessary tools and services, e.g. for identity management or data processing models.
- Standardisation lays the foundations for the interoperability of federated computing and data infrastructures.



Two use cases from neuroscience



High-throughput brain scans – a Jülich / Univ. Düsseldorf collaboration

- Goal is to create a 3D brain atlas
- Data aquisition
 - Brain section scans (ex vivo) (~2000 slices, 500GB per slice → 1 PB)
 - MRT scans (in vivo)
- Processing: image registration, calibration, segmentation, etc
- Image processing using HPC
- Raw data often re-processed (new algorithms, new software versions)
- Plus: workflows, metadata, sharing with external partners











- FET Flagship
- ~10 years, ~1 Billion € (50% EC funding)
- Coordinated by EPFL (Lausanne)
- Huge, multidisciplinary Consortium
 - Neuroscience, medicine, physics, IT, philosophy, ...
 - ~200 partners by Y5
- www.humanbrainproject.eu





HBP Goal

To build an integrated ICT infrastructure enabling a

Global collaborative effort towards understanding the human brain, and ultimately

To emulate its computational capabilities



HBP High performance computing platform



Technology evaluation and deployment of HPC systems

Main production system at Jülich (Exascale capability around 2021/22) plus facilities at CSCS, BSC, CINECA

Applications requirements analysis, subcontracting for R&D and prototypes

Mathematical methods, programming models and tools

Parallel and distributed programming models, work flows, middleware for resource management, performance analysis & prediction, numerical algorithms for neuroscience

Interactive visualization, analysis and control

In-situ visualization and interactive steering and analysis of simulations

Exascale data management

Scalable querying of datasets, data analytics, data provenance and preservation

Brain-inspired supercomputing





Solutions













How can I ...

- use multiple, heterogeneous systems seamlessly,
- manage my job input data and results?
- ... across systems? Workflows?
- This was the original motivation for developing UNICORE (1997)

UNICRE



A federation software suite

- Secure and seamless access to compute and data resources
- Excellent application and workflow support
- Complies with typical HPC centre policies
- Wide variety of clients: GUI, commandline, APIs, ...
- Java/Perl based, supports UNIX, MacOS, Windows and many resource management systems (Torque, Slurm, SGE, ...)
- Easy to install, configure, administrate and monitor
- Small, active developer team, responsive to user wishes :-)
- Open source, BSD licensed, visit http://www.unicore.eu

A (subjective) UNICORE timeline



- 1996 (mythical past) : first UNICORE project (Germany only)
- 2002 : UNICORE 4/5 → Eurogrid project, UNICORE goes Open Source, I started to work on the OpenMolGRID project
- **2005-2007**
 - **UniGRIDS** project : UNICORE WS(RF) interfaces defined
 - UNICORE 6.0 release
- Deployment in PRACE, XSEDE and other HPC infrastructures (national Grids, e.g. PL-Grid)

2013 : UNICORE 7.0 release

and we're still going (thanks to projects and institutional funding)

UNICORE: Main services

- Compute
 - TargetSystemFactory
 - TargetSystem
 - JobManagement
 - Reservations
- Storage and data
 - StorageFactory
 - StorageManagement
 - FileTransfer
 - Metadata

- Workflow
 - Workflow enactment
 - Task execution
 - Resource Broker

Registry



Default setup





 Access to resource manager and file system via TargetSystemInterface (TSI) daemon installed on the cluster login node(s)

Factory services: virtualisation support





- Can add new types of TargetSystems, e.g. to set up a virtual image during its initialisation phase
- Provide access to the newly started virtual machine



Storage Management Service



File system



S3 (under test)

iRODS (prototype)

Storage Management Service



- Initiate file transfers
 - Multi-protocol support
- Metadata management
 - Schema-free, key-value
 - Indexed via Lucene, searchable
- Rule-based data processing
 - New files automatically trigger actions
 - e.g. metadata extraction, compression, etc

Factory services: virtualisation support





- Different types of storage backends can be supported
- User can select and provide required parameters



UNICORE : under the hood





UNICORE Services Environment



- Implemented in Java
- Based on Apache CXF (http://cxf.apache.org/)
 - Very mature and up-to-date services stack. Current version is 2.7.x, 3.x coming soon
 - SOAP web services
 - REST via JAX-RS
- Numerous other open source libraries

Federated access: security is the key







UNICORE – Basic security flow



- User invokes a service, i.e. makes a web service call to a UNICORE service
- Authentication: who is the user?
 - Results in the user's X.500 DN ("CN=…, O=…, C=…")
- Assign attributes to the DN
 - Standard attributes: role, Unix ID, groups, etc.
 - Custom attributes: (e.g. S3 access and secret keys)
- Authorisation
 - Add context: e.g. who owns the service?
 - Check local policies (XACML)
- Allow or deny the request

UNICORE solution based on SAML

- Use chain of signed assertions
- Trust always delegated to particular server
- Can be validated and audited









Delegation

End-user authentication in UNICORE



- Pre-UNICORE 7: X.509 client certificates REQUIRED for end-users
- Users tend to hate them
 - All sorts of usage issues
- Lack of understanding leads to lack of security (sending keys via email etc)
- Users understand passwords
 - and it is relatively easy to teach basic security measures

Certificate-less end-user authentication



- Goal: no end-user certificates (not even short-lived)
- Approach
 - Use signed SAML assertions
 - Issued and signed by the trusted server (Identity Provider, IdP)
 - MANY options, e.g. support for existing SAML IdPs , federations like DFN AAI, etc
 - Flexible solution is required
- Implications
 - Client server TLS is not client-authenticated any more
 - End-user cannot sign anything (no more "non-repudiation")
Introducing Unity



- Complete Authentication and Identity Management solution
- Manage users and user attributes, group membership
- Developed by ICM / Univ. of Warsaw (PL)
- Separate product: www.unity-idm.eu
- Increasing take-up: e.g. HBP









Unity admin: managing content



UNITY administration in	terface	Logged as: D	efault Admini	istrator [entity id: 1] ᢗ	2	
Contents management Registrations managem	nent Schema management	Server management				
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Unity admin: managing endpoints



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UNITY UNICO	RE SOAP SAML OIDC Status:	
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	/unicore-soapidp-oidc	
	1: oidc	

Example: authentication assertion





<urn:Assertion>...

<dsig:Signature... </dsig:Signature>

<urn:Subject>

<urn:NameID

Format="urn:oasis:names:tc:SAML:1.1:nameid-format:X509SubjectName">CN=Demo User,O=UNICORE,C=EU</urn:NameID> <urn:SubjectConfirmation Method="urn:oasis:names:tc:SAML:2.0:cm:sender-vouches">

<ur><urn:SubjectConfirmationData NotOnOrAfter="2014-11-16T10:30:23.334Z"/>

</urn:SubjectConfirmation>

</urn:Subject>

<urn:AttributeStatement>

<urn:Attribute Name="cn">

<urr><urr:AttributeValue>Demo User</urr:AttributeValue>

</urn:Attribute>

<urn:Attribute Name="email">

<urr><urr:AttributeValue>test@example.com</urr:AttributeValue>

</urn:Attribute>

<urn:Attribute Name="memberOf">

<urn:AttributeValue>/portal</urn:AttributeValue>

<urr><urr><urr>AttributeValue>/</urr</td>

</urn:Attribute>

</urn:AttributeStatement>

</urn:Assertion>



UFTP – high performance data transfer

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Requirement: efficient data transfer through firewalls



Common data transfer issues



Firewall

- Direct connections from the outside to the login node(s) are usually not allowed
- Statically opening ports (or worse, port ranges) is a security risk
 - \rightarrow need dynamic port opening technique
- User management
 - Authentication and authorization
 - User ID / group IDs mapping
 - External / anonymous users

Solving the firewall issue: using passive FTP to open ports





UFTP = passive FTP plus separate AuthN



- FTP by itself is insecure:
 - Users log in using username/password
- UFTP adds a secure control channel which is used for additional security measures:
 - Authenticate clients
 - Map user ID / group IDs
 - Initiate data transfers
- Requires an secured "command port" in addition to the open FTP port

UFTP components

- UFTPD server
 - Pseudo-FTP port (open in firewall) for clients
 - Local command port (SSL protected) used by Auth server
 - Run as root w/ setuid
- UFTP client
 - Authenticate
 - Connect to UFTPD
 - Send/receive data
- Auth server
 - Client authentication
 - User ID mapping



Standalone "Auth server"



- Authentication
 - Password check
 - sshkey check
 - Unity is supported
- Attribute mapping
 - uid, gid
 - QoS e.g. rate limit

RESTful service



Standalone UFTP Client



Authentication

- Username/password (HTTP basic auth)
- sshkey incl. support for ssh-agent
- Commands
 - Is list remote files
 - cp copy file(s)
 - supports reading/writing parts of files (byte ranges)
 - sync synchronize single remote/local files
- Requirements: Java 7
- Available as tgz archive



UFTP features



- Fast file transfer library similar to FTP
- Firewall friendly and secure
- Optional encryption and/or compression
- Multiple TCP streams per connection
- Fully integrated into UNICORE for data staging and client/server data movement
- Standalone client is available
- Flexible integration options (portals, ...) or separate authentication server
- Implemented in Java, available as tgz, rpm, deb

UFTP - Some applications and use cases



- File transfer and data staging in UNICORE
 - Built into standard UNICORE clients
 - Java applet for the UNICORE web portal
- Standalone use (client plus separate AuthN server)
 - Secure, high-performance data upload/download
- Integrate UFTP functionality into web applications
- Planned master thesis: Data access and sharing at JSC (UFTP+AAI+HPC storage cluster)

2012: Testing UFTP on a 100 GBit/s testbed TU Dresden – TU Freiberg





- Up to 10 GBit/sec per cluster node
- Up to 100 GBit/sec aggregated transfer rate







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UNICORE Clients

- "Rich client" based on Eclipse
- Commandline client
- Web portal via Browser
- APIs
 - Java
 - RESTful (work in progress)

Rich client

- Building, submitting and monitoring jobs and workflows
- Integrated data and storage management
- X.509 and Unity for AuthN
- "Simple view" for novice users
- Based on the Eclipse framework
- Extensibility through plug-ins
- Installation/update mechanism for plug-ins and Application GUIs

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Version 2.1.0-rc1	
TerminationTime 2020-03-11 15:20:05 Script2	
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Integrated storage management in the UNICORE Rich client Grid browser



- Create files
- Drag and drop from/to desktop environment
- Copy and paste
- Remote file editing



Portal / Web client



What is a "portal" anyway?

Back to the 1990s?



UNICORE Portal



- Aim for a simple, easy-to-use web application
- Flexible authentication and user registration
 - support Unity
- Implementation choices
 - Java-based, VAADIN web framework
 - Use UNICORE Java APIs

UNICORE Portal – Job creation view



Application Inpu	ut Files Output files Resources	
b name:	Script job	
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ommand line argumer	nts:	
DEBUG: VERBOSE:	S	
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UNICORE Portal – various



Several "list" views, e.g. jobs, sites

×	Select All					Items per page:
	NAME	JOB STATUS	SITE	QUEUE	ESTIMATED FINISH TIME	ACTIONS
8	Job1	SUCCESSFUL	DEMO-SITE	N/A	unknown	🖾 🤣 🖉
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ż	Example job	QUEUED	DEMO-SITE	N/A	unknown	🛤 📀 💽 🛤

- Workflow creation
- JavaScript
- Initially only simple graphs



UNICORE Portal: Data manager





REST APIs



WS(RF) – in use since 2004/2005



Pros

- Strongly typed
- Messages can be validated
- SOAP: headers/envelope mechanism
- WS-Security, SAML well established

Cons

- CPU intensive (XML processing, XML signatures)
- Complex interface (look at a typical WSDL!)
- Only Java and C# can be realistically used on the client side

RESTful – pros and cons



Pros

- Weakly coupled
- HTTP benefits (error codes, caching, ...)
- Several authentication options (HTTP basic, OAuth, ...)
- Multiple message formats and resource representations can be used

JSON, XML, HTML, ...

- Clients in all languages (even *curl* or *wget*)
- Cons
 - No standard solution for trust delegation (yet)

RESTful APIs



- Concrete requirements from the Human Brain Project
 - Authentication via OpenID Connect
 - Simple job submission and management
 - Data movement
- REST APIs available with UNICORE 7.1
- OIDC under development, will be available in UNICORE 7.2
- Dedicated talk tomorrow!

Putting it all together: the Human Brain Project's HPC platform





Summary



Main challenges

- Concrete needs to access HPC compute and data resources through federations
- More users and more diverse usage of HPC resource
- Data sharing, open access and all that
- Solutions
 - UNICORE compute and storage abstractions
 - Unity federated identity management
 - UFTP high-performance data transfer with sharing capabilities

Outlook

Current and future trend: web-style

- Authentication via OAuth2
- RESTful APIs
- Portals and science gateways
- Data sharing
- Maximise end-user friendliness, driven by applications
- Add/extend support for
 - Cloud resources (OpenStack, S3, EC2, ...)
 - Hadoop / YARN jobs
 - Virtualised applications (Docker)











Team / Thank you



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- Richard Grunzke and others at Technical University Dresden
- Students: Burak Bengi, Maciej Golik, Konstantine Muradov
- ... many others who reported bugs, suggested features, contributed code and provided patches

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