


DailyExp : A Tool for Collecting Cognitive Performance and Physiological Data in Daily Life with Engaging Behavioral Design

Xianyin Hu, Yuki Ban and Prof. Shin'ichi Warisawa

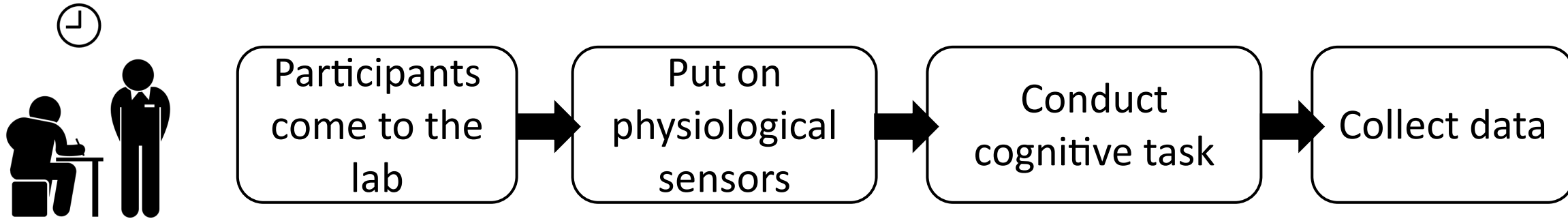
Human&Environment Informatics Lab. Graduated School of Frontier Science
The University of Tokyo
Tokyo, Japan



 huxianyin@lelab.t.u-tokyo.ac.jp , {ban, warisawa}@edu.k.u-tokyo.ac.jp

Background

- Conventional laboratory-based experiment to study cognition and physiology:



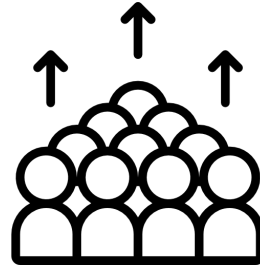
- Conducting conventional laboratory-based experiment has drawbacks:

- High financial and temporal cost
- Low ecological validity
- Difficult to capture natural cognitive fluctuations over time

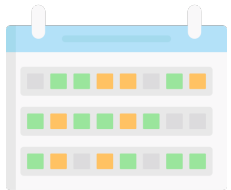
Objective

- To present a practical tool for collecting cognitive performance data as well as physiological data in daily life settings.

✓ Cost and time efficiency.



✓ Capturing diverse variety of human cognitive and physiological states.



Weekdays as well as weekends



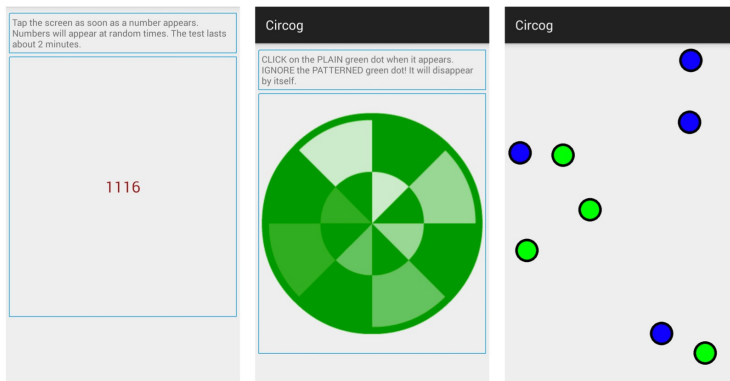
Energetic state as well as fatigued state

✓ High ecological validity under a real-life context.

Related Works

- Smartphones and smartwatches had been adopted as assessment tools [1-5] showing their feasibility for evaluating cognitive function.
- However, a lack of user engagement throughout a prolonged experiment still exist in such experiment conducted in the wild that depends on participants' voluntary behaviors.

[4]Cognitive kit(Smart phone based)



[5]UbiCAT (Smart watch based)



- [1] Tschacher, et al. Dynamical Systems Approach To Cognition, The: Concepts And Empirical Paradigms Based On Self-organization, Embodiment, And Coordination Dynamics. Vol. 10. World Scientific, 2003.
- [2] Jongstra S, et al. Cognitive testing in people at increased risk of dementia using a smartphone app: The iVitality proof-of-principle study. JMIR Mhealth Uhealth. 2017 May 25;5(5):e68.
- [3] Tiegies Z, et al. Development of a smartphone application for the objective detection of attentional deficits in delirium. Int Psychogeriatr. 2015 Aug;27(8):1251–1262.
- [4] Dingler T, et al. Building cognition-aware systems: A mobile toolkit for extracting time-of-day fluctuations of cognitive performance. Proc ACM Interact Mob Wearable Ubiquitous Technol. 2017 Sep 11;1(3):1–15.
- [5] Hafiz, et al. "The ubiquitous cognitive assessment tool for smartwatches: design, implementation, and evaluation study." JMIR mHealth and uHealth 8.6 (2020): e17506.

Proposal : The 「DailyExp」 Application

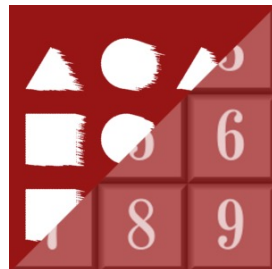
- An alpha version is readily available on major mobile platforms.
- Covering three classical cognitive paradigms (Stroop, N-back, FluidIQ).
- Ready to integrate with Fitbit account for collecting **physiological** data.



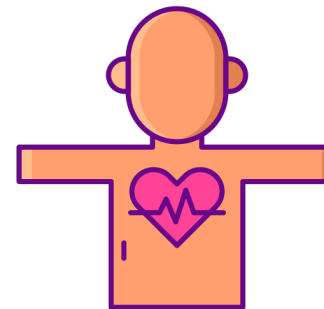
Fluid IQ Test



N-back Test



Stroop Test

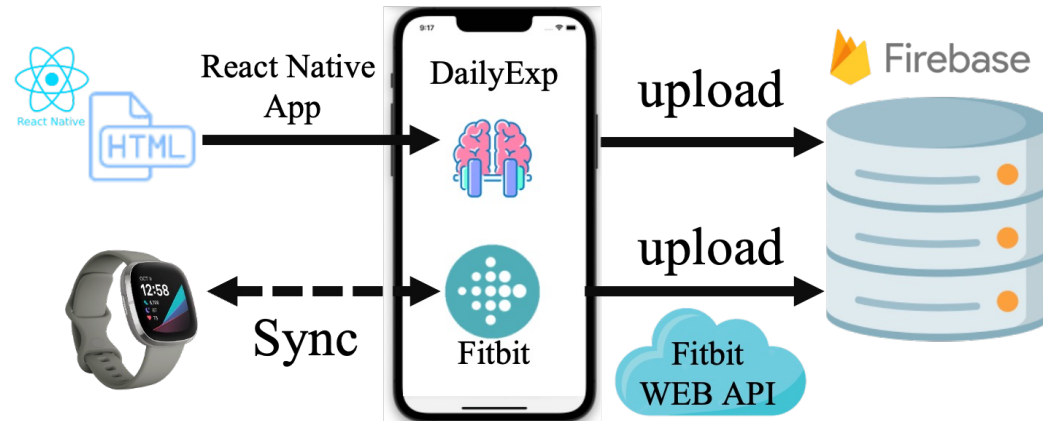


fitbit



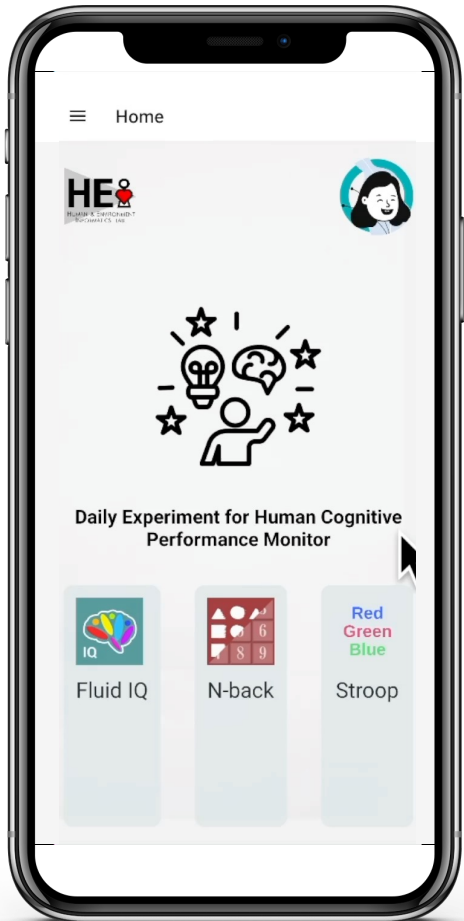
The 「DailyExp」 Application : Implementation

- Implemented using web-based open-source framework : React Native
- Physiological data including heart rate 🫀, sleep 😴 and activity 🏃 was grabbed from the Fitbit server using Fitbit web API.
- Firebase's data storage service was utilized to store data.



The Stroop Test

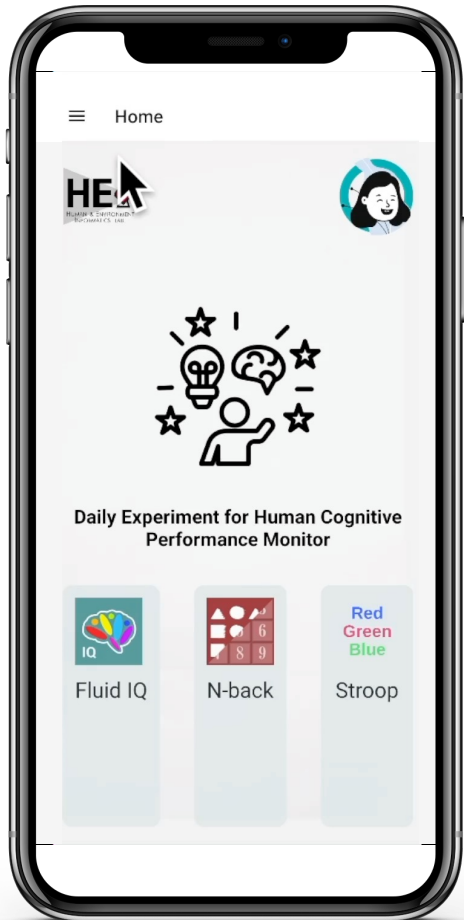
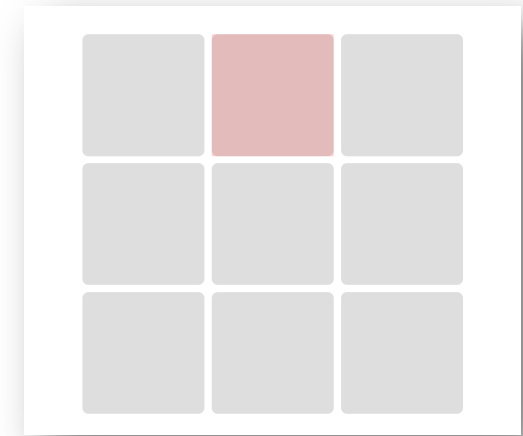
A measure of **cognitive control** and **attention**.



- Participants are presented with color words printed in ink colors and must indicate the color of the ink while ignoring the word itself.
- In 「DailyExp」 :
 - Only the incongruent condition where color word and ink color are always different.
 - Present interval = 3 sec, retention interval = 2 sec.

The N-back Test

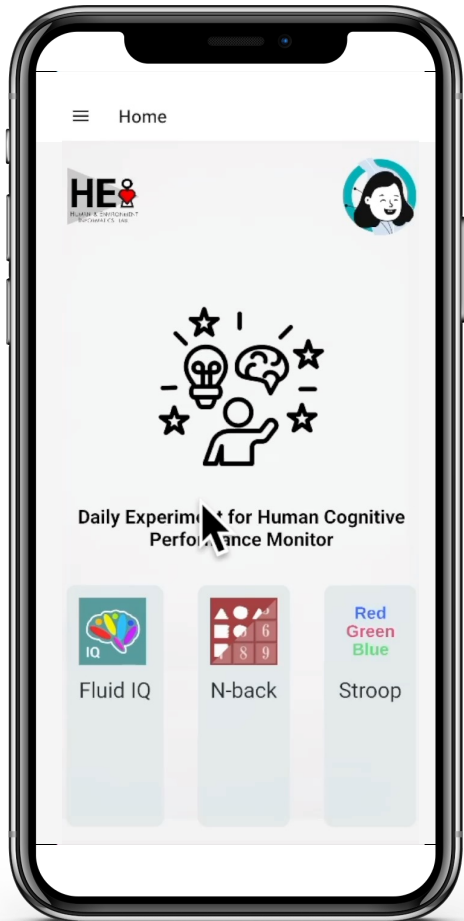
A measure of **working memory**.



- Participants are presented with a series of stimuli and must indicate the stimulus presented N steps back.
- In 「DailyExp」 :
 - A modified version with a continuous input manner.
 - Specifically, N=2 and the stimulus are visual locations.
 - Present interval = 2 sec.

The FluidIQ Test (RAPM-Raven's Advanced Progressive Matrices Test)

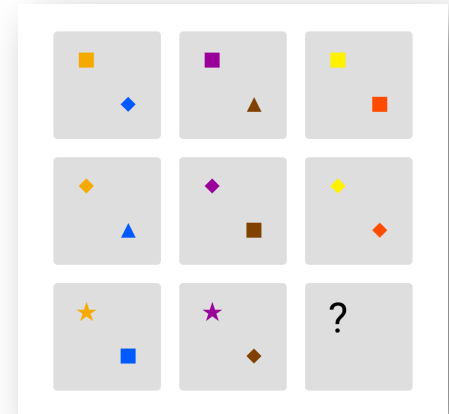
A measure of **fluid intelligence** and **problem-solving abilities**.



- Participants are asked to Identify the underlying rule and select the correct option after presented with a series of abstract visual patterns.

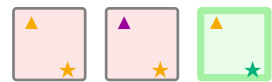
➤ In 「DailyExp」 :

- A generative response manner was implemented to avoid strategy variation.



Dealing with Unexpected User Behavior

- Practice Mode



OK, Next



OK, Next



- Reminder

Put on your Fitbit Sense



Go To Task

Back

- After-task Questionnaire

Answer the Question

What were you doing in an hour?

Moving Sleeping Resting **Exercising**

Mental work

If you exercised, how intense was it?

Light Moderate Intense Did not exercise

How tired is your body?

Very tired Somewhat tired **Not tired**

How tired is your mind?

Very tired **Somewhat tired** Not tired

When did you last consume caffeine?

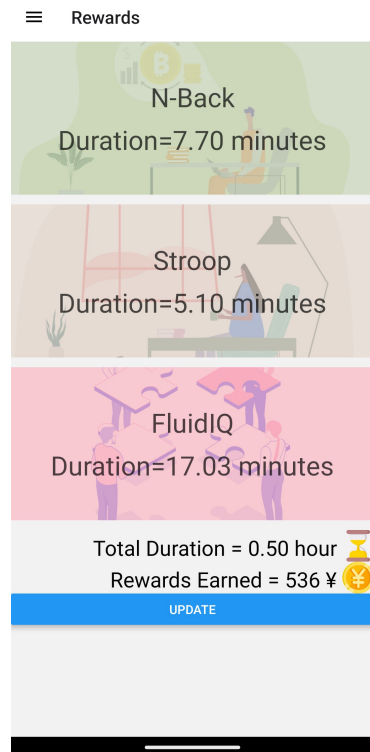
Within the past hour Within the past 3 hours

Have not consumed caffeine in the past 3 hours

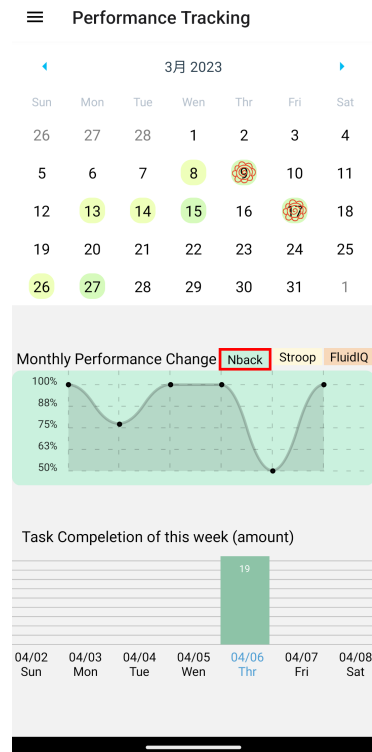
OK

Encouraging Behavioral design

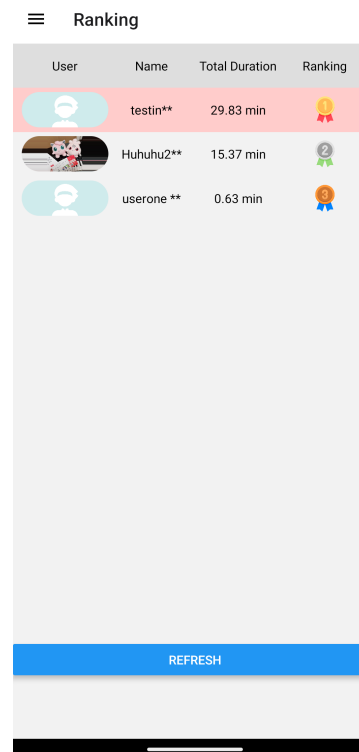
1. Monetary motivation



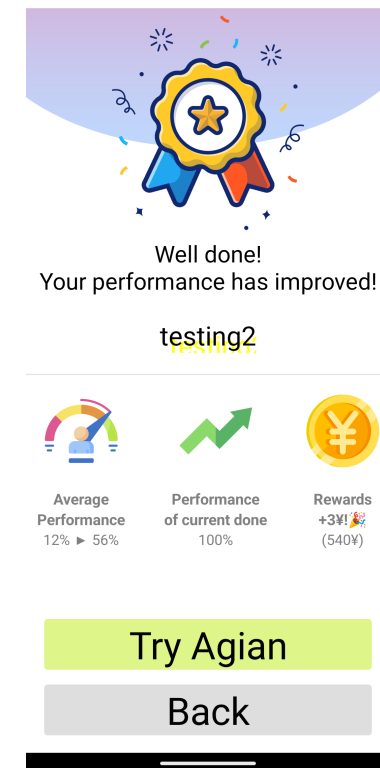
2. Self-control motivation



3. Social motivation

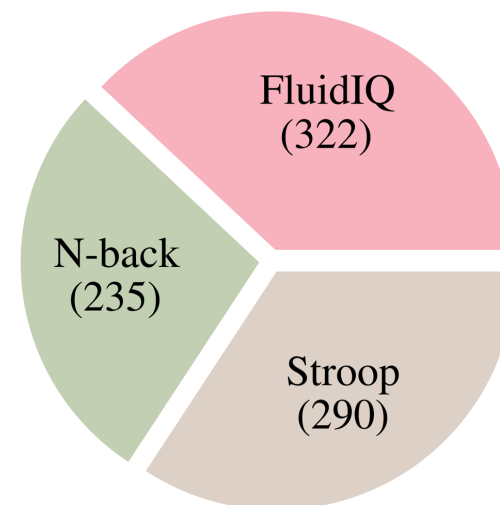


4. Action-reward link leads to habituation



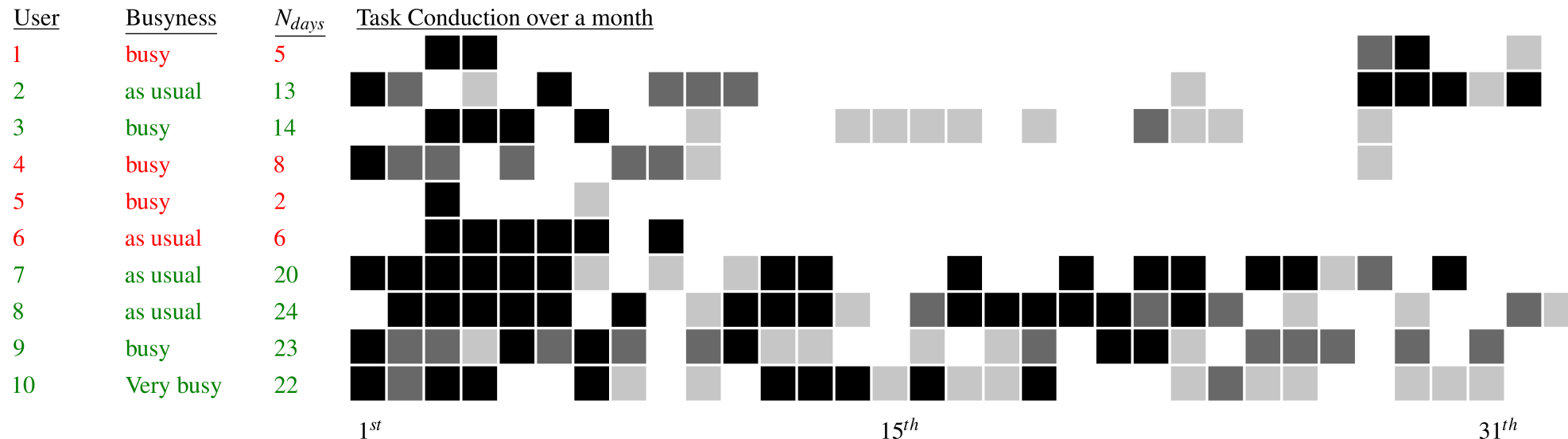
Preliminary User Study : Data Collection Efficiency

- Ten users (6 male and 4 female) administered to test 「DailyExp」
- Period: 1 month
- Data collected in total : 833 rounds (each round last for 5 minutes).
 - FluidIQ : 322 (38%)
 - N-back : 235 (28%)
 - Stroop : 290 (34%)



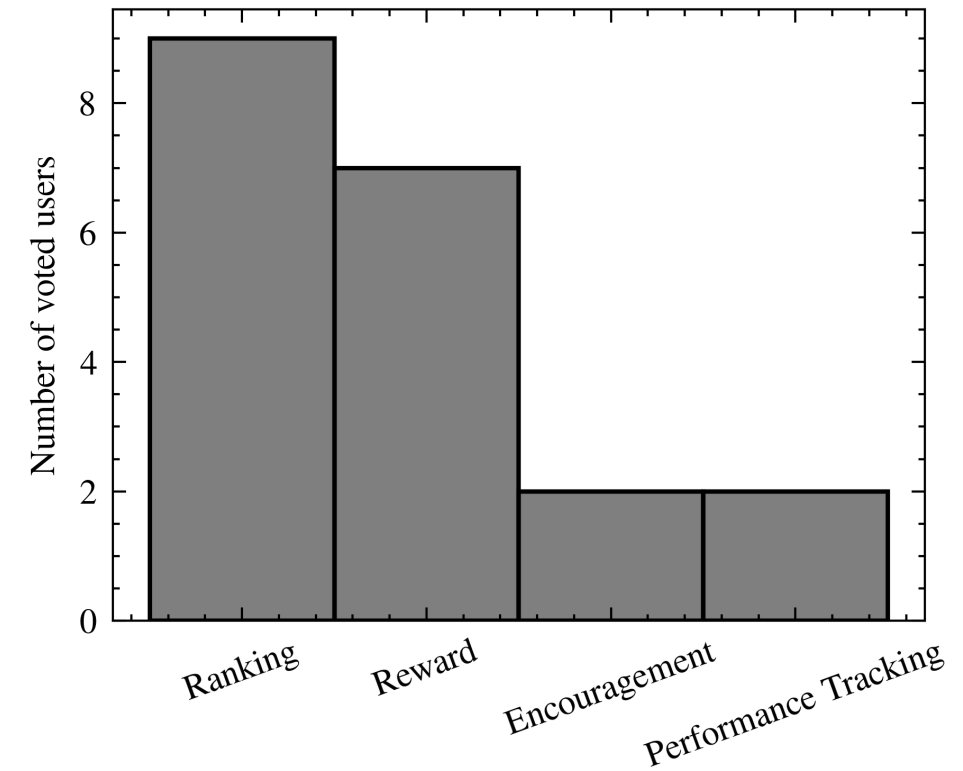
Preliminary User Study : Data Collection Efficiency

- Six users (user 2, 3, 7, 8, 9, and 10) : actively engaged with DailyExp.
- Four users (user 1,4,5 and 6) : less engaged, three reported being occupied with other commitments during the experiment period.



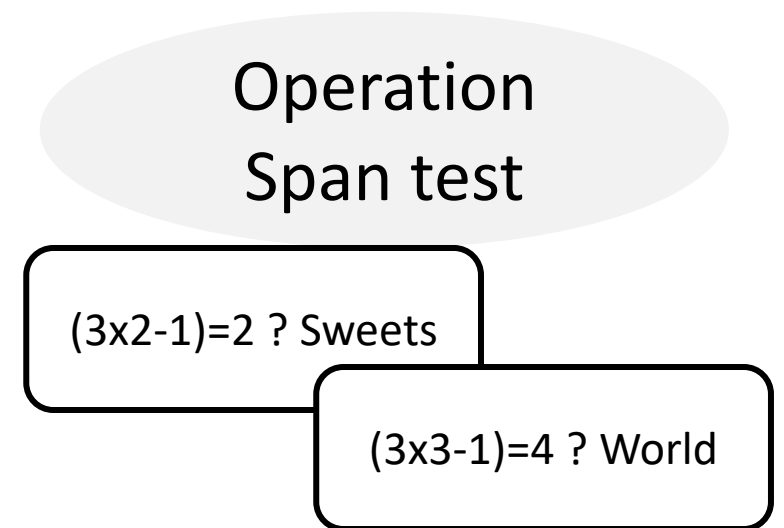
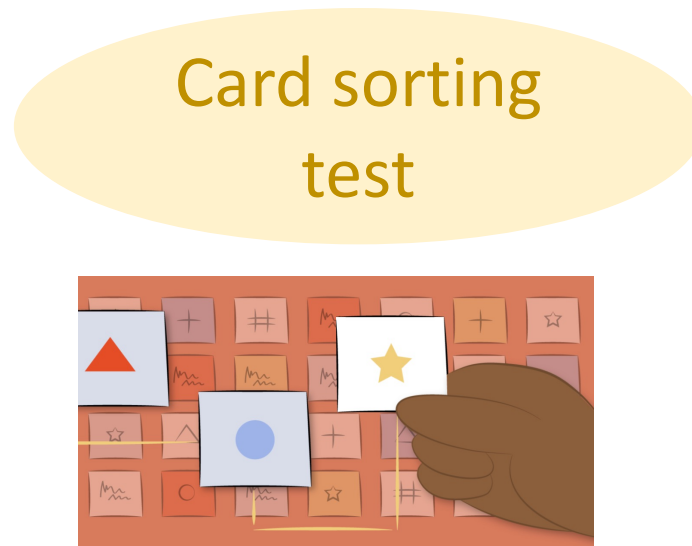
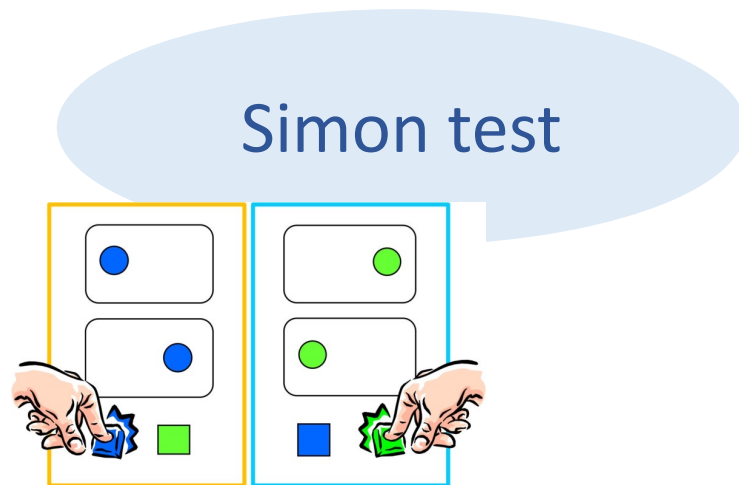
Preliminary User Study : Engaging features

- Users reported engaging features:
 - **Ranking** > Reward > Encouragement > Performance Traking
- Fostering a sense of **social competition** could be a highly effective strategy for promoting user engagement within such a study.



Future Work

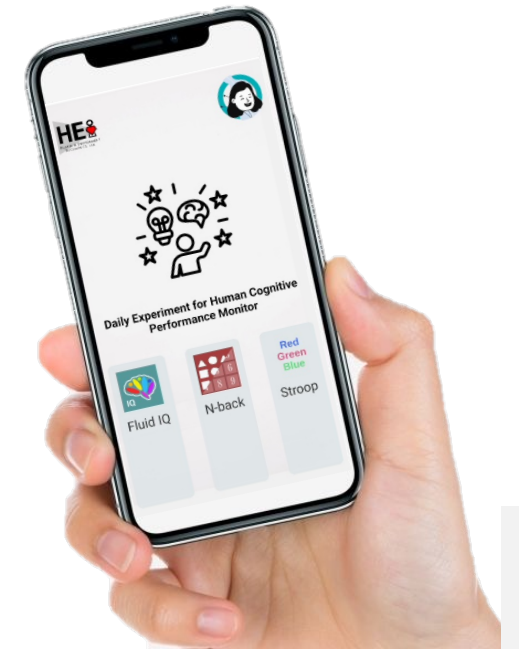
- More cognitive batteries.



- A Dashboard to adjust system factors for researchers to design their experiment to align with research objective more easily.

Conclusion

- In this work, we demonstrated 「**DailyExp**」 as a data collection tool for both cognitive performance and physiological data in everyday life settings.
- The tool was evaluated by 10 users for one-month usage.
- The results demonstrated its usefulness as a practical smartphone application for conveniently collecting data in daily life settings.



Thank you for your attention!

For further information, please contact:

Xianyin Hu

huxianyin@lelab.t.u-tokyo.ac.jp



THE UNIVERSITY OF TOKYO

Japan

We appreciate your comment and feedback!