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# A Hybrid Model to Improve Occluded Facial Expressions Prediction in the Wild during Conversational Head Movements

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**Presented by** Arvind Bansal



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# Short Biography of Arvind Bansal (Presenter)

- Full professor of Computer Science and Director of Masters in Artificial Intelligence program at Department of Computer Science at Kent State University, Kent, Ohio, USA
- PhD in 1988 from Case Western Reserve University, Cleveland, OH, USA
- Research contributions in
  - parallel logic programming; massive parallel knowledge bases; self healing and fault tolerant multi-agent systems; social robotics (facial expression recognition, gesture recognition and generation); ECG analysis; genomic and proteomics; multimedia languages and synchronization; high performance programming languages
- Authored two textbooks
  - Introduction to Programming Languages (2013), undergraduate, published by CRC press
  - Introduction to Computational Health Informatics (2020), graduate, published by CRC press

# Research Interest of the Group

## ■ Social Robotics

- Facial expression analysis
- Gesture analysis
- Gesture generation in humanoids
- Multimodal integration of human emotions

## ■ Intelligent analysis of Biosignals

- ECG analysis
- Cardiac echogram analysis

## ■ Intelligent analysis of micro-RNA targets to understand human disease



# Motivation

- Social robotics has an important role for elderly and health care due to negative population growth in developed countries
- Understanding emotions/pain is essential for empathy and care in social robots
- Facial expressions are a major aspect of involuntary expression of emotions
- Ekman's model - six basic facial expressions: anger, disgust, fear, happiness, sadness, and surprise derived using discriminatory facial expression points
- Facial discriminatory feature-points are occluded by external objects; hand gestures; head rotations during conversational gestures; multi-party interaction
- Current schemes to handle occlusion of facial expressions are limited to small obstructions on frontal head positions
- Popular CNN based techniques degrade 30% to 50% beyond partial occlusion



# Contribution

- A hybrid model integrating CNN + symmetry based geometric modeling
  - symmetry is used to reconstruct discriminatory feature-points
  - improvement is beyond partial occlusion: 8%(sadness) upto 21% (anger)
  - symmetry-based geometric modeling is rotation invariants and corresponds to FACS
- Symmetry-based geometric modeling provides temporal context
  - maps continuous motion accurately to the corresponding aligned CNN-based model
- Improves prediction for
  - facial expression in conversational gestures involving continuous extreme head rotations such as denial, argumentation, multi-party interactions
  - predicting during stochastic occlusion caused by bad lighting and shadows

# Related Work

## ■ Techniques for reducing partial occlusion by external objects / hand gestures

- multiple fixed posed alignments (Seshadri et al. 2016)
- building textures of occluded patches using nonoccluded space (Zhang et al. 2018)
- sparse matrix representation and maximum likelihood estimation (Liu et al. 2014)
- combination of Gabor filter and cooccurrence matrix (Li et al. 2015)
- LSTM autoencoders (Zhao et al. 2018)
- Bayesian networks (Miyakoshi and Kato, 2011)

## ■ CNN based approaches

- Gabor filter and dimension reduction + CNN (proposed by us in 2016)
- CNN + LSTM + transfer learning for mapping to fixed alignment (T-H. S. Li et al. 2019)
- CNN + local and global texture + attention (Y. Li et al. 2019)



# Current Limitations and This Approach

## ■ Current limitations

- facial symmetry is not fully exploited during extreme head-rotations
- current schemes (including CNN approaches) are good for partial occlusion
- beyond partial occlusion nonsymmetric approaches degrade 30% to 50% due to loss of discriminatory feature-points

## ■ Approach in this research

- combine rotation invariant geometric modeling corresponding to FACS with CNN
- continuous line-segment change also provides temporal context
- good for extreme head-rotations during conversational head-gestures and oblique line-of-view

# Facial Symmetry in Feature-points

## ■ Two types

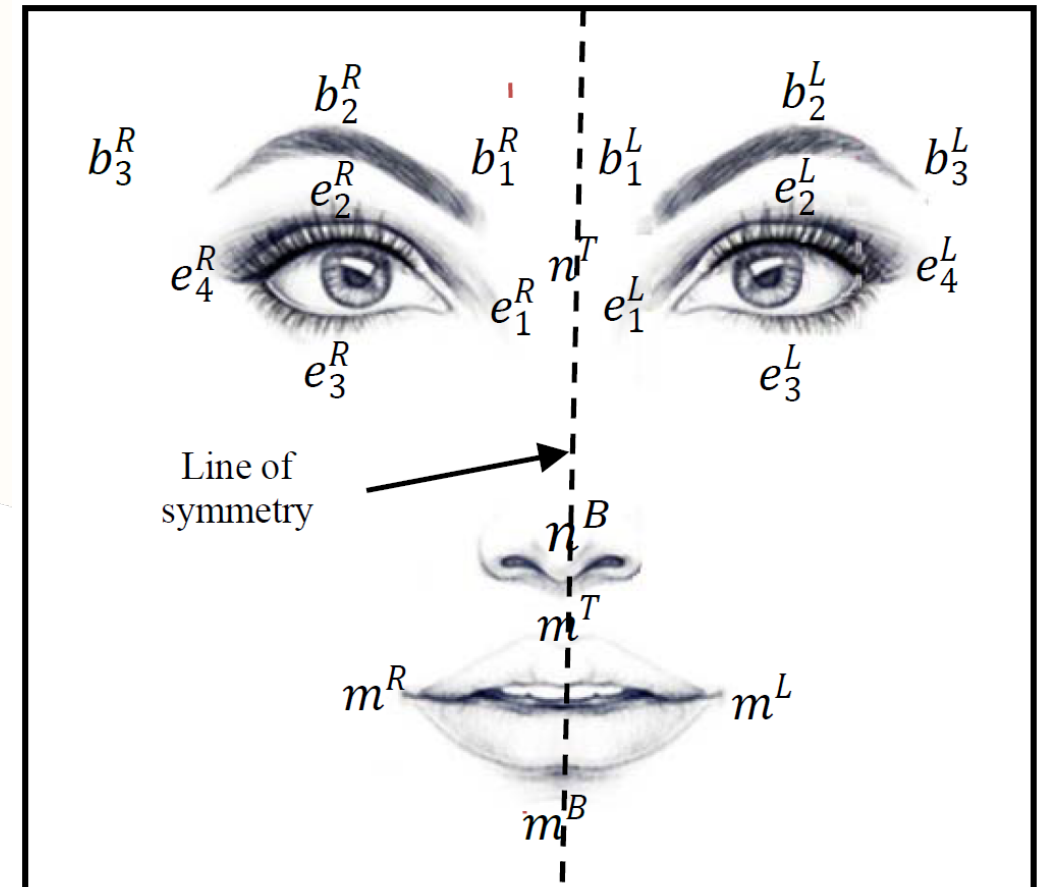
- fixed – do not move with facial expressions
- active – move with facial expressions

## ■ Fixed points act as reference

- two ends of the left and right eyes
- bottom of a nose  $n^B$
- middle point between eye-brows  $n^T$

## ■ Active points predict facial expressions

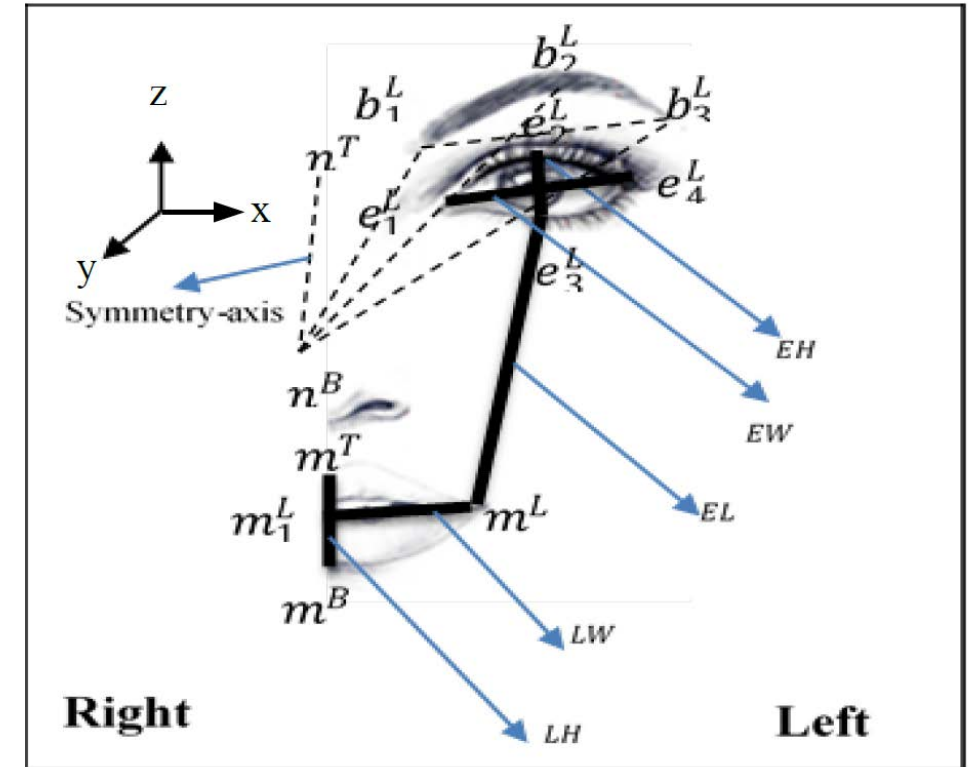
- three points on each brow for brow movement
- two middle points of lips  $m^T$  and  $m^B$
- two endpoints of the mouth  $m^R$  and  $m^L$
- two middle points in each eye for eye-lid movement





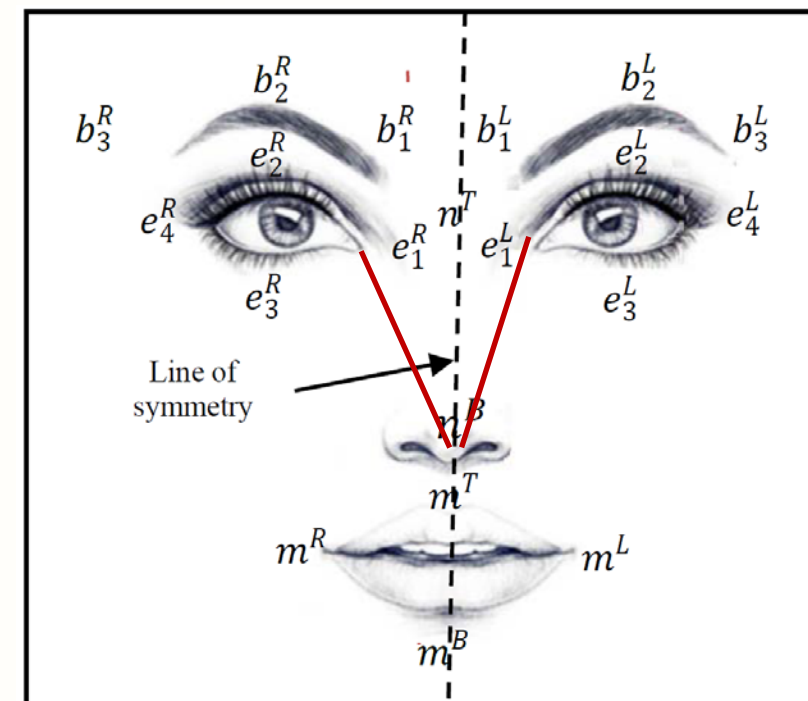
# Symmetry-based Geometric Model

- Line-segments for both left and right
  - six nose bottom  $n^B$  to three eyebrow points
  - two mouth middle to mouth end
  - one joining two middle points of lips
  - two mouth end to eye middle
- Normalized head-rotation invariant ratios
  - division by  $n^B n^T$  for vertical ratio
  - division by eye-width for horizontal ratio
  - lip height, lip width, eye-to-lip; brow-width; inner-brow-height; outer-brow-height; middle-brow-height; eye-height



# Handling Occlusion

- Multiple alignments every 15 degree
- Ratios  $n^B e_1^L / n^B e_1^R$  and  $n^T e_1^L / n^B n^T$  are used to measure angle of rotation
- Angles maps to nearest alignment
- Frontal pose:  $n^B e_1^L / n^B e_1^R = 1 \pm \varepsilon$
- Ratio deviates with head-rotations
- Beyond  $\pm 45^\circ$  symmetry based geometric model is used

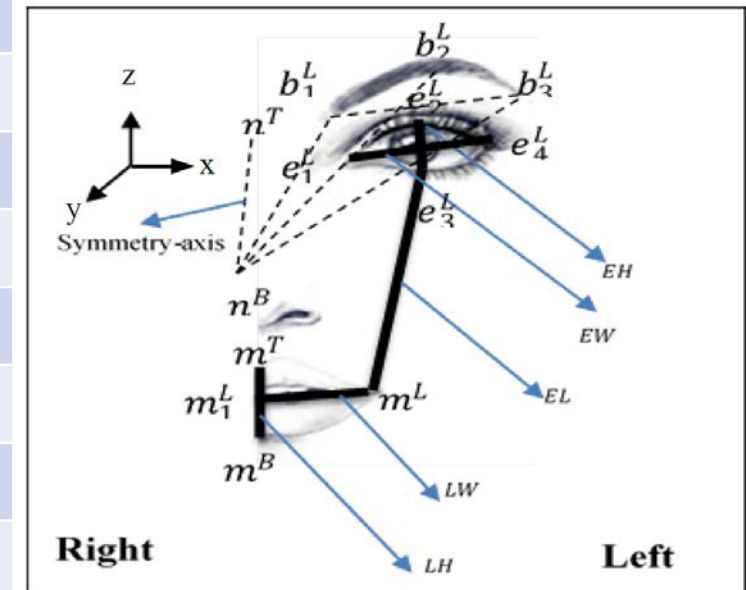


# FAU Correspondence

- 17 major FAUs responsible for basic six facial expressions
  - #1, #2, #4, #5, #6, #7, #8, #10, #12, #15, #16, #17, #20, #23, #26, #27, #41
- Line –segments are normalized using  $n^B n^T$  (vertical) and  $EW$  (horizontal)
- Increase and decrease in the normalized ratios corresponds to FAU movements
- Combinations of increase/decrease of normalized ratios correspond to FAUs

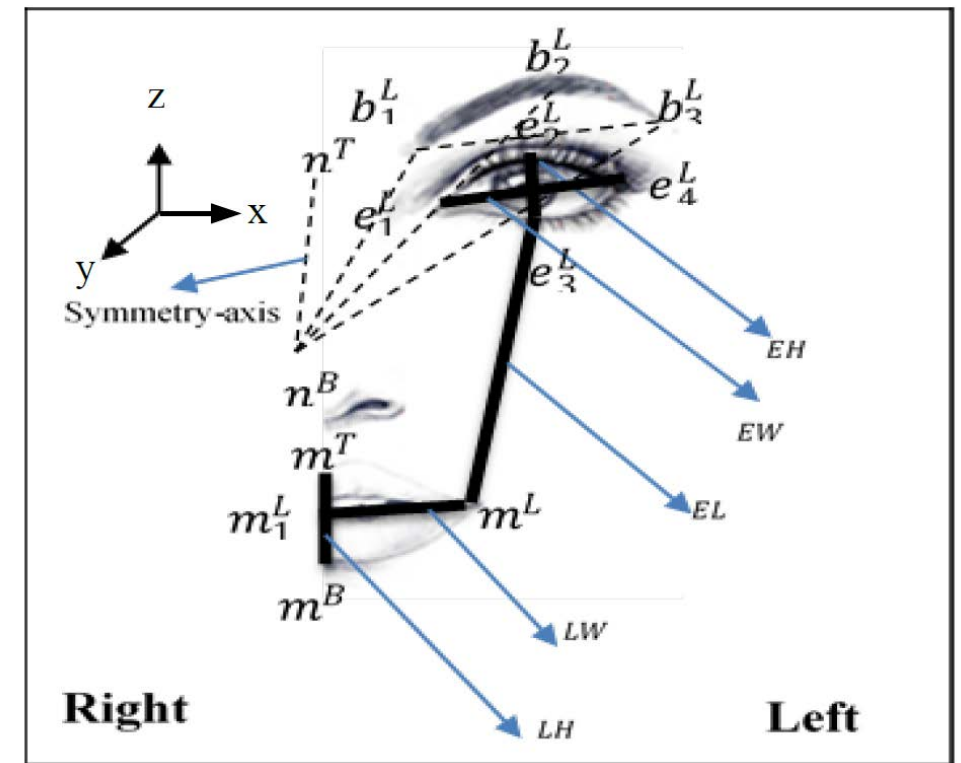
# Line Segment and FAU Correspondence

Line seg.	FAU Subset	Basic Emotions
$LH$	8, 10, 16, 17, 23, 26, 27	anger, disgust, fear, sad, surprise
$LW$	6, 12, 15, 16, 20, 23	happiness and sadness
$EL$	6, 15	disgust, fear, happiness, sadness
$EH$	5, 7	anger
$ b_1^L \ b_3^L _x$	4	anger, disgust, fear, sadness
$ n^B \ b_1^L _z$	1, 4, 9	anger, disgust, fear, sadness, surprise
$ n^B \ b_2^L _z$	4, 5	fear and surprise
$ n^B \ b_3^L _z$	2	fear
$n^B n^T$	vertical reference	used for vertical normalizations
$EW$	horizontal reference	invariant with head-rotation

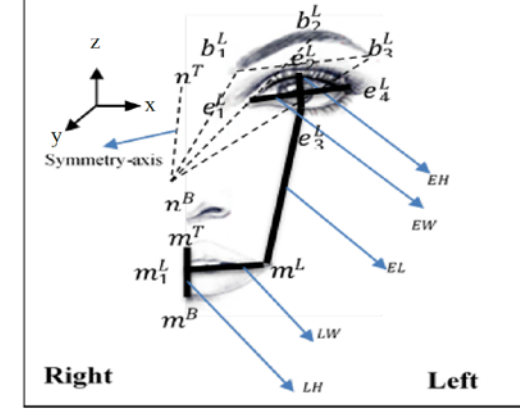


# Line Ratios Corresponding to FAUs

Line Ratio	Normalized Ratios	Description
$R^{LH}$	$ LH  /  n^B n^T $	lip height ratio
$R^{LW}$	$ LW _x /  EW $	lip-width ratio
$R^{EL}$	$ EL _z /  n^B n^T $	eye-to-lip ratio
$R^{BW}$	$ b_1^L b_3^L _x / EW$	brow-width ratio
$R^{IBH}$	$ n^B b_1^L _z /  n^B n^T $	inner brow-height ratio
$R^{MBH}$	$ n^B b_2^L _z /  n^B n^T $	mid-brow height ratio
$R^{OBH}$	$ n^B b_3^L _z /  n^B n^T $	outer-brow height ratio
$R^{EH}$	$ EH  /  n^B n^T $	eye-height ratio







# FAUs and Normalized Ratio Conditions

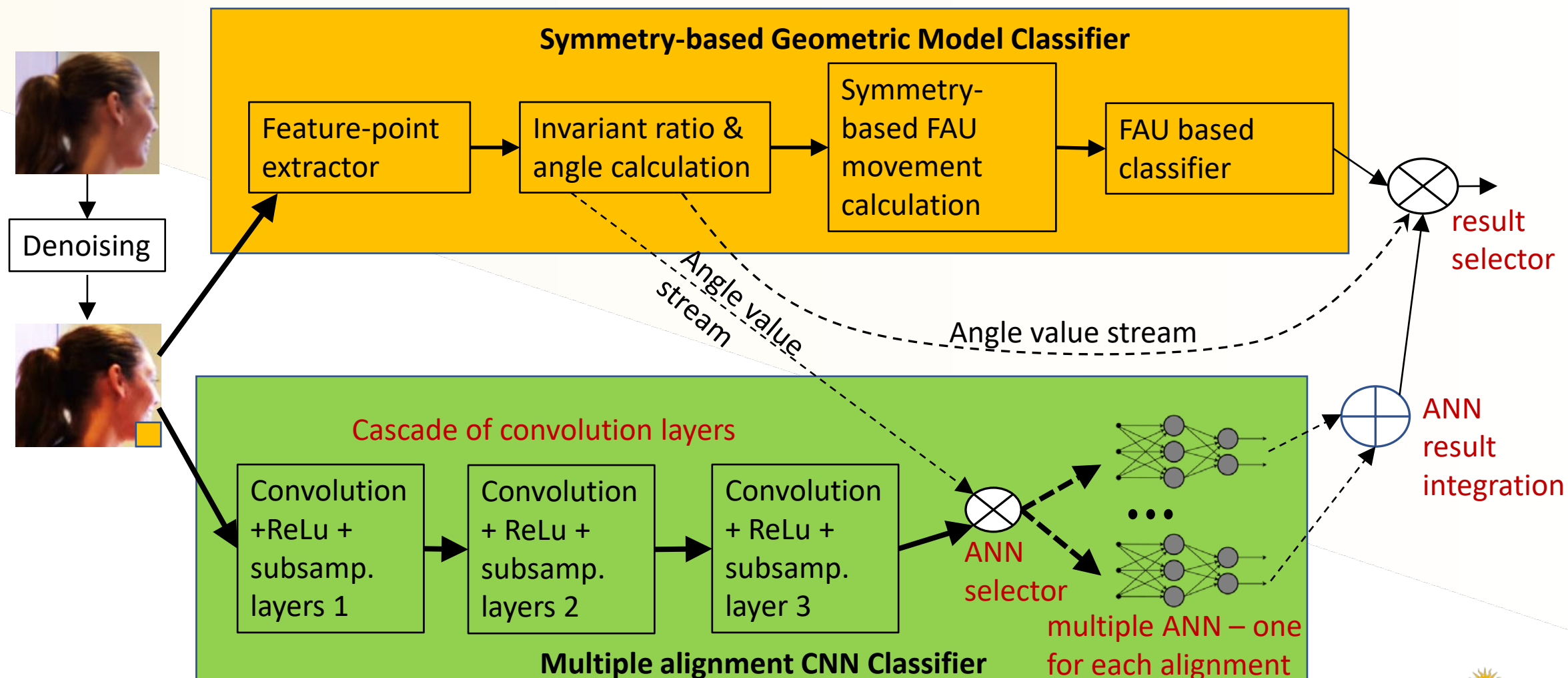
FAU	Condition ( $n = m + k$ and $k > 0$ )
1	$R_n^{IBR} > R_m^{IBR}$
2	$R_n^{OBR} > R_m^{OBR}$
4	$R_n^{IBR} < R_m^{IBR} \wedge R_n^{MBR} < R_m^{MBR} \wedge R_n^{OBR} < R_m^{OBR}$
5, 27	$R_n^{EH} > R_m^{EH}$
6, 12	$R_n^{LH} < R_m^{LH} \wedge R_n^{EL} < R_m^{EL}$
7, 41	$R_n^{EH} < R_m^{EH}$
8	$R_n^{LH} < R_m^{LH}$

FAU	Condition ( $n = m + k$ and $k > 0$ )
10	$R_n^{LH} > R_m^{LH}$
15	$R_n^{EL} > R_m^{EL} \wedge R_n^{EW} > R_m^{EW}$
16	$R_n^{LH} < R_m^{LH} \wedge R_n^{EL} > R_m^{EL}$
17	$R_n^{EL} < R_m^{EL}$
20	$R_n^{LW} < R_m^{LW}$
23	$R_n^{LW} > R_m^{LW}$
26	$R_n^{EL} > R_m^{EL}$

# Implementation

- Multiple alignment CNN model with angle information upto partial occlusion
  - CNN classifier has convolution layer cascade
  - CNN classifier has multiple ANN layer – one for each angular alignment
  - Geometric model passes angle information to CNN classifier
- Symmetry-based Geometric model beyond partial occlusion
- CNN cascade has
  - Three CNN layers: conv-32 layer; conv-64 layer; conv-128 layer
  - Each CNN later has convolution filter + ReLu + pooling layer
  - followed by Softmax layer
- Uses RaFD database for training the CNN
- Epochs of 200 continuous facial images in wild for facial expression recognition

# Implementation Architecture



# Experimental Results

- Recall  $TP/(TP + FN)$  in trained database is much higher than in wild
  - even in frontal pose recall degrades by 6% – 22%
- In CNN model using RaFD controlled database, recall degrades by
  - 11%- 15% for partial occlusion (upto  $\pm 45^\circ$ )
  - 27%-35% for beyond partial occlusion ( $> \pm 45^\circ$ )
- Confusion matrix for CNN based model in wild shows
  - predicting negative emotions get mixed with higher error percentage: fear, sadness and anger
  - predicting neutral face gets mixed with anger, fear and happiness
- Hybrid model performs much better beyond partial occlusion in wild than CNN model even in controlled RAFD database
  - improvement is 8% (sadness) – 21% (anger) over CNN model
  - In the wild, degradation from the frontal pose to completely occluded state is 6% (anger) and 18% (sadness)

# Discussion

- Reasons for deterioration of facial expression detection in wild
  - mixing of facial muscles and feature-points for *sadness*, *fear* and *anger*
  - variations in expressed intensity level of the intended facial expressions in real-time
  - continuous random head-motions during real-time causing noise
  - uneven ambient lighting conditions and shadows obscuring feature-points
  - video-frame may not correspond to the apex of facial-expression (Cruz et al., 2014)
- Reasons for mixing of negative facial expressions
  - mixing of facial muscles and feature-points for *sadness*, *fear* and *anger*
  - mixing of facial expressions in real-time
  - improper labeling during emotion transition
  - uncontrolled involuntary thoughts affecting involuntary facial expressions



# Conclusion

- Conversational head-gestures / multi-party interactions cause extreme occlusions
- Current schemes are limited to patches of partial occlusion using many methods
- Popular CNN based model degrades significantly beyond partial occlusion
- Symmetry-based methods can reconstruct discriminative feature-points
- Hybrid model integrating CNN with rotation-invariant symmetry-based model improves recall in the wild beyond partial occlusion significantly
- Future work involves DBN to smooth spurious facial-expression predictions embedded flanked by the same facial expression.