

How to Prevent Misuse of IoTAG?

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S. Fischer, K. Neubauer, L. Hinterberger, B. Weber, and R. Hackenberg, "**IoTAG: An Open Standard for IoT Device Identification and Recognition**," in SECURWARE 2019, Thirteenth International Conference on Emerging Security Information, Systems and Technologies, 2019, pp. 107-113.

L. Hinterberger, B. Weber, S. Fischer, K. Neubauer, and R. Hackenberg, "**IoT Device Identification and Recognition (IoTAG)**," CLOUD COMPUTING, 2020, pp. 17-23, 2020.

L. Hinterberger, B. Weber, S. Fischer, K. Neubauer, and R. Hackenberg, "**Extended Definition of the Proposed Open Standard for IoT Device Identification and Recognition (IoTAG)**," International Journal on Advances in Internet Technology, Vol. 13, 2020, pp. 110-121, 2020.

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2. Security Threat
3. Authentication
4. Pairing
5. Conclusion

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- ▶ Open Standard for **IoT** Device Identific**A**tion and Reco**G**nition [1]
- ▶ Ability for IoT devices to provision security-related information
- ▶ Well-defined communication channels
- ▶ Encrypted and signed data transmission
- ▶ Based on existing standards

- ▶ IoT devices are a potential security threat for a network
- ▶ Wish for an automated risk evaluation
 - > Information about devices needed
 - > Existing network scanning methods can be manipulated
 - Devices have to provide information themselves

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- ▶ Current IoTAG version has no access restriction
- ▶ The transmitted metadata in IoTAG could provide useful information for an attacker

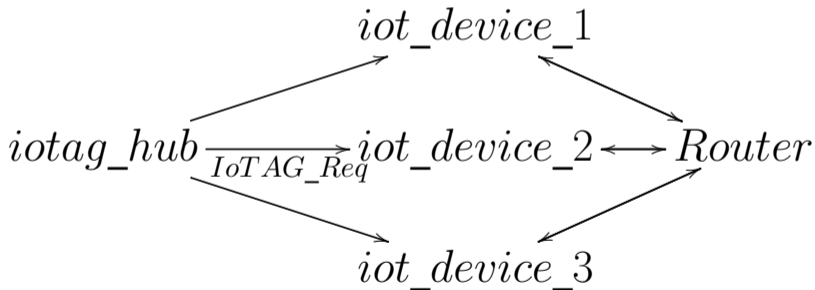


Figure: Example network using IoTAG.

- ▶ **Target:** A third party is able to receive an IoTAG without the user's permission
- ▶ Attacker has gained access to the network (e.g. weak WiFi, compromised device)
- ▶ Attacker has the ability to capture all traffic of the network
- ▶ Attacker could also be a legit device, which wants to collect user data

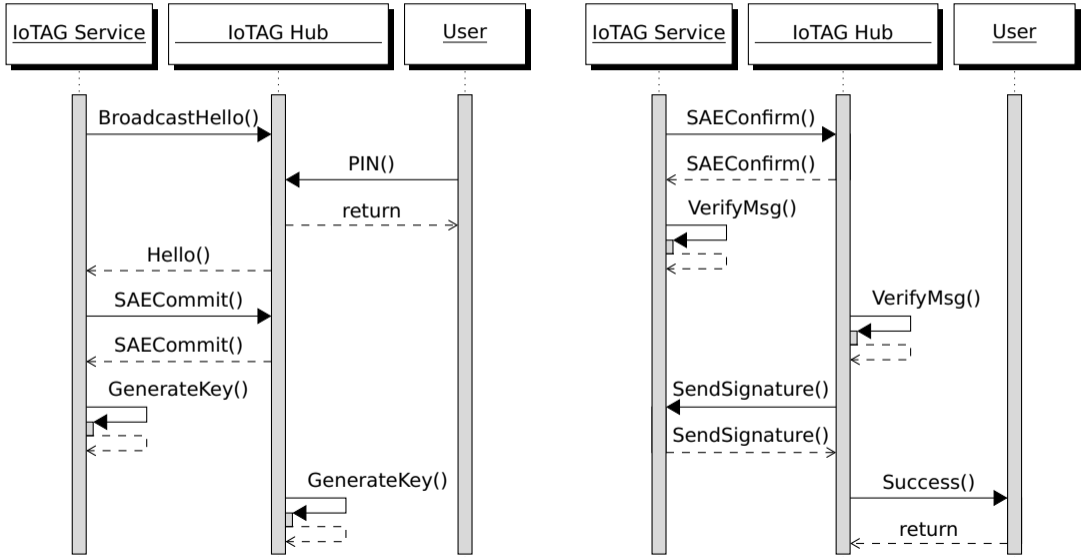
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- ▶ IoTAG uses HTTP over TLS for the communication between the hub and the devices [2]
- ▶ HTTP offers basic authentication methods, which rely on a secure channel to be secure [3]
- ▶ TLS includes the ability for server and client authentication, which is based on verifying each others signature and confirming the access to a private key [4][5]
- ▶ Secure Channel needs to be between the hub and a device, without anything in between
→ Signatures need to be verified anyway, so HTTP authentication is not needed

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- ▶ The pairing process needs to exchange both signatures
- ▶ It needs to verify that the hub and the device are legit and not only pretending to be the correct device
- ▶ It has to make sure that the user has authorized the pairing
- ▶ Listening to the messages sent by both devices must not reveal any information or authentication data

- ▶ When no hub is paired, IoTAG is disabled
- ▶ Each device has a secret (PIN), which is at least decimal and four digits long
- ▶ Pairing is only available for a limited time (between 1 and 10 minutes) after each restart or pairing button (optional) press and is limited to three tries per time frame
- ▶ During this time the device is broadcasting a "Hello"-message on the network
- ▶ The simultaneous authentication of equals algorithm (SAE) is used for the key exchange [6]
- ▶ AES-256 with Cipher Block Chaining (CBC) is used to encrypt the signature [7][8]



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- ▶ Using authentication helps limiting access to the IoTAG
- ▶ The use of a PIN ensures that the pairing is initiated by the user
- ▶ SAE provides a secure way to get a high-quality key using a low-entropy shared secret and an implementation should already be present as it is part of the latest WiFi standard
- ▶ The verification of TLS certificate signatures is a secure and lightweight solution for authentication, as it is also already implemented by most IoT devices

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