



Mood Adaptive Display Coloring

Utilizing Modern Machine Learning Techniques and Intelligent Coloring to Influence the Mood of PC Users

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Marc Hermann

- Study of Computer Science, Doctoral Thesis 2013 (Ulm University, Germany)
- Certificate of Higher Education Pedagogy (Baden-Württemberg Certificate)
- Software Developer (Inneo Solutions GmbH, Germany)
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2021-06-30

- Since 04/2009 Lecturer for several courses
 like C, C++ and Java Programming, Software Engineering, Algorithms, Human Computer
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 (Aalen University for Applied Sciences, Germany)
- Current Research Areas include Topics in Human Computer Interaction, E-Learning, Gamification and Mobile Augmented Reality







Motivation

- colors affect human emotions and behavior (Elliot and Maier 2012)
- emotion can already be recognized and measured quite precisely with machine learning
- goal: improve attention and productivity of work with computer devices



Mood Adaptive Display Coloring

- background activity providing avareness of mood of user
- no interruption in work flow
- basic knowledge of color psychology as foundation
- highly customizable/personalizable



Solution Concept

- modular architecture for high adaptability
- user profiles for customizability
- replaceable interface providing communication between components for high interoperability
- face recognition client for passive mood recognition
- user client for active mood input



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Solution Architecture

- core of service is the color server
- hudkit used to provide a color overlay
- communication between color server and hudkit realized by websockets
- color server listens on its d-bus interface for commands
- all clients communicate with server by d-bus interface
- default and user profile are used by color service



Coloring Service





Survey

- Online-Survey on colors and associations
- Default profile based on results of survey

Color	Ca	V	Sa	Со	Μ	St	Η
red	3,79	14,86	13,38	7,32	9,37	35,20	8,45
orange	8,24	19,41	18,09	6,02	3,02	16,94	13,49
yellow	3,53	21,15	7,21	8,95	3,78	14,31	17,53
green	22,09	18,34	15,44	15,49	2,27	2,96	24,72
blue	25,23	9,64	16,32	28,74	7,55	4,77	14,25
violet	11,37	3,35	11,32	5,34	11,48	5,76	6,56
grey	11,11	0,40	5,44	13,08	27,49	3,95	2,27
black	12,81	2,68	10,29	13,43	29,61	6,74	4,41
pink	1,83	10,17	2,50	1,72	5,44	9,38	8,32

Emotional Connection to Colors Survey, n=522, Values in %

Ca=Calm, V=Vitalizing, Sa=Safety, Co=Concentrated, M=Melancholy, St=Stressed, H=Happiness



Usage Example



A: neutral, B: mad, C. bored



Conclusion

- concept of software reacting on user's mood by changing coloring of display
- survey to identify colors for moods
- fully functional prototype for MAD-Coloring
- concept for case study



Future work

- software improvements, especially in display component
- emotion recognition improvements combining multiple inputs (e.g. facial recognition and health sensors of smartphones
- study, preferrably long-term study involving medical/psychological professionals





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Questions?

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