# unic<sup>2</sup>ast<sup>M</sup> Simulation and Benchmarking of IoT Device Usage Scenarios Using Zephyr and Qemu unic<sup>2</sup>ast<sup>M</sup>

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### **Overview**

- Project "unic<sup>2</sup>ast"
- The Challenge
- Approaches For Load Testing Setup
- Evaluation of our Approach
- Conclusion





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- UNIversal Command and Control infrASTructure
- Function block for IoT devices
- Application-agnostic backend





### unic<sup>2</sup>ast Context







Application specific **Customer Solution** 



## unic<sup>2</sup>ast<sup>®</sup> unic<sup>2</sup>ast Architecture (Level 1)



unic<sup>2</sup>ast dcci service - whitebox



### The Challenge

How to proof the capabilities?

Our quality goals:

- Manage thousands of devices in parallel
- Handle at least 10 messages per device per second





### **Approaches For Load Testing Setup**

- Network simulators (ns-3, OMNeT++)
- Real devices
- Virtual devices
  - Synthetic client devices
  - Emulated devices





### **Network Simulators**

**Approach:** Implement server and devices inside a network simulator

- Non-realtime, event based simulation
- Scalability is primarily limited by processing time
- BUT:
  - Lots of work to implement simulation (server and devices)
  - Statistics about the real behavior of service internal components does not exist
- Conclusion: We need to use the real server.





### **Synthetic Client Devices**

### **Approach:** Implement a software, which behaves like a real device

- Some work in high level programming language
- BUT: no correlation between simulated and real device behaviour





### **Real Devices**

**Approach:** Use real devices, they <del>behave like</del> are real devices

- Best behavior matching
- Minimal implementation effort
- BUT: *not* scaleable





### **Emulated devices**

**Approach:** Use real software but emulated devices

- Emulated devices behave similar to original devices
- Ability to run multiple simulated device instances on one host
- Real LwM2M connection to the system under test
- Easy parameterization of the device instances
- Retrieval of runtime information after startup
- Automation of the device instance lifetime and the test procedure





### **Emulated Devices**

- **Zephyr OS** based firmware for IoT devices
- Zephyr OS supports a wide variety of CPU architectures and embedded boards
- With **qemu\_x86** usable via x86-Emulation on Linux hosts
  - Network via SLIP and QEMU Ethernet







### unic<sup>2</sup>ast<sup>®</sup> Simulation Landscape







### unic<sup>2</sup>ast<sup>®</sup> **Coordinator Workflow**



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### **Evaluation: Emulated Devices**

- Zephyr and qemu\_x86 work good together
- Some obstacles with network setup (QEMU x86)
- Quite memory intensive (per 16MB RAM device about 25MB host RAM)
  - 8 core CPU, 32GB Host runs about 1.000 emulated devices





### **Evaluation: Bash Based Coordinator**

- Easy proof-of-concept approach
- Worked out quite well
- PoC needs some refactoring efforts
- Lack of integrated data acquisition and processing functions





### Conclusion

- Our chosen approach based on Bash-based orchestration which controls emulated devices with Zephyr OS works
- Bash is not the best way to orchestrate performance tests
- Zephyr and QEMU is a great combination
- To increase the number of emulated devices multiple hosts support is required





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Thank you very much for your interest.

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