

# Mobile, Volatile and Incomplete Data on the Web

PANEL DISCUSSION AT INFOSYS 2020

Welcome to this Panel Session at DBKDA 2020, Lisbon



I'm Malcolm Crowe, a retired academic from University of the West of Scotland. Our panellists for this session are Lisa Ehrlinger, from Johannes Kepler University, Fritz Laux, from Reutlingen University, and Andreas Schmidt from Karlsruhe Institute of Technology.

Our topic: Mobile, Volatile, Incomplete Data leads us to consider how to provide suitable database technology if data is being supplied from mobile devices, if the data keeps changing, or if the data is aggregated from many samples, surveys and such things. And obviously we assume the use of the Web (or at least TCP/IP) as the platform for servers and communications.

#### **Major issues**



Data Integration

- Data warehouses tend to be static snapshots
- ▶ But most important data evolves from many sources
- ▶ Lisa Ehrlinger: How to assure DATA QUALITY?
- ▶ Fritz Laux: How to SUPPORT integration?
- ► Andreas Schmidt: How to MANAGE data models?
- ► Malcolm Crowe: Real time data integration?

Common to all these topics is a concern with Data Integration. The current state of the art is mostly data warehouses built from static snapshots of data, but most important data sets evolve from many sources. So our panellists will deal with the issues of how to assure data quality, how to support integration, and how to create and manage data models from the evolving data. After this I will briefly reflect on the concept of real-time data integration.

## Lisa Ehrlinger



- Topic: Automating Data Quality Measurement for Mobile and Volatile Web Data
- Measuring Characteristics of Data Quality:
  - ► Knowledge graphs
  - ▶ Reference data profiles
  - ► Traceability of changes to the knowledge graph
- Aims to achieve a higher degree of automation than the manual creation of rules by domain experts



Data, especially data on the web underlies constant change: values are inserted, deleted, or updated, and the meaning of metadata changes over time. To ensure a sufficient level of quality (consistency, conformance) of volatile web data, it is necessary to continuously monitor it and to inform a user in case of abnormal behavior.

Data Quality Researcher a	t JKU and SCCH	
<ul> <li>Johannes Kepler University (JKU) Linz</li> <li>Senior researcher in the research group of F</li> <li>Data Quality (DQ) tool DQ-MeeRKat: <a href="https://https://https://arxiv.org/abs/1907.08">https://https://https://arxiv.org/abs/1907.08</a></li> <li>Talks at MIT Chief Data Officer and Informat <a href="https://www.youtube.com/watch?v=InFTjhtpg">https://www.youtube.com/watch?v=InFTjhtpg</a></li> </ul>	Prof. Dr. Wolfram Wöß <u>/github.com/lisehr/dq-meerkat</u> <u>138</u> (Ehrlinger et al. 2019) ion Quality Symposium 2019 and 2020	
<ul> <li>Research on DQ issues with industrial comp</li> <li>DQ tool: A DaQL to Monitor Data Quality in N</li> </ul>	R&D area "Data Management and Data Quality anies (e.g., KTM motorbikes)	37
	Lisa Ehrlinger: Automating Web Data Quality Measurement	6

This slide shows a short resume about myself and my current roles and research at Johannes Kepler University Linz (JKU) and the Software Competence Center Hagenberg (SCCH).



With this slide, I would like to highlight the challenges of holistic DQ measurement, with a specific focus on web data quality. In order to measure DQ in practice and to build a DQ tool, it is crucial to understand these challenges for the data to be observed.

The right hand side of the chart (in purple) shows the intrinsic data characteristics and on the left upper hand, external data usage is illustrated. In alignment to Rich Wangs definition of "fitness for use", it is important to consider both and to also take into account the context and the usage of the data. Data on the web is often un- or semistructured without a gold standard at hand and might change very quickly.

At the MIT Chief Data Officer and Information Quality Symposium 2019, I presented a survey on DQ measurement and monitoring tools, where we found that most tools support rule-based DQ measurement. But DQ can also be measured manually by humans. In this talk I would like to present a new method: data-profiling-based DQ measurement, which achieves a higher degree of automation than the manual creation of rules by domain experts.



At JKU, we developed DQ-MeeRKat, a DQ monitoring tool that achieves a higher degree of automation than existing tools. DQ-MeeRKat is based in 3 concepts:

- (1) it exploits the power of knowledge graphs (KGs) to provide a global, homogenized view of data schemas,
- (2) it introduces "reference-data-profiles", which serve as quasi-gold-standard to verify modified data, and
- (3) optionally utilizes a blockchain to make changes in the graph globally visible, traceable, and tamper-proof.

Each of the three concepts is explained in the following slides.



A knowledge graph allows to provide a global view on data. In the backend, we use the DSD vocabulary, originally published by Ehrlinger and Wöß in 2015 to automatically create a semantic description of each local data source in the system. The DSD vocabulary allows to represent each data source in a standardized form. An example is shown on the left hand side of the slide, where a streaming data set is visualized as a graph as well as in its machine-readable form.



After the initialization of the semantic graph, which contains the schema descriptions, each element in the graph is automatically annotated with a RDP. This means that each element can have a RDP and these have dependencies between each other. An example would be if an attribute is not allowed to have null values, its comprising concept might still allow a specific percentage of null values for an entire table. In summary, a RDP can be seen as quasi-gold-standard, where manipulated data (inserted, updated, or deleted data) can be checked if it still adheres to the constraints stored in the RDP.



This slide justifies the additional value of reference data profiles in comparison to state-of-the-art methods for DQ measurement.



The third concept implemented in DQ-MeeRKat is the blockchain. Although optional, the aim of the blockchain is to track schema development over time. While private or permissioned blockchains (e.g., in closed company settings) have the problem that they are not tamper-proof (i.e., no global consensus, no Proof of Work), public blockchains on the web are more beneficial for this use case.



This slide shows an example how to monitor real-world data streams. The data streams are provided by Tributech Solutions GmbH, an Austrian start-up that offers cloud-based solutions for the auditability of provisioned data streams. The highly volatile data streams comprise data on acceleration values (e.g., forward or braking, side to side, up and down), engine information, and device voltage, and have been collected from a mobile device assembled in an Audi A4 that reads the CAN bus.



The last slide of my short presentation provides an outlook on our ongoing and future work. Currently, our major aim is to extend the current data-profiling-based statistics with advanced solutions using machine learning (ML). We will focus on white-box models only (no neural networks) since it is crucial that statements about DQ are always explainable. Examples are regression analysis or time-series analysis. Further, in order to seamlessly use DQ-MeeRKat for DQ monitoring in integration scenarios, we are currently working to adjust it as Pentaho plugin.

If you are interested to attend our early adopters program, please contact me via lisa.ehrlinger@jku.at.

## Fritz Laux



- ► Topic: Data Preparation for Integration and Analysis
- Mobile, Volatile, and Incomplete Data on the Web need a well-designed data preparation to be useful for Integration and Analysis.
- This is possible by steps of careful selection, adjustments, harmonization, grouping, correction and amendment.





My name is Fritz Laux. I'm a retired professor from Reutlingen University where I was responsible for the database teaching and research since the start of our department in 1984.

My contribution to the panel focusses on Data Preparation for Integration and Analysis.

Data preparation is important to make data on the Web ready to use for Analysis or Integration.



Mobile, volatile, and incomplete data on the Web suffer from various deficits: data might be unreliable, inconsistent, faulty, incomplete, ...

To overcome the shortcomings data need some preparation, but the traditional Extract-Transform-Load (ETL) process is not suitable because data can be volatile, outdated, and scattered on changing Web pages. We need the latest data, called live data.

Data is residing somewhere in the Web and data owners need to agree to provide a live data views for processing.

The data may have different syntax, units, semantics, and defects, therefore a careful data preparation is needed.

In the following, I will only focus on the preparation steps.



Inspired by the book of Kemper/Baars/Mehanna and the paper of Simitsis et al. we distinguish 5 data preparation steps:

In Step 1 the required data will be identified and retrieved.

Step 2 cares about measurement units and other meta information from HTML-tags or schema information depending on the data origin.

In Step 3 synonyms and homonyms are identified and renamed according its semantic.

With Step 4 aggregates are built, this can improve speed and make analysis tasks possible on devices with limited storage and power.

Step 5 corrects apparently incorrect, like age < 0 or age > 130.



First of all find quality sources in terms of reliability, timeliness, data type, and value range. Promising sources are official web pages, statistical offices, Wikipedia, ...

Then get access permission, select data and cleanse the syntax, this means, Remove syntactical faults and decoration. This first data preparation step includes the removal of special and control characters while keeping the necessary semantics.



In step 2 the measure units and other meta-data provided by the data owner are used to adjust all measures to the same unit and granularity.

For instance, use the same numeric coding like SQL decimal(12,2) for all currencies; Code the gender in a uniform way, e.g. M=male, F=female, D=diverse.

With this step the data is ready for arithmetic calculations if the data is quantitative. For categorical data comparison is possible.



The next step harmonizes all synonyms and homonyms providing unambiguous naming and data description (meta-data). When dealing with homonyms we need to introduce new distinct names. In contrast, synonyms must agree to one name, usually the most precise one. For instance, part no, material id, EAN (EU article no) could mean all the same.

The Goal is to clarify the information a data item carries. This is necessary to map and merge data correctly during the integration process.



The 4<sup>th</sup> step depends on the intended analysis and can be considered as an analysis-specific data preparation. A common example is the ABC-customers grouping.

For time series processing data should be binned into equidistant intervals. Classification of products into product groups, product families, product lines can help applications to reduce the amount of data for devices with limited processing power and small displays.

Grouping and Classifying in general helps to compare and process data on the same abstraction level



Apparently incorrect data could be replaces by default values or by mean values. This highly depends on the nature of the data.

This last step depends very much on human rationale and requires a human decision if data should be corrected or not.

For time series missing values need to be complemented to make the algorithms work correctly. This can be done with interpolation of missing data.

In other cases it could be prohibited to add data because this can invalidate the results. Therefore, this process needs human supervision.



In [Crowe2017] the term live data was introduced and a technical implementation for virtual integration was presented.

The contributions of [Sim2005]. [Kemp2010], and [Caf2009] name and propose process steps for preparation and transformation of data.

## **Andreas Schmidt**



- Learned Database Models
- The idea is to learn the characteristic of a dataset (typically using Deep Neural Networks - DNN) and then query this model instead of the original dataset.
- The advantage of this approach is, that the model can queried much faster, compared to the original dataset and is also much smaller (typically multiple magnitudes).
  - This can be very beneficial using mobile devices with less computing and storage capacities as well as unstable connections.
- The challenges of this approach lie in the accuracy of the results, the learning time and the ability to incorporate updates into the model.





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#### A short Resume of the Presenter

Prof. Dr. Andreas Schmidt is a professor at the Faculty of Computer Science and Business Information Systems of the Karlsruhe University of Applied Sciences (Germany). He is lecturing in the fields of database information systems, data analytics and modeldriven software development. Additionally, he is a senior research fellow in computer science at the Institute for Automation and Applied Informatics (IAI) of the Karlsruhe Institute of Technology (KIT). His research focuses on database technology, knowledge extraction from unstructured data/text, Big Data, and generative programming. Andreas



Schmidt was awarded his diploma in computer science by the University of Karlsruhe in 1995 and his PhD in mechanical engineering in 2000. Dr. Schmidt has numerous publications in the field of database technology and information extraction. He regularly gives tutorials on international conferences in the field of Big Data related topics and model driven software development. Prof. Schmidt followed sabbatical invitations from renowned institutions like the Systems-Group at ETH-Zurich in Switzerland, the Database Group at the Max-Planck-Institute for Informatics in Saarbrucken/Germany and the Data-Management-Lab at the University of Darmstadt.

that's me ...;-)





### **Research Interests**

- For PIA Group at KIT see: https://www.iai.kit.edu/english/941.php
- Additionally, all sort of database related stuff, like
  - Database implementation
  - Graph databases
  - Semantic Text Analysis
  - Information Retrieval
  - ...

... and my research interests

Karlsruhe Institute of Technology	Hochschule Karlsruhe Technik und Wirtschaft UNIVERSITY OF APPLIED SCIENCES
Learned Database Mod	els: General Idea
<ul> <li>Learn the characteristic of a (potentially huge)</li> <li>Small, compared to complete dataset&gt; can be</li> <li>Useful i.e. for <ul> <li>Estimation of missing data values</li> <li>Approximate Query processing</li> <li>Query Optimizer cost model (cardinality es</li> </ul> </li> <li>Challenges <ul> <li>learning speed</li> <li>updates</li> </ul> </li> </ul>	be queried fast

The underlying idea is to learn the characteristics of a data set in an offline phase. this includes aspects such as correlations between values of a dataset, but also the cardinalities between entities.

The result is a model of your data set, which is typically much smaller than the original data set.

For this reason, requests to the model do not provide the same exact results as requests to the original data set, but in a number of cases the quality is sufficient

This technique can be used for example to determine missing values, for time-critical queries where the exact result is not important, or in the context of a query-optimizer, which tries to keep the number of tuples in the intermediate results as small as possible (keyword catdinality estimation)

Challenges here are the learning time as the ability of the procedures to deal with changes in the data set.





## Learned Database Models

- "Traditional" approach to learn a model from a dataset:
  - Run workload with a big number of Queries (offline, typically > 10K queries)
  - Collect results
  - Train model (Deep Neural Network DNN) with featurized queries and found results
  - At runtime, not the database, but the model (DNN) is queried
  - Updates force model to be rebuild (expensive)

The typical approach for a learned database model is to capture the structure and behavior by executing a typical set of queries (typically > 10K queries) and using the results to train a machine learning model (i.e. neural network).

This workload-driven approach has two major disadvantages. First, capturing the training data can be very expensive, since all queries must be executed on potentially large databases. Second, training data must be re-entered when the workload or database changes.





#### Our Approach [DeepDB]

- Model learns data distribution (no queries needed) learn directly from data
- Model is representated as RSPN (Relational Sum-Product-Network), an extension of Sum Product Networks [SPN] to deal also with aggregations and joins
- RSPNs are updateable, so no retraining is necesary.

To avoid these two serious drawbacks, we take a different approach and propose a new data-driven approach to learned DBMS components that directly supports changes in the workload and also data changes without the need to rebuild the model. And as w'll see, this can be done without compromising accuracy compared to the "classic" approach described above.

In contrast to the many approaches based on Deep neural networks (DNN) we use Relational-Sum-Product-networks (RSPN), an extension of the existing Sum-Productnetworks (SPN) developed by us, which can also handle aggregations, joins and especially updates.



A SPN is a tree, consisting of so-called product, sum and leaf nodes. The root of each SPN is a sum node. In the hierarchies below, there are product and sum nodes alternately. the leaf nodes are located on the lowest level.

The SPN divides the entire data set. Sum-nodes split the data set into individual clusters, while product nodes split the data records into independent variables. Leaf nodes then contain information about the value range of a variable. this can be done, for example, by means of a histogram.

During the learning phase the tree is created by alternating horizontal (sum node) and vertical (product node) splitting of the dataset. as criterion for the statistical independence of the values from columns we use RDC.

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	Sum Produ	ct Networks
Learning SPN (from [I	DeepDB])	Querying SPN (from [DeepDB])
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	E-region EUROPE EUROPE ASIA EUROPE CONCOPE CONCOPE EUROPE ASIA ASIA	Query: Probabiliíty of young european under 30
	Ge) .7 Resulting SPN JASIA 20 100	0.3 0.7 0.7 0.7 0.7 0.7 0.7 0.7 0.7

Here we see a simple example ...

Starting from the data record (top left image), the SPN (bottom left) is built. For each product node, what proportion of the data records of the sum node above it is represented by it (here 30%, 70%).

On the left side we see an exemplary query about the percentage of europeans under 30 years of age.

Starting from all affected leaf nodes (which contain the relevant variables) with their value distributions, the tree is then traversed recursively to the root and the overall probability is determined.

here : 0.8 \* 0.15 \* 0.3 = 0.05



As you can see in the experiment on approximate queries, our approach for the flight data set, as it is also used in BlinkDB, performs significantly better in all queries.

At the same time, our approach has the smallest latency time (figure below)



Also the comparision of the relative errors is quite impressive, compared to our competitors (based on SSB dataset)

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Some Results (from [DeepDB])							
Estimation err • Job Light [	•		,				
<ul> <li>Opdate-rat</li> <li>Splitting cr</li> </ul>			-				
•			-	$< 2004 \ (19.7\%)$	$< 1991 \\ (40.1\%)$		

To show the effects of the accuracy of updates, we learn a certain proportion of the entire IMDb data set and then use the remaining tuples to update the database. To ensure a realistic setup, we split the IMDb dataset based on the year of production (i.e. newer films are inserted later). As shown in the table , the q-errors are not significantly higher for updated RSPNs, even if the update fraction increases.





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#### Literature

- [DeepDB] Benjamin Hilprecht, Andreas Schmidt, Moritz Kulessa, Alejandro Molina, Kristian Kersting, and Carsten Binnig. DeepDB: Learn from Data, not from Queries. Proceedings of the VLDB Endowment, Vol. 13, No. 7, Tokyo, Japan, 31. August - 4. September 2020.
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- [RDC] D. Lopez-Paz, P. Hennig, and B. Schölkopf. Therandomized dependence coefficient. In Advances in neural information processing systems, pages 1–9,2013.
- [BlinkDB] S. Agarwal, B. Mozafari, A. Panda, H. Milner, S. Madden, and I. Stoica. Blinkdb: Queries with bounded errors and bounded response times on very large data. In Proceedings of the 8th ACM European Conference on Computer Systems, EuroSys '13, pages 29–42, New York, NY, USA, 2013. ACM.

## Mobile Data?



Mobiles are familiar: social media, weather, camera
 Less caching and synching, intermittent connections
 Mobiles as collector/contributor of volatile data:
 Amazon delivery activity, exercise monitor etc
 Sharing of data; some good examples of a Doodle

- Sharing of data: some good examples e.g. Doodle
   Usual collaboration issues in the general case
- ▶ Weak points: poor data quality from social networks
  - ► Need to be able to filter sources somehow?

Almost everybody uses mobile devices for an enormous variety of data – chat, weather, as a camera, for buying things or arranging meetings or holidays. Importantly, many of these activities see the mobile device as a source of new data which is obviously being stored in many databases. A large proportion of such data is obviously volatile: we can think of the current position of a van driver delivering a parcel, the most recent message from our friends, the reading from an exercise monitor.

In many cases, mobile devices play the same role as collaborating desktop clients, for example arranging meetings, or email. Some involve collaborative editing of data and documents, such as with Doodle, or live meetings. It is clear that the technical issues involved in such applications are largely solved, or at least that many ways of managing collaboration have become accepted.

Other issues are more difficult: dealing with fake news, fake reviews, lies and fraud will always be with us, and where facts and accuracy are important there is a need to be able to filter data somehow. Alas, too many business executives insist on being allowed to alter data analytics before publishing them.

## Supporting mobiles?



- Smaller screen and memory
- Simple read access to databases is fully solved
  - Provided you have a stable connection
  - Use a Web application for making changes
  - ▶ Or REST access with PUT and DELETE?
- On-device databases are easy (do you want SQL?)
   Sharing on web needs some sort of Web hosting

While there are similarities between integrating desktop clients and mobile devices, mobiles do bring their own issues. The user interface is different, and the network connection comes and goes.

Nevertheless, for simple read access to online data, the problems of supporting mobiles are pretty much solved by current or Web technology and web services. Web applications now make a great success of making changes to online data, and maybe somewhat round the corner we can expect more adoption of RESTful services for the same purposes.

It is even possible to host a small database on your mobile: many applications effectively do this, though SQL databases are rarely hosted on mobiles.

## **Real-time Data?**



Many executives like to have data dashboards
 Number 10 Downing Street has just made one for UK

- But they rely on real-time data sources
  - ▶ These are HARD to establish
  - Especially across different systems, responsibilities
  - ▶ Require agreed access rules, service level agreements
- ▶ BizTalk, Web Service Integration
- ▶ View-mediated data integration
  - ▶ Virtual Data Warehousing, RESTView technology?

Social media and news feeds can provide real-time data of course, and many businesses dream of having data dashboards to enable them to see in real time how their business is performing. Most universities now have these for student and marketing activity. Newspapers have reported that Number 10 Downing Street has just installed one for monitoring government policy.

But in most cases, the data is very far from real-time. To provide real-time performance data, we need real-time data sources, and except for the simplest cases this are very hard to establish, particularly when the data is integrated or aggregated from different sources with different ownership and responsibilities. In such cases there are always service level agreements to be negotiated to establish the rules of access.

There are intermediate cases where success is currently possible, using web service integration and messaging hubs such as BizTalk. These allow direct interrogation of data sources, and with enough programming effort they can be made to incorporate data from other places. Personally, I believe there is more that can be done to provide tools for the general case by better exploitation of HTTP and particularly

REST, together with the concept of view-mediated virtual data warehousing.

## Incomplete Data?



► Should you ever fill in missing values? Defaults?

- ► Learned Database Models (Schmidt): ask the model!
  - Updates to data force model to rebuild
- Temporal data: interpolation, moving average
  - ► Weather: temperature maybe, rainfall maybe not
  - > Audio and video smoothing, removal of glitches
- Statistical/predictive models, AI
  - ► Dynamic/lifetime learning models (like learning to drive)

For weather forecasting we are used to displays that immediately follow the weather as gathered from satellites and tracking by a similar-looking video that shows a forecast evolution. Today we have heard a contribution that considers a generalisation of this process to other kinds of data, and there are many applications of this approach in developing neural network models.

Obviously, it is important to distinguish facts from forecasts. Lives have been lost by over-reliance on predictive analytics by governments and police forces. I am told that as a practical matter it is more dangerous to neglect a data source because of some missing values, and there are different mechanisms to resolve these, some of which are more convincing than others.

I have been impressed by recent work in reinforcement learning that solves the problem of continuous or lifetime learning by allowing the agent to resume learning if things change. I look forward to these new ideas finding a place in data integration technology for one or more of the problems considered above.