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## Can Secure Computing Solve Issues of Data Security in the Cloud?

ALLDATA 2020

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#### Naval Information Warfare Center PACIFIC Naval Information Warfare Center (NIWC) PACIFIC Pacific - Mission



Information Dominance through research, development, delivery, and support of integrated C4ISR, cyber, and space systems across all warfighting domains

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### **NIWC Focus Areas**

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#### **Example: Data outsourcing**

Homomorphic Encryption (HE) and Multi Party Computation (MPC)



#### **Trusted Environment**

#### Untrusted Environment







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## **Data Created on the Internet Each Day**

Company	Data Volume
Google	Over 300,000 Billion searches conducted worldwide daily.
Facebook	Over 4.3 Billion messages posted daily.
Twitter	Over 474,000 Tweets PER MINUTE. 682 million tweets daily.
YouTube	Over 300 hours of video are uploaded every minute. Over 4 million hours daily,
Emails	Over 293 billion emails are sent daily.
Instagram	Over 100 million photos and videos uploaded daily. Over 67,305,600 posts uploaded daily.
SMS and in-app messages	Over 100 million messages are sent every minute.

Internet Users:2014: 2.4 billion , 2016: 3.4 billion, 2017: 3.7 billion, June 2019: 4.4 billion

#### As the amount of data is growing so do the cyber attacks on the data.

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## **Data Security and Privacy Issues**



Personal data of 77 million users was leaked - 2011

# Adobe

2.9 million accounts was stolen - 2013



Data from 110 million customers was hijacked - 2013

US Office of Personal

Records for more than 21.5

million people were stolen

Management

### EQUIFAX

143 million American, Canadian and British customers - 2017

## alteryx

data leak exposes 123 million households

#### WannaCry ransomware attack in May 2017

- Microsoft Windows OS
- Affected more than 200,000 computers across 150 countries

### Why hackers are succeeding in stealing our data?













- Not semantically secure
- Supports computation, but less secure
- RSA (No padding), Cryptographic Hash Algorithms: MD5, SHA-3, DSA

- Semantically secure
- Doesn't support computation, but very secure
- RSA with padding, Advanced Encryption Standard (AES), Blowfish, Serpent

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## **Searchable Symmetric Encryption**



#### Leakages

 known ciphertexts – statistical analysis of messages

Name	Efficiency	Security	
Deterministic	More	Less	
Combination	Less	More	



# Empower users to encrypt (sensitive) data within cloud applications in a transparent manner

#### **High-Level Architecture**



- No changes to the third-party server legacy implementations
- Users continue to have *full access to all functionalities* offered by cloud applications.
- Minimal impact on user-experience by automatically adjusting what is encrypted

#### Naval Information Warfare Center PACIFIC Computing Functions over Encrypted Representation





#### **Goal**: Reduce interruptions and/or costs while minimizing privacy reduction



 $Min \operatorname{Re} lax(W, P, O) = ArgMin_{P^*}(\operatorname{Pr} iv \operatorname{Re} d(P, P^*, O, W))$ 

Such that 
$$\operatorname{int} - oh_{avg}(W, P^*, O) \le \alpha$$
  
 $\cos t - oh_{avg}(W, P^*, O) \le \beta$ 

NP-hard by reduction from Budgeted Max. Coverage



- General approach that enables computation to be performed on encrypted data
- Security model depends on cryptographic keys
- Main Issue: Computation and storage Costs

- Function over their inputs while keeping those inputs private
- Security model depends on having a network of non-colluding computers
- Main Issue: Communication cost and non-collusion requirement





#### **Types of HE Schemes**

- Partially Homomorphic Encryption (PHE) one type of gates
- Somewhat Homomorphic Encryption (SHE) two types of gates
- Leveled Fully Homomorphic Encryption (LFHE) arbitrary circuits of bounded depth
- Fully Homomorphic Encryption (FHE) arbitrary circuits of unbounded depth

#### **Partially Homomorphic Encryption**

- **RSA**: unbounded number of modular multiplications
- ElGamal: unbounded number of modular multiplications
- Goldwasser-Micali: unbounded number of exclusive OR operations



## **Fully Homomorphic Encryption (FHE)**

- Proposed by Rivest, Adleman, and Dertouzos in 1978
- First construction of FHE proposed in 2009 by Graig Gentry
  - Lattice-based cryptography
  - Computations are represented as either Boolean or arithmetic circuits with gates
  - Noisy ciphertext that grows





- "Homomorphic": a (secret) mapping from plaintext space to ciphertext space that preserves arithmetic operations.
- Mathematical Hardness: (Ring) Learning with Errors Assumption; every image (ciphertext) of this mapping looks uniformly random in range (ciphertext space).
- **"Security Level**": hardness of inverting this mapping without the secret key.
  - Example: 128 bits  $\rightarrow 2^{128}$  operations to break
- Plaintext: elements and operations of polynomial ring (mod x<sup>n</sup>+1, mod p)
  - Example:  $6x^5 + 2x^4 + 3x^3 + ...$
- Ciphertext: elements and operations of polynomial ring (mod x<sup>n</sup>+1, mod q)
  - Example: 7862x<sup>5</sup> + 5652x<sup>4</sup> + ...



### The Ring Learning with Errors (LWE) Problem

For security parameter  $\lambda$ , let  $f(x) = x^d + 1$  where  $d = d(\lambda)$  is a power of 2.

Let  $q = q(\lambda) \ge 2$  be an integer.

Let R = Z[x]/(f(x)) and let  $R_q = R/qR$ .

Let  $\chi = \chi(\lambda)$  be a distribution over R.

The RLWE<sub>d.a.x</sub> problem is to distinguish the following two distributions:

In the first distribution, one samples  $(a_i, b_i)$  uniformly from  $R^2_a$ .

In the second distribution, one first draws s  $\leftarrow R_q$  uniformly and then samples  $(a_i, b_i)$ 

in 
$$R_{\alpha}^{2}$$
 by sampling  $a_{i} \leftarrow R_{\alpha}$  uniformly,  $e_{i} \leftarrow \chi$ , and setting

 $bi = a_i \cdot s + e_i$ 

The  $RLWE_{d,q,\chi}$  assumption is that the  $RLWE_{d,q,\chi}$  problem is infeasible.



## **BGV Homomorphic Encryption Scheme**

### Preliminaries

- Polynomial rings: A =  $Z[X]/\Phi_m(X)$ , where m is parameter and  $\Phi_m(X)$  m'th cyclotomic polynomial
- Native plaintext space: Ring:  $A_2 = A/2A$ , binary polynomials modulo  $\Phi_m(X)$
- $\circ$  Ciphertext space: vectors over A<sub>q</sub> = A/qA, q an odd modulo
- Chain of modulus:  $q_0 < q_1 < \dots < q_L$
- Level-i ciphertexts: c = (c<sub>0</sub>, c<sub>1</sub>) ∈ (A<sub>qi</sub>)<sup>2</sup>, 2-element vectors over R<sub>qi</sub>

### Definition

- Secret keys:  $s \in A$ , and s = (1, s), with small coefficients
- Level-i cipher c = (c<sub>0</sub>, c<sub>1</sub>) encrypts a plaintext polynomial m ∈ A<sub>2</sub>, with respect to s = (1, s) if we have the equality over A,  $[<c, s>]_{qi} = [c_0 + s.c_1]_{qi} \cong m \pmod{2}$
- $\circ$  Noise:  $[c_0+s.c_1]_{qi}$ , is small



## **V**

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## **FHE Schemes and Libraries**

Scheme	Year	Security
Brakerski-Gentry-Vaikuntanathan (BGV)	2011	Ring Learning With Errors (RLWE) problem
NTRU-based scheme by Lopez-Alt, Tromer, and Vaikuntanathan (LTV)	2012	Variant of the NTRU computational problem
Brakerski/Fan-Vercauteren (BFV)	2012	Ring Learning With Errors (RLWE) problem
NTRU-based scheme by Bos, Lauter, Loftus, and Naehrig (BLLN)	2013	Variant of the NTRU computational problem
Craig Gentry, Amit Sahai, and Brent Waters (GSW)	2013	Ring Learning With Errors (RLWE) problem
FHEW	2014	Ring Learning With Errors (RLWE) problem
TFHE	2016	Ring Learning With Errors (RLWE) problem
The Cheon-Kim-Kim-Song (CKKS)	2016	Ring Learning With Errors (RLWE) problem



Library/Scheme	FHEW	TFHE	BGV	BFV	CKKS
cuFHE		~			
FHEW	2				
FV-NFLlib				~	
HEAAN					~
HElib			~		(🖌)
PALISADE			~	~	(🗸 )
SEAL				~	~
TFHE(-Chimera)	~	<b>v</b>		(🗸)	(🖌)





- A Call For Indirect Fire Support is a protocol for destroying enemy targets
- Players
  - Forward Observer (FO): locates High Value Target
  - Fire Direction Center (FDC): command & control
  - Firing Unit (FU): shoots enemy target
  - High Value Target (HVT): enemy target
  - Observer-Target (OT): distance between the observer and the target
- Mission-critical system which requires high security & privacy
  - Forward Observer is at risk
  - o Insider threat



#### Storing Location

- Sine and Cosine shifted to get integers
- o Easting and Northing also shifted

Hash(id+label)	Enc(Value)
Hash(101+id)	Enc(101)
Hash(101+Easting)	Enc(829100)
Hash(101+Northing)	Enc(846900)
Hash(101+distance)	Enc(2000)
Hash(101+Sine)	Enc(87)
Hash(101+Cosine)	Enc(50)



#### Computing HVT Location

- <u>Inputs</u>: FO easting and FO northing, OT (distance between FO and HVT)  $\Theta$  (angle of HVT relative to due North)
- Outputs: HVT easting, HVT northing

$$HVT_{easting} = FO_{easting} + OT_{distance} \times sin(\theta)$$
$$HVT_{northing} = FO_{northing} + OT_{distance} \times cos(\theta)$$

### Computing Distance FU to HVT

- Inputs: FU and HVT eastings and northings
- Inputs: Dist<sup>2</sup> (distance between FU and HVT)

$$\text{Dist}_{\text{FU-HVT}}^2 = (\text{FU}_{\text{easting}} - HVT_{\text{easting}})^2 + (\text{FU}_{\text{northing}} - HVT_{\text{northing}})^2$$





- GPGPU board has 1,000's of cores
- Massive parallelism can be exploited
- GPU used for parallelizing HElib
- Profiling decision based on the following formula:
- NVIDIA CUDA library used for implementation



$$\begin{split} T_{CPU} &> T_{GPU} = \\ T_{GPU\_init} + T_{GPU\_runtime} + T_{CPU \rightarrow GPU} \\ &+ T_{CPU \leftarrow GPU} + T_{mem\_alloc} + T_{mem\_dealloc} \end{split}$$



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### **CallForFire - GPGPU**

- TAU Parallel Performance System used to gather timing information
- FHE Setup is costly
- GPU implementation is faster
- Parallelized Algorithm: Bluestein's Fast Fourier Transform (FFT)
- FFT computes Discrete FT

Table VI: Comparison of CPU and GPU BluesteinInit/FFT Implementation Combinations (256 Threads Per Block)

	CUDA Overhead (ms)	Workload Exec. (ms)	Total Exec.
CPU BluesteinInit(), CPU BluesteinFFT()	0	3,970	3,970
GPU BluesteinInit(), CPU BluesteinFFT()	56	3,836	3,892
CPU BluesteinInit(), GPU BluesteinFFT()	46	2,119	2,166
GPU BluesteinInit(), GPU BluesteinFFT()	43	2,033	2,077

#### Table II: HElib Profiling Results

	CPU HELib	GPU HELib
	Exec. Time (ms)	Exec. Time (ms)
FHE Context	1,278	1,136
Mod Chain	412	298
Secret Key	245	36
Key Switching Matrices	1,826	509
Encoding Single Value	0.108	0.114
Encrypting Single Value	65	65
Adding Two Values	1	0.465
Decrypting Result	28	8
Decode Result	0.116	0.0358

#### Table V: GPU Overhead

	BluesteinInit()	BluesteinFFT()	Average
GPU Init	38.561 ms	92.713 ms	80.226 ms
cudaMalloc	151.01 us	32.889 us	32.855 us
cudaMemcpy, Host to Device	NA	4.8030 us	4.8040 us
cudaMemcpy, Device to Host	6.3040 us	6.2040 us	6.2180 us
cudaFree	72.231 us	80.318 us	72.381 us
OverHead Kernel Exec.	230us/14KB	124us/14KB	116us/14KB

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## **CallForFire Implementation**





Number of FOs: 10 Number of FUs: 10 Location Computation: 1 HVT for each FO Distance Computation: pairwise between FU and HVT

Table 1. Average Computation Overhead in Sec. with Fixed p=9576890767 (10 digits)

k: Security parameter	80 (L=11,	m=11021)	100 (L=11	, m=12403)	120 (L=11	, m=13019)
Туре	Individual	Batched	Individual	Batched	Individual	Batched
Location Encryption	702.3990	63.0778	782.6890	71.8735	831.9190	77.1963
Location Decryption	600.7040	165.2790	692.3490	217.0520	760.9390	217.0620
Location Computation	212.1974	21.3238	221.7478	27.3559	237.1199	23.2551
Distance Computation	271.2946	26.3864	283.7557	28.7946	331.0418	33.2885
Storing Location	2.4743	0.2498	2.7999	0.2847	2.8119	0.2824
Retrieving Location	16.3833	1.5589	18.0937	1.8003	21.8311	1.9645



**DFSCC**: leverages HE to enable analytic tools to process encrypted data in a large-scale distributed system in the cloud.





Cloud Infrastructure as a Service: Deployed using the open source Xen hypervisor

Distributed System: Apache SPARK

Homomorphic Encryption Library: PALISADE

Machine Learning Algorithm: Support Vector Machine (SVM) for classifying data

Inputs		Time (sec.)				Time (sec.)
Matrix	Vector	Encrypt	Compute (cipher)	Decrypt		Compute (plaintext)
8 x 2048	8	0.4938	0.1050	0.0497		0.00027
16 x 2048	16	0.9001	0.1282	0.0503		0.00030
32 x 2048	32	1.8193	0.1981	0.0503		0.00037
64 x 2048	64	3.6415	0.3233	0.0500		0.00065

#### **Running SVM locally under different matrix sizes**



# Funded by the DARPA Brandeis Program **9 Performers**













### Goal

HomomorphicEncryption.org is an open consortium of industry, government and academia to standardize homomorphic encryption.

### **Current Participants**

- Industry: Microsoft, Samsung SDS, Intel, Duality Technologies, IBM, Inpher, Google SAP, Intuit, General Dynamics, Mastercard, CryptoExperts, Algorand, Foundation, Mercedes Benz, Alibaba Group, LinkedIn, IXUP, Intertrust
- Government: NIH, NIST, NSF, NIWC, SLAC National Accelerator Lab, United Nations / ITU
- Academia: Boston University, Brown, CEA LIST, Columbia, EPFL, MIT, NJIT, NYU, Royal Holloway University, RIT, UCSD, Univ. of Cincinnati, Univ. of Hannover, Univ. of Michigan, Univ. Texas Austin, Univ. of Toronto, UC Irvine, Univ. of Waterloo, Sabanci University, Seoul National University, WPI





### Can Secure Computing Solve Issues of Data Security in the Cloud? YES

### However

- It requires more patriations from academia, industry, government
- More investment is needed
- May require combination of hardware and software approaches

### U.S. Department of Defense programs focusing on secure computing

- DARPA PROCEED
- DARPA Brandeis
- DARPA DRIVE
- IARPA HECTOR



# **Questions?**

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