Important deadlines:

- Submission deadline: November 1, 2016
- Notification: January 10, 2017
- Registration: January 25, 2017
- Camera ready: February 5, 2017

Tracks:

- Trends in eLmL 3.0&4.0 systems
- Adaptive eLearning
- (Augmented) Virtual reality and social games
- Learning-oriented devices and networks
- Learning-oriented technologies
- Tools and platforms
- On-line learning
- Mobile learning, teaching, and training
- Hybrid learning
- Challenging technical aspects
- eLearning materials
- Assessing eL&mL
- Education in developing regions