

The Seventh International Conference on Mobile Services, Resources, and Users MOBILITY 2017

June 25 - 29, 2017- Venice, Italy

http://www.iaria.org/conferences2017/MOBILITY17.html

Important deadlines:

Submission (full paper)

Notification

Registration

Camera ready

February 5, 2017

April 5, 2017

April 20, 2017

May 12, 2017

Tracks:

Trends on mobility

Technologies for 5G networks; Green 5G through HetNets; Mobile relay in LTE-Advanced networks; Effective spectrum sensing; Cooperative spectrum sensing; 5G and mmWave; Cognitive femtocell networks; ID/locator split in the future Internet; Mobility an named data networking (NDN); Smart sensing networks; Wearable/body wireless networks; Wireless small cell networks; Mobility and Industry 4.0 IoT; Mobile Big Data; Mobile content; Mobile Web of Things; HCI in mobile applications; Mobile Web and information systems; Adaptive approaches for mobile computing; Mobile software systems; Context- and Location-aware services; Mobile Cloud services; Mobile social media; Mobile services and energy-aware applications; Mobility data and high utility; Data management in the mobile Web; Hierarchical mobility management

Mobile architectures, mechanisms, protocols

Mobility and wireless; Mobility enabling protocols; Mobile software; Service composition in mobile environments; Knowledge and service discovery in mobile environments; On-demand mobility; User presence in mobile environments; Replication in mobile environments; Middleware for mobile environments; Internet and mobility; Software architecture for mobile applications

Mobile networking and management

Fundamentals of mobile networks; Mobile-Fixed interworking; Heterogenous networks; Beyond IMT-A; Mobile network virtualization; Femtocells and relays; Mobile cells; Mobile network sharing and network access; Self-management of mobile networks; Mobility management; Access control in mobile environments; Advanced roaming concepts; Mobile network edge-based service delivery platforms; Mobile content delivery networks; Mobile peer-to-peer systems; Mobile VPNs; Quality of experience in mobile networks

Mobile devices and services

Smart mobile devices; Embedded mobile; Sensors and mobiles; Mobile media, mobile content; Mobile applications (mobile learning, mobile healthcare, etc.); Mobile games; Mobile business; Mobile Web applications; Apps versus Web; Novel software concepts for mobile services; Mobile-and micro payment; mCommerce

Mobile prosumers and interfaces

User interaction and mobility; Mobile communities; Mobile Web interfaces and interaction techniques; Implementations and experimental mobile systems; Mobile Web; Mobile search and advertising

Mobile Internet of Things

Future mobile Internet; Internet of Things; Machine to Machine, People, Business (M2x); Online; Smart Homes; Smart Cities

Vehicular mobile technology

Architectures and platforms; Vehicular ad hoc networks; Vehicular routing metrics and supporting protocols; Mobility management and topology control; Standardization of vehicular networks; User aspects; Business enablers

Challenges in mobile environments

Security and privacy environments; Protection and safety of distributed mobile data; Context-aware mobility and privacy; Mobile emergency communication and public safety; Location-based services; Micro-payments; Accuracy and preciseness in localizing mobile entities