

## **Participants**

#### **Panelists**

Paolo Perego, Politecnico di Milano, Italy

Veronica Janssen, Leiden University, the Netherlands

Tone Bratteteig, University of Oslo, Norway

Maurizio Caon, University of Applied Sciences and Arts Western Switzerland, Switzerland

Carolien Smits, Elderly Care | Windesheim University of Applied Sciences, the Netherlands

Cristiana Degano, Gruppo SIGLA S.r.I., Italia Shaleea Shields, NHS Human Services, USA

#### **Invited demo**

Rune B. Rosseland, University of Oslo, Norway
The Health Conductor - Bodily Interaction with Music for the Promotion of Seniors' Health
and Well-being

## Motivation for having the panel

- What is Digital Healthy Living?
- How do we design technology to support wellbeing?
- How do we cross field boundaries at Digital World conferences and look into designing for digital healthy living from cross-disciplinary perspectives?
- Can we move beyond presentations and enable real cooperation across different fields?

#### Demo

Why demo?

It is an example of design for well-being.

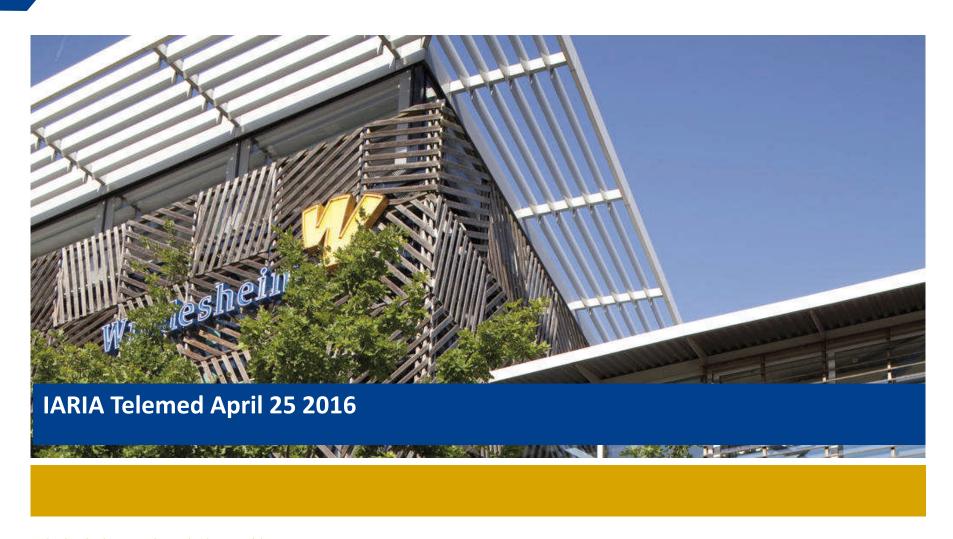
It offers a possibility to reflect (from different disciplinary perspectives) on its design and start a conversation

# Open Discussion





#### Innovating with Older Adults





# Research Group Innovating with Older Adults

#### **MISSION:**

Practice based scientific research into innovations concerning older adults. The research is conducted in collaboration with professional and educational practice and older adults themselves. We develop and evaluate innovations focussing on the profession itself and technological improvements.

By developing, sharing and implementing knowledge our research group wants to improve the lives of vulnerable and healthy older adults.



### 3 Research Programs

1. Shared decision making in complex situations

2. Collaboration and Participation

3. ProMemo: Centre of Expertise on dementia

Windesheim zet kennis in werking



#### Interdisciplinarity:

- Vulnerable and healthy older adults require partly different expertise
- Innovations concern all aspects of life of older adults; therefore:
- Interdisciplinary research group: psychology, nursing, social work, social science, health science, gerontology, ICT
- Professional and technological innovation: multiple domains
- Multiple steps in the knowledge cycle
- Applied research and innovation requires interaction between students, lecturers, professionals and researchers, e.g. in living lab.



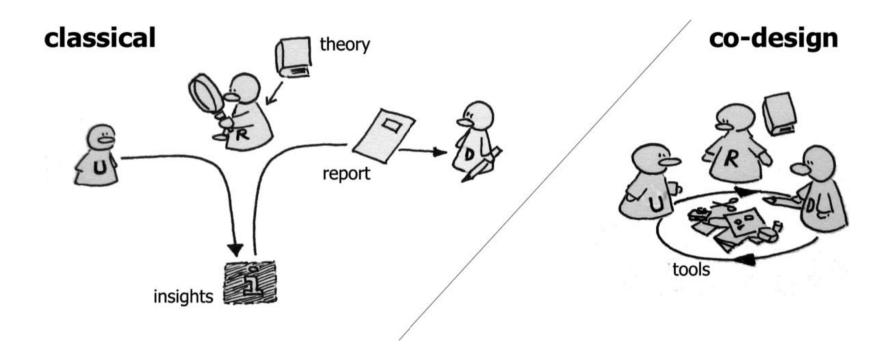
#### Human Tech

Technology for Human Wellbeing Institute



# How to Design for Digital Healthy Living?

Maurizio Caon, PhD



Sanders, L. (2008). ON MODELING An evolving map of design practice and design research. interactions, 15(6), 13-17.





Sanders, E. B. N. (2002). From user-centered to participatory design approaches. Design and the social sciences: Making connections, 1-8.



## **Benefits of Participatory Design**

- Higher quality user requirements
- New ideas generation
- Including all typologies of users
- Increase users' acceptance
- Opportunity for education
- Ensures sustainability of programs



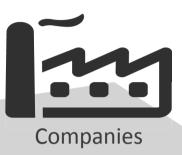




















Policy makers

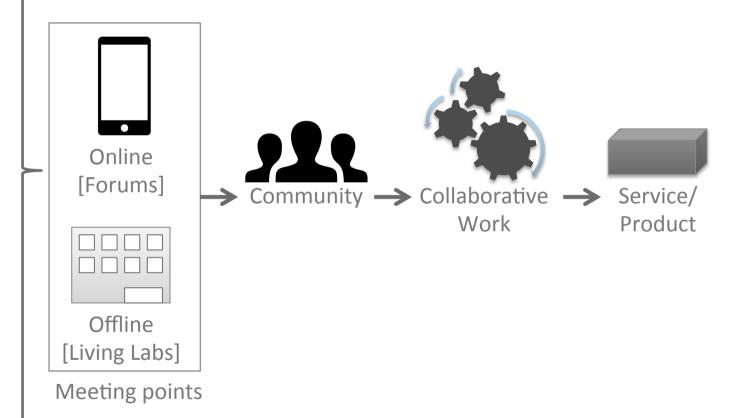


Companies



Healthcare provider





# Thank you!

Maurizio Caon maurizio.caon@hes-so.ch

### IARIA DIGITAL WORLD 2016 VENICE, 24-28 APRIL 2016

# PANEL HOW TO DESIGN FOR DIGITAL HEALTHY LIVING?

Cristiana Degano Head of Research



#### mHealth – Barriers to overcome

- mHealth for Home Care: problem of adoption of the mobile devices. How can overcome it?
- The six technology barriers to overcome:
  - Easiness
  - Ergonomic
  - No invasive
  - Reliability
  - Availability
  - Efficiency









In tight collaboration with Children Gaslini Hospital and the Pediatric Palliative Home Care Center, iCARE platform (Telematic Platform for the Improvement of Home Care Services for Pediatric Palliative Care), mobile and cloud based platform, has been designed and developed.

UCD approach has been applied together with an interdisciplinary work over:

- Medical doctors
- Psychologists
- Nurses
- Families
- Children

#### Results

- Rationalize communications among the clinical team members and the clinical team and the family
- Simplify tools
- Improving the patient's and family's self-confidence in performing the care activities



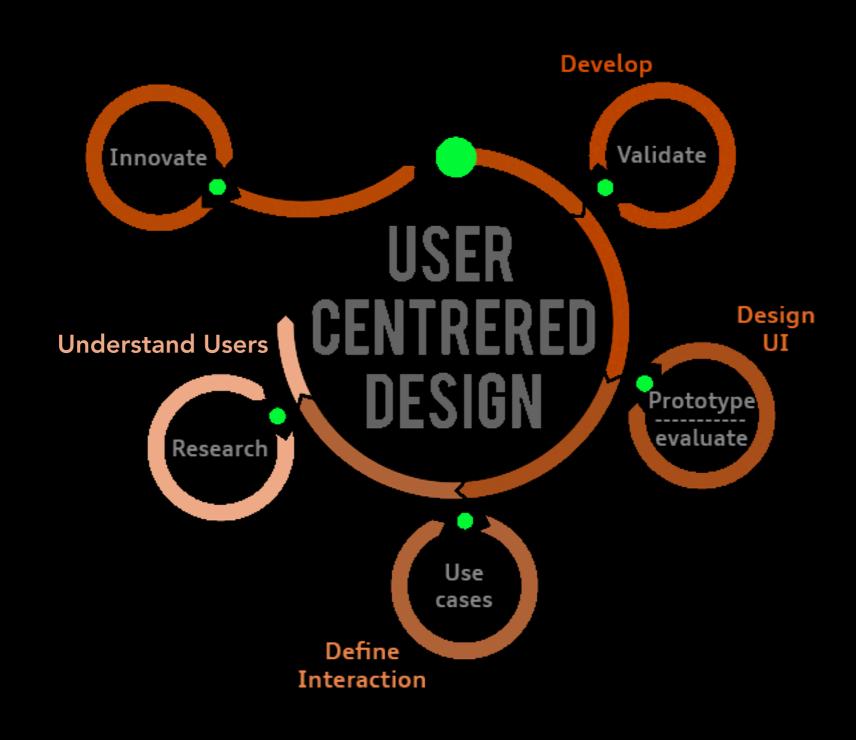
APRIL 25TH, 2016

# PAOLO PEREGO

RESEARCH FELLOW at POLITECNICO DI MILANO

DIGITAL WORLD 2016 APRIL 24-28, 2016 - VENICE ITALY

# USER CENTERED DESIGN IN HEALTHCARE DESIGN, FACT OR FICTION?



# USER CENTERED DESIGN IN HEALTHCARE DESIGN, FACT OR FICTION?

- UCD is an approach in which USERS are the main aspects of the development process.
- USERS in healthcare are different and numerous:

```
Patient;
```

Parents;

Doctors and healthcare workers;

. . .

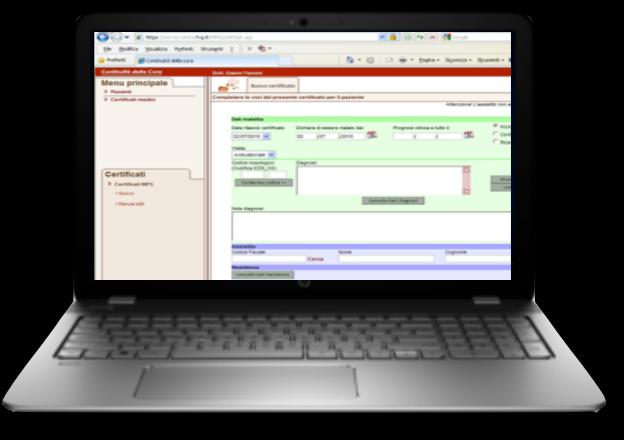
- Regulatory issues could be very compelling. Are certification authorities user?
- Can UCD be applied to healthcare design?!?!?!

# Ivation Pills Reminder



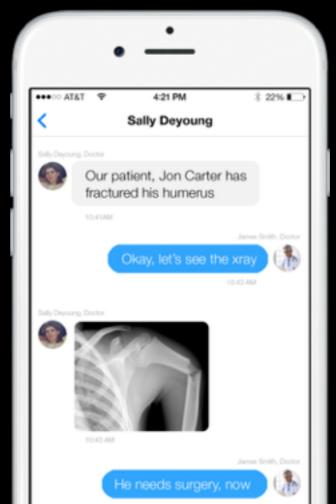


# Health Italian portal





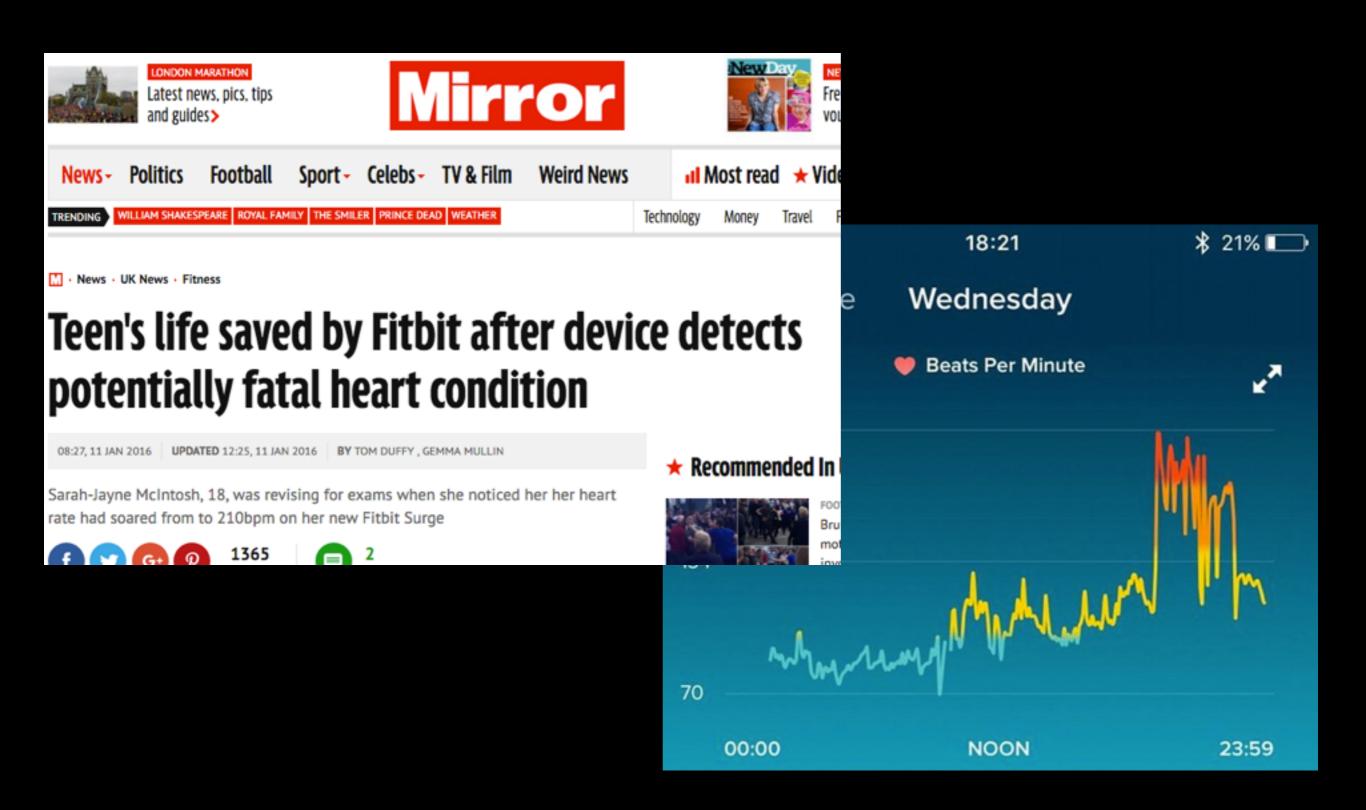


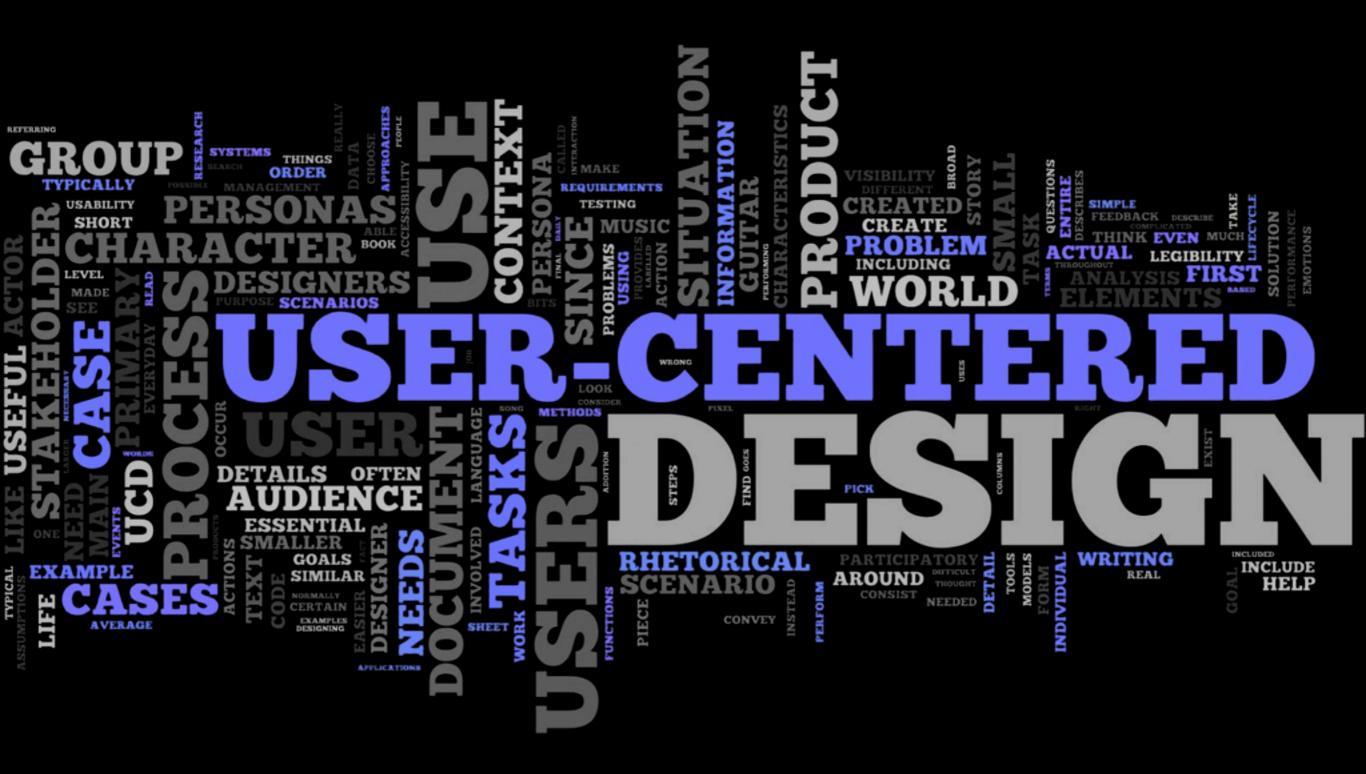


## OhMD

Secure texting for healthcare

# INVISIBLE TECHNOLOGY: HOW WEARABLE DEVICES CAN IMPROVE WELLBEING?







#### UiO: Institutt for informatikk

Det matematisk-naturvitenskapelige fakultet

### How to Design for Digital Healthy Living

- a Participatory Design perspective

Tone Bratteteig

Design of Information systems, Department of Informatics, University of Oslo







#### UiO: Institutt for informatikk

Det matematisk-naturvitenskapelige fakultet

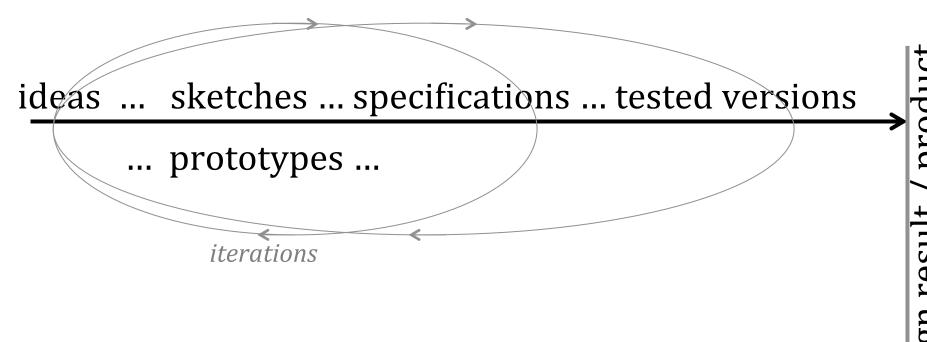
### How to Design for Digital Healthy Living

- a Participatory Design perspective
  - all digital solutions are designed by someone,
     & for someone
    - who decides what "healthy living" is?



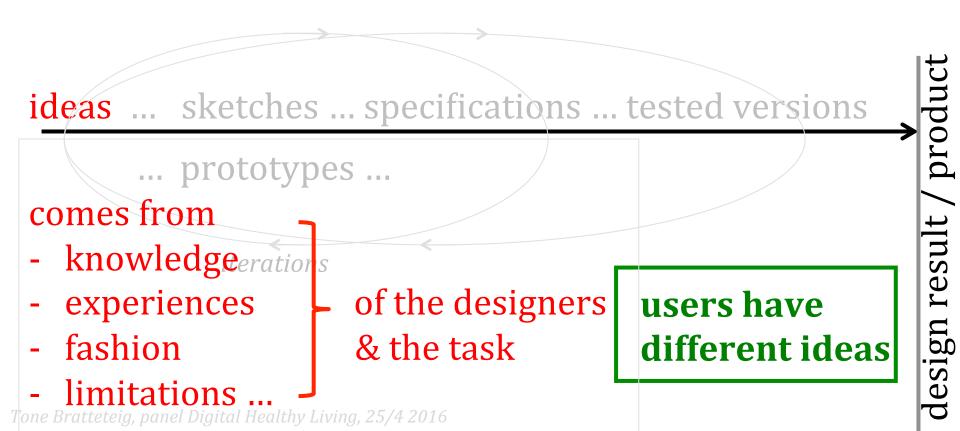
#### User participation in design: why

the design process

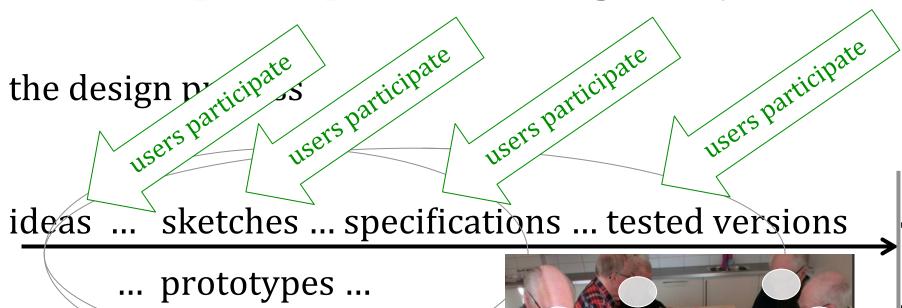


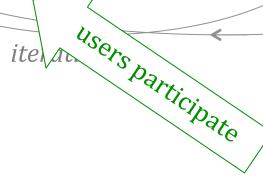
### User participation in design: why

the design process

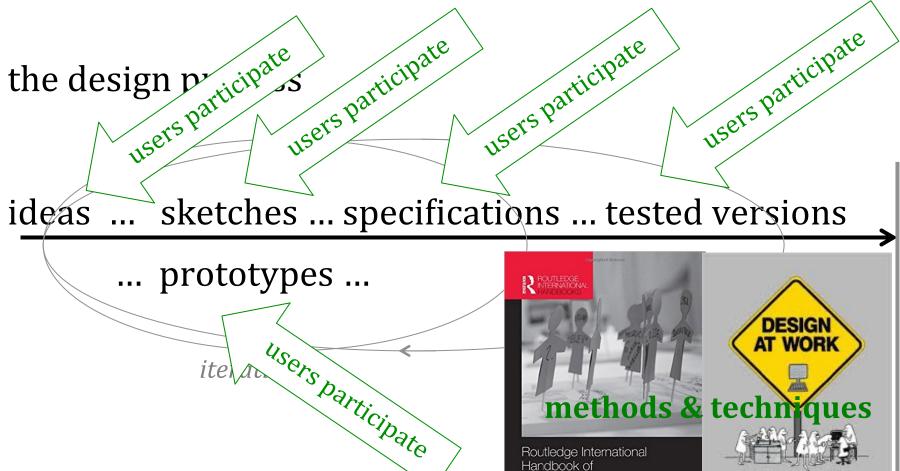


## User participation in design: why









hods & tech Routledge International Handbook of Participatory Design Joan Greenbaum - Morten Kyno

Tone Bratteteig, panel Digital Healthy Living, 25/4 2016

### But use practices matter most

the design process

ideas ... sketches ... specifications ... tested versions

... prototypes ...

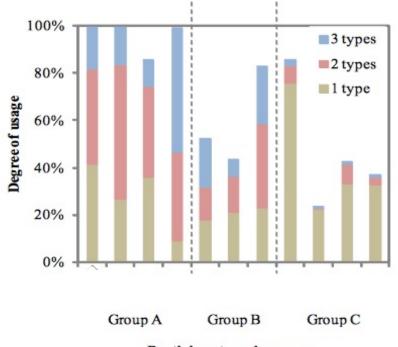
iterations

#### But use practices matter most

how people use digital artifacts

- over time

different patterns of use



Participants and groups

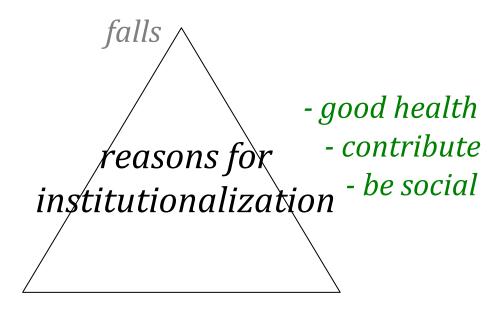
Figure 2 – Degree of FTA usage depending on the number of data types recorded

ara , Ellik Arsand, , 1000 Brauciery, Gunnar Hartvigsen, Integrated Care and Telemedicine, University Hospital of North Norway, Tromsø, tendrinent of Computer Science, University of Tromsø, Tromsø, Norway

## Supporting healthy living

ambition: living longer independently @ home

- responsibility for one's own health
- quality of life different views
- autonomyspace for action& choice



as seen from the user loneliness

cognitive failure

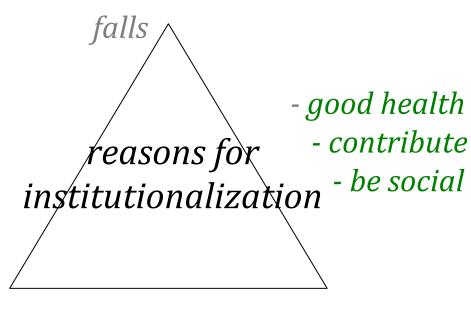
#### UiO Institutt for informatikk Det matematisk-naturvitenskapelige fakultet

#### Supporting healthy living

#### as seen from the user



Elderly centers / Care+ housing



loneliness

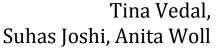
cognitive failure

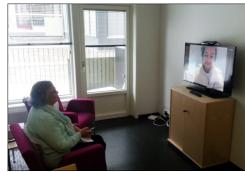
#### UiO: Institutt for informatikk

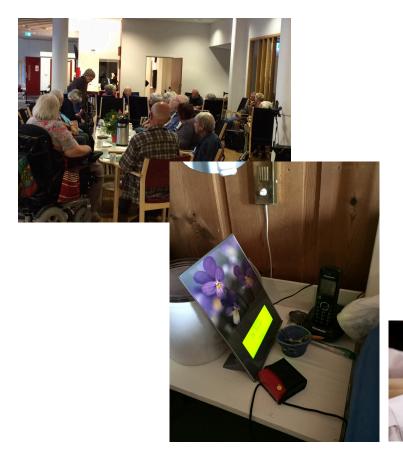
Det matematisk-naturvitenskapelige fakultet

## Supporting healthy living

as seen from the user









#### **Do-It-Yourself Health Care:**

A Three-Step Approach to Supporting Patient Self-Management in Clinical Practice

Veronica Janssen Health, Medical & Neuropsychology Leiden University Roderik Kraaijenhagen Hearts4People Amsterdam



Discover the world at Leiden University

# Supporting self-management in practice: a 3-step approach

- 1. Set of tools and techniques to help patients change their health and illness behavior
- 2. Set of tools and techniques to help transform patient-caregiver relationship
- 3. Integrate multiple partners involved in disease-management and embed in care routine



cardiovitaal ♥

Discover the world at Leiden University

#### But....

- How do we make self-management tools of added value?
- How do we empower people?
- How do we keep people engaged?
- How do we involve significant others (and keep them involved)
- How do we tailor to seniors, low SES, low eHealth literacy etc.?

Discover the world at Leiden University

#### **Current work**

- Multi-center implementation
- Dynamic implementation-evaluation
- Loyalty programs 3.0:
  - Developing an advanced loyalty program to aid maintenance of healthy lifestyle
  - Involve environment, community, commercial partners





# How to Design for Digital Healthy Living?

Shaleea Shields NHS Human Services, USA

#### Connection

- Connection is a need for marginalized populations
  - Mainstream technologies are not designed for them

#### **Benefits of Connection**

- Digital world is a key to freedom
- Self advocacy
- Quality of life



# Culture Shift towards Technology

- Technology is "part of the job"
- Showcase benefits to individuals who are supported and their staff
- Promote ownership of projects



## Sustainable Implementation

- Products that are simple and sustainable
- Usability (not just accessibility)
- Support from the top down

