# Aggregators Efficiency in Distributed Power Networks

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Distributed Power Networks

## Outline



## DIPONET (Combined Learning and Optimization)



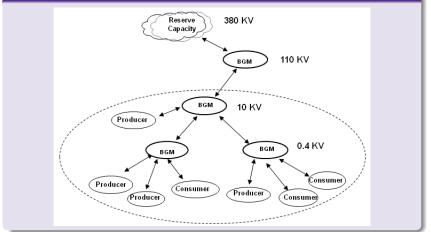
3 Aggregator efficiency and simulations

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## Power Networks with Prosumers

### A grid of micro-grids



## R&D Project: DEZENT



- A Completely Distributed Power Management System for Renewable Energy
- Funders:
  - E.ON Energy
  - DFG: German Research Foundation

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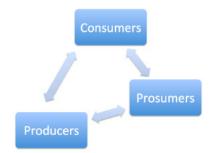
## **DIPONET** (our contribution)

### Distributed learning

- Reinforcement learning: estimate and anticipate the bidding price
- Feedback: the optimization takes into account the price

#### Optimization

- Energy storage
- Interaction



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# DIPONET (Combined Learning and Optimization)

### Reinforcement learning

preference:

Optimal cost

$$p(t+1,s) := p(t,s) + \alpha (r(t,s) - p(t,s)); \ 0 < \alpha \leq 1$$

## Optimization problem (Dynamic programming)

Decision variables : 
$$-k \le x_i \le +k, x_i : \mathbb{Z}$$
  
 $x_i$  is the variation for slot  $s_i, i = 1, ..., n$   
Cost function  
to be minimized :  $f(x_1, ..., x_n) = \sum_{i=1}^{n} (o(x_i) + q_i) p(i, s)$ 

i=1

:  $C = \min_{x_1,...,x_n} \sum_{i=1}^{n} (o(x_i) + q_i) p(i, s)$ 

# Algorithm description

Subproblems : 
$$C_{j}(y_{j}) = \min_{x_{1},...,x_{j}} \sum_{i=1}^{j} (o(x_{i}) + q_{i})p(i, s) \quad j = 1,..., n$$
  
:  $\forall i'. \ 1 \le i' \le j, \qquad 0 \le r_{0} + \sum_{i=1}^{i'} x_{i} \le r$   
:  $r_{0} + \sum_{i=1}^{j} x_{i} = y_{j} \qquad 0 \le y_{j} \le r$   
Dynamic  
programming :  $C_{j}(y_{j}) = \min_{\substack{-k \le x_{j} \le k \\ 0 \le y_{j} - x_{j} \le r}} C_{j-1}(y_{j} - x_{j}) + (o(x_{j}) + q_{j})p(j, s)$   
:  $C_{0}(y_{0}) = \text{ if } y_{0} = r_{0} \text{ then } 0 \text{ else } \infty$   
:  $C_{n}(r_{0}) = C$ 

## Aggregator Optimization model

#### Decentralized aggregator

• Each prosumer independently exploits the control model proposed.

#### Centralized aggregator

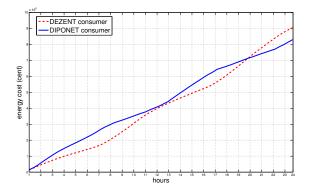
• A group of prosumer is globally controlled by an aggregator.

#### Aggregator efficiency

- Based on the type of the network
- The flexibility of prosumers

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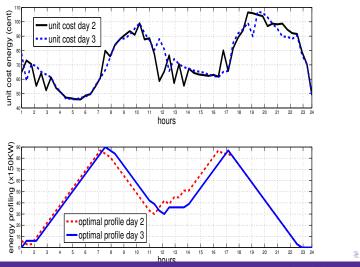
## **DIPONET vs DEZENT**



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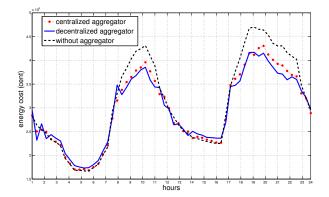
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## Optimization model of one prosumer



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## Energy cost achieved by the consumer population

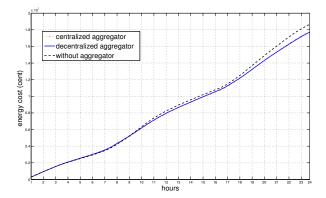


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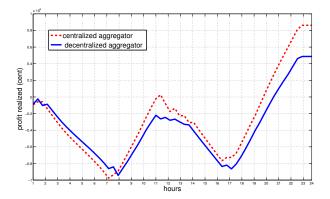
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# Energy cost at the end of the day achieved by the consumer population



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Aggregators: profit realized.



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# Conclusion

#### Model

- combination of reinforcement learning and optimisation.
- simulation results show that our approach is more efficient than the approach used in DEZENT.

#### Aggregator's impact

- make use of the flexibilities of the prosumers.
- provide active demand service in the market.

#### Future works and Applications

 Introduction of Mean-Field-Games in distributed power networks.

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