Bing Agility

MODERN ENGINEERING PRINCIPLES FOR LARGE SCALE TEAMS AND SERVICES



Outline

- 1. A bit about Bing
- 2. Velocity... What does it mean?
- 3. What is tested?
- 4. Modern Engineering Principles
- 5. The inner and outer loop
- 6. Performance gating

A bit about Bing

WW > 300M users, 9B searches/month US >100M users, 4B searches/month



2. MORE WORK TO DO

3. DIFFERENTIATE





Bing on the road Bing is designed to work beautifully across all your devices.



Bing Desktop

Get the beauty of the Bing homepage on your PC desktop every day.



Bing Homepage

Explore breathtaking images and download all your favorites.



Bing in the Classroom Support digital literacy with ad-free search, free Surfaces, and lesson plans.



Bing makes predictions

Bing uses search, social, and other relevant data to make intelligent predictions about upcoming events, like sports games, reality TV shows, and more.

Velocity

Does not mean... Does mean...

Shipping untested code... (any bozo can do that)



Shipping thoroughly tested code...





Shipping with high quality



Shipping fast!

What is tested?



Modern Engineering Principles

Current engineering landscape

Hundreds of engineers

• 2000 engineers, across all continents

Ship 4x/day

• Full build shipped to production, no live site issues!

Agile

• {design, dev, test} \rightarrow ship (no PO bugs) \rightarrow repeat

One source tree

• Componentization, contracts, modularization

19.7% search market share (>30% share if Yahoo! is included)

Modern Engineering Principles

Test-Driven Evolution: 11 Principles

- 1. Automate every test, but don't test everything
- 2. Run all tests for every single check-in
- 3. Tests are binary: either they all pass, or they all fail
- 4. No test selection. Run them all. Scale thru HW + SW + Quota
- 5. Retire/Change old definitions and concepts
- 6. Embrace the Open-Source!
- 7. Testing in Production (deploy to production, test in production)
- 8. Deployment gated by tests: if any test fails, rollback
- 9. Defensive coding techniques (code + test case for every check-in, small check-ins, code behind flights, etc.)
- 10. Be truly data driven
- 11. Live Site remains the King!

1. Automate every test, but don't test everything

Make every test reliable:

- Use mock data to isolate the code
- Write Once, Run Against Multiple Contexts
- Have "contractual" tests running to validate FE $\leftarrow \rightarrow$ BE schema

Trust modern tools:

- UI automation is no longer fragile (Selenium)
- Cloud helps with elasticity for your tests (scaling out)

Have a browser matrix, stick with it and deal with the rest!

2. Run all tests for every single check-in

Integration of tests with Code Flow

- Takes one hour for the first review to come (idle time)
- Changes → build → deploy → tests

20,000 tests <= 20min, code coverage ~65%

- Fast: mocked data
- Fast: Machines + Parallelism
- Fast: time quota system per feature team

3. Tests are binary: either they all pass, or they all fail

No concept of priorities until the test fails All tests must pass, otherwise check-in's blocked

4. No test selection. Run them all. Scale thru HW + SW + Quota

The problems with test selection:

- A complicated imperfect system b/w product and tests
- Makes the process non-deterministic
- Some tests will rarely run!

"Throw machines at the problem!"

- This is what most big software corporations do
- Combination of HW + SW + Quota system

5. Retire/Change old definitions and concepts – Simplify!



6. Embrace the Open-Source!

Don't try to compete with them – join them

All our tools are now all based on open-source

• Selenium, WebPageTest, PhantomJS, JS libraries, and many others

The work involved:

- Streamline the approval process
- Plumbing & Stitching the tools to work on MS tech

7. Testing in Production (TiP)

The problems with test environments:

Use an "invisible" PROD environment

Look at issue patterns in PROD

What about destructive tests?

- Maintenance
- Not representative
- Infinite catch-up game
- Behind a non-rotate flight
- Behind a VIP that can't be accessed from outside corpnet
- Instrument every single aspect of the code
- Big data/machine learning/telemetry techniques
- Do it in PROD! Failovers/Load/Switch off the power to a DC
- Better found by you than by someone else!

8. Deployment gated by tests: if any test fails, rollback

xPing: our version of Gomez/Keynote:

- Simple HTTP Gets
- xPing+: complex web-based scenarios using Selenium
- Runs continuously, alerts based on availability threshold
- E2E (no mocking)

Canary deployment:

- Deploy to one DC
- "Observe" the xPing tests
- All passed after N minutes? Push to the other DCs
- No? Rollback!

9. Defensive coding techniques

Code + functional test case for every check-in

Small, frequent check-ins

Defensive code – no assumptions!

Code behind a flight – switchable on/off:



10. Be truly data driven

Instrument every aspect of your code

Build a pipeline to gather and analyze the data

Flight \rightarrow Fail 90% \rightarrow Learn \rightarrow Ship 10%

Make informed decisions based on data

• Example:

 Flowers at 1-800-FLOWERS - Same Day Delivery Available.

 * 1800flowers.com

 * 1800flowers.com

 * added (183920 reviews) · 37,000+ followers on Twitter

 Same Day Delivery Available. 100% Satisfaction at 1-800-FLOWERS.

 Anniversary Flowers.

 Best Selling Flowers.

 Rose Spectacular.

 Fresh Cuts.

 Gift Baskets.



Guardrail Metrics	Treatment	Control	Delta [%]	Pval	
- Quick Back 20	0.2295	0.2281	0.0014 [0.60%]	< 0.001	
-Algo Pane Load Time(Overall PLT)	1212	1208	4.055 [0.34%]	< 0.001	
- Revenue /UU	1.088	1.075	0.0130 [1.21%]	< 0.001	
Truncated Revenue / UU	0.8571	0.8504	0.0067 [0.79%]	< 0.001	
Distinct Queries / UU	14.67	14.67	-	1.001	
- Average Log Record Size (in KB)	111.4	111.1	0.2545 [0.23%]	< 0.001	

11. Live Site



Heavy monitoring in production:

- Organic Monitoring (counters and rules)
- Synthetic Simple Monitoring (xPing, 10K tests)
- Synthetic Advanced Monitoring (exploratory)



Availability:

Based on real traffic (Search Merged Logs)
 Real-Time



DRI – Designated Responsible Individual



ITR – Incident Tracking Record

Challenges & Learnings

- Management must embrace it
- Put dedicated engineers on the problems
- Be date-driven (things won't be perfect, but just do it!)
- This is a drastic change
 - Not everyone was happy... but don't try to please everyone!
- Have challenging and insane goals

The Inner Dev Loop (on demand)



Mocked functional automation

- Create and deploy mocked data
- Request it as a Backend response











Code Reviews



Parallel with build creation



Parallel with test execution



Checked-in code







Continuous Delivery Loop (every day)



Performance Testing Strategy: Budgeting

Runs as a check-in test

Utilizes developer maintained budgets for resources

Below, identified an increase in page size due to a CSS change

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											11	
Session Details											11	1
User:	rihu										11	2
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Session complete	d: 5/12	/2014	11:21:00	AM							11	4
											11	5
Failed Tests											11	6
Name	#Pass	#Fail	#Skipped	#Total	JobState	Log	Duration	Ê.				
PPCWorking.xml	0	1	0	1	Completed	Log	00:43					
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89 .b focusTextExtraSmall, 90 .b focusLabel, .b_secondaryFocus, 91 .b lText 92 93 { 94 font: 18px/normal 'Segoe UI', Arial, Helvetica, Sans-Serif; 95 line-height: 1.2em; 96 97 98 .b focusTextExtraSmall 99 font: 18px/normal 'Segoe UI', Arial, Helvetica, Sans-Serif; 100 101 line-height: 1.3em; 102 103 .b xlText 104 105 { 106 font: 24px/normal 'Segoe UI', Arial, Helvetica, Sans-Serif; 107 line-height: 1.2em; .b focusTextSmall, .b xxlText { font: 32px/normal 'Segoe UI Light', Arial, Helvetica, Sans-Serif; line-height: 1.2em; } Duration 01:25 00.05

Performance Testing Strategy: Time (Load Test)

Forks traffic from production (no PII, ~1M queries) Results from initial requests cached & replayed Runs for every check-in (2ms resolution) 4ms Optimization Options: justify the increase, or offset it by optimizing other areas Checked In Here anceLoadTestWithLockedBags 🗸 Snr Rolling Build Load Test Results (2014/05/21 to 2014/05/23) RunServerPerfo ⊖ Millisecond SprInternalLatencyChunk? Microsecond: P75 P90 Average 57.00 56.00 54.0 52.00 50.00 48.00 46.00 44.00 36.0 34.00

32.00

Questions?