Mobility, Smart Cities and Urbanicity: Handling Mobile Citizen Data

<u>Moderator</u> Amnon Dekel Shenkar: Engineering, Design, Art <u>The Hebrew University Jerus</u>alem, Israel

Panelists

Amnon Dekel, Shenkar: Engineering, Design, Art Andrey Krendzel, Huawei, Finland Lars Fischer, University of Siegen, Germany Sanjay Manney, Echelon Corporation, USA Michelle Wetterwald, HeNetBot - Sophia Antipolis, France Paul Wright, UC Berkeley, USA

Mobility, Smart Cities and Urbanicity: Handling Mobile Citizen Data



Briefly Present Yourself
 5 Min to present your point
 After we hear you all: OPEN DISCUSSION

Mobility, Smart Cities and Urbanicity: Handling Mobile Citizen Data



MOBILITY/SMART Panel Mobility, Smart Cities and Urbanicity: Handling Mobile Citizen Data

Major factors/drivers towards 5G

Dr. Andrey Krendzel (Huawei Technologies, Finland R&D Center)

What is known about 5G?

- 5G (5th generation mobile networks or 5th generation wireless systems) is a term used to denote the next major phase of mobile telecommunications standards beyond the current 4G/IMT-Advanced standards
- 5G definition is not given yet in any official document
- Currently, 5G technology is not described in any particular specification published by any telecommunication standardization body (ITU, 3GPP, 3GPP2, etc.)
- METIS is a project under FP7 Call 8 to provide concepts and technology solutions for 5G

### Major factors/drivers towards xG (x=2,3,4,5)

1) Demand for services/applications from different groups of end-users

#### • Competitive market impact

2) Cost/performance ratio

#### • Emerging new technologies/solutions/business models

- 3) Frequency bands and spectral bandwidth per frequency channel are limited
- 4) Political factors

- 1) Demand for services/applications from different groups of end-users (Competitive market impact)
  - Needs for data rates higher than 2-10 Mb/s
  - IP session continuity across multiple RATs
- 2) Cost/performance ratio
  - Rate requirements are achievable for reasonable price
  - Single unified standard
  - Interworking with non-3GPP ANs
- 3) Frequency bands and spectral bandwidth limitations
  - Technologies enable increasing channel spectral efficiency: Carrier Aggregation (CA), MIMO, etc.
- 4) Political factors
  - o Collaboration between 3GPP, 3GPP2, IETF...

- 1) Demand for services/applications
  - o support all kinds of on-line (as well as off-line) IP based services and applications
    - 5G promising services/apps: augmented reality teaching, multi-user UHD telepresence and hologram conference, somatosensory virtual game, intelligent farming, energy monitoring, connected iVehicle, HD remote diagnostic\*
  - Always sufficient rate to get the perception of infinite capacity for the end-users\* \*
    - \* area capacity or area throughput Gbps/km2, 5G focus: **1000 Gbps/km2**
    - edge rate (the worst data rate that user can expect), 5G focus: 100 Mbps\*\*\*
  - o Advanced QoS guarantees (i.e. latency 0.1-1ms)
  - Massive D2D connectivity (i.e. 1000000 connections per km2)

\* 5G vision, requirement and technology trends – ITRS's viewpoint", January 2014 (China)

\*\*R. Tafazolli, "Why 5G", Summit on Future Mobile and Standards for 5G, November, 2013.

\*\*\*Jeffrey G. Andrews, et al., "What will 5G be?", IEEE JSAC special issue on 5G wireless communication systems, May, 2014

2) Cost/performance ratio – new innovations/technologies, e.g.
 o new effective radio technologies (w.r.t. channel modeling, multiple antenna schemes, interference handling, etc.)

to find a compromise in the context of cost/performance ratio taking into account:

- shrinking cell size is inversely proportional to the cost
- new frequency band extension towards tens of GHz is proportional radio wave attenuation
- o IP flow mobility and per flow data offloading
  - flexible traffic allocation between network entities in heterogeneous densely environment

- 3) Frequency bands and spectral bandwidth limitations
  - Innovations/ technologies evolution (Item 2) should give technical possibilities to use frequency bands at a level of tens GHz

#### 4) Political factors

- Requirements/restrictions from the side of politicians and operators have not defined yet, but...
  - the "political decision" should be made at a level of the entire mobile industry that needs to lobby for access to more spectrum\*

### 5G definition

#### (Andrey Krendzel's view)

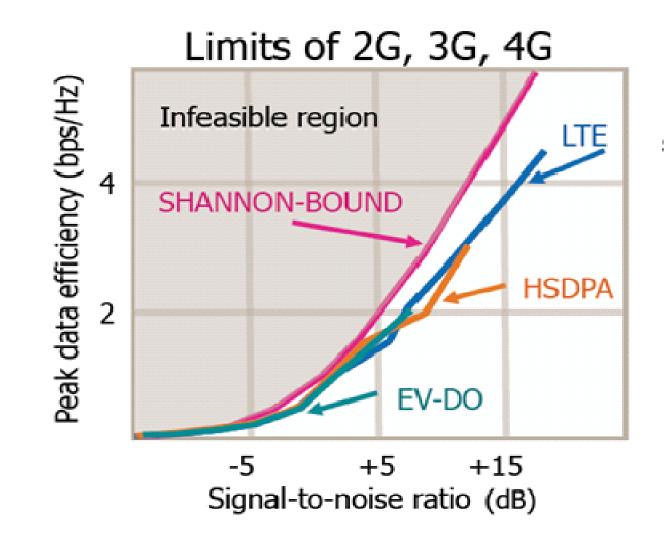
5G is a concept of the 5th generation mobile networks including functional innovations/technologies to support:

- all kinds of on-line and off-line IPv4/IPv6 based services and applications with advanced (from 4G) QoS guarantees
- seamless mobility in densely and heterogeneous environment of:
  - Multiradio UEs with multimedia capabilities,
  - a large set of multimedia services and applications
  - IP data flows through multiple RANs

for data rate (**bps/km2**) upper 1000 times higher in comparison with 4G by means of innovative solutions in both RANs and unified Core Network

### Backup slides

# Achievable spectral efficiency by means of different radio technologies\*



\* J. Weber, R. Sigle, "Neue LTE-Architektur als Antwort auf die Mobile Datenexplosion", Alcatel-Lucent Deutschland AG, Oktober 2012.

Population density in some European cities

City	Average people/km <sup>2</sup>
Athens	5400
Madrid	5200
London	5100
Barcelona	4850
Warsaw	4300
Naples	4100
Berlin	3750
Paris	3350
Helsinki	2850

Outside Europe, there are also extremely populated regions that have much higher population density than European cities, e.g. Mong Kok, Hong Kong, Shanghai, Macau, New York, Taipei

Demand for services/applications from different groups of end-users (Competitive market impact)

- Higher area spectral efficiency (**bps/km2**) in a densely environment
  - ITU-R IMT-Advanced requirements (ITU-R M.2134):
    - 2.2b/s/Hz/cell for downlink and 1.4b/s/Hz/cell for uplink (base coverage urban)
    - supported rate is 540 Mbps/km2 (500m cell range; 0.1625 km2 cell coverage area, 40MHz)
    - not sufficient for 5G!
  - Capacity needs (now):

1)

- peak density of 11 000 people/Km2 (New York metropolitan area)
- of which 20% require access to a broadband service at the same time
- each requiring 20Mbps (e.g. to watch a 4kHD movie)
- 8,000 X 20% X 20Mbps = 44 Gbps/Km2
- → 5G focus: 500-1000 Gbps/km2

Ref: Mischa Dohler, 5G Ultra-High Capacity Network Design with rates 10xLTE-A, IEEE ComSoc Distinguished Lectureship Tour, November, 2012



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### Lars Fischer University of Siegen, Germany





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Mobility, Smart Cities and Urbanicity: Handling Mobile Citizen Data

### Paul Wright UC Berkeley, USA





- 1. We have prototyped miniature platforms that sense communicate and self-power.
- 2. These provide the essential building blocks for resilient communicating infrastructures.
- 3. The later paper focuses on energy measurement.
- 4. The panel stresses the need for open standards and methods that allow cross-disciplinary cooperation.
- 5. Without this, smart cities will not be smart but silo-ed as they are today

#### Energy / Demand Response

 <u>New Thermostat</u> with touchpad shows price of electricity in ¢/kWhr + expected monthly bill. \*Automatic adjustment of HVAC price/comfort. \*Appliance nodes glow-colors based on price.

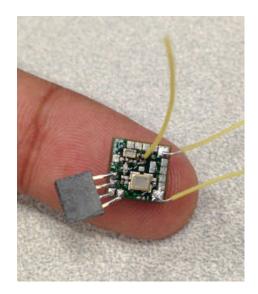
- 2. <u>New Meter</u> conveys real-time usage, back to service provider
  - 3. <u>Wireless beacons</u> throughout the house allow for fine grained comfort/contre

Appliance lights show price level & appliances powered-down

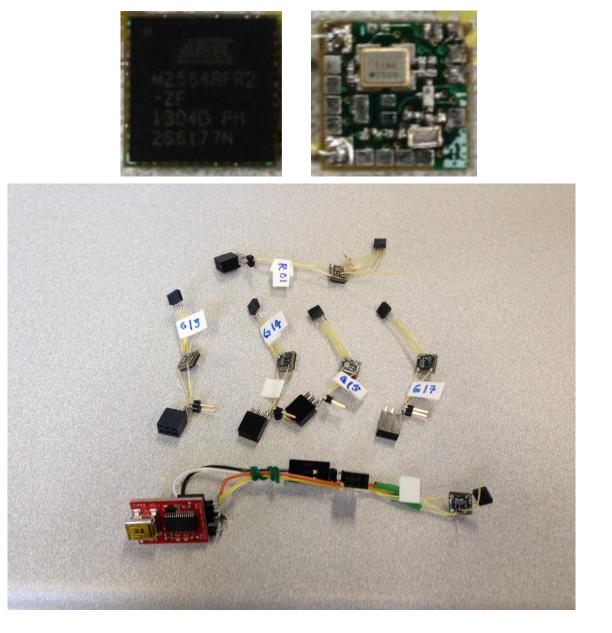
ncoming price signals

-

## Node Construction







Mobility, Smart Cities and Urbanicity: Handling Mobile Citizen Data

### Amnon Dekel Shenkar: Engineering, Design, Art



### 1. What is a city?

A. It is first and foremost the people who live in it.
B. It is also the people who visit it- some daily for work, others occasionally for entertainment and tourism.

- C. And it is the physical infrastructure of buildings, roads, paths, parks, etc.
- D. It is the design of the urban experience.

- As the world we live in becomes more and more digital (in the devices who carry and the devices we use daily)...
- 2. As our homes and offices become devices in and of themselves...
- 3. As everything is quantified...

### There is the opportunity to leverage the power of the aggregated community and computing to use this data for the public good

### Public Data for the Public Good

- The potential for using contextual computing to help us improve the lives of groups and communities within a city is an very exciting prospect.
  - A. As in all such things, arguments will arise as to what is the public "good" and who owns this knowledge.
  - B. In this sense, the philosophy should be of openness, open source and crowdsourcing.

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DISCUSSION

#### The Fourth International Conference on Mobile Services, Resources, and Users

MOBILITY 2014 July 20 - 24, 2014 - Paris, France

#### MOBILITY/SMART Panel Mobility, Smart Cities and Urbanicity: Handling Mobile Citizen Data

#### Major factors/drivers towards 5G

Dr. Andrey Krendzel (Huawei Technologies, Finland R&D Center), <u>andrey.krendzel@huawei.com</u>

#### OUTLINE

- What is known about 5G?
- Major factors/drivers towards xG (x = 2,3,4,5)
- Major factors/drivers towards 4G
- Major factors/drivers towards 5G
- 5G definition
- References

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# Major factors/drivers towards xG (x=2,3,4,5)

- 1) Demand for services/applications from different groups of endusers
  - > Competitive market impact
- 2) Cost/performance ratio
  - Emerging new technologies/solutions/business models
- 3) Frequency bands and spectral bandwidth per frequency channel are limited
- 4) Political factors

- 1) Demand for services/applications from different groups of end-users (Competitive market impact)
  - > Needs for data rates higher than 2-10 Mb/s
  - > IP session continuity across multiple access networks
- 2) Cost/performance ratio
  - Rate requirements are achievable for reasonable price
  - Flat architecture
  - Single unified standard
  - Interworking with non-3GPP access networks
- 3) Frequency bands and spectral bandwidth limitations
  - Technologies enable increasing channel spectral efficiency: Carrier Aggregation (CA), MIMO, etc.
- 4) Political factors

Consensus between 3GPP, 3GPP2, IETF was reached...

#### 1) Demand for services/applications

- support all kinds of on-line (as well as off-line) IP based services and applications
  - > 5G promising services/apps: augmented reality teaching, multi-user UHD telepresence and hologram conference, somatosensory virtual game, intelligent farming, energy monitoring, connected iVehicle, HD remote diagnostic, etc.<sup>2</sup>
- Always sufficient rate to get the perception of infinite capacity for the end-users<sup>3</sup>
  - □ area capacity or area throughput Gbps/km2,
    - □ 5G focus: 1000 Gbps/km2

- edge rate or 5% rate (the worst data rate that user can expect),
   5G focus: 100 Mbps<sup>4</sup>
- Advanced QoS guarantees (i.e. virtually zero latency ~1 ms)
- Massive device connectivity (i.e. 1000000 connections per km2)

- 2) Cost/performance ratio new innovations/technologies, e.g.
  - > new effective radio technologies (w.r.t. channel modeling, multiple antenna schemes, interference handling, etc.)

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### 5G definition

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- > all kinds of on-line and off-line IPv4/IPv6 based services and applications with advanced (from 4G) QoS guarantees
- > seamless mobility in densely and heterogeneous environment of:
  - Multi-interface UEs with the possibility to use multiple accesses simultaneously
  - a large set of multimedia services and applications
  - Dynamic handling of individual IP data flows through multiple accesses

for data rate (**bps/km2**) upper 1000 times higher in comparison with 4G by means of innovative solutions in both RANs and Core Network

### References

- 1. Mobile and wireless communications enablers for the 2020 Information Society, EU FP7 METIS, 2013, www.metis2020.com
- 2. 5G vision, requirement and technology trends ITRS's viewpoint", China, January 2014
- 3. R. Tafazolli, "Why 5G", Summit on Future Mobile and Standards for 5G", November, 2013.
- 4. Jeffrey G. Andrews, et al., "What will 5G be?", IEEE JSAC special issue on 5G wireless communication systems, May, 2014
- 5. Tong Wen, "Huawei invests in 5G networks", Huawei 5G press-release, July, 2013, http://blogs.wsj.com/digits/2013/07/17/huawei-invests-in-5gnetworks/



#### Adapting Systems to Spacial Relationships for Usable Secure Systems

#### MOBILITY 2014 — Panel "Mobility, Smart Cities and Urbanicity: Handling Mobile Citizen Data"

#### Lars Fischer

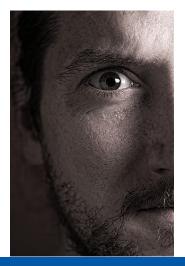
Siegen University

2014-07-24



#### Lars Fischer

- Dipl. Inf. Uni Bremen
- Dissertation (TU-Darmstadt): Measuring Unlinkability for Privacy Enhancing Technologies
- Consultant IT-Security
- University Siegen
  - IT-Sec Group
  - WiNeMe Group (Prof. Wulf)





#### **Authentication Conjectures**

...the single, most fundamental Sec Feature

- Prerequisite to
  - Integrity
  - Secrecy
- "Natural" form: Recognition
- ► IT-Sec form: Unique Identity



#### **IT-Sec Authentication**

- Usability
  - Users want Functionality
  - Crypto/Auth is not Function
  - User don't want keys
- Global Uniqueness
  - Too much for most communication
  - Requires effort (e.g. infrastructure)
  - Separation of Identities
  - Social Circles



- 1. Alice meets Bob (the first time)
  - (their computers exchange credentials)



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  - (Authenticity grows, Trust grows)



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```
<Alice> a Person;
knows <Bob>.
<Bob> a Person;
cert:key [....
contact_history [a Seq;
contact [medium <jabber> ...]
contact [medium <spatial>...]
...]].
```



#### **Chance/Challenge Smart City**

- Computers Everywhere
  - Personal
  - Networked
- Co-Presence/Co-Location
- Better-Than-Nothing Sec
- Natural Separation



#### Concluding

- Adapt to Human Needs and Social Structure
- Sustainability of Contacts  $\rightarrow$  S.of Data
- Authenticity needs Critical Mass

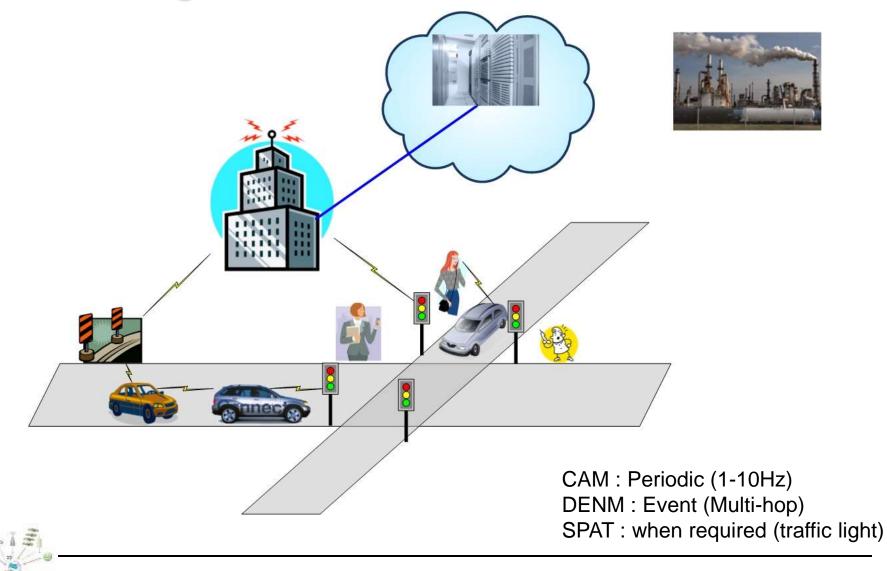
# Panel Session MOBILITY / SMART

### Michelle WETTERWALD

MOBILITY 2014 July 24, 2014



### Handling Mobile Citizen Data



HeNetBot

### Impacts

- Huge amount of data from vehicles (and citizens) generated every day
- Data fusion creates monetary value: reliable predictions, traffic / travel efficiency (multimodality), enhanced services
- Data are stored in an increasing number of data centers
- Running these data centers mandates security, energy, ....



## Questions

- Which amount of the data created should go to The Cloud?
- Who owns the data?
  - Citizen user, storage owner, aggregator,
  - New legal concepts and solutions are required.
- How is privacy ensured?
  - Pseudonyms, cryptography.
- What about flushing the data which is not needed anymore? How to make the selection?
- Research needs to focus on reducing the energy cost
- of the digital era.

# Thank you for your attention

Energy / Demand Response

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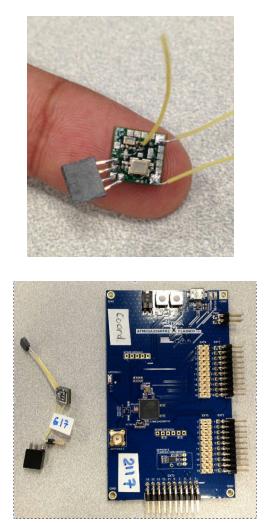
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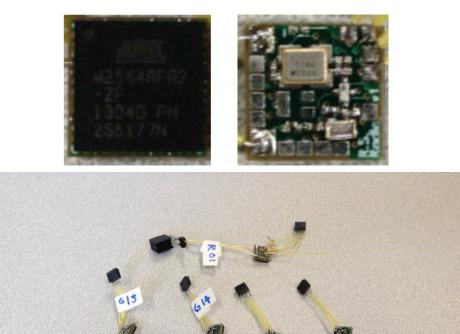


Appliance lights show price level & appliances powered-down

Incoming price signals

## **Node Construction**





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