

# Wireless Communications Technologies and Research Trends: Long Term Evolution –Advanced (LTE-A) and Beyond

InfoWare 2013

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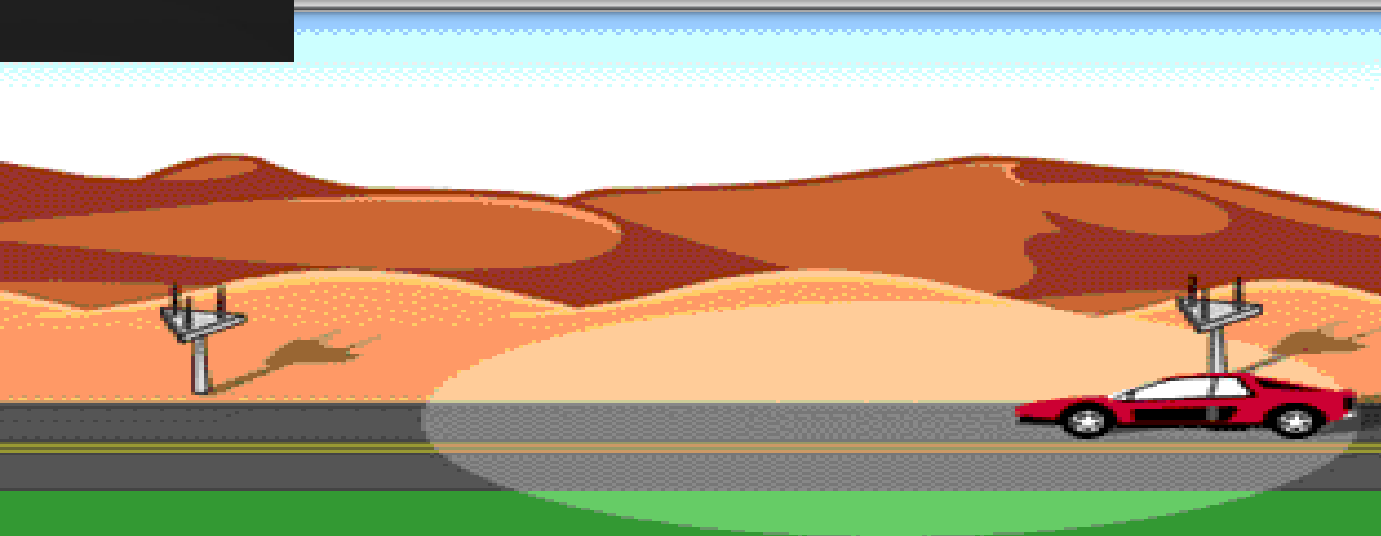
Murray State University, KY, USA

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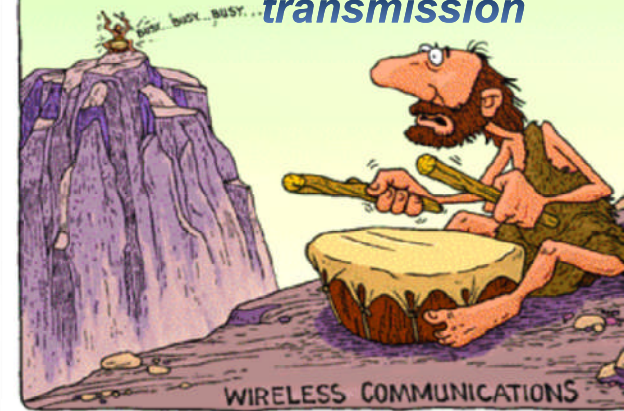
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*The world's first wireless information transmission*



# Wireless Communications Technologies and Research Trends: LTE-A and Beyond

## 4G or Not 4G?

### Telecommunication Evolution and Trends

BC era, Cellular and mobile evolution pathways challenges

### LTE and Emerging technologies for LTE –Advanced

OFDM & various MIMO enhancement

Channel/carrier aggregation

RN (Multi-hop Transmission)

CoMP (Multi-cell cooperation Tx/Rx)

Densification (small cell solution )

Interference management in heterogeneous cell overly (femtocell,wifi,..)

### Challenges of LTE and LTE-A

5G : "several hundred times faster" than LTE or another Hype

### Conclusion

## *or not 4G? That is the question*

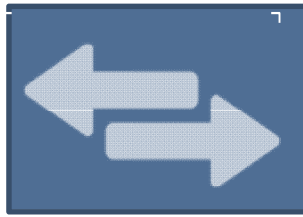
argument over what qualifies as real fourth-generation wireless technology and what is merely an upgraded 3G service hit a boiling point in December 2010 amid widespread marketing of WiMAX, LTE and HSPA+ as "4G" service. The issue prompted the ITU to release a statement that seemed to concede that 4G had become more of a marketing term instead of a technical specification.

*the most advanced technologies currently defined for global wireless mobile broadband communications, IMT-Advanced is considered as '4G,' although it is recognized that this term, which is undefined, may also be applied to the forerunners of these technologies, LTE and WiMAX, and their evolved 3G technologies providing a substantial level of improvement in performance and capabilities with respect to the initial third generation systems now deployed," the standards body said.*

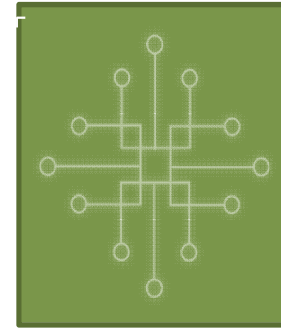
T-Mobile, Verizon Wireless and Sprint have all voiced their intentions to deploy LTE-Advanced, and Clearwire says the TD-LTE overlay for its WiMAX network will be "LTE-Advanced-ready." They're all currently marketing their respective LTE and WiMAX services as 4G, and T-Mobile USA advertises its HSPA+ service as 4G.

## Telecom Facts:

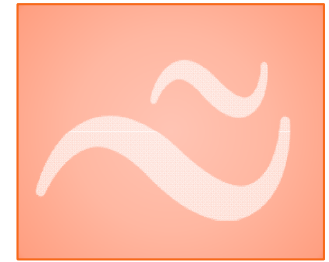
*billion personal computers*  
*billion fixed landline phones*  
*2 billion TV sets*  
*billion credit cards*  
*d 1.1 billion cars*



Everything  
goes  
mobile



Everything  
goes  
digital



Broadband  
goes  
wireless

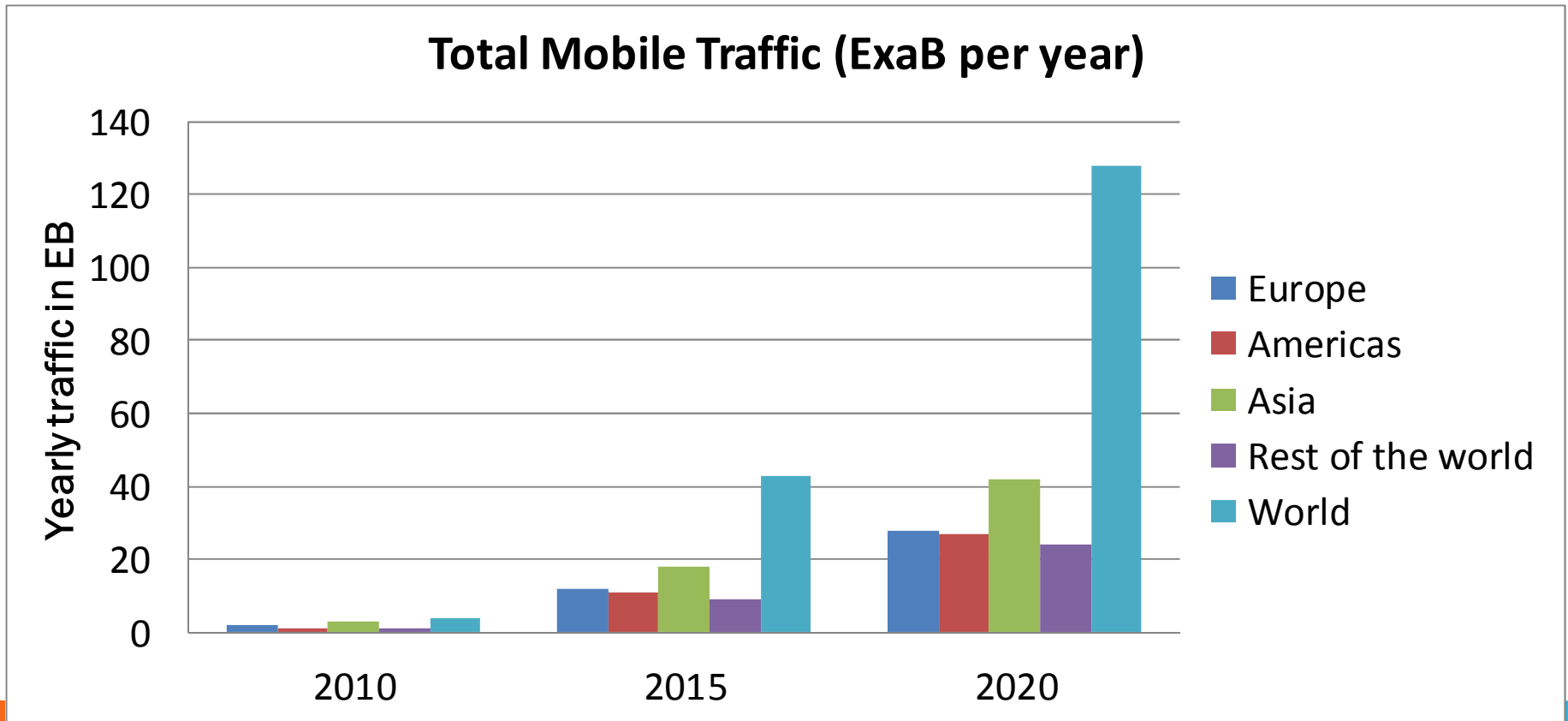
**World population :**  
**4 births per second**

**Mobile phones :**  
**25 sold per second**

### *How many mobile phones in use today?*

- In use today, yes, **6.5B** Six times as many mobile phones as automobiles and more than five times as many as personal computers. About five times as many mobile phone owners as those of fixed landline phones or credit cards. And more than four times as many mobile phones in use as TV sets*

# The resulting capacity Demand Prediction:

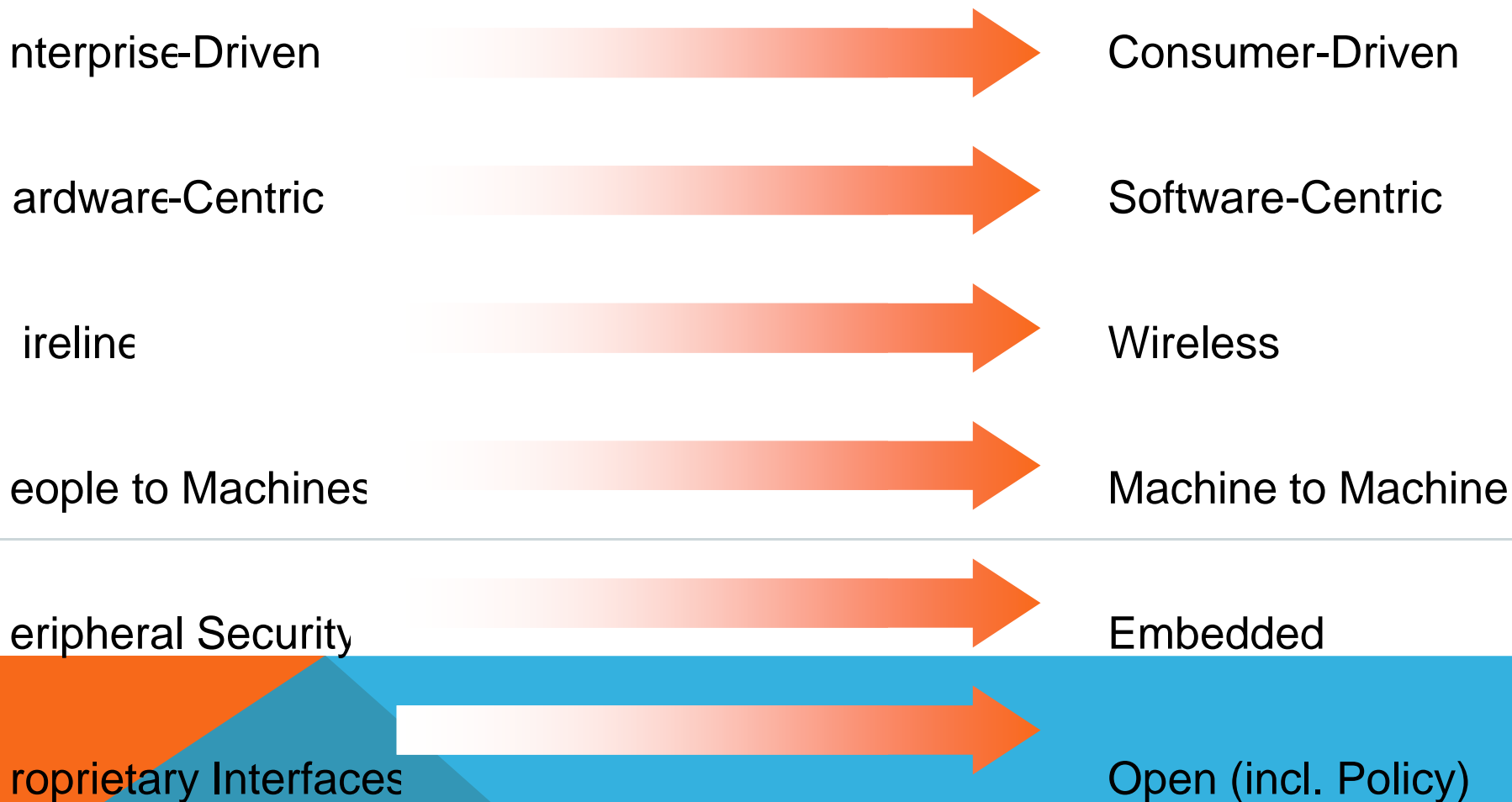


More than 127 Exabyte (  $10^{18}$  byte)= More than 33 fold increase compared to 2010

## Questions emerge on LTE

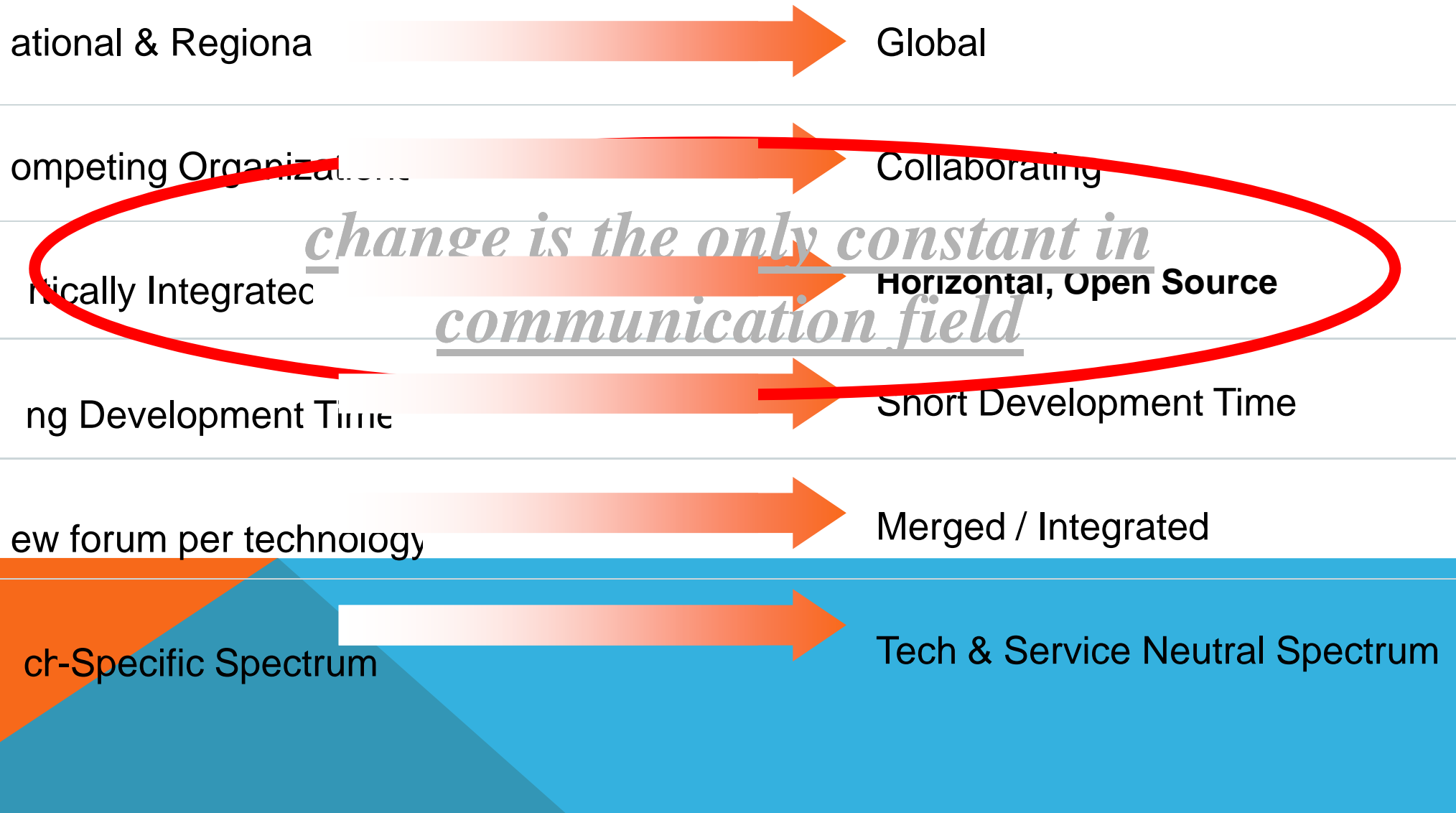
- ❖ How do commercial LTE networks perform in the “real world”?
- ❖ What are the LTE commercial deployments scheduled by Tier1 operators?
- ❖ Could LTE accelerate the consolidation of the mobile market?
- ❖ What is the cost of deploying LTE?
- ❖ Which type of operator benefits the most?
- ❖ Will LTE accelerate changes in pricing plans for mobile data?
- ❖ What are the regulatory constraints for LTE deployment?
- ❖ How many and what type of LTE devices will be rolled out this year?

# *CHANGING COMMUNICATIONS LANDSCAPE: TELECOM EVOLUTION*



**Everything On Line, Global, Horizontal, Open and wireless**

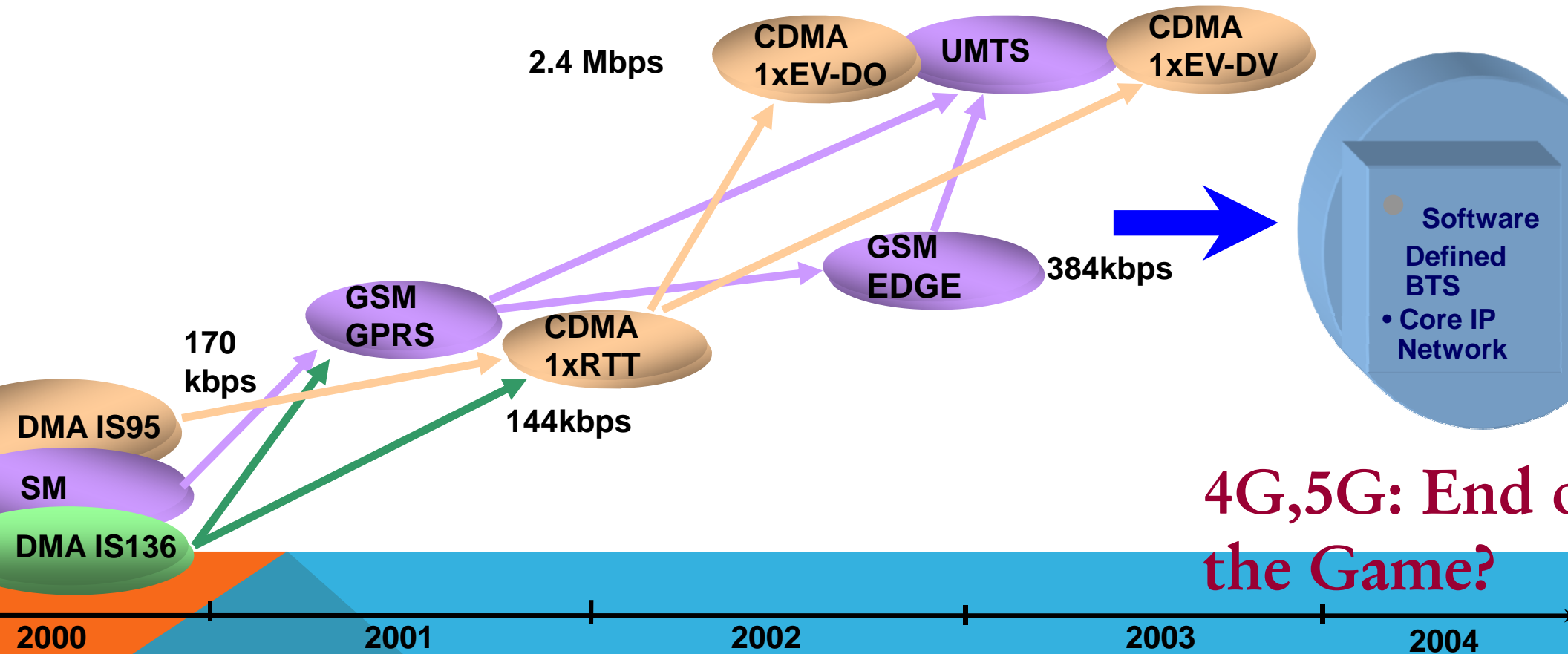
# STANDARDS EVOLUTION





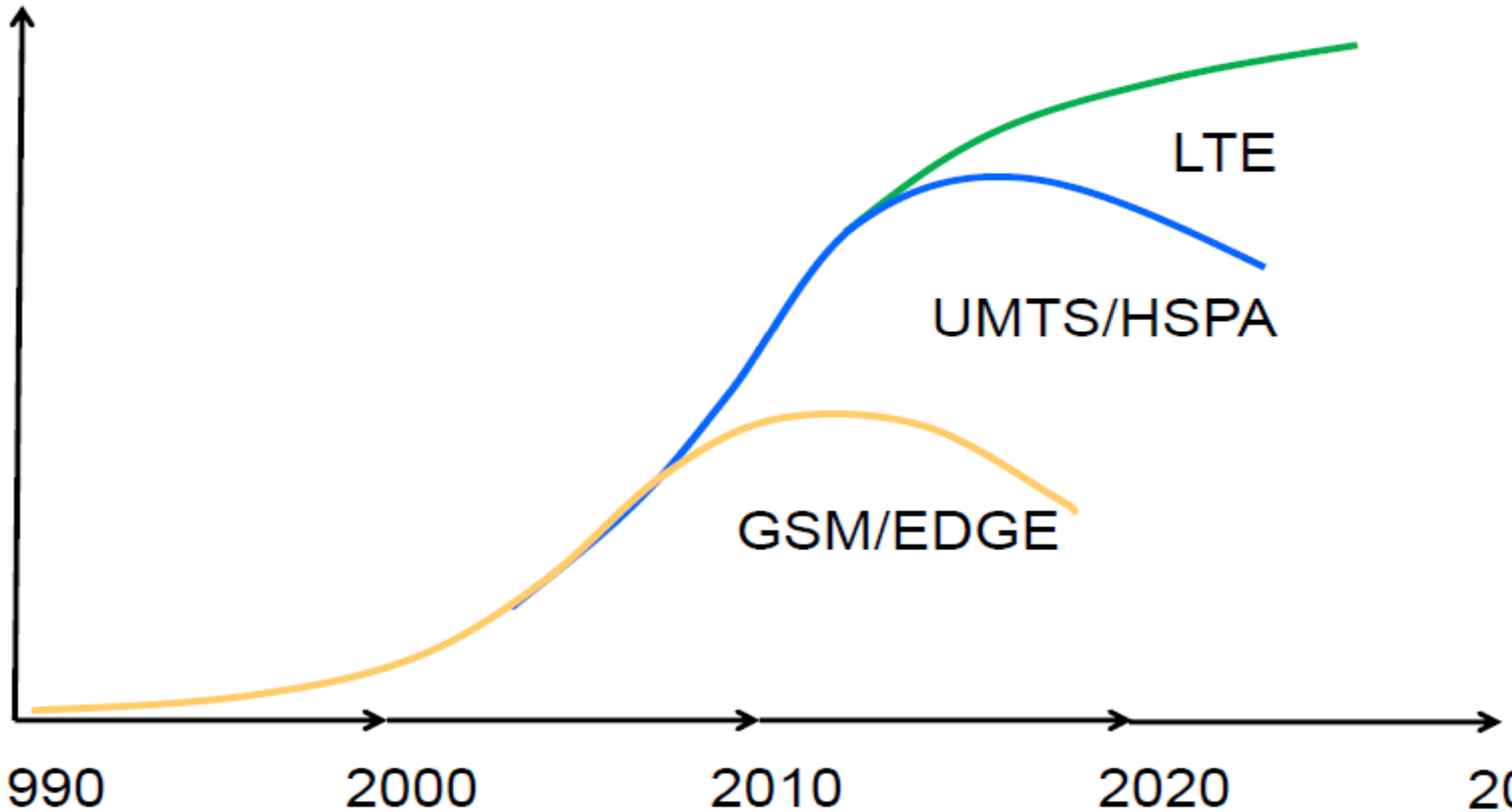
# OPERATOR EVOLUTION OPTIONS

## 3G Standards

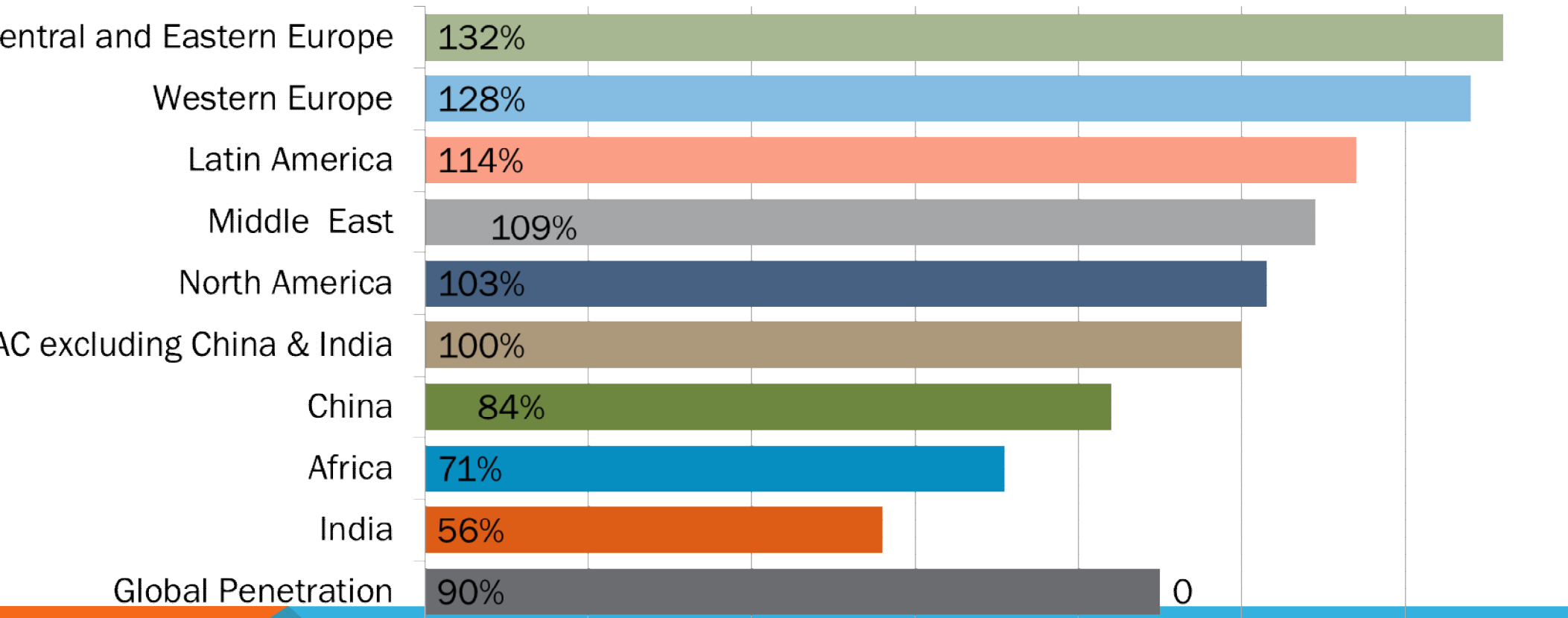


4G, 5G: End of the Game?

# RELATIVE ADOPTION OF TECHNOLOGIES



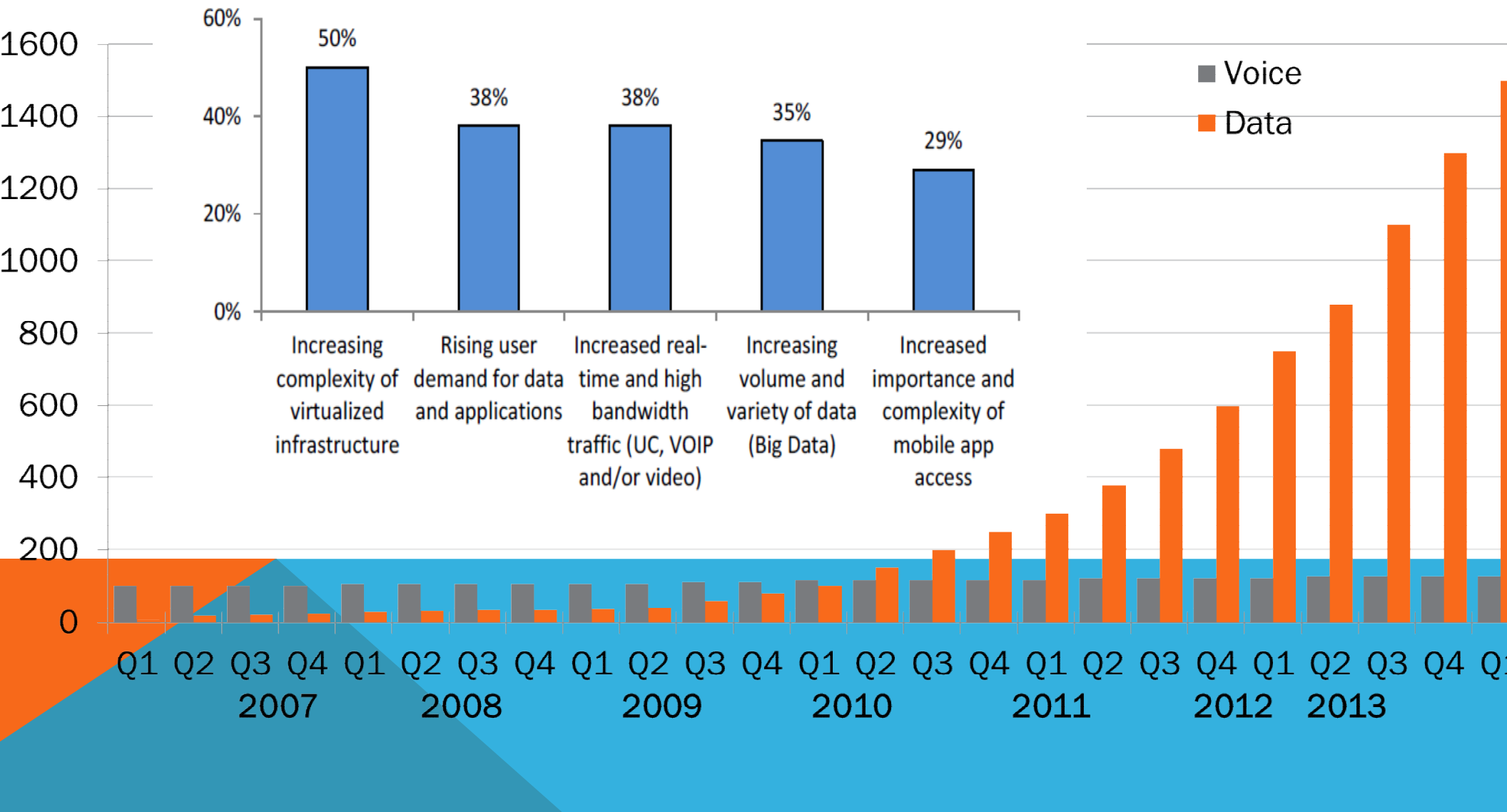
# Penetration percentage, Q1 2013



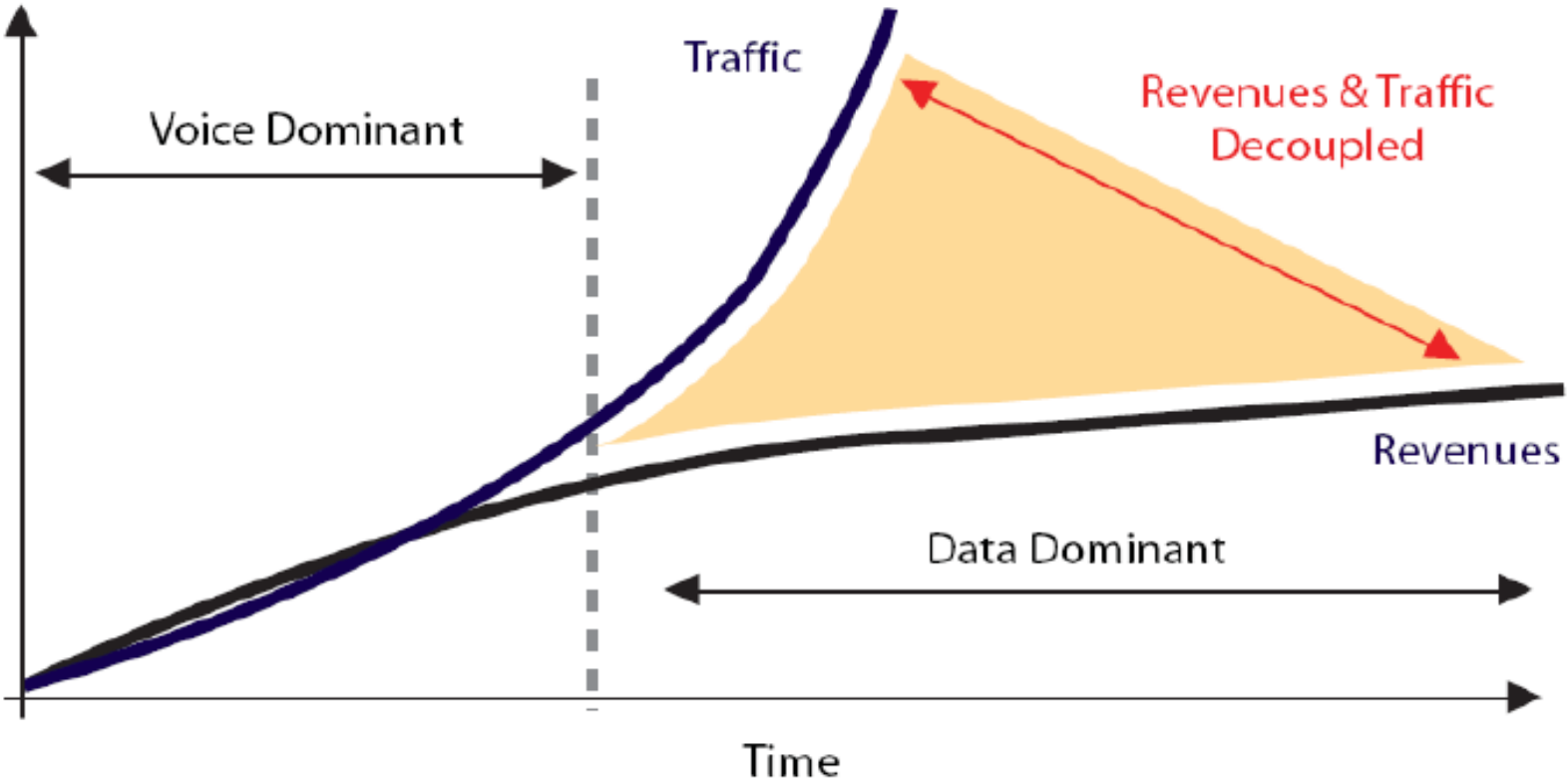
**World population .  
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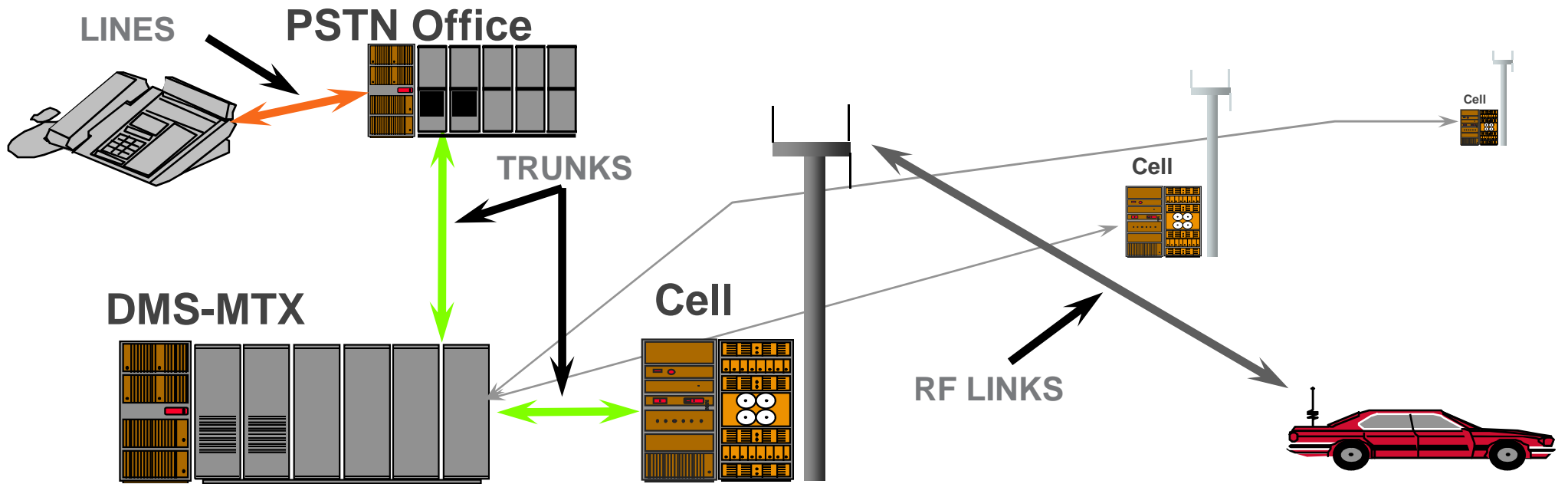
# Global total traffic in mobile networks



# Complete Decoupling between traffic and income



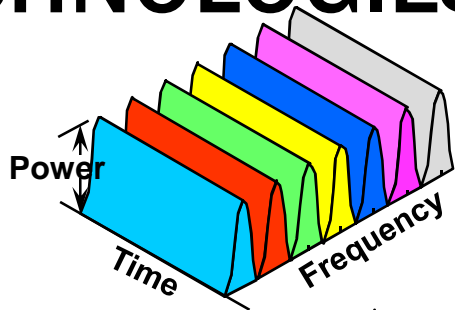
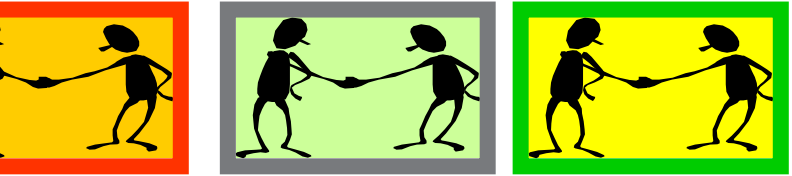
# BASIC STRUCTURE OF A CELLULAR SYSTEM



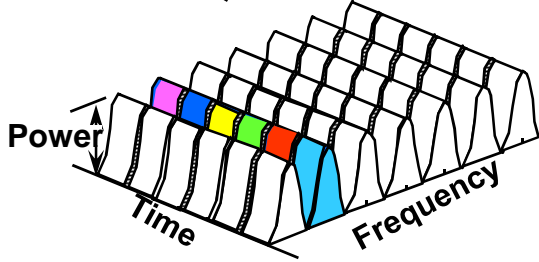
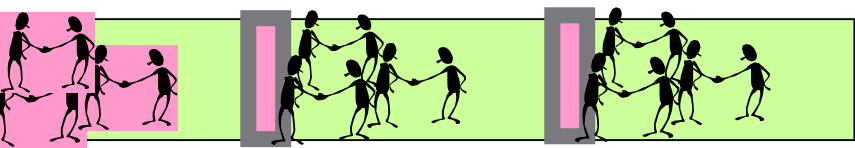
obile communications are established through a network of radio base stations (“cell sites”)

he radio network is connected to the PSTN (Public Switched Telephone Network)

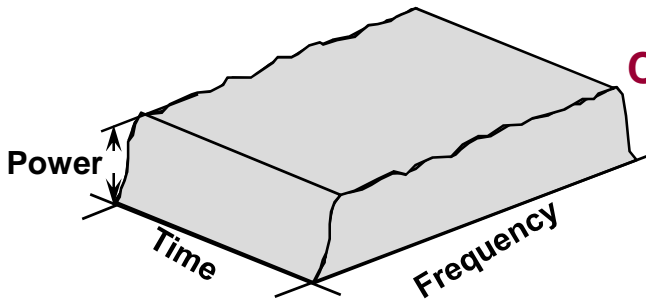
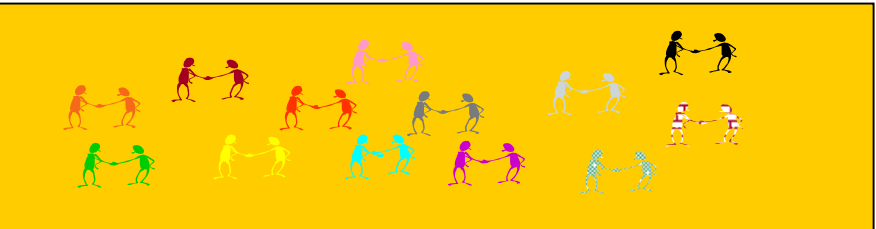
# RELESS ACCESS TECHNOLOGIES



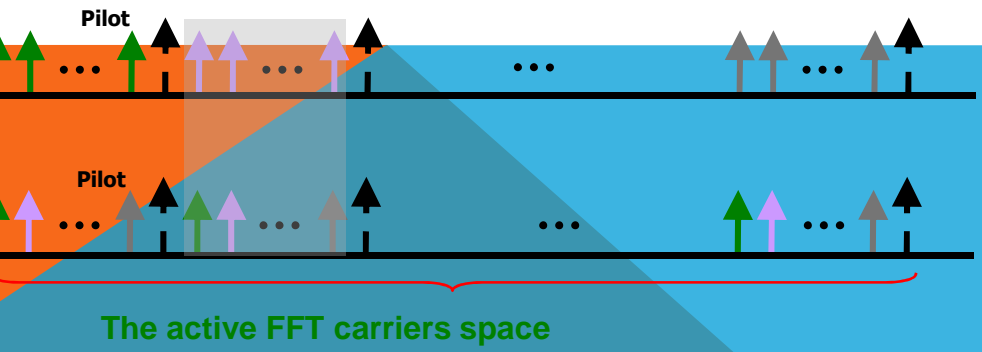
FDMA : Frequency Division Multiple Access



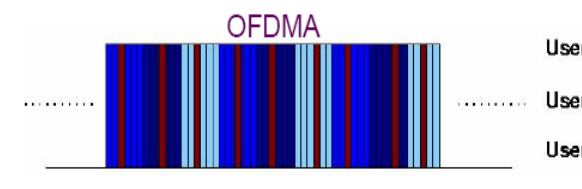
TDMA : Time Division Multiple Access



CDMA : Code Division Multiple Access

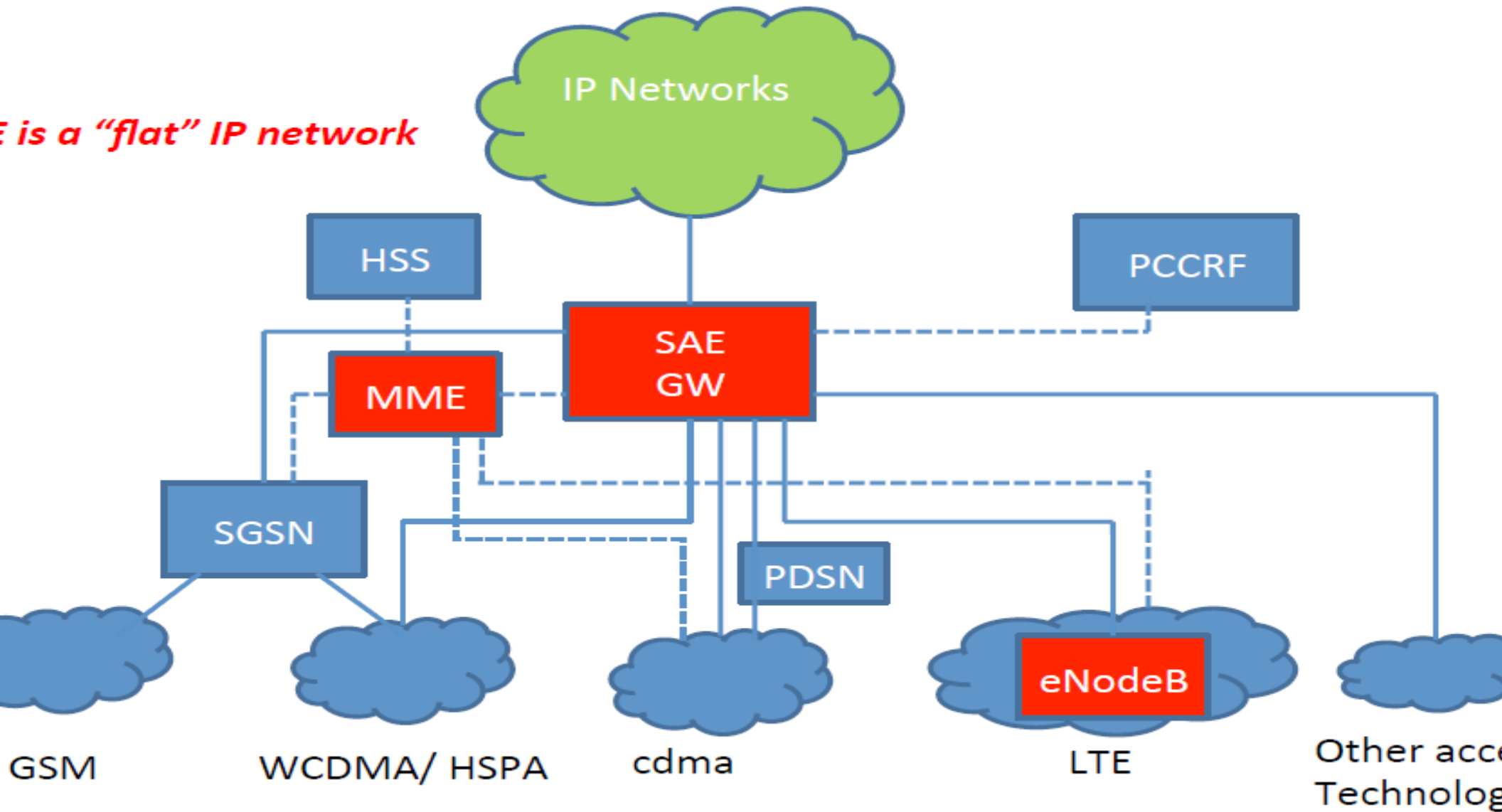


Orthogonal Frequency Division Multiplexing (Access)



# COMPARED TO GSM AND 3G

*is a "flat" IP network*





# WIRELESS DESIGN OBJECTIVES

## Enough Area Coverage

- Citywide, Statewide, Rural, Custom, In-building, Tunnels, etc...

## Maximum System Capacity

- Everyday Needs, Time of Disaster, Point of Disaster, Spectrum, bandwidth, Scalability

## Quality of Service

- Voice, Video and Data Interoperability, Security, Encryption, Priority Access, Ad-hoc, Tactically deployable, High Availability, 24/7 support

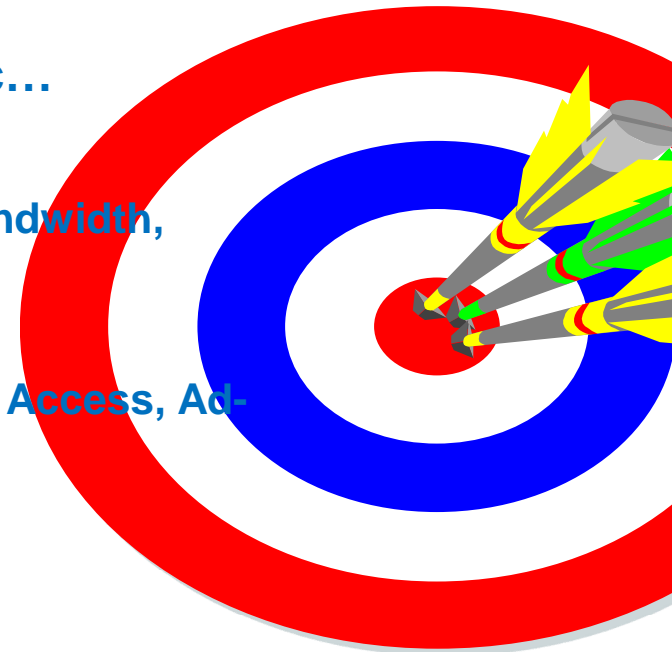
## Cost Efficiency

- Overestimation or under estimation, Own vs. Lease Spectrum,
- Commercial vs. Mission Critical, Services

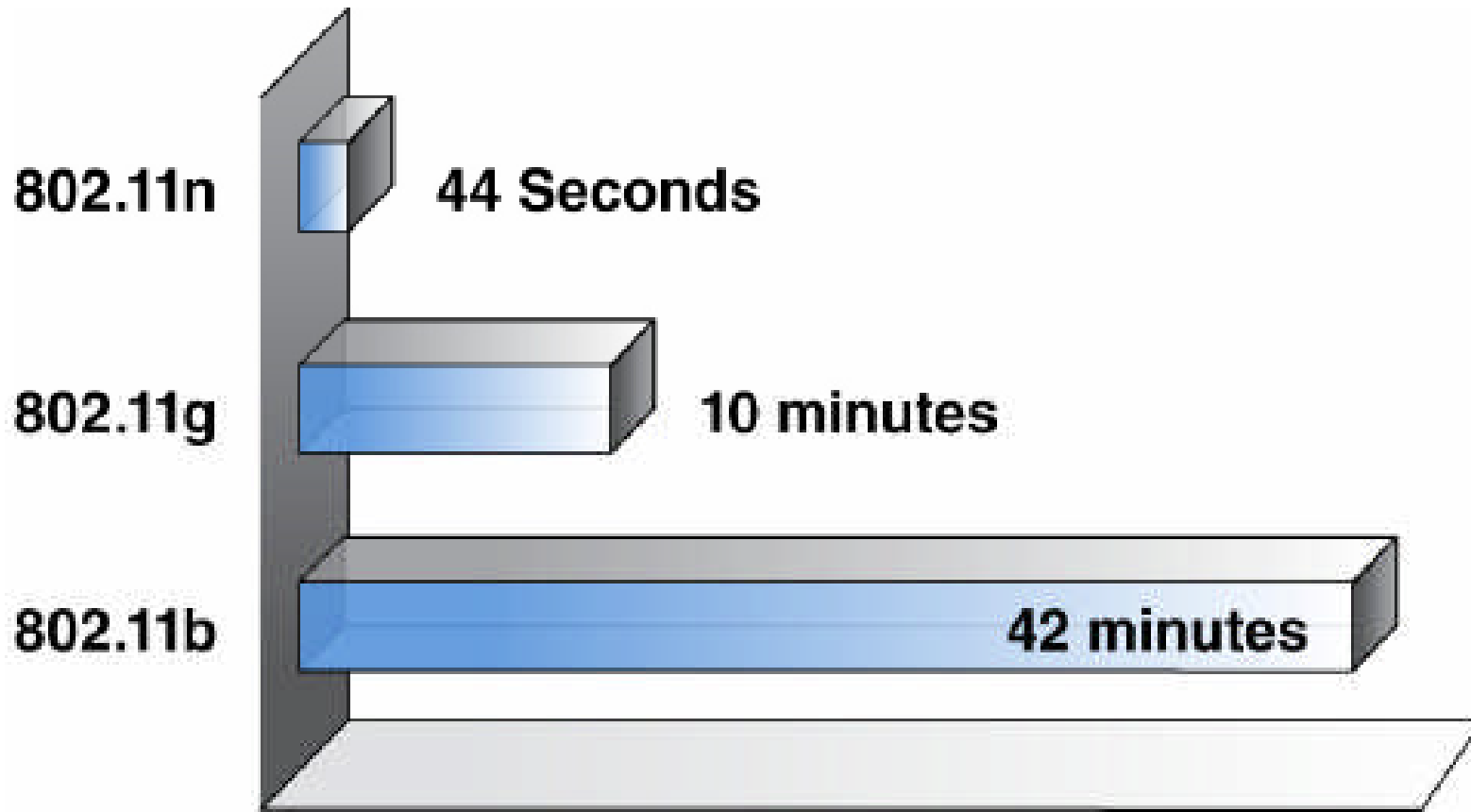
## Expansion Possibility

## Spectral Efficiency

- Cost-per-bit, throughput



# DATA RATE COMPARISON



**Time (Best Case) to Transfer 30-Minute HD Video.**

# A RATE WIRELESS INNOVATION

Year	Technology	Average Typical User Download Speed	Peak Network Download Speed
2000	GPRS	20-40 kbps	115 kbps
2001	UMTS	200-300 kbps	384 kbps
2003	EDGE	70-136 kbps	236.8 kbps
2005	HSPA	700-1.7 kbps	7.2 Mbps
2009	HSPA+ (21 Mbps)	1.9-8.8 Mbps	21.6 Mbps
2009	LTE (10 MHz)	6.5 – 26.3 Mbps	70 Mbps
2010	HSPA+ (42 Mbps)	3.8-17.6 Mbps	42 Mbps
2013	LTE-Advanced	??	1.2 Gbps

## LTE Devices:

100 manufacturers have announced 948 LTE-enabled user devices, including frequency and carrier variants.

Most of the 948 LTE devices operate in the FDD mode. However, 200 devices can operate using the LTE TDD mode.

Smartphones continue as the largest LTE device category with almost 4 times as many products compared to the status in July 2012. LTE connected tablets and personal hotspots are the other fast growing product segments.

**The most popular FDD bands are:**

**2600 MHz band 7 = 324 devices**

**800 MHz band 20 = 243 devices**

**2100 MHz band 1 = 215 devices**

**AWS band 4 = 203 devices**

**850 MHz band 5 = 80 devices**

**1800 MHz band 3 = 284 devices**

**700 MHz bands 12, 17 = 224 devices**

**700 MHz band 13 = 211 devices**

**900 MHz band 8 = 105 devices**

## **4G IMT-ADVANCED CELLULAR SYSTEMS MUST FULFILL THE FOLLOWING REQUIREMENTS:**

**be based on an all- IP packet switched network.**

**have peak data rates of up to approximately 100 Mbit/s for high mobility such as mobile access and up to approximately 1 Gbit/s for low mobility such as nomadic/local wireless access.**

**be able to dynamically share and use the network resources to support more simultaneous users per cell.**

**reduced cost per bit**

**reduction in terminal complexity with an allowance for reasonable power consumption  
using scalable channel bandwidths of 5–20 MHz, optionally up to 40 MHz.**

**have peak link spectral efficiency of 15 bit/s/Hz in the downlink, and 6.75 bit/s/Hz in the uplink (meaning that 1 Gbit/s in the downlink should be possible over less than 67 MHz bandwidth).**

**system spectral efficiency of up to 3 bit/s/Hz/cell in the downlink and 2.25 bit/s/Hz/cell for individual users.**

**smooth roaming and handovers across heterogeneous networks.**

**the ability to offer high quality of service for next generation multimedia support**

# CHALLENGES

smartphones becoming “typical” phone and tablets (defining the nature of computing)

more than 1 million mobile applications, consumption of internet-based shows and movies from a wide array of sources including YouTube, Amazon, Netflix,.... Cutting cord and using wireless broadband connection (30% of U.S. households for wireless phone only), More and more content streaming over wireless networks

Network Congestion

It takes a handful of users in a coverage area streaming video to consume the entire sector capacity

❖  $1.4 \text{ bit/s/Hz}$  with 10 MHz BW, 14 Mbps capacity. Assuming music streaming (100-200 kbps) and video streaming (2-5 Mbps)

Uneven distribution of speeds over the coverage area because of near and edge location

4G, femtocell and WiFi

Carriers in absence of new spectrum would have to increase prices and impose data-use restrictions

Shorter battery life

4G devices (radio at high data rate) consume 5% to 20% more power than previous-generation phones

High power demand: displays, data consumption, simultaneous multi-radio operation, immature chip set design,....

Interference: Operators using widely different bands.

US carriers are rolling out LTE in 700 MHz, EU is likely to use 2.6 GHz, Japan is using 1.5 GHz and 2.1 GHz, and China uses a different set of LTE, TDD, at 2.3 and 2.5 GHz.

# LTE network strategies and technical hurdles

D-LTE and LTE FDD are seen as complementary. The choice between the TDD and FDD versions of LTE is generally dictated by the available spectrum

D-LTE real take-off is expected when India and China implement the technology. The former is expected to start commercial service end-2011, early 2012.

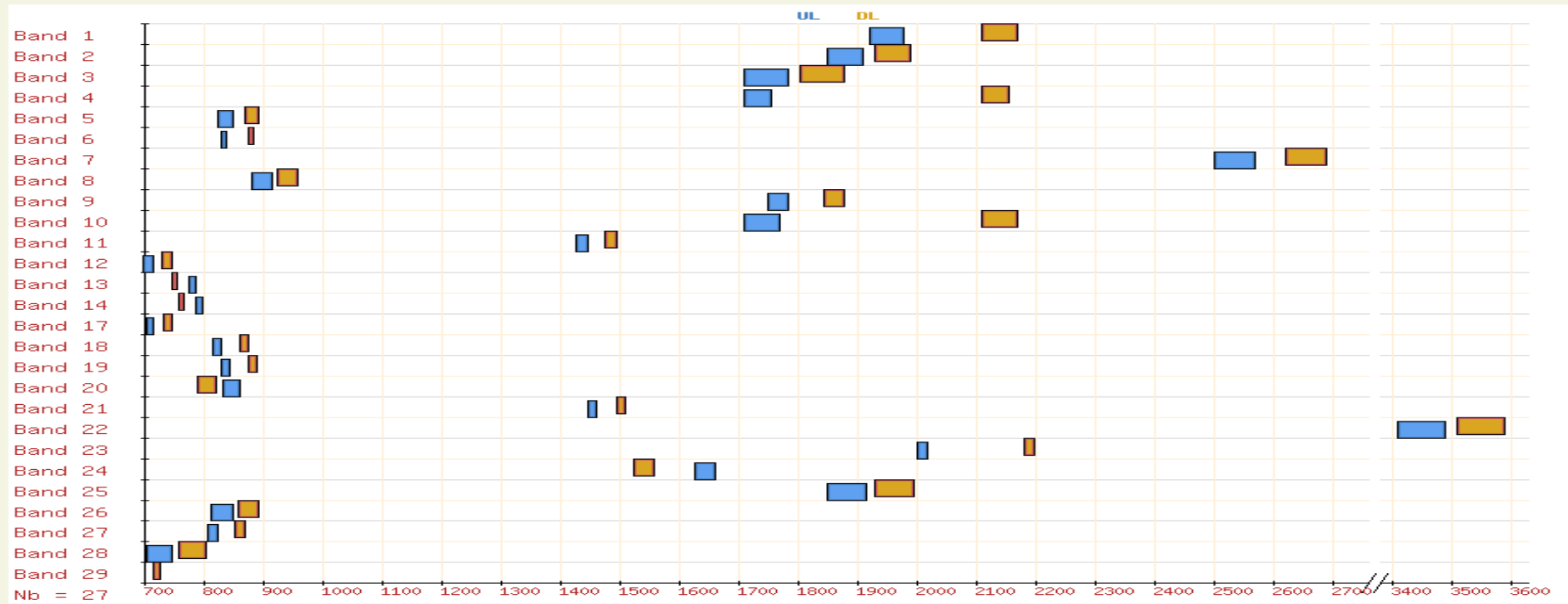
Interest in LTE-Advanced is increasing as DOCOMO, SK Telecom in South Korea and Clearwire have announced their intention to rapidly implement this evolution of the technology. The 2013 objective set up by Clearwire and SK Telecom shows a two-year shift of the initially expected launch of LTE-Advanced. Carrier aggregation is expected to be a major enhancement for the downlink.

VoLTE is slowly being implemented by mobile operators. Front-runners MetroPCS and Verizon in the USA will implement VoLTE in 2012.

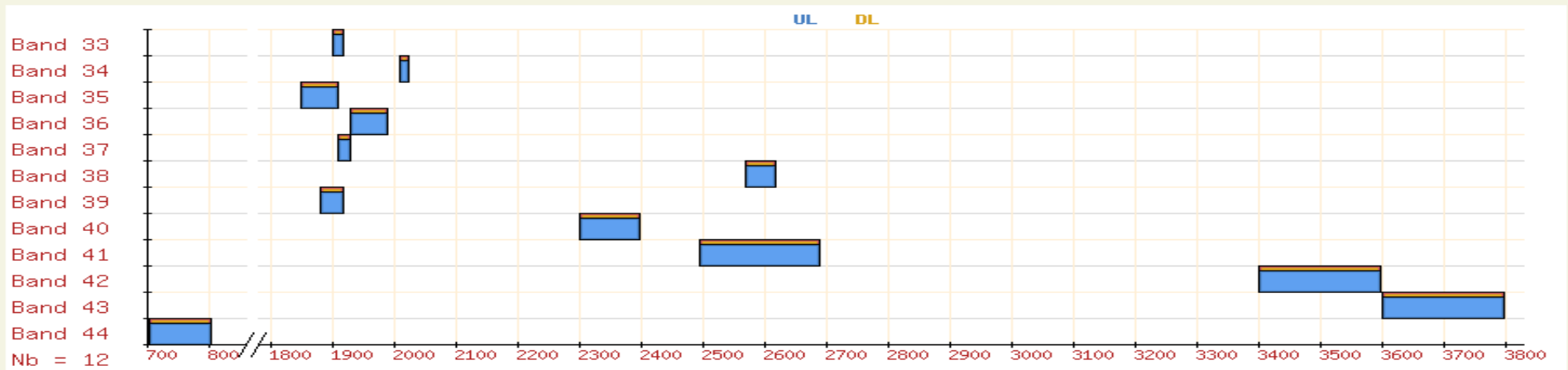
Transition from mobile WiMAX to TD-LTE is accelerating as support to Mobile WiMAX wanes from both equipment vendors and operators

Femtocells will bring additional capacity and play a very significant role in LTE development in the medium to long term. SK Telecom and NTT DOCOMO have already announced their plans to deploy LTE femtocells rapidly.

## LTE FDD spectrum

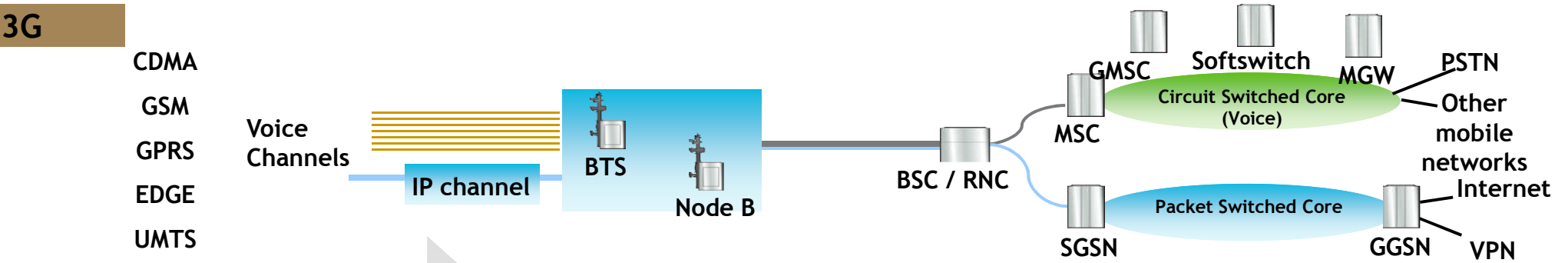


## LTE TDD spectrum





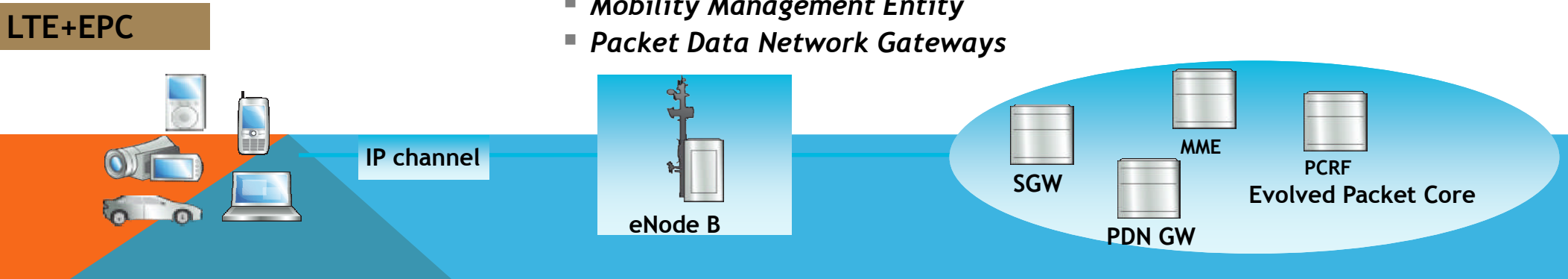
# LVED PACKET CORE (EPC): A NEW ALL-IP MOBILE CORE FOR LTE



What is EPC ?

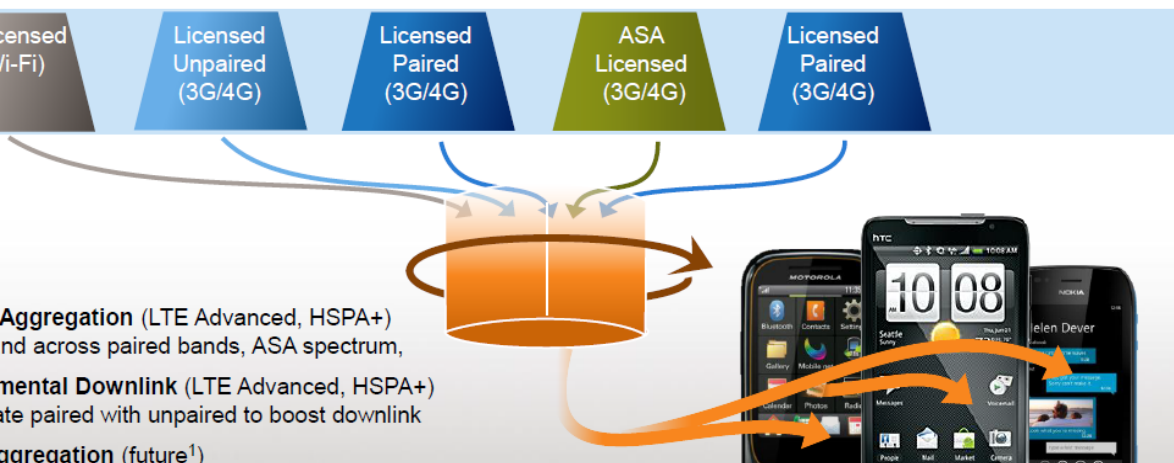
New IP based mobile core network introduced with LTE

- End-to-end IP Mobile Service Delivery Architecture
- New elements:
  - *Serving Gateway and PDN Gateway*
  - *Mobility Management Entity*
  - *Packet Data Network Gateways*

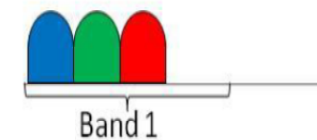


*All IP transformation = New Svcs and Better Performance for Enterprises*

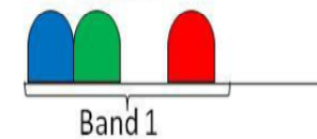
# TRUM AGGREGATION MAKES USE OF ALL SPECTRUM ASSETS



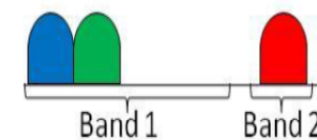
Intra-band, contiguous



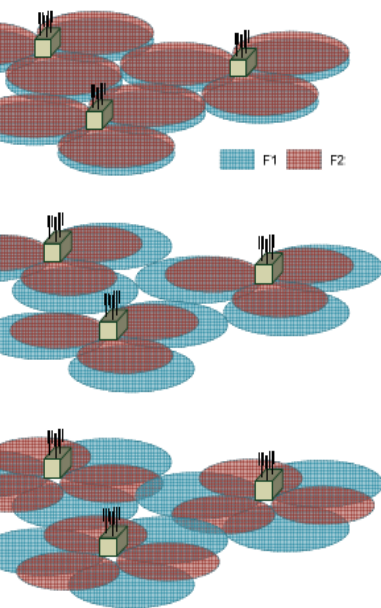
Intra-band, non-contiguous



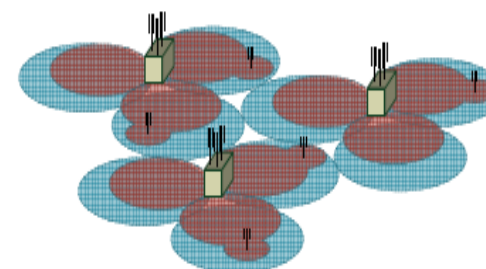
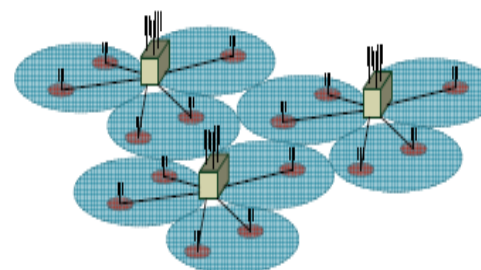
Inter-band, non-contiguous



## A deployment scenario



- Scenario 1
  - F1 and F2 cells are co-located and overlaid, providing nearly the same coverage
  - Likely scenario when F1 and F2 are of the same band
- Scenario 2
  - F1 and F2 cells are co-located and overlaid, but F2 has smaller coverage due to larger path loss
  - Likely scenario when F1 and F2 are of different bands
- Scenario 3
  - F1 and F2 cells are co-located but F2 antennas are directed to the cell boundaries of F1 so that cell edge throughput is increased
  - F1 provides sufficient coverage but F2 potentially has holes, e.g., due to larger path loss
  - Likely scenario when F1 and F2 are of different bands



## ■ Scenario 4

- F1 provides macro coverage and on Remote Radio Heads (RRHs) are used to provide throughput at hot spots
- Likely scenario when F1 and F2 are of different bands

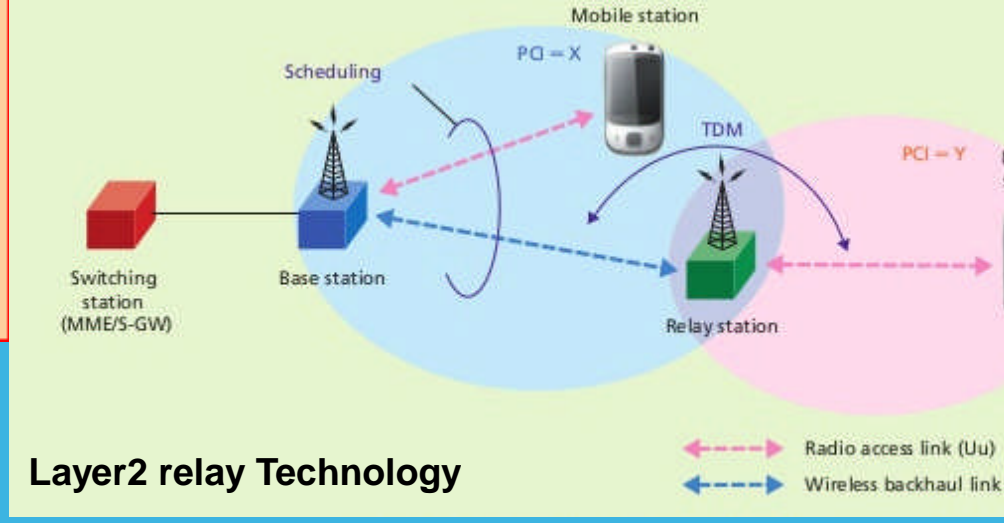
## ■ Scenario 5

- Similar to scenario #2, but frequency repeaters are deployed so that coverage is extended for one of the carrier frequencies

# FEATURES OF VARIOUS RADIO RELAYS TECHNOLOGIES

Relay Technology	Advantages/Disadvantages	Overview
Layer 1	<p><b>Plus</b></p> <ul style="list-style-type: none"> <li>Simple and inexpensive functions</li> <li>Minimal impact on standard specifications (specifications on repeater performance already defined in LTE Rel. 8)</li> </ul>	
	<p><b>Minus</b></p> <ul style="list-style-type: none"> <li>Noise is amplified simultaneously with desired signals</li> </ul>	
Layer 2	<p><b>Plus</b></p> <ul style="list-style-type: none"> <li>Elimination of noise</li> </ul>	
	<p><b>Minus</b></p> <ul style="list-style-type: none"> <li>Processing delay due to modulation/demodulation and encoding/decoding</li> <li>Radio control functions must be added between base station and relay station</li> </ul>	
Layer 3	<p><b>Plus</b></p> <ul style="list-style-type: none"> <li>Elimination of noise</li> <li>Small impact on standard specifications</li> </ul>	
	<p><b>Minus</b></p> <ul style="list-style-type: none"> <li>Processing delay due to modulation/demodulation and encoding/decoding</li> <li>Layer 3 processing delay (user-data regeneration processing, etc.)</li> </ul>	

Scenario	Deployment	Number of hops
Rural area	Extend coverage to mountainous regions, sparsely populated areas	1 hop
Wireless backhaul	Extend coverage to mountainous regions, sparsely populated areas, remote islands	1 hop, multiple hops
Emergency or temporary coverage	Provide temporary coverage at times of disasters, events, etc.	1 hop, multiple hops
Urban hot spot	Expand coverage and enhance throughput in urban areas with high concentrations of traffic	1 hop
Dead spot	Fill coverage hole	1 hop, multiple hops
Indoor hot spot	Expand coverage to indoor environments and enhance throughput	1 hop
Group mobility	Install relay stations in public vehicles to reduce handover and location-registration control signals	1 hop



**CoMP: effective way of managing inter-cell interference, and has been regarded as a key technology of LTE-Advanced.**

**Coordinated multipoint transmission and reception (CoMP) or network MIMO**

Perform Signal processing for coordinated transmission and reception by multiple cells to one or more UE

Advanced version of MIMO (cooperative MIMO) or higher Cell edge data rate and average cell spectral efficiency by implementing inter-cell /intra-cell orthogonalization on the uplink and down link

**Several possible coordination among the access**

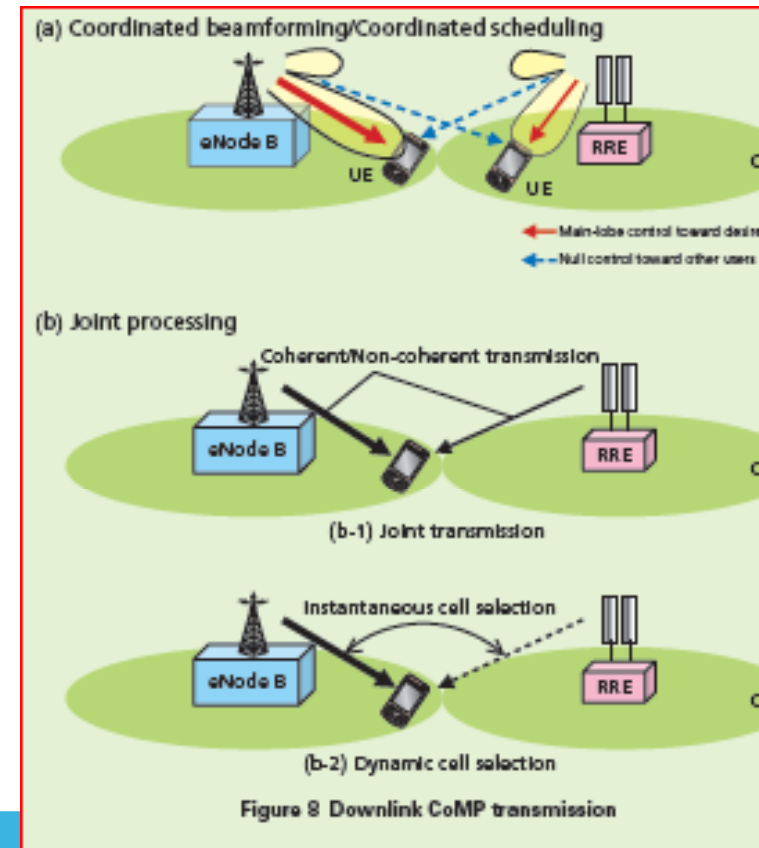
**Techniques**

Coordinated beamforming/scheduling (user data are transmitted only from one single cell)

Joint processing (JP) ( multiple nodes transmit data to UE)

❖ Joint transmission

❖ Dynamic Cell Selection (DCS)



# LTE COMP - THE ADVANTAGES

***Makes better utilization of network:*** By providing connections to several base stations at once, using CoMP, data can be passed through least loaded base stations for better resource utilization.

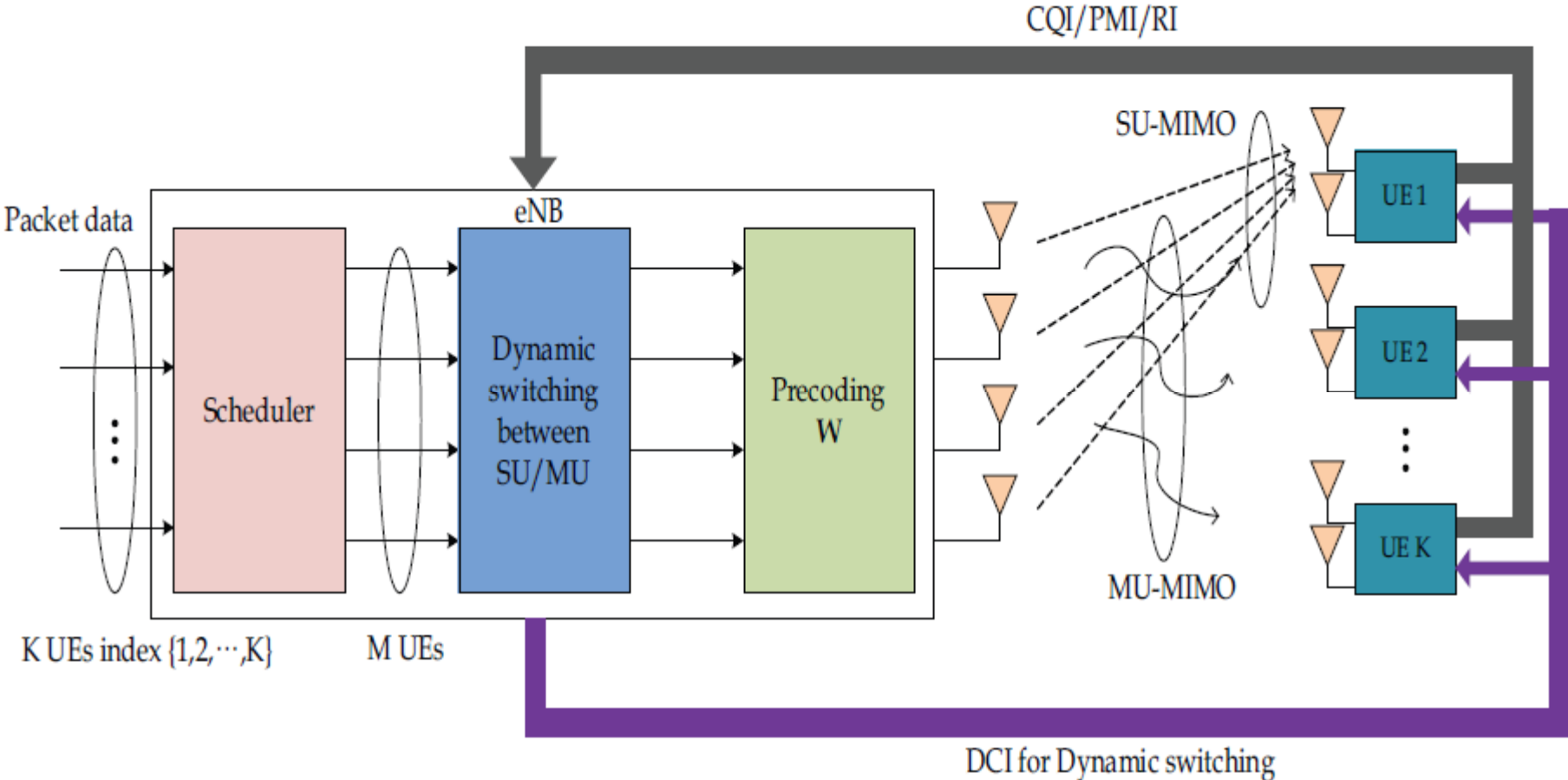
***Provides enhanced reception performance:*** Using several cell sites for each connection means that overall reception will be improved and the number of dropped calls should be reduced.

***Multiple site reception increases received power:*** The joint reception from multiple base stations or sites using LTE Coordinated Multipoint techniques enables the overall received power at the handset to be increased.

***Interference reduction:*** By using specialized combining techniques it is possible to utilize the interference constructively rather than destructively, thereby reducing interference levels.



# SU/MU MIMO dynamic Switching



# **SELF-CONFIGURING AND SELF-OPTIMIZING NETWORKS (SON)**

SON suggests to implement following functions:

Detection of unintended holes in the coverage (planned by the operator)  
Perform coverage optimization, including DL/UL channel coverage  
Ability to balance the trade-off between coverage and capacity

**When the solution is implemented, it would result in :**

**Continuous, optimized and matched UL and DL coverage**

**Optimized DL and UL capacity of the system**

**Planned tradeoff between coverage and capacity**

**Interference reduction**

**Controlled cell edge performance**

**Minimized human intervention in network management and optimization tasks**

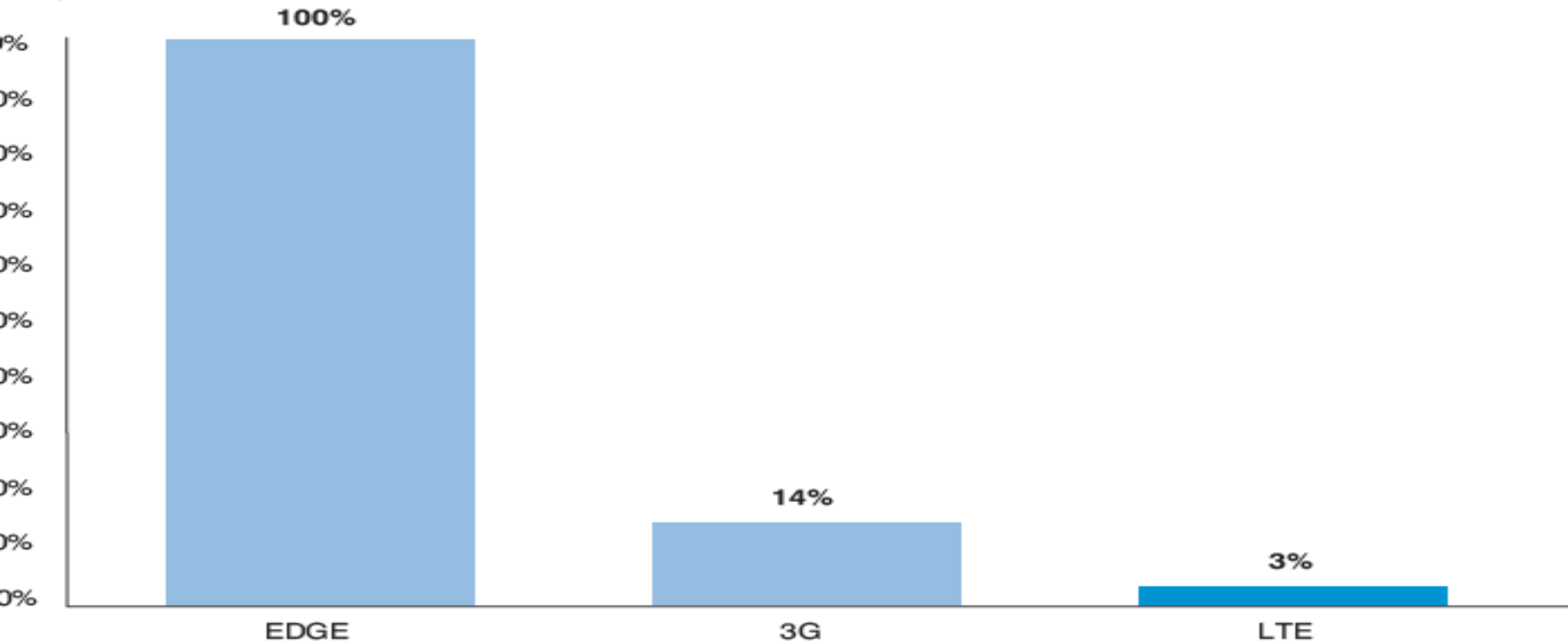
**Energy savings**



*LTE Offers Significantly Lower Cost per Mbps of Capacity*

**RELATIVE TCO PER CAPACITY (NORMALIZED TO EDGE)**

Relative Cost  
per Mbps



Source: Booz & Company



# Conclusion on LTE strategies

TE is mainly implemented for additional capacity

TE is also driving costs down for mobile operators

LTE will dominate the 4G field: the LTE ecosystem is narrowing the mobile WiMAX market

LTE devices availability is a hurdle (2.6 GHz band) today in Western Europe

Spectrum fragmentation for LTE is slowing down roaming prospects

More network sharing will be encouraged by spectrum scarcity in the digital dividend and business model sustainability in specific developing markets

voice (VoLTE) is mainly a long-term concern for most operators

TE femtocells will play a key role in LTE deployments

TE-Advanced will be here sooner than expected: first real-scale deployments are expected in 2013. Last year, 2015 was the target for LTE-Advanced deployments.

TD-LTE is now seen as a complement to LTE FDD in many countries

TE in the digital dividend can be used as a substitute to the fixed network as shown in Germany, Australia and planned by Verizon Wireless

The LTE wholesale model is developing worldwide with many implementations around the world


# 5G

**adaptive array transceiver capable of transmitting data at a rate of 1.056 Gbit/s at a range of up to 2 km (1.2 miles) in the tricky millimeter waveband.**

**At 28 GHz, Samsung's technology is operating just outside of the band normally considered the millimeter band, which ranges from 30 to 300 GHz.**

**Electromagnetic radiation has wavelength of between 1 and 10 mm, hence the name.**

**64-antennae transceiver, which transmitted data at 1.056 Gbit/s, "can be a viable solution for overcoming the radio propagation loss at millimeter-wave bands," and would allow the transmission of 3D films and games, ultra HD video and, intriguingly, "remote medical services."**



# Key Concepts of 5G

- a. **Real wireless world with no more limitation with access and zone issues.**
- b. **Wearable devices with AI capabilities.**
- c. **Internet protocol version 6 (IPv6), where a visiting care-of mobile IP address is assigned according to location and connected network. MPTCP enabled architecture.**
- d. **One unified global standard.**
- e. **Pervasive networks providing ubiquitous computing: The user can simultaneously be connected to several wireless access technologies and seamlessly move between them . These access technologies can be a 2.5G, 3G, 4G or 5G mobile networks, Wi-Fi, WPAN or any other future access technology. In 5G, the concept may be further developed into multiple concurrent data transfer paths.**
- f. **Cognitive radio technology, also known as smart-radio: allowing different radio technologies to share the same spectrum efficiently by adaptively finding unused spectrum and adapting the transmission scheme to the requirements of the technologies currently sharing the spectrum. This dynamic radio resource management is achieved in a distributed fashion, and relies on software defined radio.**
- g. **High altitude stratospheric platform station (HAPS) systems.**

## Here is why Samsung's announcement is a hyperbole(1/2)

- ❖ Its experiment achieved a data rate of 1.056 Gbps. This is not several hundred times of today's fastest 4G LTE networks. According to a study, even AT&T T -0.61% which does not have the fastest network in the world achieved 57.7 Mbps of maximum download speeds in real life. Samsung's test achieved only about 18 times AT&T's max average speed.
- ❖ Transmissions in the millimeter wave band do not pass through building walls.
- ❖ Transmissions in the millimeter wave band are attenuated even by trees.
- ❖ Transmissions In the millimeter wave band are easily absorbed by rain drops, humidity has significant impact.
- ❖ Samsung claims to have used a 64 element antenna. There are no more details about this antenna. Considering the claims Samsung is making, it appears to me that transitioning such an antenna from a mere outdoor experiment to the point of miniaturization so that it can be used in an actual phone may be not be easily achievable.

## **Here is why Samsung's announcement is a hyperbole(2/2)**

**Transmissions in the millimeter band are typically used in line-of-sight applications because they do not bend or reflect well.**

**There is a Doppler shift when the recipient is moving and this can be a significant issue.**

**At these high frequencies, a phone can be severely impacted by shadowing caused by the user's body.**

**Although 4G has become part of our daily vocabulary, there is no 5G standard that exists today. 5G is simply a generic term for the next generation network. In general, in the world of communications, standards are developed long before commercialization. There is no 5G standard published by any recognized body.**

**Samsung itself projects that the technology may not be ready until 2020.**

# 802.11 ac

**The industry is now exploring opportunities to increase wireless throughput beyond what is possible using 802.11n technology. The proposed 802.11ac amendment to the IEEE 802.11 specification is currently in draft stage, with final approval targeted for December 2013. Its main goals are to achieve a maximum Multi-Station (Multi-STA) throughput of at least 1 Gbps and a maximum single link throughput of at least 500 Mbps. These higher rates are motivated by the continuing trend to transition devices and applications from fixed links to wireless links and by the emergence of new applications with ever higher throughput requirements.**

**Unlike existing technologies that operate in the 2.4 GHz band and 5 GHz band or both, 802.11ac operates strictly in the 5GHz band, but supports backwards compatibility with other 802.11 technologies operating in the same band (most notably 802.11n). 802.11ac relies on a number of improvements in both the MAC and Physical Layer (PHY), including Increased bandwidth per channel, an increased number of spatial streams, higher-order modulation (256 Quadrature Amplitude Modulation, or QAM), and Multi-User Multiple Input Multiple Output (MU-MIMO). 802.11ac retains a number of advanced digital communication concepts that were first introduced in 802.11n, including space division multiplexing, LDPC, shortened guard interval (short GI), Space-Time Block Coding (STBC), and explicit-feedback transmit beamforming**

# **Operators' considerations**

**Innovation Cycles becoming shorter**

**Time-to-market pressures are increasing**

**The risk of upfront investment into new technologies before they prove to make business sense is increasing**

**The broad set of technologies needed to offer state-of-the-art services before to end-customers is increasing without loading them to maximum capacities**

**The network is not a unique selling point to end-customers anymore**

**Outsourcing, merging, and infrastructure sharing can increase operator's operations cash flow**

**No longer the ownership of network infrastructure to be the most precious asset.**

**Declining revenue combined with the new growth forced operators to consider new business model**



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