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# Autonomic Control for Cloud-Based Services and Applications

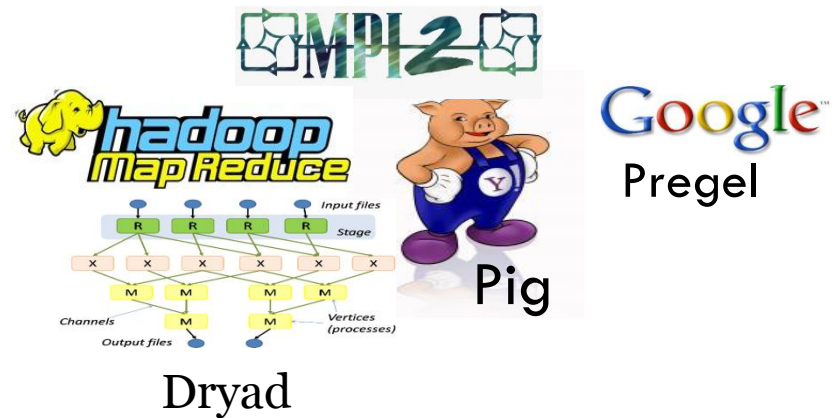
Vladimir Vlassov [vladv@kth.se](mailto:vladv@kth.se)

KTH Royal Institute of Technology  
Stockholm, Sweden

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# Motivation

- Web 2.0 applications
  - Wikis, social networks, media distribution and sharing
- Data-intensive applications; big data
- Challenges
  - Rapidly growing number of users and amount of user-generated data, data-intensive applications (**scalability, elasticity**)
  - Uneven load, user geographically scattered (**low request latency, load balancing**)
  - Partial failures, very high load, load spikes (**high availability**)
  - Acceptable **data consistency guarantees** (e.g., eventual consistency)



# Cloud-Based Services and Applications

- **Clouds** provide the illusion of the **infinite amount of resources**
  - “Pay-as-you-go”
  - End-users are not involve in configuration & maintenance
- Enables **Cloud-based *Elastic Services and Applications***
  - Storage and Compute services
  - Cloud-enhanced CDNs and P2P
  - Mobile apps; enterprise and scientific applications
  - Data-intensive apps, e.g., real-time audio language translation, expert guidance
  - On-line games
  - Etc.
- Clouds make possible **Resource *Elastic Applications***

# Elasticity

- In Physics, **Elasticity** is *“the property of a body or substance that enables it to resume its original shape or size when a distorting force is removed”* [The Free Dictionary]
- In Cloud computing, **Elasticity** is the ability to scale resource usage up and down according to demand
  - The ability of a system to scale up and down (grow and shrink by requesting and releasing resources) in response to changes in its environment, workload, and QoS requirements

# Automation of Elasticity (1/2)

Goal: Make effective and efficient use of elasticity in order to improve user-experience with cloud-based applications and services, and to build new applications and services

## Elasticity Controller

- Helps to **avoid SLO violations** while keeping **the cost low**
- Adds/removes VMs (servers, service instances) in response to changes in SLO metrics (e.g., request latency) caused by changes in workload
- Built using **Control Theory** [Hel2004], stochastic modeling (queuing theory), machine learning and distributed optimization techniques
  - **Classical closed-loop (a.k.a. feedback) control**
  - **Model Predictive Control (MPC)**

# Automation of Elasticity (2/2)

- **Research issues**

- **Design methodology**: design space, steps, algorithms, guidelines, APIs and tools for all stages of the MAPE loop
- **Touch-points**: sensors (monitoring) and actuators (scale up/down, rebalance, etc.), SLO/QoS metrics, APIs
- **Management logic**: partitioning, distribution, coordination, algorithms
- System **models**

# References

- **[Hel2004]** J. L. Hellerstein, Y. Diao, S. Parekh, and D. M. Tilbury, *Feedback Control of Computing Systems*. Wiley-IEEE Press, 2004.
- **[Lim 2010]** Harold C. Lim, Shivnath Babu, and Jeffrey S. Chase, *Automated control for elastic storage*. ICAC '10, doi=10.1145/1809049.1809051
- **[Tru2011]** Beth Trushkowsky, et al., *The SCADS director: scaling a distributed storage system under stringent performance requirements*. In the 9th USENIX Conf on File and Storage Technologies (FAST'11), 2011
- **[Mou2012]** M. A. Moulavi, A. Al-Shishtawy, and V. Vlassov, *State-Space Feedback Control for Elastic Distributed Storage in a Cloud Environment*, ICAS 2012
- **[Mon2011]** A. Montresor, and L. Abeni, *Cloudy Weather for P2P, with a Chance of Gossip*, IEEE P2P 2011 (best paper award)
- **[Hin2011]** B. Hindman, , et al., *Mesos: a platform for fine-grained resource sharing in the data center*. NSDI'11



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# Backup slides



# Storage Services

- **Storage** systems designed for **horizontal scalability**, such as **key-value stores**
  - minimum functionality: `get(key)` and `put(key, value)`
  - horizontal scalability, load balancing and replication
- **Examples**
  - Yahoo! PNUTS
  - Google BigTable
  - LinkedIn Voldemort
  - Apache Cassandra
  - UCB's SCADS
  - File systems, e.g., Hadoop Distributed File System

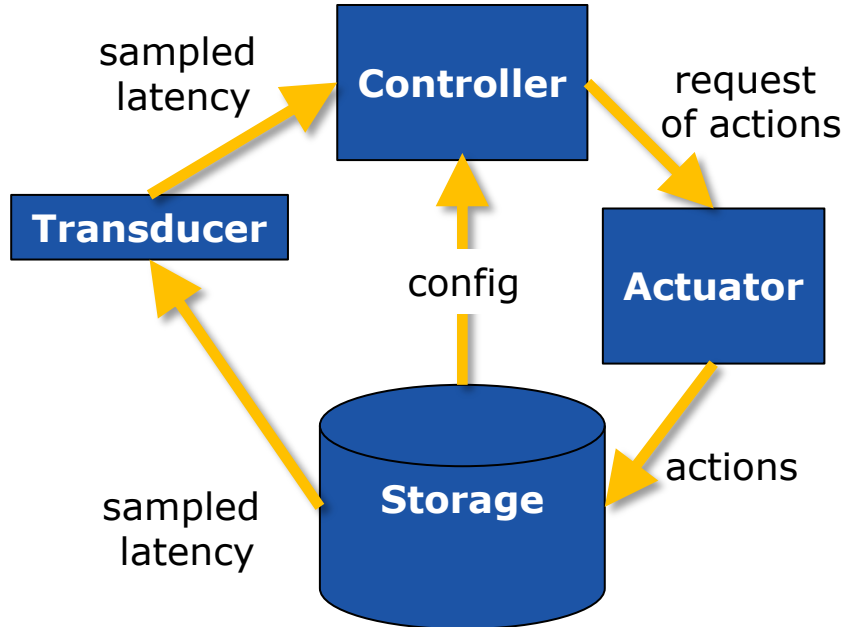
# Challenges of Elasticity Control for a Cloud-Based Storage

[Lim 2010]

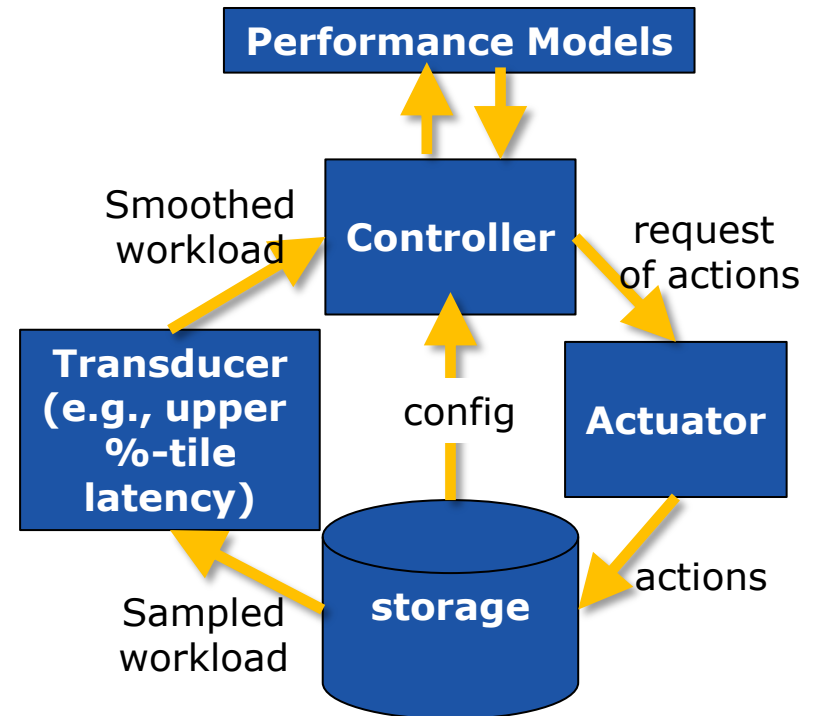
- Clouds present a problem of **discrete actuators**
- **Actuator delays (actuation lag)** due to redistribution/**rebalancing** of data in response to **joins** and **leaves** events
- **Interference** with applications and sensor measurements
- The need to coordinate the **multiple control elements**
  
- In addition to above
- The **demand may exceed the supply (capacity)**
  - Lost revenue and lost users
  - Solution: resource allocation across clouds, cloud federations
- **Large scale** of a storage
  - Centralized vs decentralized control
- **Geographically scattered** users and data

# Approaches to Automated Elasticity Control for a Cloud-Based Storage

- Closed-loop control  
e.g., [Lim2010][Mol2012]

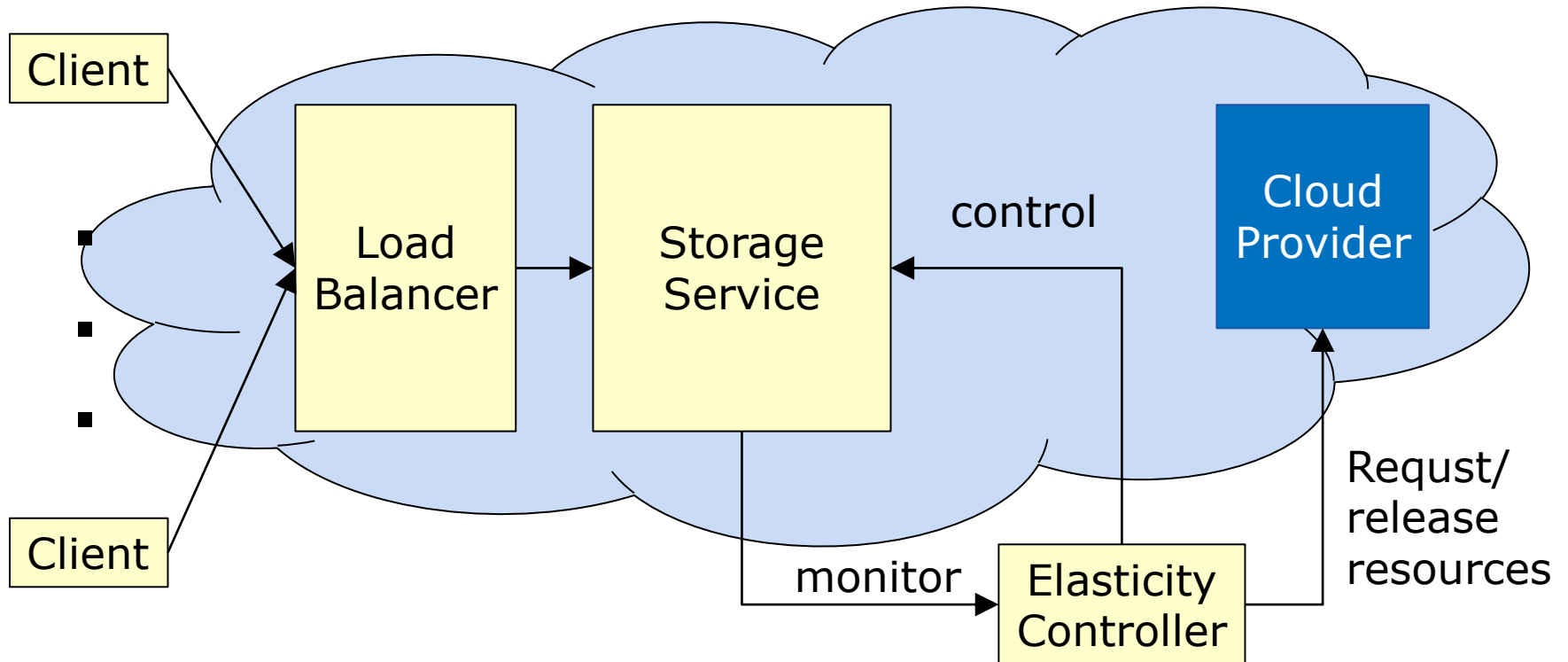


- Model Predictive Control  
e.g., [Tru2011]

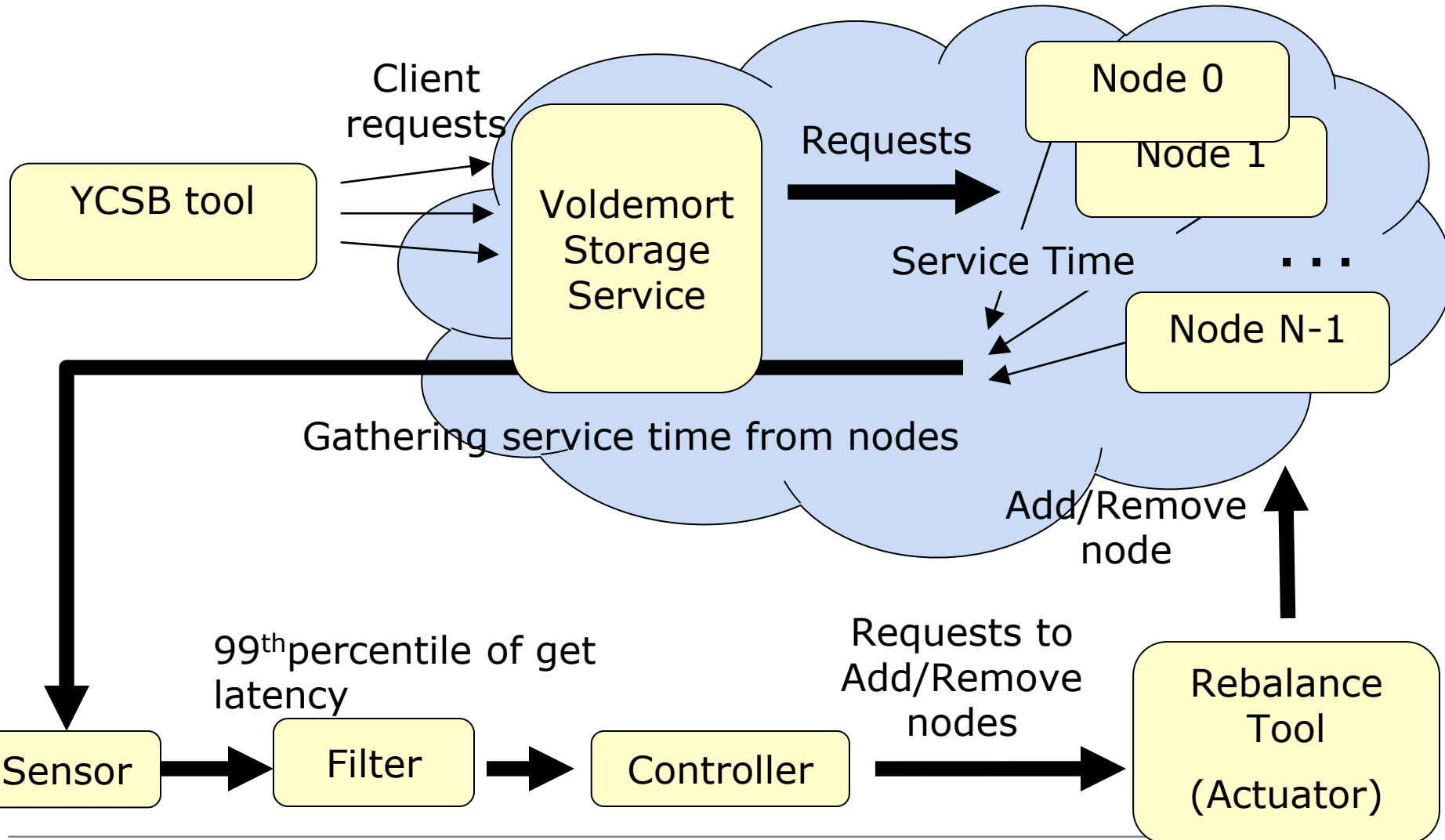


# Example 1: An Elastic Cloud-Based Storage with Feedback Elasticity Controller [Mo2012]

- **An Elastic storage**, e.g. a key-value store, in the Cloud
  - Shrinks/grows in size to meet SLOs at the minimal cost



# Example 2: An Elasticity Controller for the LInkedIn Voldemort k-v Store



# A Cloud Compute Service

- For Internet services and data-intensive applications
  - Many IaaS offerings, e.g., industrial Amazon EC2, MS Windows Azure, ..., open-source openStack, etc.
- Cluster computing frameworks, e.g.,
  - Hadoop MapReduce
  - Dryad
  - Pregel
  - MPICH2
  - Torque
- Cluster computing frameworks on the Cloud, e.g.,
  - E.g. Hadoop on Amazon EC2 and S3
  - MPI clusters on EC2
  - Mesos on EC2

# Challenges for Automation of Compute Services

- The **mismatch** between the allocation **granularity** of Clouds (VMs) and of cluster computing frameworks (jobs/tasks)
  - Inefficient resource utilization
  - Inefficient data sharing across jobs, applications, and frameworks
- Jobs with timing constraints require elasticity
- **The demand may exceed the supply**

## Solutions

- Multiple frameworks in a single cluster with fair sharing, e.g., LXC-based Mesos [Hin2011]
- Resource allocation across clouds; Cloud federations

# P2P and Clouds

- P2P: Free, self-organizing, but unreliable
- Clouds: Cost money, but reliable
- **P2P systems enhanced with Cloud helpers**
  - Compute Cloud: active (push)
  - Storage Cloud: passive (pull)
- Example: **P2P CDN supported by Cloud helpers** [Mon2011]

## **Challenges**

- QoS requirements include timing constraints (e.g., live streaming)
- Requires **model predictive control** for optimal use of Cloud helpers
- Model of a P2P CDN integrated with cloud helpers
- All related issues: touch-points (monitoring, actuation), etc.