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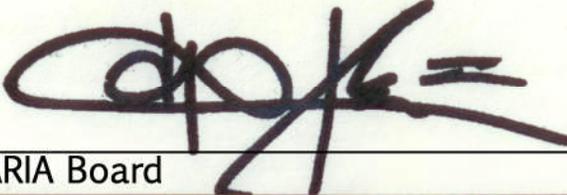
BEST PAPER AWARD

Using Spacial Locality and Replication to Increase P2P Network Performance in MMO Games

By

Ross Humphrey, Alexander Allan, Giuseppe Di Fatta

Presented during AP2P 2012, The Fourth International Conference on Advances in P2P Systems, held in Barcelona, Spain - September 23 - 28, 2012

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