



PANEL - ICDT, CTRQ, MOPAS

**Tendencies and Challenges in Signal Processing,
Modeling and Telecommunications**

INTRODUCTION

***Eugen Borcoci,
University Politehnica Bucharest***



PANEL – ICDT, CTRQ, MOPAS

Tendencies and Challenges in Signal Processing, Modeling and Telecommunications

Moderators:

Michel Diaz, LAAS-CNRS - Toulouse, France

Eugen Borcoci, University Politehnica of Bucharest, Romania

Panelists:

Andrei Alexandru Enescu, University Politehnica of Bucharest, Romania

António Nogueira, University of Aveiro, Portugal

Elena Troubitsyna, Abo Akademi University, Finland

Michel Diaz, LAAS-CNRS - Toulouse, France

Eugen Borcoci, University Politehnica of Bucharest, Romania



Panel topics

- **Short presentations:**

- ***Andrei Alexandru Enescu: MIMO systems, their impact on digital communication systems and issues regarding complexity of implementation.***
- ***António Nogueira: Traffic and network modeling***
- ***Elena Troubitsyna: Model-driven development of fault tolerant communication systems***
- ***Michel Diaz : Overlays, Intelligent ad-hoc networks, Embedded networked systems***
- ***Eugen Borcoci: Telecommunication and Future Internet Convergence Challenges***

- **Q/As**

Tendencies and Challenges in Signal Processing, Modeling and Telecommunications

Michel Diaz

NexComm Panel

Athens June 2010

Main Open Questions

- **High level network Overlays**
- **New intelligent ad-hoc networks**
- **Embedded Networked Systems**

High level network Overlays

- **Overlays**
 - Do not follow the provider (physical) routing
 - Build a virtual new (higher level) layer
 - Include reliability, user optimisation, etc
- **Next generation of set-up up boxes**
 - Very efficient
 - Shared by the provider and the user
 - Will be the next internet P2P equipment
 - What size and what functions can it provide ?

New intelligent ad-hoc networks

- **Present ad-hoc networks are not related to applications**
 - As much as possible Independent
 - Improvements from Bottom-Up cross-layering
 - New intelligent actors (e.g. robots) appear
- **Can we drive protocols by applications**
 - Excellent Correlation
 - Optimisation and Adaptation
 - Can we add Cognition to the protocols
 - Top Down cross-layering added to Bottom-Up

Embedded Networked Systems - Step 1

Reliable communication systems

- **Formal Description techniques** (Petri nets, Algebraic Calculus, Estelle, LOTOS, SDL,...) for ISDN networking
 - FDTs went to Embedded Systems that increase in complexity
- **To come back to Networking needs**
 - Abstract Models for wireless comm & protocols
 - Models for network Architectures (for layers)
 - Models for (part of) the QoS internet

Embedded Networked Systems - Step 2

New generation of ENS

- 1. Define a Next generation of mobile and dynamic Embedded Systems based on Ad-hoc networks**
- 2. Handle Complexity of Ad-hoc networks**
 - Define the Certification properties needed for Embedded Systems**
 - Develop Specification & Verification of Time constraints and Reliability**
 - Develop Code generation and certification (certifying the code, the compiler, etc)**



CHALLENGES IN 4G COMMUNICATION SYSTEMS FEATURING MIMO SYSTEMS

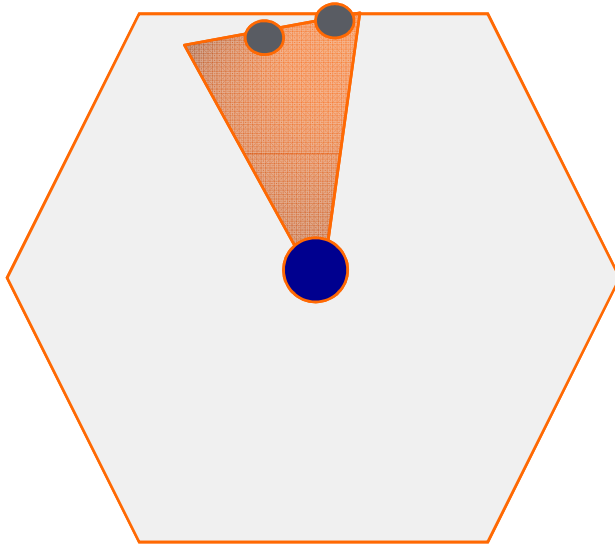
**Lect. Andrei Alexandru Enescu, Ph. D
Politechnic University of Bucharest**

CHALLENGES IN SIGNAL PROCESSING

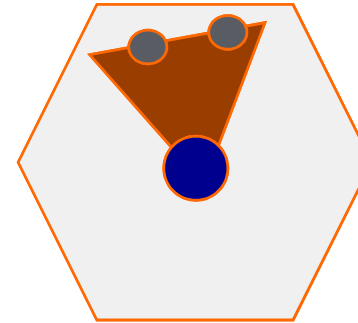
- “MIMO” is the word of the day
- MIMO systems
 - Beamforming
 - Space-time coding
 - Spatial multiplexing
 - Any combination of the techniques above
- Fast decoding algorithms
 - Need for parallelism
- Radio interface... new tendencies?
 - OBSAI / CPRI
- Fast memory access
 - DDR3 / QDR ...?



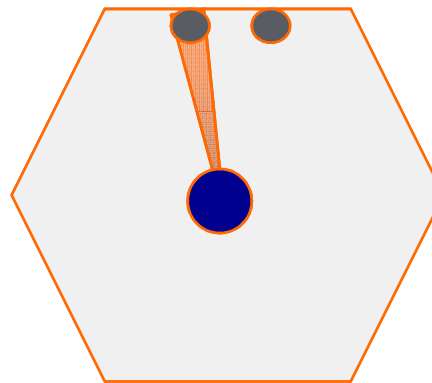
MIMO TRENDS



Space diversity –
increased coverage



Spatial multiplexing –
increased throughput



Beamforming –
interference mitigation



MIMO THROUGHPUT

- Spectral efficiency: $N_t \times M$
 - N_t = number of transmit antennas
 - M = modulation intrinsic spectral efficiency (e.g. 1 b/s/Hz for QPSK $\frac{1}{2}$, 5 b/s/Hz for 64QAM $\frac{5}{6}$)
 - Example: MIMO 4x4 + 256 QAM $\frac{7}{8}$ => 28 b/s/Hz!
 - 560Mbps @ 20MHz bandwidth
 - Some limitations will come from:
 - Training symbols
 - Implementation loss
 - Logical channels
- Who will carry all this throughput??
 - Fast DSPs
 - Fast digital interfaces (radio interfaces)
 - Rapid memory access



MIMO ALGORITHMS

- ML algorithms used for decoding have to deal with codewords of $2^M \times N_t$
 - 256QAM with 4x4 \Rightarrow 256^4 possibilities = 2^{32} codewords (\sim 2E+9 search space!!)
- MMSE and ZF algorithms exhibit tremendous implementation loss especially for large N_t
- Find hybrid solutions
 - Quasi-ML: Sphere decoders
 - Implementation-oriented algorithms (parallel features)





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Tendencies and Challenges in Signal Processing, Modeling and Telecommunications

Telecommunication and Future Internet Convergence Challenges

***Eugen Borcoci,
University Politehnica Bucharest***



Telecommunication and Future Internet Convergence Challenges



■ **FACTS**

- **Telecommunication and Internet convergence- recognized and developed – last 15 years**
 - Full service integration- based on packet networks support and layered architectural stack
 - Intelligent terminals
 - Flexible IP –based transport
- **Future Internet – hot topic in discussion**
- **How to evolve?**
 - Evolution
 - Revolution
 - Something in the middle?
- **How the Telecom “world” will participate in this initiative ?**
- Many efforts to define/re-define the future directions of FI (seen from different point of views): Research groups, Academia, Industry, Standardization organizations, Governments, Users, ..
 - Still – there are many open FI issues, including discussion/revision of the basic concepts



Telecommunication and Future Internet Convergence Challenges



- **Telecommunication view**
- **Next Generation Networks Architecture (ITU-T, ETSI, 3GPP)**
- **NGN – Evolution of Telecom Networks (>2000)**

- **NGN**
 - *packet-based, broadband network*
 - provides Telecommunication *multiple services*
 - *QoS-enabled* transport technologies
 - service-related functions are independent from underlying transport-related technologies.
 - *flexible access* for users to networks and to competing service providers and/or services of their choice.
 - *generalized mobility* which will allow consistent and ubiquitous provision of services to users.

- **Standardization actors: ATIS NGN FG, ITU-T NGN FG, ETSI TISPAN, 3GPP, etc.**



Telecommunication and Future Internet Convergence Challenges



- **Telecommunication view**
- **Key requirements satisfied by the NGN Architecture**
 - **Trust and security:**
 - Operator should be able to trust the network.
 - User should be able to trust the operator
 - **Reliability:** Users should find it reliable
 - **Availability:** Network should always be available
 - **Quality:** Able to control and guarantee the Quality of the Services
 - **Accountability:** Determine usage of the Service
 - **Legal:** Comply with laws in the local jurisdictions
 - **Generalized Mobility and services support**
 - **Note: Classical and current Internet only partially respond in very controllable manner to the above requirements**



Telecommunication and Future Internet Convergence Challenges

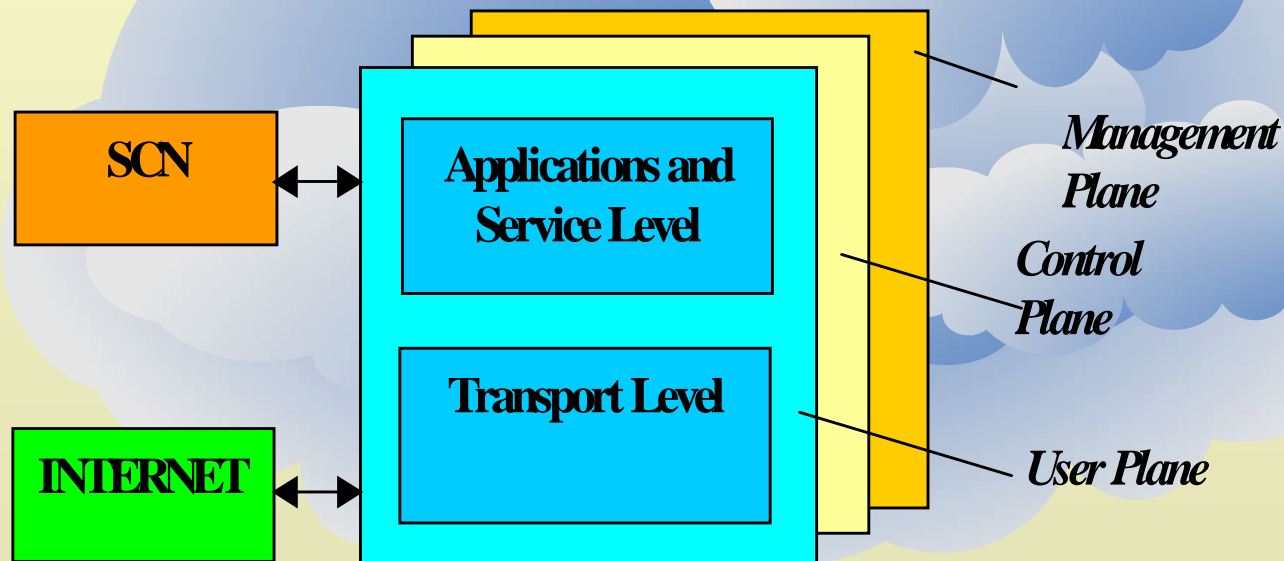


- **Telecommunication view**
- NGN example:
- *3GPP release 6, 7, etc.* : IP Multimedia Subsystem *IMS*
 - telecomm. network for broadband fixed and mobile access
 - facilitates convergence of networks and services
 - enables different business models across access, core network and service domains
 - Is an IP based network
 - *Session Initiation Protocol (SIP)* and family are used for call & session control
 - enables any IP access to Operator IMS, from Mobile, Home, Enterprise domain
 - enables service mobility
 - enables interworking towards circuit switched networks
 - maintains Service Operator control for IMS signaling & media traffic.



- **Telecommunication view**
- **NGN high level view of the architecture**

- Some questionable features
 - Wall gardened- style (e.g. IMS) (restricted “democracy”??)
 - Do not mix the transport and application
 - Very complex architecture: many GWs,
 - Not enough flexible,
 - ...





Telecommunication and Future Internet Convergence Challenges



- Future Internet
 - Current Internet:
 - Some Critics:
 - Victim of its own success
 - Ossification (TCP/IP invariants)
 - Too many patches (routing, mobility, security, signalling, ...)
 - Location/Identity unit
 - Neutral character of the network??
 - Low security and trust
 - Not powerful enough management and control
 - ...see key features that NGN pretends to fulfill



Telecommunication and Future Internet Convergence Challenges



■ Future Internet

Needs/trends to be answered (partial list)

- **Connectivity**
 - Very high rate throughput- E2E, ubiquitous good/cheap network access
 - Universal connectivity of devices, coupling of virtual world data with physical world information (RFID, sensors)
 - Mobility needs (micro, macro, terminal/ session, network mobility)
- **Security and trust**
 - Need for **much more** *security, trust privacy, anonymity* capabilities
- **New services aspects:**
 - VoIP, P2P-based, IPTV, 3D, composable services, ..
 - User generated content and services, User controlled infrastructure,
 - Novel human-computer interaction techniques
 - Personalized services will become widespread on the FI.
 - **Service-centric aware, content centric aware**
 - Computing and software as a network-centric service.
- **Management and control**
 - Negotiated management and control of resources, negotiated SLA's
 - More need for *Availability, reliability, and dependability*



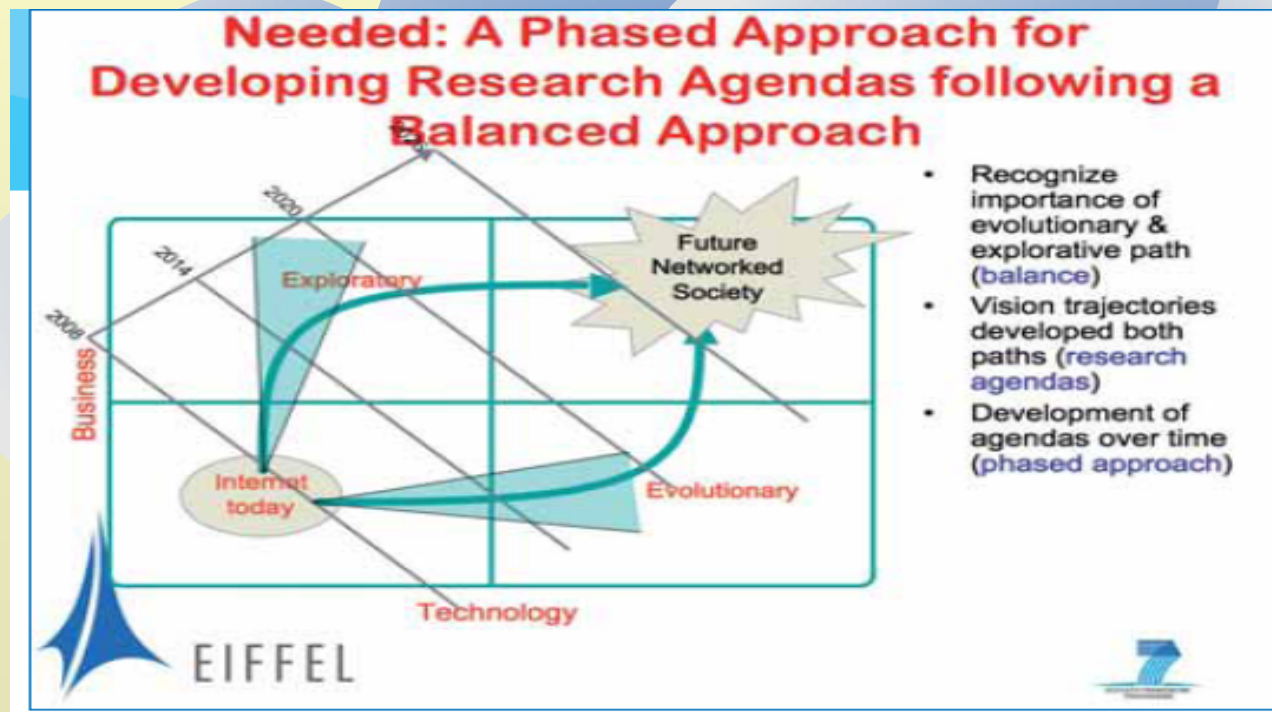
Telecommunication and Future Internet Convergence Challenges



Future Internet

KEY issues on FI concepts and design:

- **evolution?** or **clean slate approach?** or something in the **middle?**
- **Source:** Petri Mahönen, Project Coordinator, EIFFEL, RWTH Aachen University“ Evolved Internet Future for European Leadership (EIFFEL)”, FI Conference, Bled, 2008

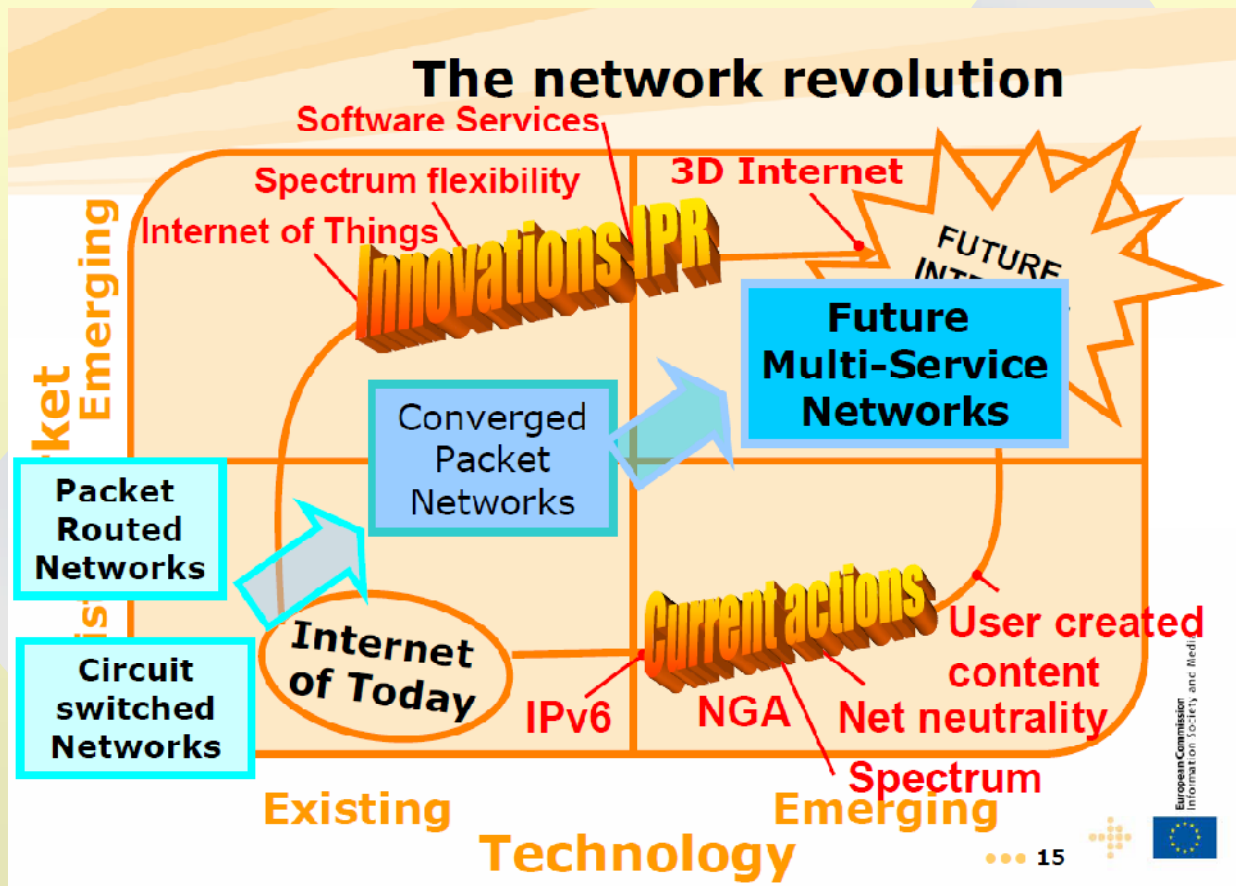




Telecommunication and Future Internet Convergence Challenges



Future Internet





Telecommunication and Future Internet Convergence Challenges



- **FI Initiatives:**
- **Europe**
 - Networked European Software and Services Initiative
 - FIRE (Future Internet Research and Experimentation)
 - FP&, ... research programs
 - Management and Service-aware Networking Architectures (MANA) for Future Internet
 - Forum of Member States, the "Future Internet Forum"
 - *National level initiatives* and programs oriented for FI (partial list): Belgium, France, Finland, Germany, Italy, Nederland, Spain, Sweden, UK, etc
 -
- **USA-** GENI/FIND - of the NSF (originated ~10 years ago)
 - GENI - Global Environment for Network Innovation
 - NetSE, Network Science and Engineering, launched in Sept. 2008
- **Japan:** "New Generation Network" initiative (NWGN) complemented with the creation of the NWGN promotion forum

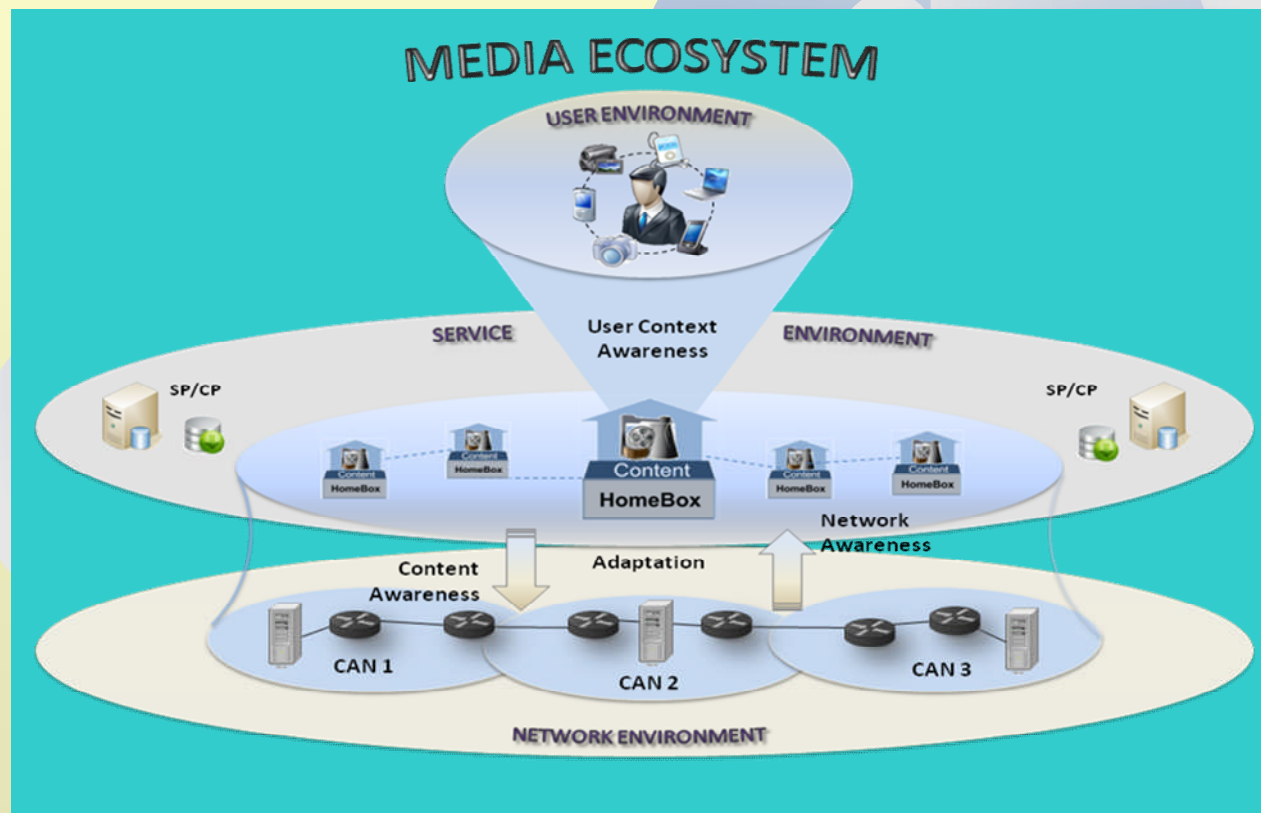


Future Internet Initiatives (cont'd)



- **Example of a FI-oriented project:**
- **ALICANTE, 2010-2013, Integrated Project (IP): MediA Ecosystem**
Deployment Through Ubiquitous Content-Aware Network Environments
- Applying new challenging concepts (Future Internet – oriented) of
 - **Content Aware Networking**
 - **Network Aware Application**
- Proposal of a novel virtual Content-Aware Network (CAN) layer
 - as a part of a full layered architecture
 - focused, but not limited to, on multimedia distribution with Quality of Services (QoS) assurance
- The system supports on a flexible cooperation between
 - providers,
 - operators and end-users,
 - enabling users to access the offered multimedia services in various contexts and also to become private content providers.

- **ALICANTE project:**
 - Architectural high level view





Thank you